

```

proc.c
183 int i, pid;
184 struct proc *np;
185 struct proc *curproc = myproc();
186
187 // Allocate process.
188 if((np = allocproc()) == 0){
189     return -1;
190 }
191
192 // Copy process state from proc.
193 if((np->pgdir = copyvm(curproc->pgdir, curproc->sz)) == 0){
194     kfree(np->kstack);
195     np->kstack = 0;
196     np->state = UNUSED;
197     return -1;
198 }
199 np->sz = curproc->sz;
200 np->parent = curproc;
201 *np->tf = *curproc->tf;
202
203 // Clear %eax so that fork returns 0 in the child.
204 np->tf->eax = 0;
205
206 for(i = 0; i < NOFILE; i++)
207     if(curproc->ofile[i])
208         np->ofile[i] = filedup(curproc->ofile[i]);
209 np->cwd = idup(curproc->cwd);
210
211 safestrcpy(np->name, curproc->name, sizeof(curproc->name));
212
213 pid = np->pid;
214
215 acquire(&table.lock);
216
217 np->state = RUNNABLE;
    
```

remote Thread 2 In: fork L200 PC: 0x801034e6

[Switching to Thread 2]
The target architecture is assumed to be i386
=> 0x801034a6 <fork>: push %ebp

Thread 2 hit Breakpoint 1, fork () at proc.c:182
(gdb) b 199
Breakpoint 2 at 0x801034df: file proc.c, line 199.
(gdb) c
Continuing.

=> 0x801034df <fork+57>: mov (%ebx),%eax

Thread 2 hit Breakpoint 2, fork () at proc.c:199
(gdb) display np->sz
1: np->sz = 0
(gdb) n
=> 0x801034e6 <fork+64>: mov %ecx,%eax
1: np->sz = 12288
(gdb)

```

gcc -m32 -gdwarf-2 -Wa,-divide -c -o swtch.o swtch.S
gcc -fno-pic -static -fno-builtin -fno-strict-aliasing -O1 -Wall -MD -ggdb -m32 -Werror -fno-omit-frame-p
ointer -fno-stack-protector -I. -fno-pie -no-pie -c -o syscall.o syscall.c
gcc -fno-pic -static -fno-builtin -fno-strict-aliasing -O1 -Wall -MD -ggdb -m32 -Werror -fno-omit-frame-p
ointer -fno-stack-protector -I. -fno-pie -no-pie -c -o sysfile.o sysfile.c
gcc -fno-pic -static -fno-builtin -fno-strict-aliasing -O1 -Wall -MD -ggdb -m32 -Werror -fno-omit-frame-p
ointer -fno-stack-protector -I. -fno-pie -no-pie -c -o sysproc.o sysproc.c
gcc -m32 -gdwarf-2 -Wa,-divide -c -o trapasm.o trapasm.S
gcc -fno-pic -static -fno-builtin -fno-strict-aliasing -O1 -Wall -MD -ggdb -m32 -Werror -fno-omit-frame-p
ointer -fno-stack-protector -I. -fno-pie -no-pie -c -o trap.o trap.c
gcc -fno-pic -static -fno-builtin -fno-strict-aliasing -O1 -Wall -MD -ggdb -m32 -Werror -fno-omit-frame-p
ointer -fno-stack-protector -I. -fno-pie -no-pie -c -o uart.o uart.c
./vectors.pl > vectors.S
gcc -m32 -gdwarf-2 -Wa,-divide -c -o vectors.o vectors.S
gcc -fno-pic -static -fno-builtin -fno-strict-aliasing -O1 -Wall -MD -ggdb -m32 -Werror -fno-omit-frame-p
ointer -fno-stack-protector -I. -fno-pie -no-pie -c -o vm.o vm.c
gcc -m32 -gdwarf-2 -Wa,-divide -c -o entry.o entry.S
gcc -fno-pic -static -fno-builtin -fno-strict-aliasing -O1 -Wall -MD -ggdb -m32 -Werror -fno-omit-frame-p
ointer -fno-stack-protector -I. -fno-pie -no-pie -fno-pic -nostdinc -I. -c entryother.S
ld -m elf_i386 -N -e start -Ttext 0x7000 -o bootblockother.o entryother.o
objcopy -S -O binary -j .text bootblockother.o entryother
objdump -S bootblockother.o > entryother.asm
gcc -fno-pic -static -fno-builtin -fno-strict-aliasing -O1 -Wall -MD -ggdb -m32 -Werror -fno-omit-frame-p
ointer -fno-stack-protector -I. -fno-pie -no-pie -nostdinc -I. -c initcode.S
ld -m elf_i386 -N -e start -Ttext 0 -o initcode.out initcode.o
objcopy -S -O binary initcode.out initcode
objdump -S initcode.o > initcode.asm
ld -m elf_i386 -T kernel.ld -o kernel entry.o bio.o console.o exec.o file.o fs.o ide.o ioapic.o kalloc
.o kbd.o lapic.o log.o main.o mp.o picirq.o pipe.o proc.o sleeplock.o spinlock.o string.o swtch.o syscall
.o sysfile.o sysproc.o trapasm.o trap.o uart.o vectors.o vm.o -b binary initcode entryother
objdump -S kernel > kernel.asm
objdump -t kernel | sed '1,/SYMBOL TABLE/d; s/ .* / /; /^$/d' > kernel.sym
dd if=/dev/zero of=xv6.img count=10000
10000+0 records in
10000+0 records out
5120000 bytes (5.1 MB, 4.9 MiB) copied, 0.0377407 s, 136 MB/s
dd if=bootblock of=xv6.img conv=notrunc
1+0 records in
1+0 records out
512 bytes copied, 0.000146767 s, 3.5 MB/s
dd if=kernel of=xv6.img seek=1 conv=notrunc
322+1 records in
322+1 records out
164984 bytes (165 kB, 161 KiB) copied, 0.000919883 s, 179 MB/s
sed "s/localhost:1234/localhost:26000/" < .gdbinit.tmpl > .gdbinit
*** Now run 'gdb'.
qemu-system-i386 -nographic -drive file=fs.img,index=1,media=disk,format=raw -drive file=xv6.img,index=0,
media=disk,format=raw -smp 2 -m 512 -S -gdb tcp::26000
xv6..
cpu1: starting 1
cpu0: starting 0
sb: size 1000 nblocks 941 ninodes 200 nlog 30 logstart 2 inodestart 32 bmap start 58
init: starting sh
ID: 20160402
Name: Sungwon
    
```