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# Unit Testing

— Automated Testing —

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by Sunit & Sarthak

# Why automated testing?

- Self Testing Code <http://www.martinfowler.com/bliki/SelfTestingCode.html>
- Automated Testing is a necessary part of Continuous Integration (CI)
- Help to achieve frequent releases a.k.a Continuous Delivery (CD)
- We can't be agile without automated testing (unit testing)

# Unit Tests

- AAA of Unit Testing
- Clear separation between Arrange, Act and Assert
- Give descriptive method name for each test
- One test one scenario
- Focus on Readability
- 

```
@Test
```

```
public void longDescriptiveName() {
```

```
    // arrange (Setup)
```

```
    // Arrange all necessary preconditions and inputs.
```

```
    // act (Execute)
```

```
    // Act on the object or method under test.
```

```
    // assert (Verify)
```

```
    // Assert that the expected results have occurred.
```

```
}
```

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# Key points for Unit Testing

- Speed
- Repeatable
- Robustness
- Reliable
- Debugging

# Test Pyramid

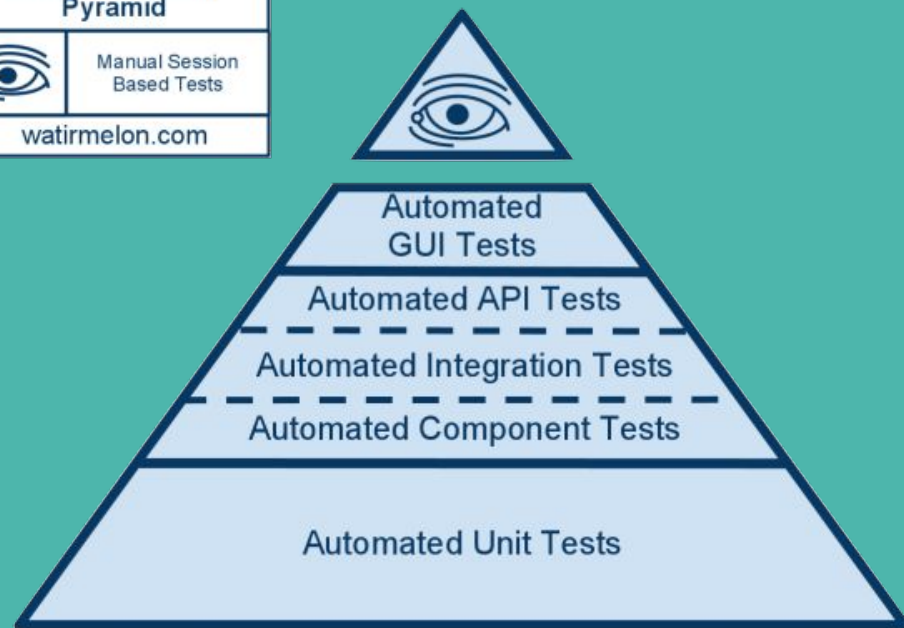
What kind of automated tests should we write?

What is the right level of testing?

How much of test coverage is “good enough” ?

<http://martinfowler.com/bliki/TestPyramid.html>

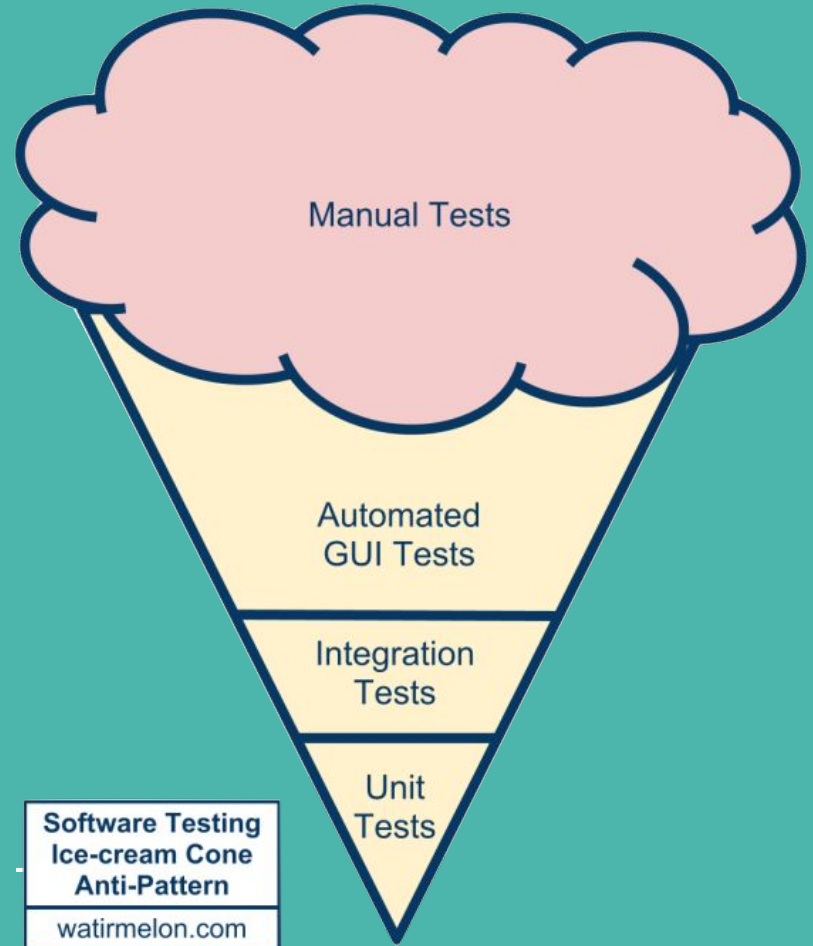
<http://www.thoughtworks.com/insights/blog/guidelines-structuring-automated-tests>



# Ice Cream Cone (Anti Pattern)

‘inverted’ pyramids of software testing looks like ‘ice-cream cone’

<http://watirmelon.com/2012/01/31/introducing-the-software-testing-ice-cream-cone/>



# Test Driven Development (TDD)

- A journey from “Test Last” to “Test First”
- TDD to Influence Design

<http://www.thoughtworks.com/insights/blog/using-tdd-influence-design>



# Unit Testing Myths

- Need more time to write unit tests
- Unit Test code need not follow clean code practices
- Hitting database is not right in unit testing
- Separate team to write automated tests



# Are you ready?

- Let's take unit testing as implicit part of our learning and development
- Let's avoid writing any code without unit testing.

# Future Reading

- Use Builder Pattern to make Setup easy and readable
  - <http://www.kenneth-truyers.net/2013/07/15/flexible-and-expressive-unit-tests-with-the-builder-pattern/>
- Mocking <http://martinfowler.com/articles/mocksArentStubs.html>
- Mocking using Mockito <http://gojko.net/2009/10/23/mockito-in-six-easy-examples/>

# Thanks!

Like to reach us,

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# Mocking

- When to Mock?
  - Isolate dependency for unit testing
  - External dependencies which are out of control of unit tests, e.g. web service calls
  - Time travel tests
- If possible, do mocking when necessary else runs into mocking hell