SUNIL JHAMNANI



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https://sunil-jhamnani.github.io/portfolio/



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SKILLS

Tech(Full Stack)

JavaScript/ES6+/OOJS, ReactJS, Redux, Design System, Typescript, NextJS, NestJS, SCSS, LESS, Jest, React testing library, Webpack, Rollup, Gulp, Micro-Frontend architecture, Grid Structure, PWA, Handlebars, HTML5, CSS3, NodeJS, Java, Kotlin, Python, MySQL, MongoDB, Kafka, Redis, Microsoft Azure, Rest API's

Software engineering

Object-Oriented Design, Design Patterns, Data Structures, Algorithms, Web performance, Data layer optimization, Microservice architecture

Tools And Frameworks

Sentry, Newrelic, Graphana, Graphite, Scribe, GIT, Continuous Integration, Unix/Linux Systems, Docker, Google Analytics

Leadership And People Management

Leadership, Planning, Conflict Resolution, Mentorship and Coaching, Performance Mgmt, Delegation, Growth plans, 1-1 meeting, performance evaluation, Recruitment, Empathy, Resource Mgmt, Agile and Scrum Methodologies, Fostering innovation

Communication & Collaboration

Accountability & Execution Excellence

PROFESSIONAL SUMMARY

- Engineering Manager with experience in leading cross-functional teams to deliver successful web and mobile applications
- Expertise in working on large-scale website development and optimization for both B2C and B2B applications achieving a 30% increase in NPS score and 50% reduction is page load time
- 10+ years of experience in the industry
- Spearheaded the creation of the **Applique Design System** for Myntra, significantly enhancing the design and development workflow.
- I enjoy sharing my knowledge with developer community at events like FOSS United, React Meetup

WORK HISTORY

Myntra Design Pvt. Ltd. | Bengaluru, KA |

– Technical Lead

Engineering Manager

Senior Software Engineer

- Managing a team of 8 developers under the the SCM Inbound charter focusing on seller platform experience and streamlining seller onboarding experience
- Built products from scratch, including Seller Onboarding, Seller Protection Fund, UI Design System, and Data Aggregation Layer, while growing the team from 5 to 12 engineers.
- Tech used: React+TypeScript for the frontend, Node.js for the Gateway API GoLang for Notification, NestJS for service and MongoDB for the database layer
- Refactored the Redux state to a more flattened structure(Normalized), improving performance and maintainability by reducing issues related to deep nesting.
- My work on Design System
 - ReactJS, TypeScript, SCSS, rollup to create reusable components library, tools for design tokens and a CLI
 - Utilized tools like Monaco editor to enable live editing on the documentation website
 - Incorporating ARIA labels, keyboard navigation, and color contrast checks and Visually Hidden element in few components
 - Build NPM packages around tokenizers, rollup, Facebook's iscodeshift
 - Introduced Virtualization in Table and List components efficiently handle and display large sets of data
- Collaborated closely with PMs, UX/UI Designers, business stakeholders, and other tech teams to align priorities

BrowserStack | Mumbai, MH

May 2017 - June 2019

Jul 2019 - Current

Frontend Engineer

- Was involved in web development on their **Live** tool and was a part of billing & payments team. Contributed to their RBAC system as well
- Create UI patterns to improve usability and performance. Worked on development of BrowserStack chrome extension
- Led training sessions on advancing frontend practices, fostering skill growth

EDUCATION

SKIT (Rajasthan Technical University)

B.Tech :: 2014

HOBBIES







InTimeTec | Jaipur, RJ

Software Engineer

— Junior Software Engineer

- Developed new features, improved code quality, reviewed code
- Obtained proficiency in AngularJS, JavaScript, jQuery, HTML5, CSS
- Translate business requirements into functional specifications
- Wrote maintainable and extensible code in a team environment
- Worked in an Agile-driven environment to effectively maintain project timelines and utilize available resources

Community Engagement & Contributions

Open Source Projects:

• Applique Design System: Led the open-sourcing of a comprehensive UI design system used across ~10 web applications, enabling developers to build consistent and scalable interfaces. Available on GitHub.

Tech Talks:

- Design Patterns in Design Systems (React Meetup): Delivered a talk on design patterns in UI design systems, focusing on best practices for building scalable and maintainable components in React.
- Open Source Tools in Collaboration with FOSS United: Presented on leveraging open source tools like Salesforce-UX/Theo and Monaco Editor to enhance design system development and live editing features in applications.

▲ Medium Articles:

• "Design System in Action at Myntra: Tips for Designers and Developers": Authored an article detailing the development and implementation of Myntra's Applique Design System, offering insights and best practices for designers and developers. Read here.

Jul 2014 - May 2017