



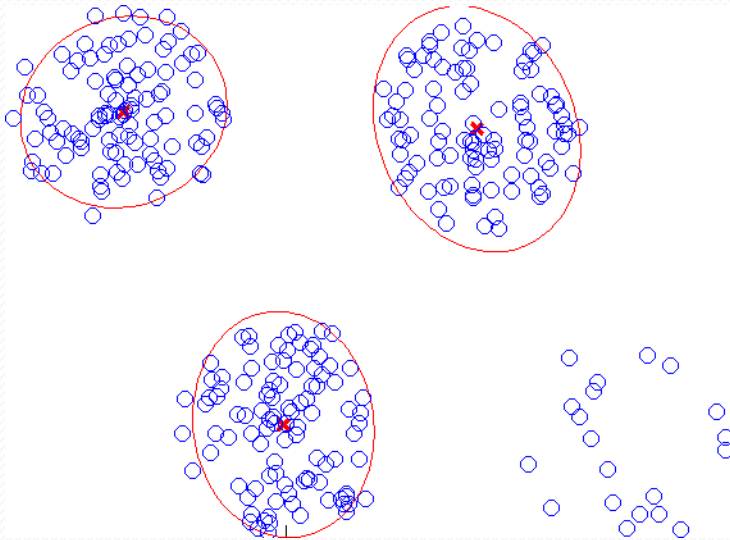
Low-Rank Representation with Positive SemiDefinite Constraint (LRR-PSD)

-- A Robust Approach for Subspace Segmentation

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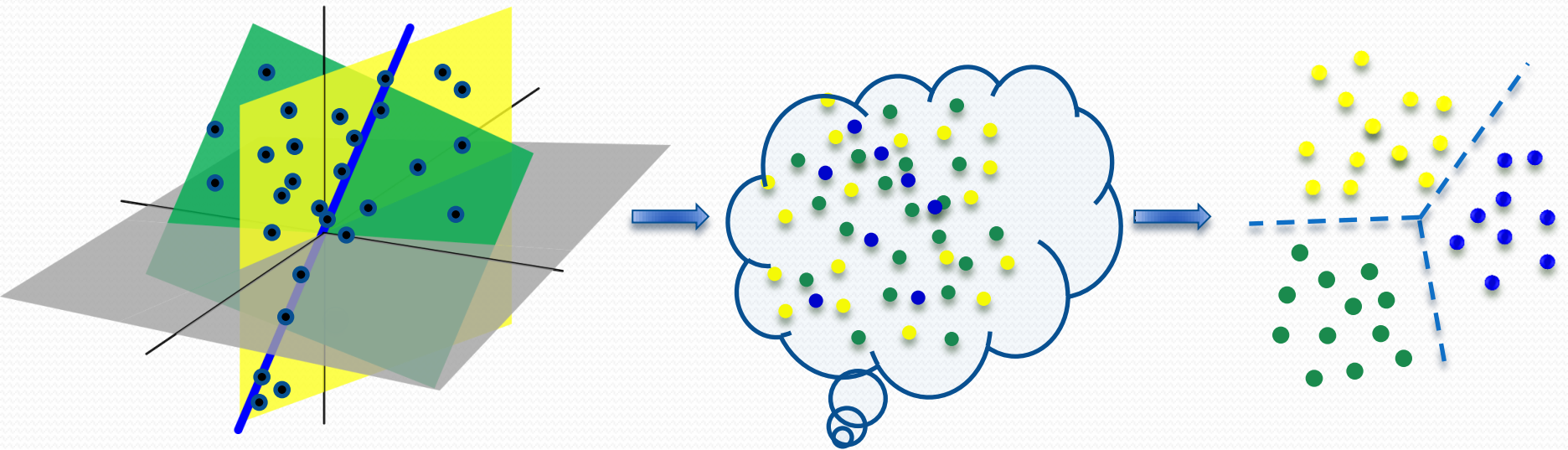
Less Structured Clustering ...



