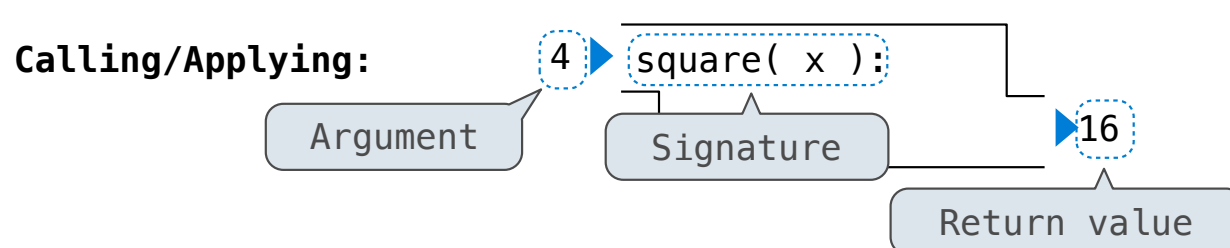
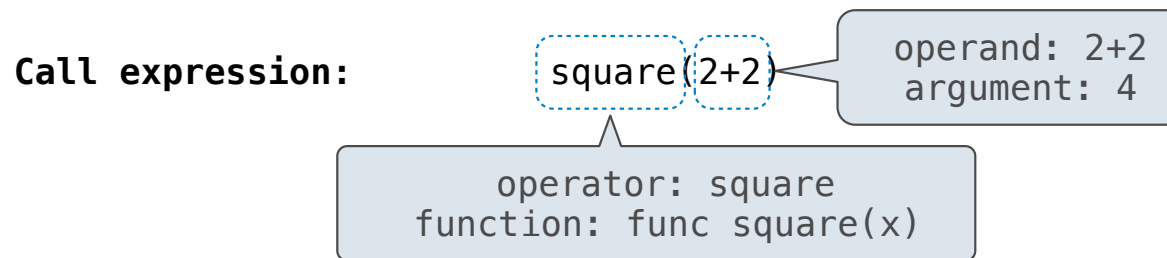
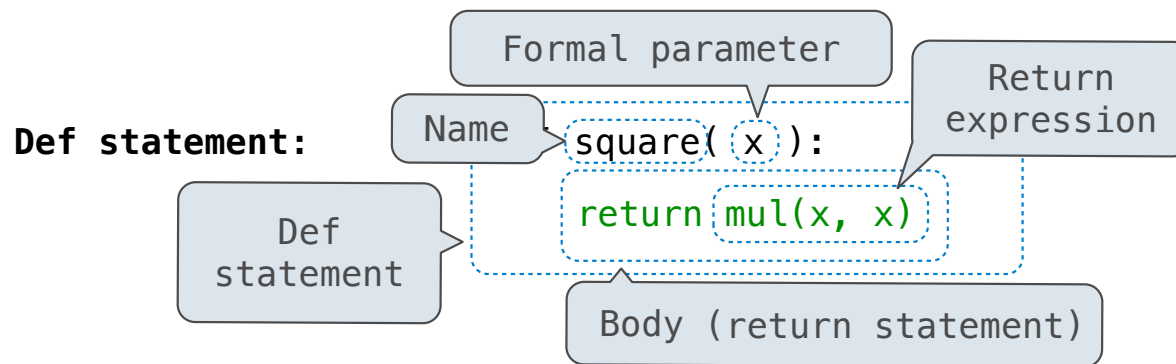


M l i le En inmen

## Life Cycle of a Undefined Function



### What happens?

A new function is created!

Name bound to that function in the current frame

Operator & operands evaluated  
Function (value of operator)  
called on arguments  
(values of operands)

