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package com.LockedMe;
import java.io.File;
import java.io.IOException;
import java.util.Arrays;
import java.util.Scanner;
import java.util.Set;
import java.util.TreeSet;
public class LockedMe {
     public static String currentDir;
     public File folderName;
     // Welcome display
     void startDisplay() {
          System.out.println("*********** LockedMe.com --
Sunil kala ****************);
          System.out.println("");
     // Exit display
     void exitDisplay() {
          System.out.println("**********THANK YOU
System.out.println("");
     // Creating main menu with various lists
     public void mainMenuDisplay() {
          System.out.println();
          System.out.println("Select any one of the following:
");
          System.out.println("1.List ALL Files \n2.Business
level Operation \n3.Exit");
     }
     // creating submenus with adding ,deleting ,searching
features
     public void subMenuDisplay() {
          System.out.println("Select Operation:
          System.out.println("a.Add a file \nb.Delete a file
\nc.Search a file\nd.Go Back To Main Menu\ne.Exit");
     }
     // main menu method
     void mainMenu() {
          do {
                mainMenuDisplay();
                try {
                     Scanner sc = new Scanner(System.in);
Integer.parseInt(sc.nextLine());
```

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switch (option) {
                      case 1: {
                            // displaying all files.
                            ListAllFiles();
                           mainMenu();
                      case 2: {
                            subMenu();
                      case 3: {
                            System.out.println("Thank You");
                            System.exit(0);
                      default:
                            System.out.println("\n Invalid
input \n please enter from 1 2 3");
                            mainMenu();
                      sc.close();
                 } catch (Exception e) {
                      System.out.println("\n Invalid input \n
                     2 3");
please enter from 1
                      mainMenu();
           } while (true);
     // creating submenus method
     public void subMenu() {
           subMenuDisplay();
           try {
                Scanner sc = new Scanner(System.in);
                char option =
sc.nextLine().toLowerCase().charAt(0);
                switch (option) {
                case 'a': {
                      System.out.print("Enter a file name to
add: ");
                      String fileName =
sc.next().trim().toLowerCase();
                      addFile(fileName);
                      break;
                 }
                case 'b': {
                      System.out.print("Enter a file name to
delete: ");
                      String filename = sc.next().trim();
                      deleteFile(filename);
                      break;
                 }
                case 'c': {
                      System.out.print("Enter file name to
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search: ");
                      String filename = sc.next().trim();
                      searchFile(filename);
                      break;
                case 'd': {
                      System.out.println("Back to Main Menu");
                      mainMenu();
                      break;
                 }
                case 'e': {
                      System.out.println("Thank You");
                      System.exit(0);
                 default:
                      System.out.println("\n Invalid input \n
Please enter from a, b, c, d");
                }
                subMenu();
           } catch (Exception e) {
                System.out.println("\n Invalid input \n Please
enter a, b, c, d");
                subMenu();
           }
     //main menu listing files
     public void ListAllFiles() {
           if (folderName.exists()) { //
                 String[] files = folderName.list();
                 if (files != null && files.length > 0) {
                      Set<String> file = new TreeSet<>
(Arrays.asList(files));
                      for (String i : file) {
                            System.out.println(i);
                 } else {
                      System.out.println("Folder is empty");
                 }
           } else {
                throw new NullPointerException("Directory
doesnt exist");
           }
     }
     //adding files to folder
     void addFile(String fileName) throws IOException {
           if (fileName == null || fileName.isEmpty()) {
                 throw new NullPointerException("Invalid file
name");
           File filepath = new File(folderName + File.separator
+ fileName);
```

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if (filepath.createNewFile()) {
                System.out.println(fileName + " is created at:
" + folderName);
           } else {
                System.out.println(fileName + " already exists
at " + folderName);
           }
     }
     //deleting files
     void deleteFile(String fileName) throws IOException {
           if (fileName == null || fileName.isEmpty()) {
                throw new NullPointerException("Invalid file
name");
           }
           File filepath = new File(folderName + File.separator
+ fileName);
           if (filepath.delete()) {
                System.out.println(fileName + " is deleted
from:" + folderName);
           } else {
                System.out.println(fileName + " files not
found" + "\n" + "operation unsuccessful.");
     }
     //searching files
     void searchFile(String fileName) {
           String[] files = folderName.list();
           for (String i : files) {
                if (i.equals(fileName)) {
                      System.out.println(fileName + " found at
" + folderName);
                      return;
           System.out.println("File Not found");
     }
     static String dir;
     public LockedMe() {
           currentDir = System.getProperty("user.dir");
           folderName = new File(currentDir + File.separator +
"lockedMeFolder");
           if (folderName.exists()) {
                dir = folderName.getAbsolutePath();
           } else {
                folderName.mkdirs();
           }
     }
}
```