B9AI109_2022_TMD3 CA-1 Part 2

Sunil Gauda

ID: 10595858

Business Understanding:

A speaker's audio contains many parameters like pitch, amplitude, sound, and tone, but differentiating the emotions of spoken words can be done quickly when it's converted to text for analysis, as it consumes less computation power and has many tools and methods to process raw text.



Fig 1 Audio Emotion Detection Pipeline

Above is the basic pipeline of the project, that is used to achieve the desired outcome. The emotion detection modal thus trained can be used in conjunction with a wide range of implementations from music recommendations to driver safety depending on the severity of the situation and accuracy of the model output. It can be used to measure anything from customer satisfaction to safety, with the addition of Smart devices in daily life it's easy to use such trained models to provide desirable outcomes.

Data Understanding:

The Audio Data captured are live audio and comprise parameters that are as follows

Audio Parameters:

- Chunk Size It represents a sample size of the audio file in terms of frames to be accommodated in the memory
- 2. Format Int is the audio format that we can use to analyze the audio recorded, using PyAudio provides us tools to read and analyze the data of each frame in numerical terms.
- 3. Channels the number of points from which the sound will come out.
- 4. Rate defines the speed at which the sound will pay, i.e number of frames per second.

When audio is recorded using the above variables required, the assigned values in the below audio wave diagram are as follows,

- 1. Chunk = 1024
- 2. Format = int (pyaudio enum)
- 3. Channels = 1
- 4. Rate = 44100

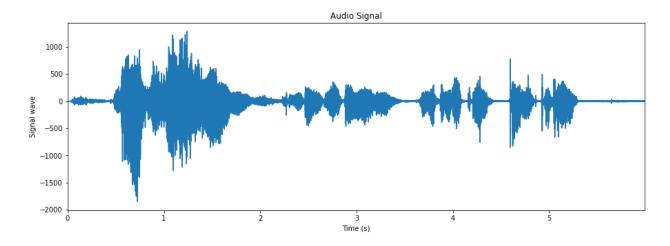


Fig 2 Visualization of an Audio

Data Preparation:

Data Preparation includes the processing of pre-recorded audio the whole process of fetching pre-recorded audio and processing it is as follows.

- 1. The recording is done using PyAudio, a library available in python, please check the artifact for installation instructions.
- 2. Then the recorded audio is passed through an audio processing pipeline which works as follows.
 - a. The recorded file is passed through the "speech_recognition" library which provides pre-trained deep learning models from providers like Google and Facebook, Google Speech To Text API is used here.
 - b. We use Word Cloud to visualize Focus Words.



Fig 3 Word Cloud of spoken data

Google API Speech to Text

The API Consumes single 60-second audio and provides us with text data, Unsperwised Recurring Network with LSTM as the model, it still has some features based on DNN models, but it is updated to suit the current models.

Type	Enum constant	Description
-71-		·
Latest Long	latest_long	Use this model for any kind of long form content such as media or spontaneous speech and conversations. Consider using this model in place of the video model, especially if the video model is not available in your target language. You can also use this in place of the default model.
Latest Short	latest_short	Use this model for short utterances that are a few seconds in length. It is useful for trying to capture commands or other single shot directed speech use cases. Consider using this model instead of the command and search model.
Video	video	Use this model for transcribing audio from video clips or other sources (such as podcasts) that have multiple speakers. This model is also often the best choice for audio that was recorded with a high-quality microphone or that has lots of background noise. For best results, provide audio recorded at 16,000Hz or greater sampling rate. Note: This is a premium model that costs more than the standard rate.
Phone call	phone_call	Use this model for transcribing audio from a phone call. Typically, phone audio is recorded at $8,\!000$ Hz sampling rate.
		Note: The enhanced phone model is a premium model that costs more than the standard rate.
ASR: Command and search	command_and_search	Use this model for transcribing shorter audio clips. Some examples include voice commands or voice search.
ASR: Default	default	Use this model if your audio does not fit any of the other models described in this table. For example, you can use this for long-form audio recordings that feature a single speaker only. The default model will produce transcription results for any type of audio, including audio such as video clips that has a separate model specifically tailored to it. However, recognizing video clip audio using the default model would like yield lower-quality results than using the video model. Ideally, the audio is high-fidelity, recorded at 16,000Hz or greater sampling rate.
Medical dictation	medical_dictation	Use this model to transcribe notes dictated by a medical professional.
Medical conversation	medical_conversation	Use this model to transcribe a conversation between a medical professional and a patient.

Fig 4 Variation of models offered by Google API

The First part of speech recognition of Google Speach to text based on Unsupervised Context Learning for data less than 1 minute, which we have used in our **speech_recognition** API, The

data set is our audio which is reduced, for conversion of speech to text latest_short, model is used, the model returns a text of the audio provided.

The Google Speech to text works using Deep Learning, It uses LSTM acoustic model with connectionist temporal classification (CTC) with SCD for convergence of data, the model is trained and refined by Google using huge datasets, and usually has one Language per model to improve accuracy and provide good results. Due to this google has a maximum of 13.5 percent of error in text prediction.

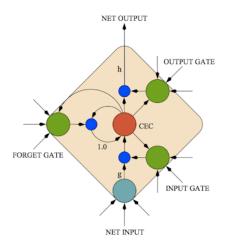


Fig 4 Google API Voice transcription

Modeling

For modeling, we have used two approaches to predict the sentiment, as it is a classification problem we have used the Supervised and Unsupervised Approaches of which we have selected the following models.

