





Session 15 - Introduction to Statistics





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Statistics



- > Statistics is the science of collecting, organizing, presenting, analyzing, and interpreting data to help in making more effective decisions.
- > Statistical Analysis is implemented to manipulate, summarize and investigate data, so that useful decision-making information results are obtained.

Types of Statistics



- > Descriptive Statistics is a method of organizing, summarizing, and presenting data in an informative way.
- > Inferential Statistics is a method which is used in determining something about a population on the basis of a sample.
 - Population The entire set of individuals or objects of interest or the measurements obtained from all individuals or objects of interest.
 - Sample A portion, or part, of the population of interest.

Introduction to Basic Terms



- > Population A collection/set of individuals/objects/events whose properties are to be analyzed. There are two kinds:
 - Finite
 - Infinite
- > Sample A population subset.

Introduction to Basic Terms



- > Variable A characteristic about each individual element of a population/sample.
- > Data (singular) A value of the associated variable with one element of a population/sample. This value may be a number, a word, or a symbol.
- > Data (plural) A set of values collected for the variable from each of the elements belonging to the sample.
- > Experiment A planned activity whose results yield a set of data.
- > Parameter A numerical value which summarizes the entire population data.
- > Statistics A numerical value which summarizes the sample data.

Two Kinds of Variables



Qualitative, or Attribute, or Categorical, Variable

> A variable that categorizes or describes a population element.

Note: Arithmetic operations such as addition and averaging, are not meaningful for data resulting from a qualitative variable.

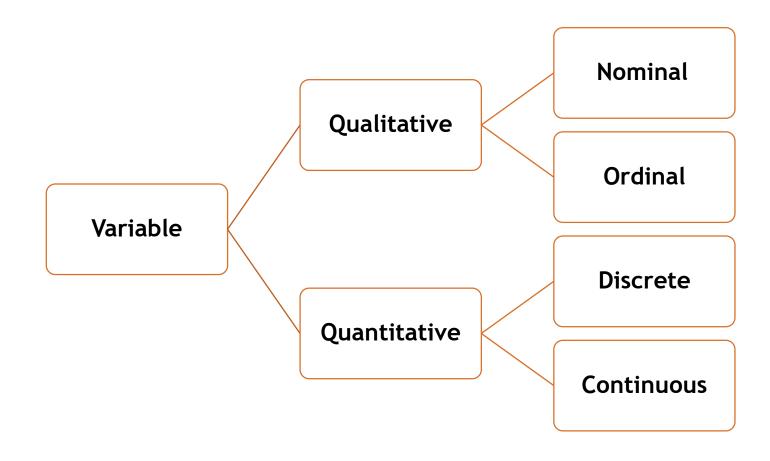
Quantitative, or Numerical, Variable

> A variable that quantifies a population element.

Note: Arithmetic operations such as addition and averaging, are meaningful for data resulting from a quantitative variable.

Two Kinds of Variables





Two Kinds of Variables



- > Nominal Variable A qualitative variable that categorizes (or describes, or names) a population element.
- > Ordinal Variable A qualitative variable that incorporates an ordered position or ranking.
- > Discrete Variable A quantitative variable that can assume a countable number of values.
 - This can assume values corresponding to the isolated points along a line interval.
 - There is a gap between any two values
- > Continuous Variable A quantitative variable that can assume an uncountable number of values.
 - This can assume any value along a line interval
 - Including every possible value between any two values

The Mean



> Let x1, x2, x3,..., xn be the realized values of a random variable 'X', from a sample of size 'n'.

The sample arithmetic mean is defined as:

$$\overline{x} = \frac{1}{n} \sum_{i=1}^{n} x_i$$

Example



Example

> The systolic blood pressure of seven middle aged men were as follows:

151, 124, 132, 170, 146, 124 and 113.

The Mean is
$$\overline{x} = \frac{\left(151 + 124 + 132 + 170 + 146 + 124 + 113\right)}{7}$$
 = 137.14

Median and Mode



- > The median for the sample data arranged in an increasing order is defined as:
 - i. If "n" is an odd number Middle value
 - ii. If "n" is an even number Midway between the two middle values
- > The mode is the most commonly occurring value.

