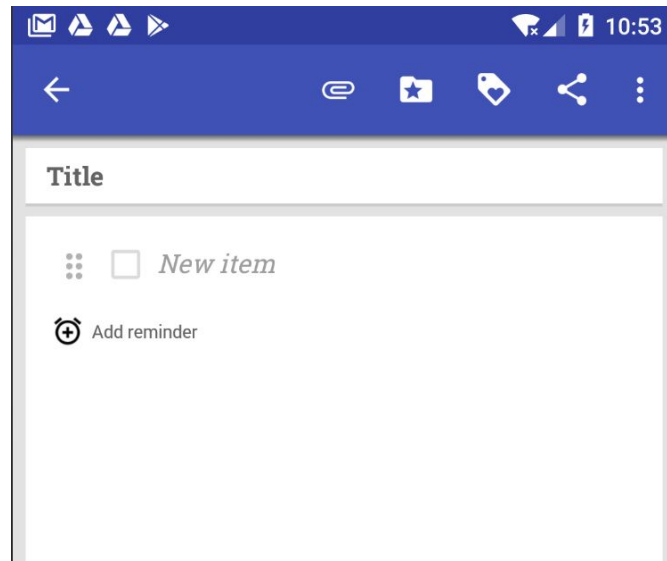


Creating Notes

The first feature we explore is creating notes. It's essential without doubt since the app can't be called Omni-Notes if it can't create notes in the first place! We found the code of creating a note view in *DetailFragment.java*. An empty note view (the one you see when you start a new note) looks like this:



When a new note is about to be created, users need to click “+” on the main user interface to get an empty note view. **initView()** is called during the initialization. In this method, it initializes everything in the note view and **initViewTitle()** and **initViewContent()** are two key methods it calls for editing the new note.

```
@SuppressWarnings("NewApi")
private void initView () {

    // Sets onTouchListener to the whole activity to swipe notes
    root.setOnTouchListener(this);

    // Color of tag marker if note is tagged a function is active in preferences
    setTagMarkerColor(noteTmp.getCategory());

    initViewTitle();

    initViewContent();

    initViewLocation();

    initViewAttachments();

    initViewReminder();

    initViewFooter();
}
```

initViewTitle() sets the EditText **title** with the string returned from `noteTmp.getTitle()`. In the case of creating a note, `noteTmp` is an empty note. It allows users to simply edit the title of the note.

```
private void initViewTitle () {
    title.setText(noteTmp.getTitle());
    title.gatherLinksForText();
    title.setOnTextLinkClickListener(textLinkClickListener);
    // To avoid dropping here the dragged checklist items
    title.setOnDragListener((v, event) -> {
//        ((View)event.getLocalState()).setVisibility(View.VISIBLE);
        return true;
    });
    //When editor action is pressed focus is moved to last character in content field
    title.setOnEditorActionListener((v, actionId, event) -> {
        content.requestFocus();
        content.setSelection(content.getText().length());
        return false;
    });
    requestFocus(title);
}
```

initViewContent() sets the EditText **content** with the string returned from `noteTmp.getContent()`. The same situation applies to it - `noteTmp` is an empty note. It allows users to edit the content of the note and mark an item as completed by clicking the checkbox.

```
private void initViewContent () {

    content.setText(noteTmp.getContent());
    content.gatherLinksForText();
    content.setOnTextLinkClickListener(textLinkClickListener);
    // Avoids focused line goes under the keyboard
    content.addTextChangedListener( watcher: this);

    // Restore checklist
    toggleChecklistView = content;
    if (noteTmp.isChecklist()) {
        noteTmp.setChecklist(false);
        AlphaManager.setAlpha(toggleChecklistView, alpha: 0);
        toggleChecklist2();
    }
}
```

At first we didn't know how the app saves a new note. By using the app we knew that a non-empty note would be saved once you press the back button. We searched "save" then found **saveAndExit()** and **saveNote()**. They are also in *DetailFragment.java*.

We found the most relevant usage of **saveAndExit()** is in **onBackPressed()** in *MainActivity.java*. When the DetailFragment is loaded and you press the back button, **saveAndExit()** will be called.

```
// DetailFragment
f = checkFragmentInstance(R.id.fragment_container, DetailFragment.class);
if (f != null) {
    ((DetailFragment) f).goBack = true;
    ((DetailFragment) f).saveAndExit((DetailFragment) f);
    return;
}
```

saveAndExit() saves a non-empty note and shows a message “Note updated” at the top of the screen when users return to the main user interface. It calls the method **saveNote()** for a successful save event. **saveNote()** sets noteTmp with title and content that users edited. To get the title and the content (including the status of every item) from corresponding EditTexts and CheckBoxes, **getNoteTitle()** and **getNoteContent()** get called correspondingly. Then **saveNote()** filter all empty notes. If a note is empty, it shows a message “Can’t save an empty note”. If not, it initializes a **SaveNoteTask** to really save the note.

```
public void saveAndExit (OnNoteSaved mOnNoteSaved) {
    if (isAdded()) {
        exitMessage = "Note updated";
        exitCroutonStyle = ONStyle.CONFIRM;
        goBack = true;
        saveNote(mOnNoteSaved);
    }
}

/**
 * Save new notes, modify them or archive
 */
void saveNote (OnNoteSaved mOnNoteSaved) {

    // Changed fields
    noteTmp.setTitle(getNoteTitle());
    noteTmp.setContent(getNoteContent());

    // Check if some text or attachments of any type have been inserted or is an empty note
    if (goBack && TextUtils.isEmpty(noteTmp.getTitle()) && TextUtils.isEmpty(noteTmp.getContent())
        && noteTmp.getAttachmentsList().size() == 0) {
        LogDelegate.d("Empty note not saved");
        exitMessage = "Can't save an empty note";
        exitCroutonStyle = ONStyle.INFO;
        goHome();
        return;
    }
}
```

SaveNoteTask extends *AsyncTask*. It deals with note-saving tasks in the background. For this feature, only the title part and the content part are highly relevant. It writes the new note to the database in **doInBackground()** using a *DBHelper*.

```

@Override
protected Note doInBackground (Note... params) {
    Note note = params[0];
    purgeRemovedAttachments(note);
    boolean reminderMustBeSet = DateUtils.isFuture(note.getAlarm());
    if (reminderMustBeSet) {
        note.setReminderFired(false);
    }
    note = DbHelper.getInstance().updateNote(note, updateLastModification);
    if (reminderMustBeSet) {
        ReminderHelper.addReminder(context, note);
    }
    return note;
}

```

Call Graphs for This Feature

initView()



initViewTitle()