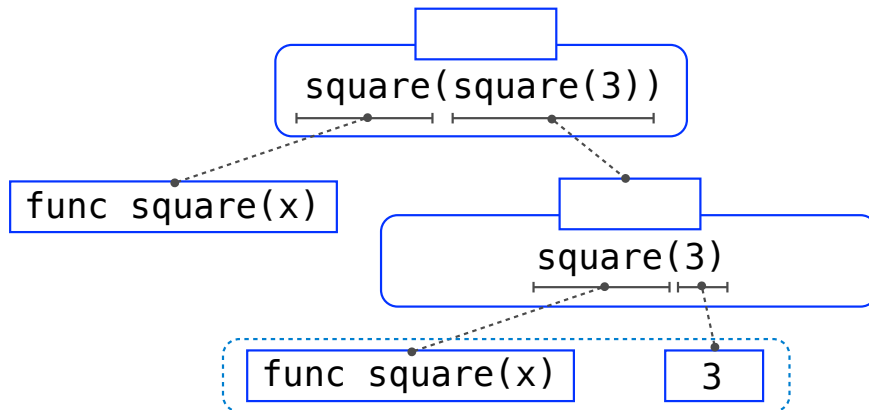
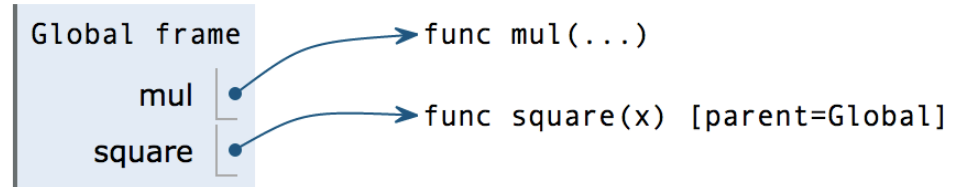
A new frame is created!

Parameters bound to arguments

Body is executed in that new environment

## Multiple Environments in One Diagram!

```
1 from operator import mul
2 def square(x):
3     return mul(x, x)
4 square(square(3))
```

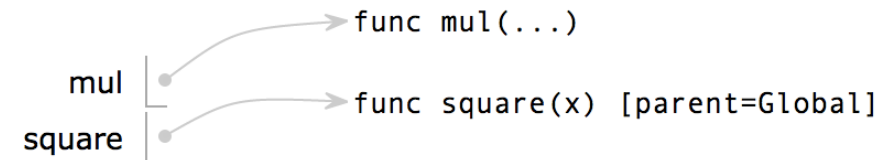


Interactive Diagram

## Multiple Environments in One Diagram!

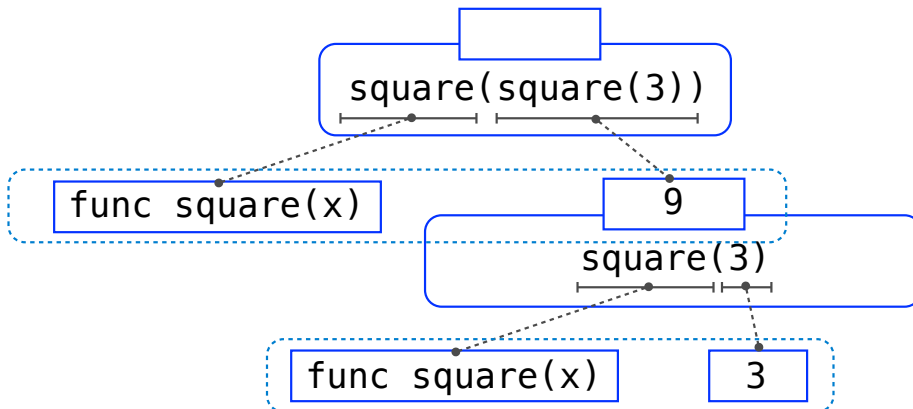
```
1 from operator import mul
2 def square(x):
3     return mul(x, x)
4 square(square(3))
```

Global frame



f1: square [parent=Global]

