



noise

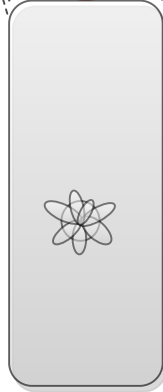


s_2

c_2



c_1



s_1