Median and Mode



Example - n is odd

The re-ordered systolic blood pressure data seen earlier are:

113, 124, 124, 132, 146, 151, and 170.

- > The Median is the middle value of the ordered data, i.e. 132.
- > Two individuals have systolic blood pressure = 124 mm Hg, so the Mode is 124.

Median and Mode



Example - n is even

Six men with high cholesterol participated in a study to investigate the effects of diet on cholesterol level. At the beginning of the study, their cholesterol levels (mg/dL) were as follows:

366, 327, 274, 292, 274 and 230

Rearrange the data in numerical order as follows:

230, 274, 274, 292, 327 and 366.

- > The Median is half way between the middle two readings, i.e. (274+292) / 2 = 283.
- > The mode between the two men having the same cholesterol level = 274.

Mean Vs. Median



- > If the histogram of the data is right-skewed then large sample values tend to inflate the mean.
- > If the distribution is skewed then the median is not influenced by large sample values and is a better measure of centrality.

Note - If mean = median = mode then the data are said to be symmetrical.

For example,

- > In the CK measurement study, the sample mean = 98.28.
- > The median = 94.5, i.e. mean is larger than median indicating that mean is inflated by two large data values 201 and 203.

Using Python to Calculate Measures of Central Tendency



```
import numpy as np
from random import randint
x = [randint(1, 10) for p in range(0, 10)]
print(x)
mean = np.mean(x)
print("The mean is {:.2f}".format(mean))
median = np.median(x)
print("The median is {:.2f}".format(median))
mode = max(set(x), key=x.count)
print("The mode is {:.2f}".format(mode))
[3, 9, 5, 10, 10, 1, 7, 8, 5, 5]
The mean is 6.30
The median is 6.00
The mode is 5.00
```

Measures of Dispersion



- > The concept Measures of Dispersion characterize how to spread out the distribution, i.e., how variable the data are.
- > The commonly used dispersion measures include:
 - Range
 - Variance and Standard Deviation

Range



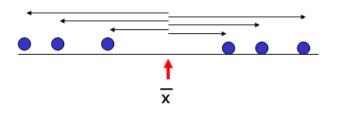
- > The Range is the difference between the largest and the smallest observations in the sample.
- > For example, the minimum and maximum blood pressure is 113 and 170 respectively. Hence the range is 57 mmHg
 - Easy to calculate;
 - Implemented for both "best" or "worst" case scenarios
 - Too sensitive for extreme values

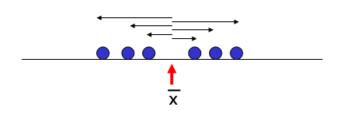
Sample Variance



 \triangleright The sample variance, s^2 , is the <u>arithmetic mean</u> of the squared deviations from the sample mean:

$$s^2 = \frac{\sum_{i=1}^{n} (x_i - \overline{x})^2}{n-1}$$





Standard Deviation



> The sample standard deviation (s) is the square-root of the variance.

$$s = \sqrt{\frac{\sum_{i=1}^{n} (x_i - \overline{x})^2}{n-1}}$$

> The sample standard deviation has an advantage of being in the same units as the original variable (x).

ΛG

Using Python to Calculate Measures of Dispersion

```
import numpy as np
from random import randint
x = [randint(1, 10) for p in range(0, 10)]
print(x)
variance = np.var(x)
print("The variance is {:.2f}".format(variance))
std = np.std(x)
print("The standard deviation is {:.2f}".format(std))
rng = max(x) - min(x)
print("The range is {:.2f}".format(rng))
```

```
[1, 10, 2, 9, 1, 4, 4, 2, 4, 6]
The variance is 9.01
The standard deviation is 3.00
The range is 9.00
```

Practice Code



$$\mu = \frac{\sum_{i=1}^{N} x_i}{N}$$
 Vs. $\overline{x} = \frac{\sum_{i=1}^{n} x_i}{n}$