<code>x</code>	<code>3</code>
<b>Return value</b>	<b>9</b>

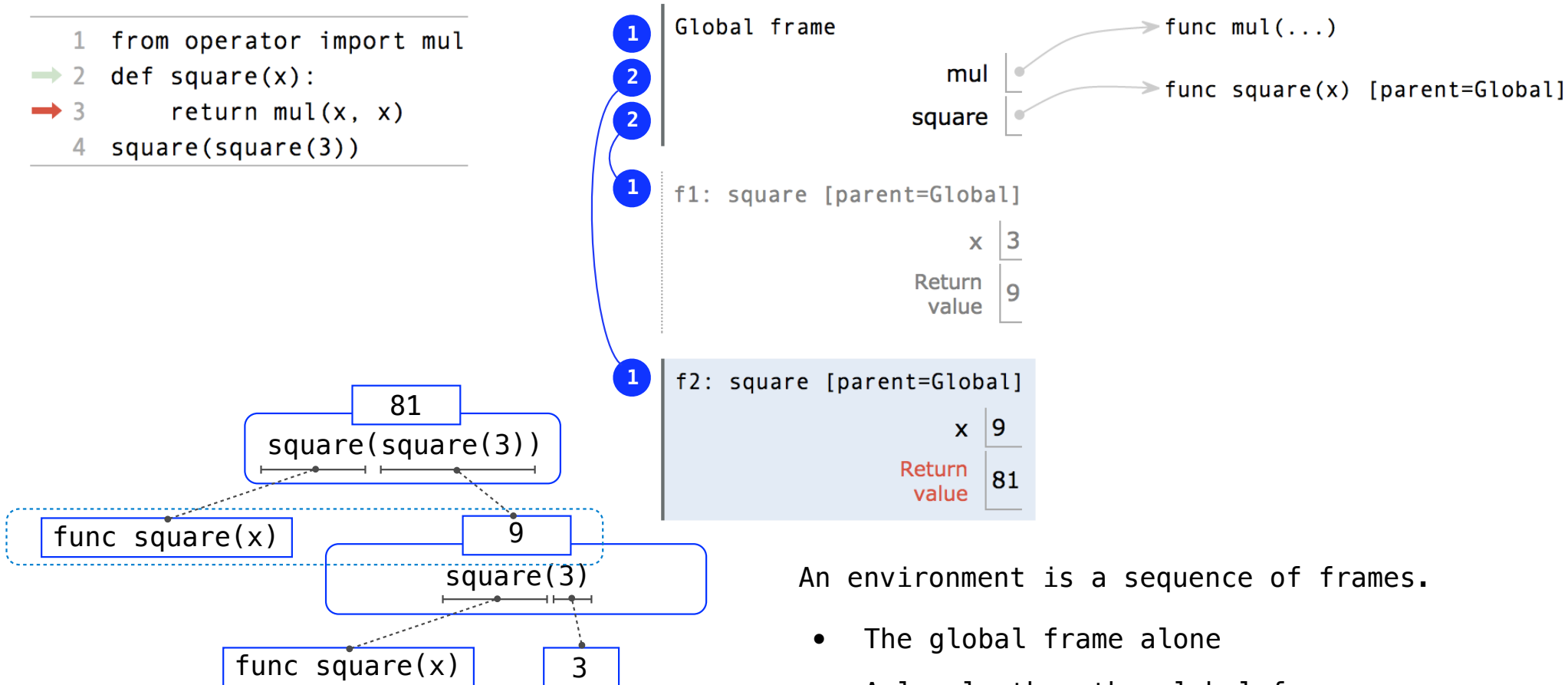


Interactive Diagram

## Milestones in One Diagram!

```

1 from operator import mul
2 def square(x):
3     return mul(x, x)
4 square(square(3))
    
```

