



# Jiangxin Sun

M.E. STUDENT · SCHOOL OF COMPUTER SCIENCE AND ENGINEER  
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## Education

### Sun Yat-sen University

M.E. STUDENT IN COMPUTER SCIENCE AND TECHNOLOGY

- Intelligence Science and System Lab

Guangzhou, China

Sep. 2020 - Present

### Sun Yat-sen University

B.E. IN COMPUTER SCIENCE AND TECHNOLOGY

- GPA: 3.9/4.0

Guangzhou, China

Sep. 2016 - Jun. 2020

## Research Interests

- My research interests lie in Computer Vision and Machine Learning. Currently, my focus is on semantic/instance segmentation prediction and 3D human motion capture/prediction.

## Research Experience

### Instance Segmentation Prediction

Sep. 2018 - Present

UNDERGRADUATE & GRADUATE RESEARCHER IN SUN YAT-SEN UNIVERSITY

- Advisors: Prof. **Wei-Shi Zheng** & Assoc. Prof. **Jian-Fang Hu**
- Aims to predict future unobserved instance segmentation according to observed past RGB frames. The mainstream is to insert a prediction block into an instance segmentation model (i.e., Mask R-CNN) and to predict future pyramid features.
- Proposed an adaptive aggregation approach to exploit structural relationship among pyramid features. Our designed auto-path can **selectively and adaptively aggregate contextual information** among different pyramid levels. Preliminary work accepted by **ACM MM** 2019 & Revised version accepted by **TPAMI** in 2021.
- Pointed out the contradiction between learning discriminative segmentation features and learning reliable future prediction. Designed an autoencoder-based framework to **learn predictive features** for future segmentation prediction. Accepted by **ICCV** 2021.

### 3D Human Motion Prediction

Jul. 2020 - Jul. 2021

GRADUATE RESEARCHER IN SUN YAT-SEN UNIVERSITY & COMPUTER VISION GROUP INTERN IN HUYA INC.

- Advisors: Assoc. Prof. **Jian-Fang Hu** & Dr. **Xintong Han**
- Aims to predict future unobserved human motion (3D mesh) according to observed past RGB frames. The mainstream is to insert a prediction block into a 3D pose estimation model and to predict future latent features.
- Introduced action information into human motion prediction. Since actions with a certain type consists of common atoms, human motion can be better predicted with future **action-specific motion dynamics** stored in the memory bank. Accepted by **NeurIPS** 2021.

### Dance Generation

Aug. 2021 - Jan. 2022

INTELLIGENT MULTIMEDIA GROUP INTERN IN MSRA

- Advisor: Dr. **Chunyu Wang**
- Aims to predict future dance choreography conditioned on past motion and music piece. The mainstream is to learn single-modal feature extractors and a cross-modal predictor.
- Achieved non-freezing large-magnitude dance generation. We present **bank-constrained manifold projection** to reduce the noises in the predicted motions and model the coherence in <past, future> motion dynamics to reduce the uncertainty and ambiguity in motion prediction. Accepted by **NeurIPS** 2022.

## Publications

### JOURNAL ARTICLES

#### APANet: Auto-Path Aggregation for Future Instance Segmentation Prediction

Jian-Fang Hu\*, **Jiangxin Sun\***, Zihang Lin, Jian-Huang Lai, Wenjun Zeng, Wei-Shi Zheng (\* equal contribution)  
*IEEE Transactions on Pattern Analysis and Machine Intelligence*, pp. 3386–3403, 2022

### CONFERENCE PROCEEDINGS

You Never Stop Dancing: Non-freezing Dance Generation via Bank-constrained Manifold Projection

**Jiangxin Sun**, Chunyu Wang, Huang Hu, Hanjiang Lai, Zhi Jin, Jian-Fang Hu

*Advances in Neural Information Processing Systems*, 2022

Action-guided 3D Human Motion Prediction

**Jiangxin Sun**, Zihang Lin, Xintong Han, Jian-Fang Hu, Jia Xu, Wei-Shi Zheng

*Advances in Neural Information Processing Systems*, 2021

Predictive Feature Learning for Future Segmentation Prediction

Zihang Lin\*, **Jiangxin Sun**\*, Jian-Fang Hu, Qizhi Yu, Jiang-Huang Lai, Wei-Shi Zheng (\* equal contribution)

*Proceedings of the IEEE International Conference on Computer Vision*, 2021

Predicting future instance segmentation with contextual pyramid convlstm

**Jiangxin Sun**, Jiafeng Xie, Jian-Fang Hu, Zihang Lin, Jian-Huang Lai, Wenjun Zeng, Wei-Shi Zheng

*Proceedings of the ACM International Conference on Multimedia*, 2019