Population Mean

Sample Mean



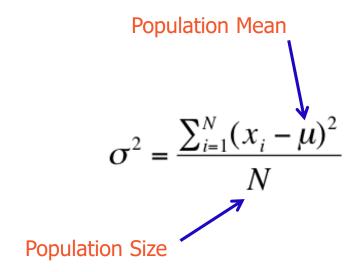
	Population	Sample
Size	Ν	n
Mean		



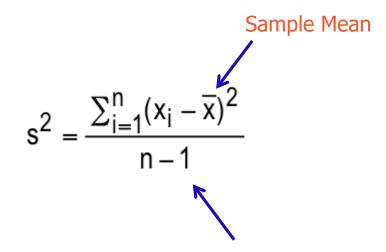
	Population	Sample
Size	N	n
Mean		
Variance		



> The variance of a population is:



> The variance of a sample is:



Note! the denominator is sample size (n) minus one!



> The square root of the variance is termed as the Standard Deviation, thus:

• The population Standard Deviation =
$$\sigma = \sqrt{\sigma^2}$$

• The Sample Standard deviation =
$$S = \sqrt{S^2}$$

Chebysheff's Theorem



- > A more general interpretation of the standard deviation is derived from Chebysheff's Theorem, which applies to all shapes of histograms (except bell shaped).
- > The proportion of observations in any sample that lie within k standard deviations of the mean is at least:

$$1 - \frac{1}{k^2}$$
 for $k > 1$

For k=2 (say), the theorem states that at least 3/4 of all observations lie within 2 standard deviations of the mean. This is a "lower bound" compared to Empirical Rule's approximation (95%).

Two Types of Random Variables



Discrete Random Variable

- > Takes on a countable number of values
- For example, values on the roll of dice: 2, 3, 4, ..., 12

Continuous Random Variable

- > Values are not discrete, not countable
- > For example, time (30.1 minutes? 30.10000001 minutes?)

Analogy

➤ Integers are discrete, while Real Numbers are Continuous

Laws of Expected Value



$$\succ$$
 E(C) = C

• The expected Value of a Constant is just the value of the constant.

$$>$$
 E (X + C) = E(X) + C

- \succ E(CX) = cE(X)
 - We can "pull" a constant out of the expected value expression (either as part of a sum with a random variable X or as a coefficient of random variable X).

Laws of Variance



$$> V(c) = 0$$

• The Variance of constant (c) is zero.

$$\triangleright V(X + C) = V(X)$$

• The Variance of random variable and a constant is just the variance of the random variable (per 1 above).

$$\rightarrow$$
 V(cX) = c² V(X)

• The Variance of a random variable and a constant co-efficient is the co-efficient squared times in the variance of the random variable.

Probability Density Functions



Unlike a discrete random variable, a continuous random variable is one that can assume an uncountable number of values.

- > We cannot list the possible values because there is an infinite number of them.
- > The probability of each individual value is virtually 0 as there is an infinite number of values

Point Probabilities are Zero



If the probability of each individual value is virtually 0 then there is an infinite number of values.

Thus, we can determine the probability of a range of values only.

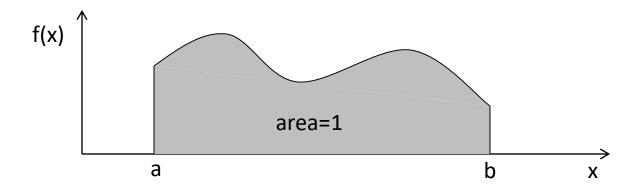
- \triangleright For example, with a discrete random variable like tossing a die, it is meaningful to talk about P(X=5)
- \triangleright In a continuous setting (e.g. with time as a random variable), the probability the random variable of interest say task length, takes exactly 5 minutes is infinitely small, hence P(X=5) = 0.

Probability Density Function



A function f(x) is called a Probability Density Function over the range $a \le x \le b$ if it meets the following requirements:

1. $f(x) \ge 0$ for all x between a and b, and



2. The total area under the curve between a and b is 1.0





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