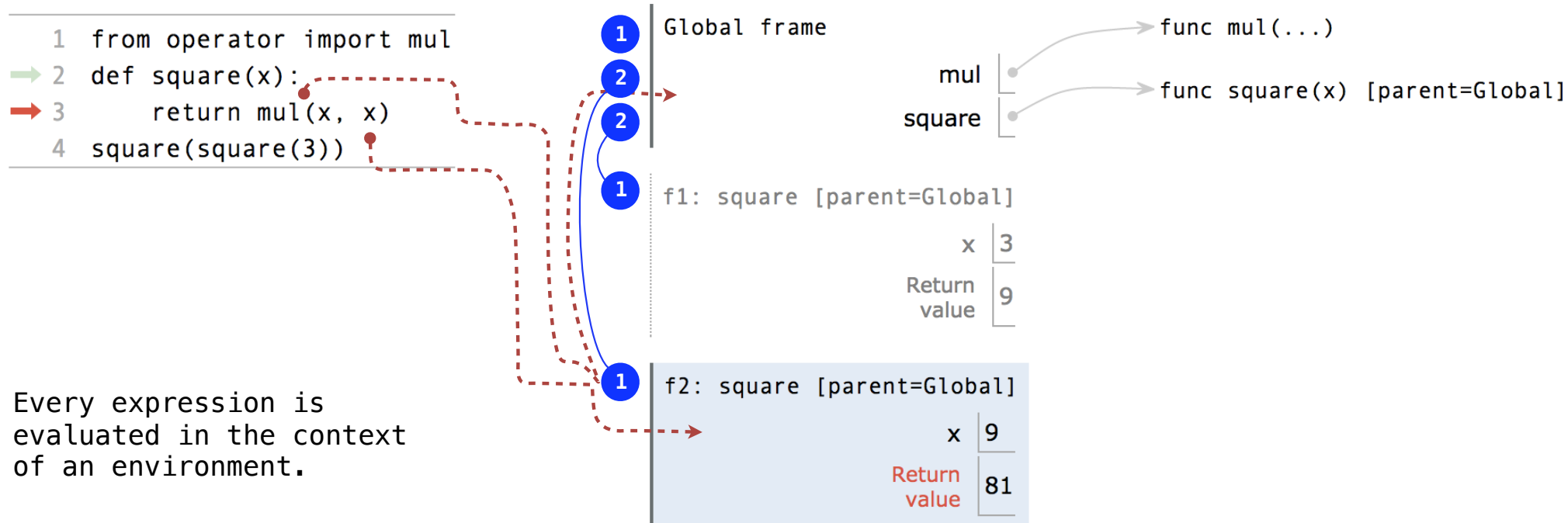


An environment is a sequence of frames.

- The global frame alone
- A local, then the global frame

Interactive Diagram

## Name Has No Meaning Without Environment



Every expression is evaluated in the context of an environment.

A name evaluates to the value bound to that name in the earliest frame of the current environment in which that name is found.

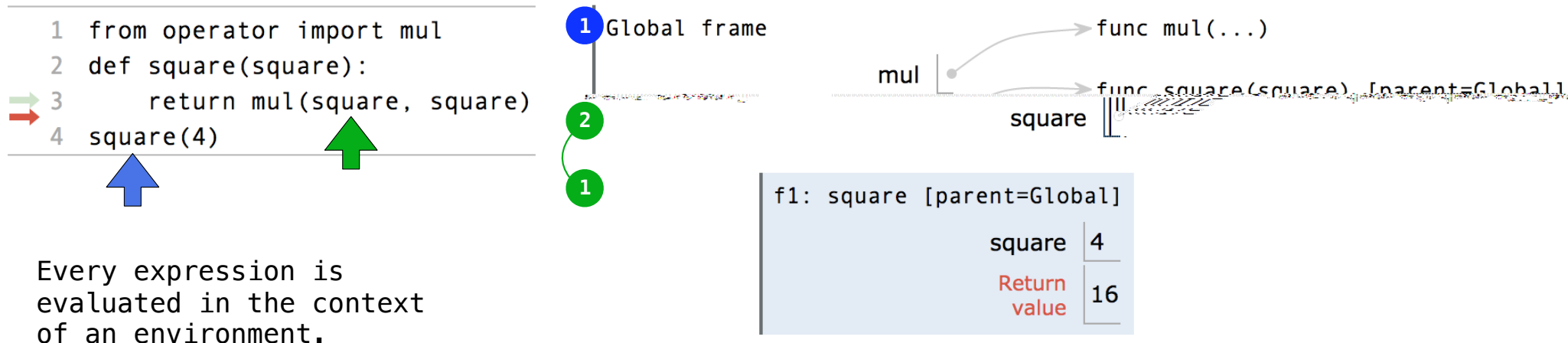
An environment is a sequence of frames.

- The global frame alone
- A local, then the global frame

Interactive Diagram

## Name Has Different Meaning in Different Environments

A call expression and the body of the function being called are evaluated in different environments



Every expression is evaluated in the context of an environment.

A name evaluates to the value bound to that name in the earliest frame of the current environment in which that name is found.