- 1. Logistic Regression
- 2. K-Means Clustering

Logistic Regression:

The model is trained on one of the Dataset's of Amazon, Yelp, and IMDB labeled positive negative sentiments, for our training we yelp dataset has performed better.

The following steps have been taken to train and finalize model

1. Vectorising Yelp Dataset

- 2. Splitting Data Set
- 3. Training the model with the dataset
- 4. Validating using Test Set

Below is the implementation of the Logistic Regression Model.

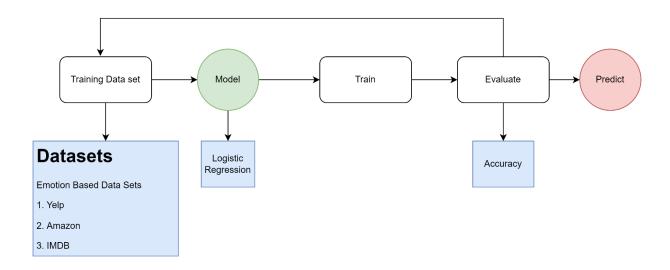


Fig 5 Basic Modelling Approach

K-Means Clustering:

k_Means Clustering is an unsupervised approach in which we have combined all our datasets of Yelp, Amazon, and IMDB to provide a better set of data for convergence, we have trained the model with the data set by using the steps below.

- 1. Combine the dataset
- 2. Remove the Stopwords
- 3. Vectorize the input
- 4. Rate the sentiments
- 5. Finding the clusters using, the elbow method and silhouette analysis
- 6. Train the model
- 7. Predict the classification using the cluster.

Scoring the sentiments we find that there are 3 states of emotions in our dataset, which has one more class, unlike traditional supervised learning, below is the representation of the exploration.

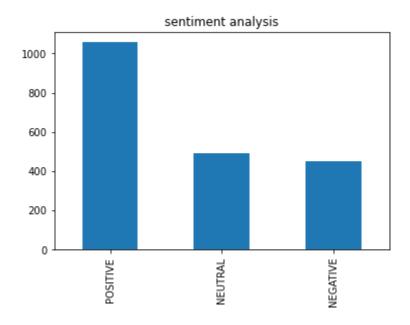


Fig 6. Distribution of sentiment scores

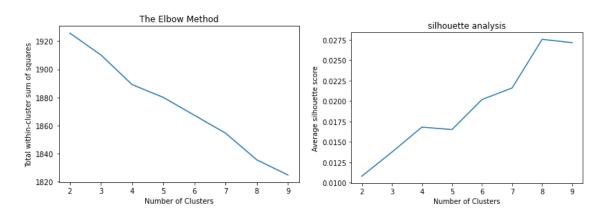


Fig 7. Cluster Analysis

Evaluation

Evaluating the models by a comparative study of the pros and cons of the models, as the models belong to two different applications the process of training and evaluating the model is different. following are the conclusion of the final result.

Logistic Regression	K-Means
Requires Features and Labels for the model to train and verify	Only Feature is required
Accuracy is high - 79%	Accuracy is low - 70%
Known Desired output "Positive" or "Negative"	Scoring sentiments helped us realize there are 3 sentiments "Positive", "Neutral" and "Negative"

Deployment

For deployment there are numerous options, as it is a machine learning model it is small and compact and can be pickled and stored using the pickle library in python and then it can be deployed and used in various applications, may that be web, desktop, or mobile.

The Process of storing and loading the file is as follows.

```
pickle.dump(model, open('model.pkl', 'wb'))
```

Fig 7 Pikle the model

Fig 8 Loading and Running the model

References

- 1. Google Al Blog. (n.d.). *The neural networks behind Google Voice transcription*. [online] Available at: https://ai.googleblog.com/2015/08/the-neural-networks-behind-google-voice.html.
- Unsupervised Learning in LSTM Recurrent Network, CSE LAB, Harvard Available at: https://cse-lab.seas.harvard.edu/files/cse-lab/files/icann2001unsup.pdf
- 3. Michaely, A., Scheiner, J., Ghodsi, M., Aleksic, P. and Wu, Z. (2016). *Unsupervised Context Learning For Speech Recognition*. [online] Google Research. Available at: https://research.google/pubs/pub45759/ [Accessed 27 Jul. 2022].
- McGraw, I., Prabhavalkar, R., Alvarez, R., Arenas, M.G., Rao, K., Rybach, D., Alsharif, O., Sak, H., Gruenstein, A., Beaufays, F. and Parada, C. (2016). Personalized Speech Recognition On Mobile Devices. [online] Google Research. Available at: https://research.google/pubs/pub44631/ [Accessed 27 Jul. 2022].
- 5. people.csail.mit.edu. (n.d.). *PyAudio Documentation PyAudio 0.2.11 documentation*. [online] Available at: https://people.csail.mit.edu/hubert/pyaudio/docs/.
- Zhang, A. (2022). SpeechRecognition. [online] GitHub. Available at: https://github.com/Uberi/speech_recognition [Accessed 27 Jul. 2022].
- 7. Wikipedia Contributors (2018). *Long short-term memory*. [online] Wikipedia. Available at: https://en.wikipedia.org/wiki/Long short-term memory.