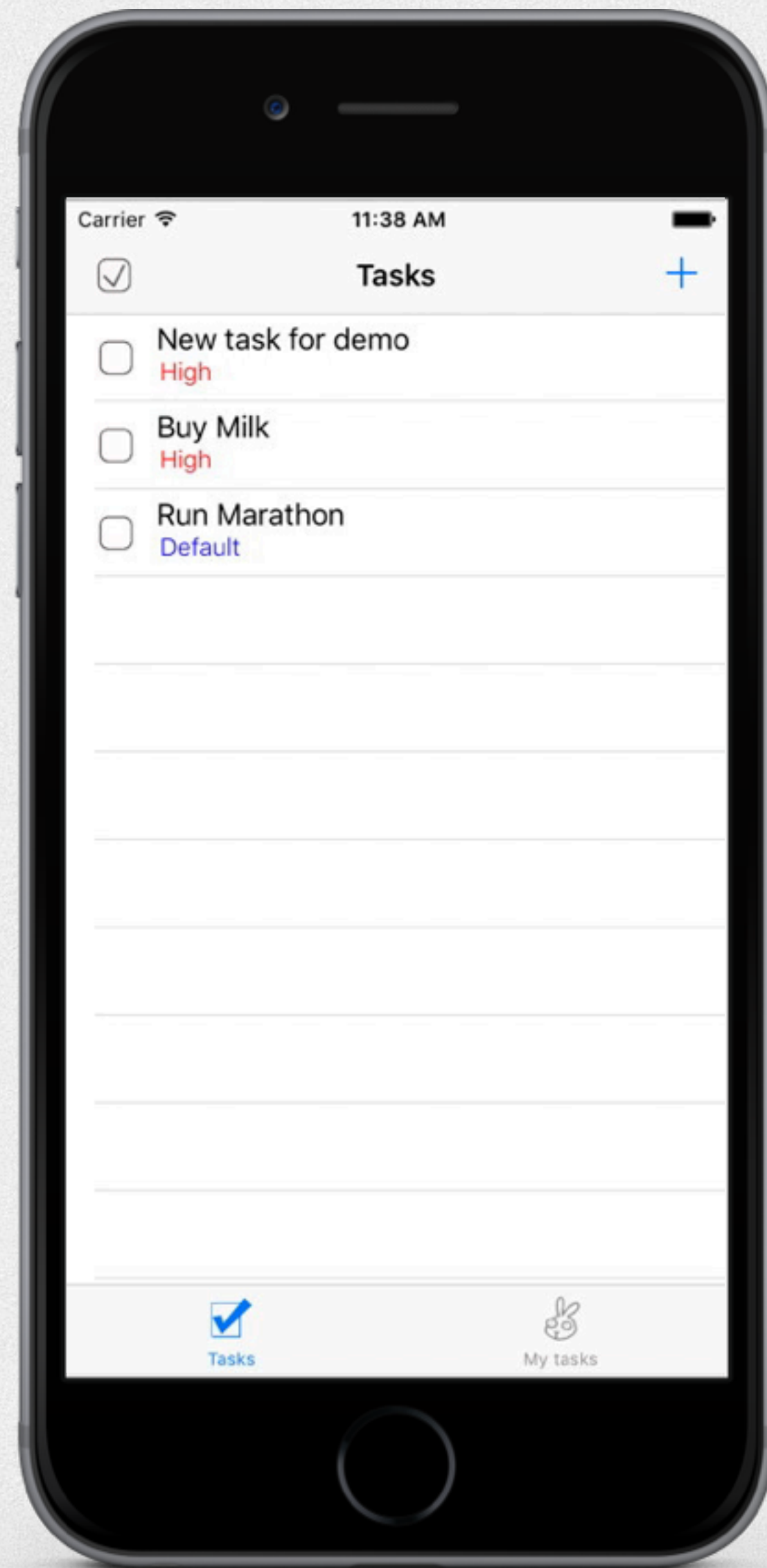
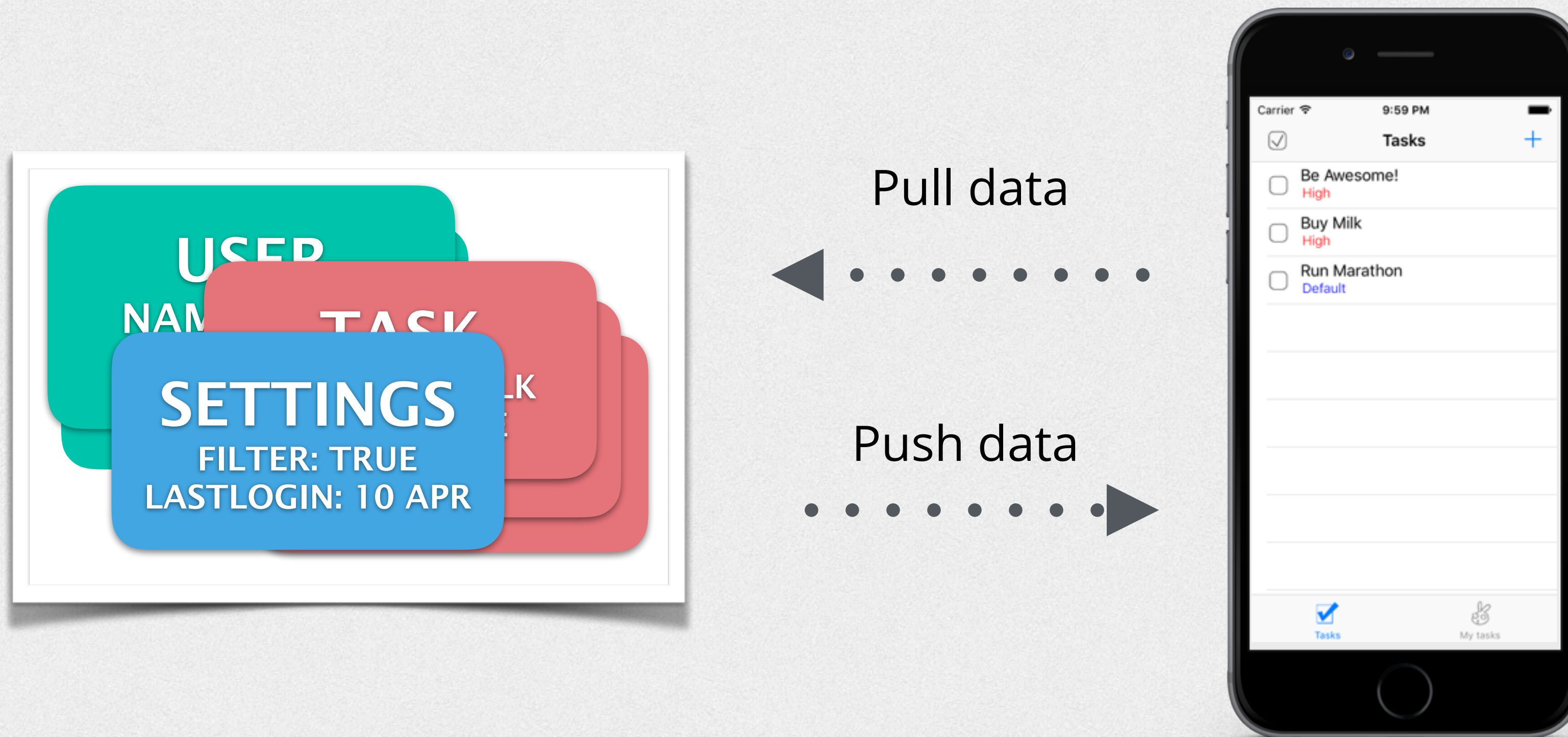


Beginnning Realm on iOS

Part 5: Notifications



Keep your UI up to date



Collection Notifications

```
results.addNotificationBlock { (changes: RealmCollectionChange) in  
    ... update your UI ...  
}
```

- ⚙️ **.Initial**(collection)
- ⚙️ **.Update**(collection, deletes, inserts, updates)
- ⚙️ **.Error**(error)

Demo: Add Notifications



Challenge Time!