## Environments for Higher-Order Functions



## Environments Enable Higher-Order Functions

---

**Functions are first-class:** Functions are values in our programming language

**Higher-order function:** A function that takes a function as an argument value **or**  
A function that returns a function as a return value

*Environment diagrams describe how higher-order functions work!*

(Demo)

## Names can be Bound to Functional Arguments

```
1 def apply_twice(f, x):  
2     return f(f(x))  
3  
→ 4 def square(x):  
5     return x * x  
6  
→ 7 result = apply_twice(square, 2)
```

Global frame  
apply\_twice  
square

func apply\_twice(f, x) [parent=Global]

func square(x) [parent=Global]

*Applying a user-defined function:*

- Create a new frame
- Bind formal parameters (f & x) to arguments
- Execute the body:  
return f(f(x))

```
→ 1 def apply_twice(f, x):  
→ 2     return f(f(x))  
3  
4 def square(x):  
5     return x * x  
6  
7 result = apply_twice(square, 2)
```

2 Global frame

1

f1: apply\_twice [parent=Global]

apply\_twice  
square

func apply\_twice(f, x) [parent=Global]

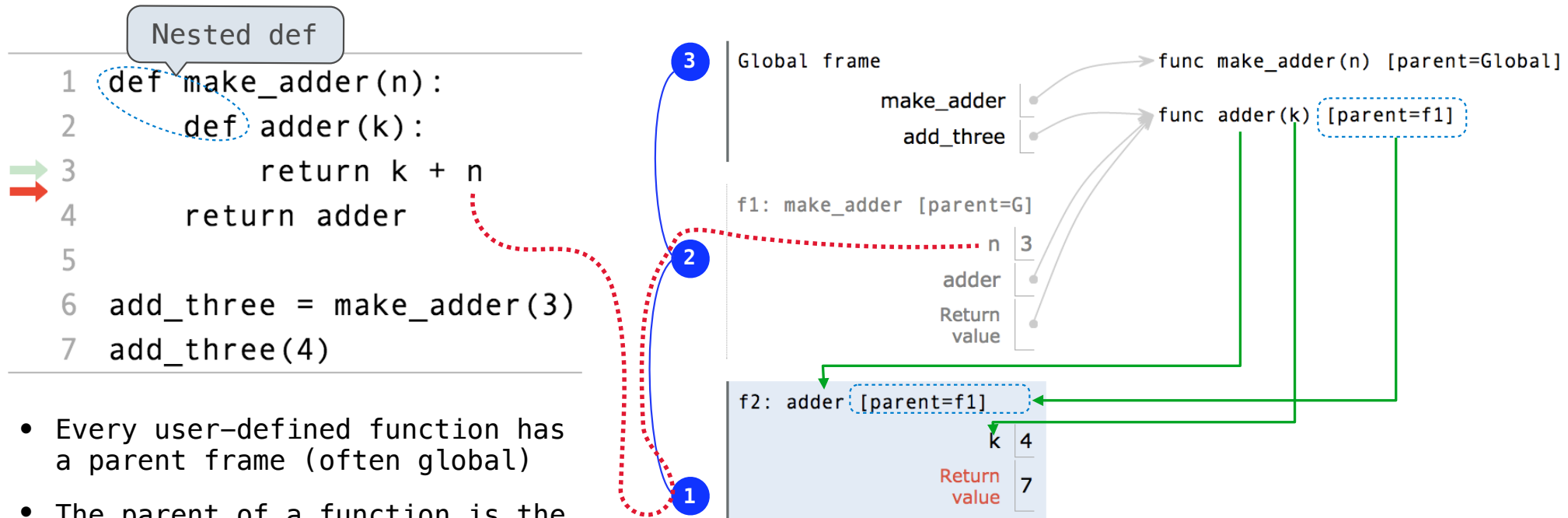
func square(x) [parent=Global]

f  
x 2

## Environments for Nested Definitions

(Demo)

## Environment Diagrams for Nested Def Statements



- Every user-defined function has a parent frame (often global)
- The parent of a function is the frame in which it was defined
- Every local frame has a parent frame (often global)
- The parent of a frame is the parent of the function called

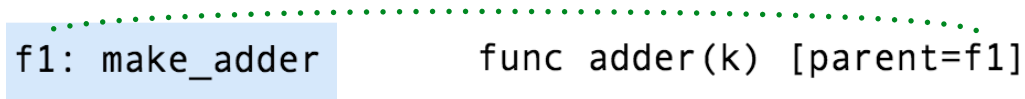
## How to Draw an Environment Diagram

---

When a function is defined:

Create a function value: `func <name>(<formal parameters>) [parent=<label>]`

Its parent is the current frame.



