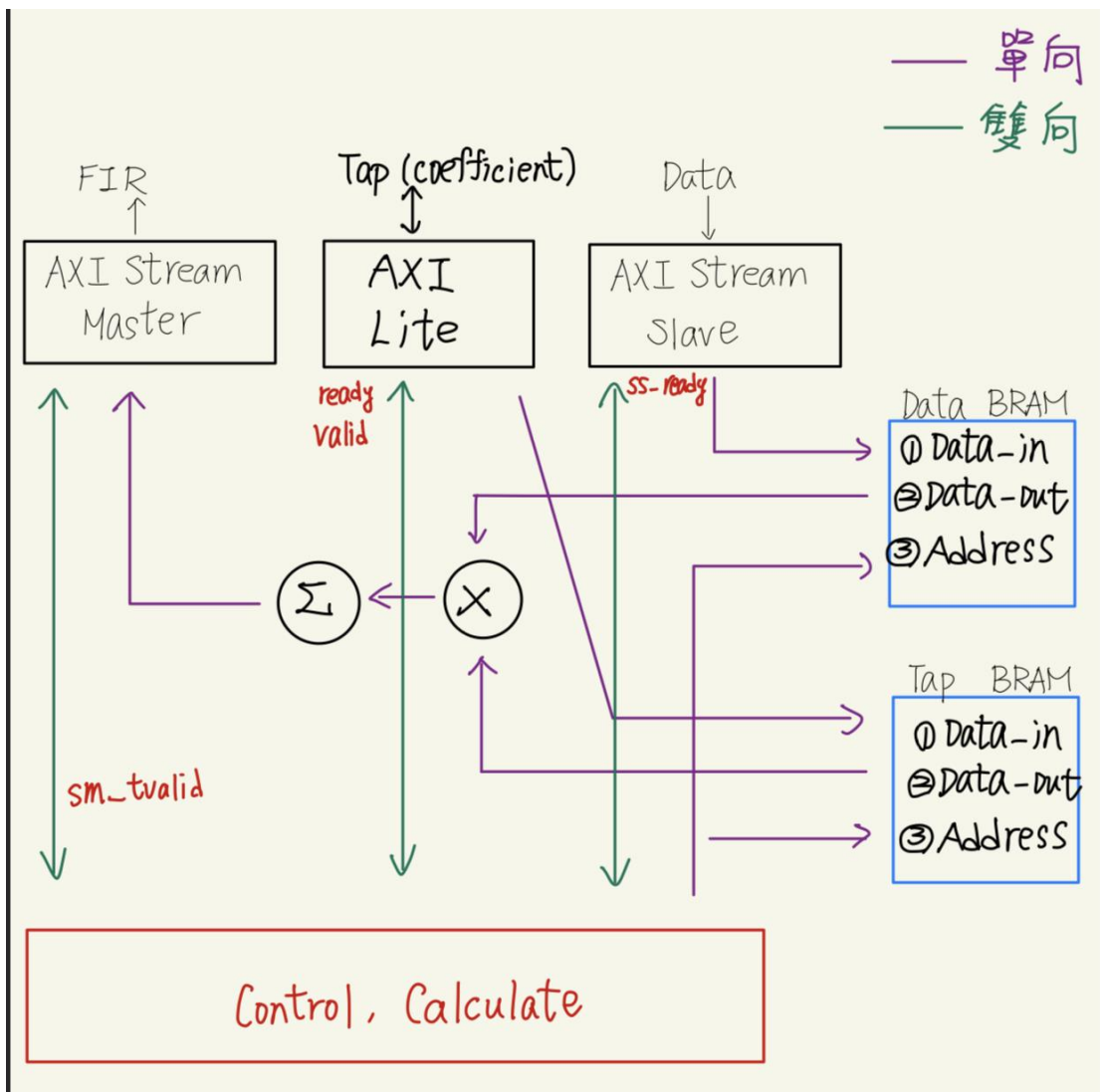


2023 SOC Lab3 Report

1. Overview:

本次實驗要求利用 Stream 進行資料的傳輸，其他如 ap_start 等其他通訊協定則要求利用 Axilite 傳輸，在 FIR 方面要求只能利用一個加法器和一個乘法器。

2. Block Diagram:



3.Operation:

從 $y[t] = \sum (h[i] * x[t-i])$ 這個式子，我們可以觀察到 FIR filter 運算的規律如下： $(h[1] * x[t-1]) + (h[2] * x[t-2]) \dots$ ，每次需要讀入一筆新的 data，而這筆 data 需要與 $h[0]$ 相乘，而上次讀入的 data 則是與 $coef[1]$ 相乘，以此類推，直到計算完11個相乘，故 $y[t]$ 的累加最後一項為 $(h[11] * x[0])$ 。假如data是依照讀入順序存在各個 address，我們就只需要用一個 pointer 指向最新的 data address，從此 pointer 開始依序 accesses data BRAM，將讀出的 data 依序與 $coef[1] \dots, coef[11]$ 相乘累加，即可完成 FIR filter運算。

4.Resourace Usage:

1. Slice Logic

Site Type	Used	Fixed	Prohibited	Available	Util%
Slice LUTs*	199	0	0	53200	0.37
LUT as Logic	199	0	0	53200	0.37
LUT as Memory	0	0	0	17400	0.00
Slice Registers	116	0	0	106400	0.11
Register as Flip Flop	113	0	0	106400	0.11
Register as Latch	3	0	0	106400	<0.01
F7 Muxes	0	0	0	26600	0.00
F8 Muxes	0	0	0	13300	0.00

Site Type	Used	Fixed	Prohibited	Available	Util%
Block RAM Tile	0	0	0	140	0.00
RAMB36/FIFO*	0	0	0	140	0.00
RAMB18	0	0	0	280	0.00

5.Timing Report:

Design Timing Summary				
Setup		Hold		Pulse Width
Worst Negative Slack (WNS):	inf	Worst Hold Slack (WHS):	inf	Worst Pulse Width Slack (WPWS):
Total Negative Slack (TNS):	0.000 ns	Total Hold Slack (THS):	0.000 ns	Total Pulse Width Negative Slack (TPWS):
Number of Failing Endpoints:	0	Number of Failing Endpoints:	0	Number of Failing Endpoints:
Total Number of Endpoints:	490	Total Number of Endpoints:	490	Total Number of Endpoints:
There are no user specified timing constraints.				

Max Delay Paths	
Slack:	inf
Source:	data_Do[16] (input port)
Destination:	sm_tdata_reg_reg[31]/D
Path Group:	(none)
Path Type:	Max at Slow Process Corner
Data Path Delay:	11.843ns (logic 8.944ns (75.518%) route 2.899ns (24.482%))
Logic Levels:	11 (CARRY4=5 DSP48E1=2 IBUF=1 LUT2=3)

6.Simulation Waveform:

