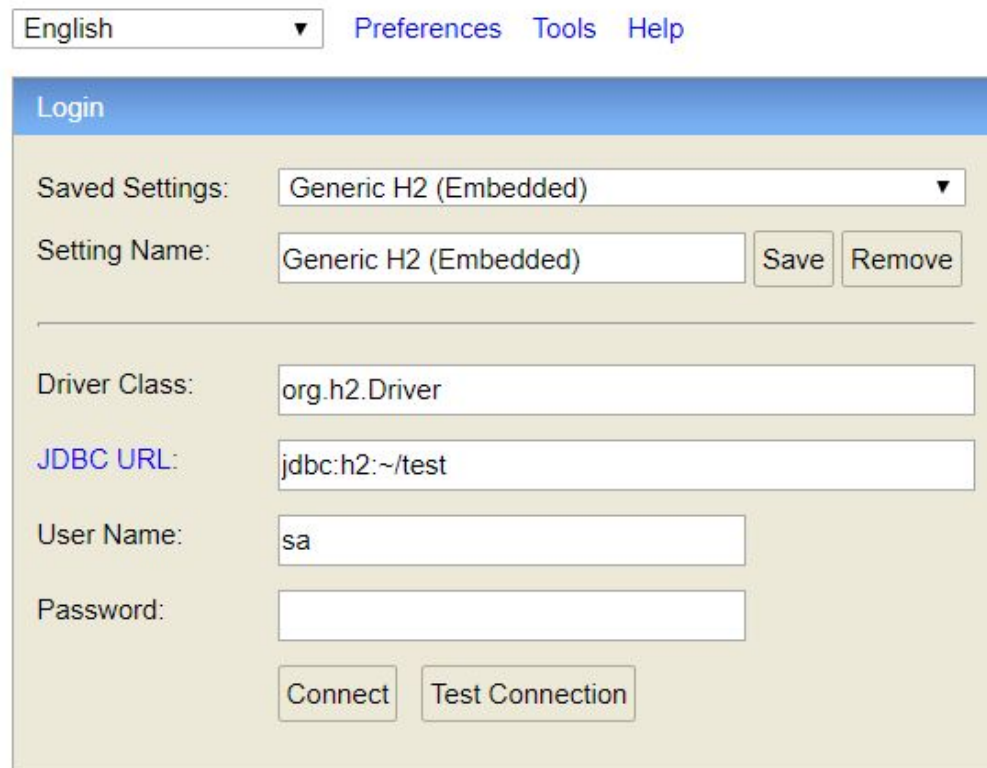


Feature 1: How does the h2 database support Embedded and Server mode?

One of the primary features of the h2 database is that it supports both Embedded and Server modes.

First, in the login page, we have the option to select server connection or embedded from the Settings dropdown. In this case, we have selected the Embedded option.