`f1: make_adder`      `func adder(k) [parent=f1]`

Bind <name> to the function value in the current frame

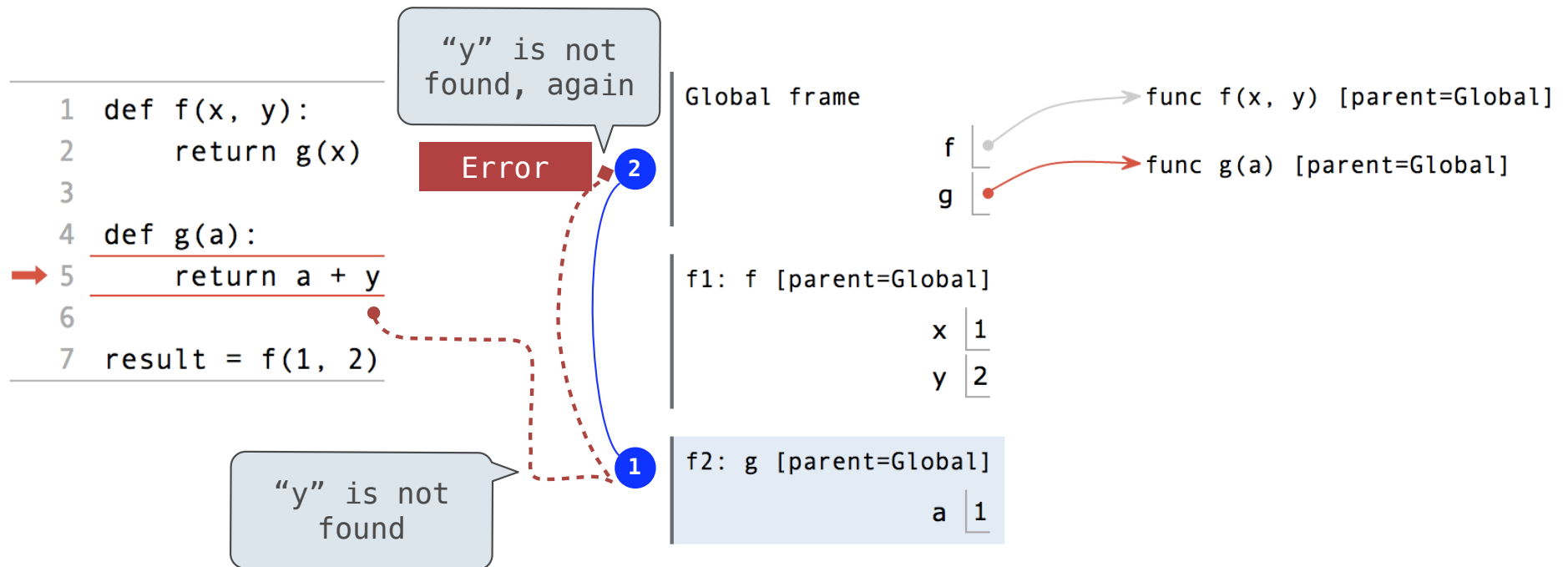
When a function is called:

1. Add a local frame, titled with the <name> of the function being called.
- ★ 2. Copy the parent of the function to the local frame: `[parent=<label>]`
3. Bind the <formal parameters> to the arguments in the local frame.
4. Execute the body of the function in the environment that starts with the local frame.

# Local Names

(Demo)

## Local Names are not Visible to Other (Non-Nested) Functions



- An environment is a sequence of frames.
- The environment created by calling a top-level function (no def within def) consists of one local frame, followed by the global frame.

# Lambda Expressions

(Demo)



## Lambda Expressions

```
>>> x = 10
```

An expression: this one evaluates to a number

```
>>> square = x * x
```

Also an expression: evaluates to a function

```
>>> square = lambda x: x * x
```

Important: No "return" keyword!

A function

with formal parameter *x*

that returns the value of *"x \* x"*

```
>>> square(4)  
16
```

Must be a single expression

Lambda expressions are not common in Python, but important in general  
Lambda expressions in Python cannot contain statements at all!

## Lambda Expressions Versus Def Statements



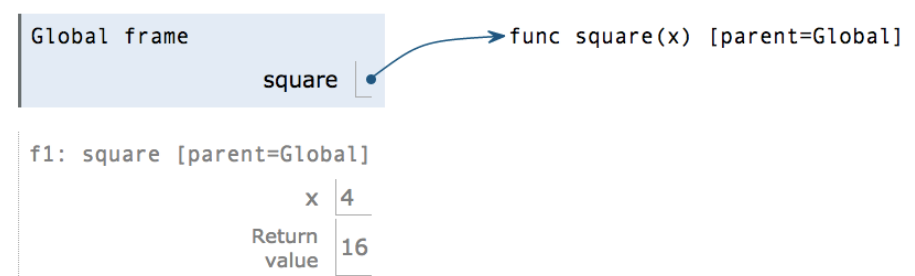
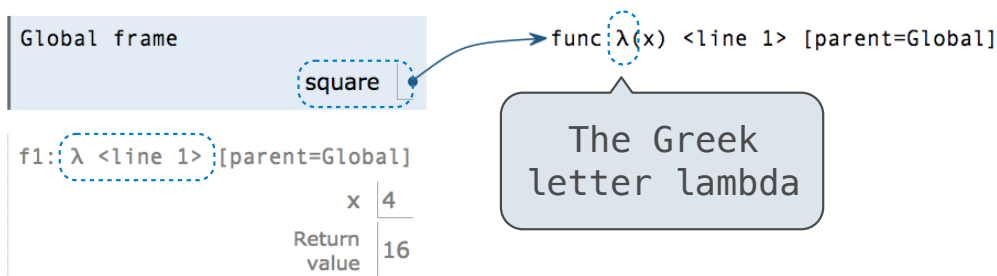
```
square = lambda x: x * x
```

VS



```
def square(x):  
    return x * x
```

- Both create a function with the same domain, range, and behavior.
- Both bind that function to the name square.
- Only the def statement gives the function an intrinsic name, which shows up in environment diagrams but doesn't affect execution (unless the function is printed).



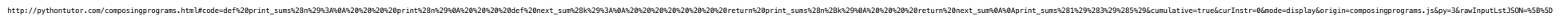
-R

(Demo)

```

1 def print_sums(n):
2     print(n)
3     def next_sum(k):
4         return print_sums(n+k)
5     next_sum
6
7 print_sums(1)

```



Review

## What Would Python Display?

The print function returns None. It also displays its arguments (separated by spaces) when it is called.

```
from operator import add, mul
def square(x):
    return mul(x, x)
```

A function that takes any argument and returns a function that returns that arg

```
def delay(arg):
    print('delayed')
    def g():
        return arg
    return g
```

Names in nested def statements can refer to their enclosing scope

This expression	Evaluates to	Interactive Output
5	5	5
print(5)	None	5
print( <u>print(5)</u> )	None	5 None
<u>delay(delay)()(6)()</u>	6	delayed delayed 6
print(delay(print)()(4))	None	delayed 4 None

## What Would Python Print?

The print function returns None. It also displays its arguments (separated by spaces) when it is called.

```
from operator import add, mul
def square(x):
    return mul(x, x)
```

A function that  
always returns the  
identity function

```
def pirate(arggg):
    print('matey')
    def plunder(arggg):
        return arggg
    return plunder
```

<u>This expression</u>	<u>Evaluates to</u>	<u>Interactive Output</u>
<u>add(pirate(3)(square)(4), 1)</u> <i>func square(x)</i> <u>16</u>	17	Matey 17
<u>pirate(pirate(pirate))(5)(7)</u> <i>Identity function</i> <u>5</u>	Error	Matey Matey Error

A name evaluates to the value bound to that name in the earliest frame of the current environment in which that name is found.

```
def horse(mask):  
    horse = mask  
    def mask(horse):  
        return horse  
    return horse(mask)  
  
mask = lambda horse: horse(2)  
horse(mask)
```