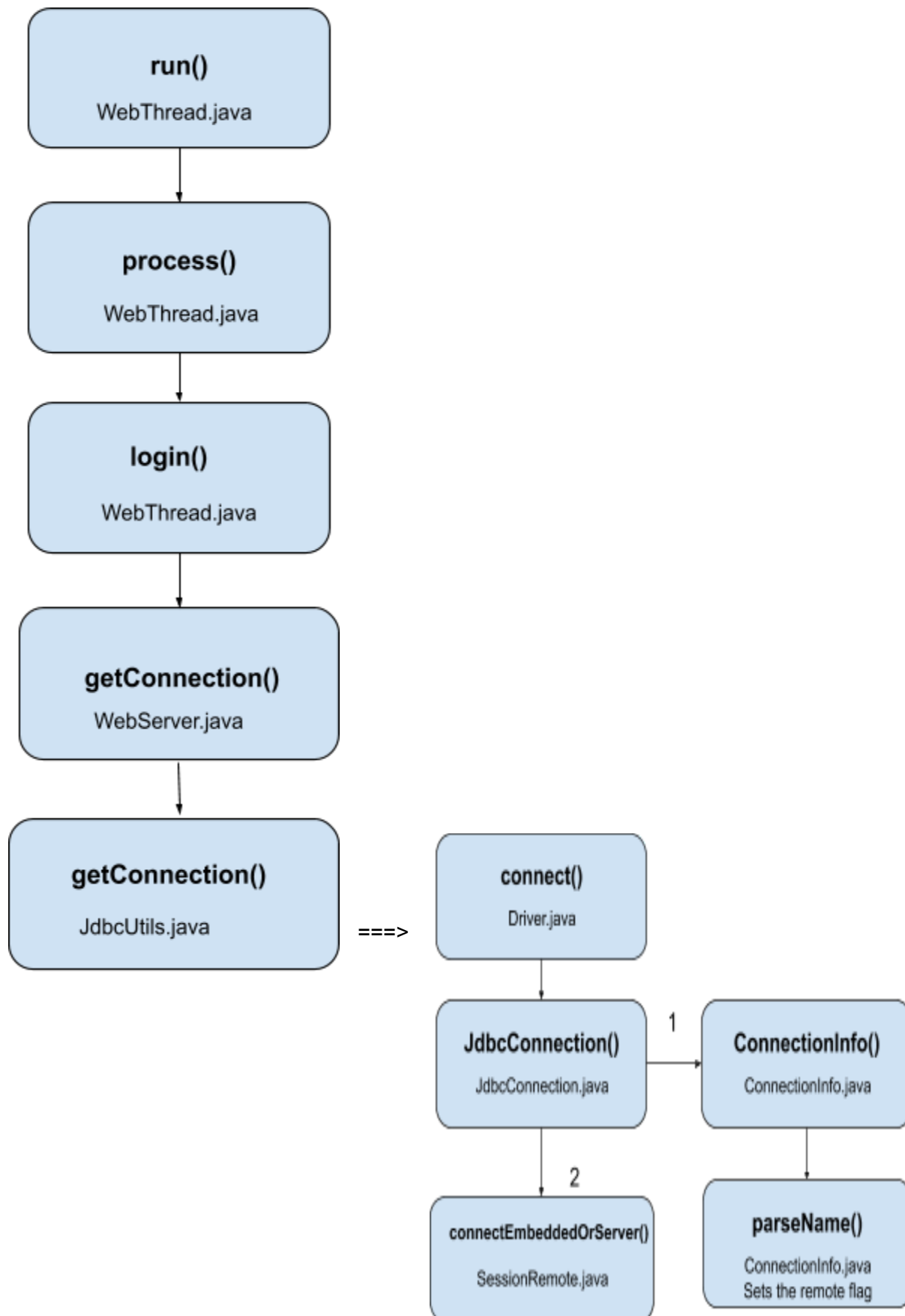


The screenshot shows the H2 database login interface. At the top, there is a language dropdown set to 'English' and links for 'Preferences', 'Tools', and 'Help'. The main section is titled 'Login' and contains the following fields and buttons:

- Saved Settings:** A dropdown menu currently showing 'Generic H2 (Embedded)'.
- Setting Name:** A text input field containing 'Generic H2 (Embedded)', followed by 'Save' and 'Remove' buttons.
- Driver Class:** A text input field containing 'org.h2.Driver'.
- JDBC URL:** A text input field containing 'jdbc:h2:~/test'.
- User Name:** A text input field containing 'sa'.
- Password:** An empty text input field.
- At the bottom, there are 'Connect' and 'Test Connection' buttons.

Once we click on the Connect method it calls the `run()` method in `WebThread.java`. It then calls the `process()` method from the class to process the request, which calls the `login()` method from the same class. It then creates and passes the connection info object, which contains the user name, password, driver details, and other related information that was present on the UI. It calls the `getConnection()` method from the `WebServer.java` class that in turn calls the `getConnection()` method from the `JdbcUtils.java` class. In that method, `connect()` from `Driver.java` is called that creates an object of `JdbcConnection.java`. This calls its constructor where an object of `ConnectionInfo` is created. Hence the constructor of `ConnectionInfo` is called which executes the function `parseName()` from the same class. This class parses the `connectionName`. If the `connectionName` contains SSL or TCP it sets the remote flag on. After the creation of the `ConnectionInfo` object we call the `connectEmbeddedOrServer()` method from the `SessionRemote.java` class. This method will execute `connectServer()` or `embedded` based on the remote flag. If the remote flag is set, then it makes a server connection else embedded connection.

Basic Code Flow:



```

/**
 * Open a new (remote or embedded) session.
 *
 * @param openNew whether to open a new session in any case
 * @return the session
 */
public SessionInterface connectEmbeddedOrServer(boolean openNew) {
    ConnectionInfo ci = connectionInfo;
    if (ci.isRemote()) {
        connectServer(ci);
        return this;
    }
    // create the session using reflection,
    // so that the JDBC layer can be compiled without it
    boolean autoServerMode = ci.getProperty("AUTO_SERVER", false);
    ConnectionInfo backup = null;
    try {
        if (autoServerMode) {
            backup = ci.clone();
            connectionInfo = ci.clone();
        }
        if (openNew) {
            ci.setProperty("OPEN_NEW", "true");
        }
        if (sessionFactory == null) {
            sessionFactory = (SessionFactory) Class.forName(
                "org.h2.engine.Engine").getMethod("getInstance").invoke(null);
        }
        return sessionFactory.createSession(ci);
    } catch (Exception re) {
        DbException e = DbException.convert(re);
        if (e.getErrorCode() == ErrorCode.DATABASE_ALREADY_OPEN_1) {
            if (autoServerMode) {
                String serverKey = ((JdbcException) e.getSQLException()).getSQL();
                if (serverKey != null) {
                    backup.setServerKey(serverKey);
                    // OPEN_NEW must be removed now, otherwise
                    // opening a session with AUTO_SERVER fails
                    // if another connection is already open
                    backup.removeProperty("OPEN_NEW", null);
                    connectServer(backup);
                    return this;
                }
            }
        }
        throw e;
    }
}

```