Some popular clustering algorithms

- Kmeans
- Mean-Shift (mode-seeking)
- Mixture models (e.g., GMM)
- Hierarchical methods
- ...
- Spectral clustering

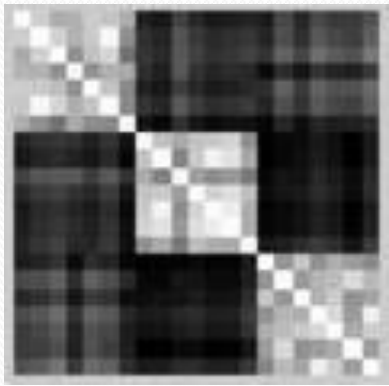
Subspace Clustering



Data generation: Sampling

Segmentation/Clustering

Spectral Clustering



$$\mathbf{D} = \text{Diag}(\mathbf{W}\mathbf{1})$$
$$\mathbf{L} = \mathbf{I} - \mathbf{D}^{-1/2}\mathbf{W}\mathbf{D}^{-1/2}$$

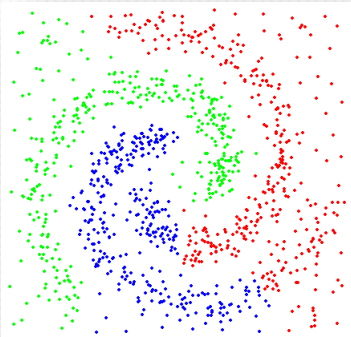


$$\mathbf{L}\mathbf{V} = \mathbf{V}\mathbf{\Lambda}$$

Affinity matrix \mathbf{W}

Laplacian matrix \mathbf{L}

Eigen-analysis

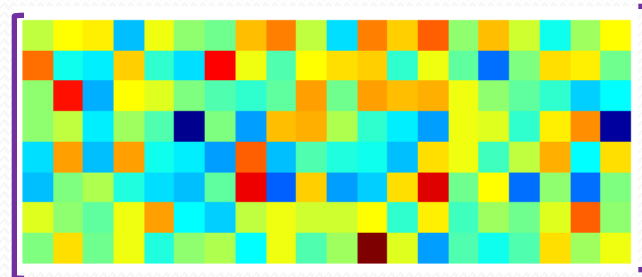


Ideal \mathbf{W} shall be

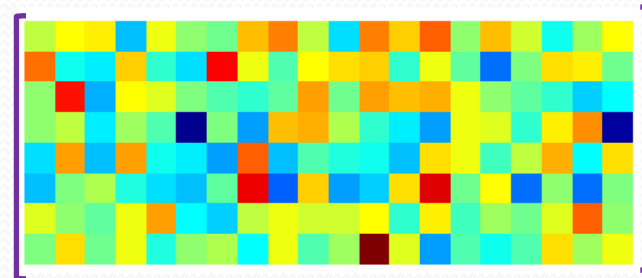
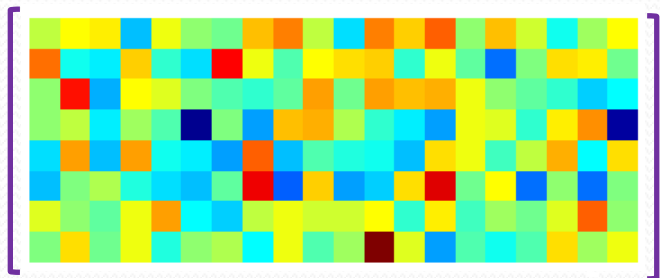
1. Block-diagonal
2. Positive semi-definite, i.e.

$$\mathbf{W} \succeq \mathbf{0}$$

Learning the Affinity Matrix



$$\begin{bmatrix} ? \\ ? \\ ? \\ ? \\ \cdot \\ \cdot \\ \cdot \\ ? \end{bmatrix}$$



$$\begin{bmatrix} ? & \dots & ? \\ ? & \dots & ? \\ ? & \cdot & ? \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ \cdot & \dots & \cdot \\ ? & & ? \end{bmatrix}$$

Self-Representation!

Low Rank Representation

$$\begin{bmatrix} \text{Heatmap Matrix} \end{bmatrix} = \begin{bmatrix} \text{Heatmap Matrix} \end{bmatrix} \begin{bmatrix} ? & ? & ? \\ ? & ? & ? \\ ? & ? & ? \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ ? & ? & ? \end{bmatrix}$$

$X = XZ$ Trivial Solution: I

Low-Rank Objective

$$\begin{array}{ll} \min. & \text{rank } Z \\ \text{subj.} & X = XZ \end{array}$$



Convex Relaxation

$$\begin{array}{ll} \min. & \|Z\|_* \\ \text{subj.} & X = XZ \end{array}$$

Blessings of the Learned Affinity

$$\begin{array}{ll} \text{LRR} & \text{LRR-PSD} \\ \min. \quad \|\mathbf{Z}\|_*, & \min. \quad \|\mathbf{Z}\|_*, \\ \text{subj. } \mathbf{X} = \mathbf{XZ} & \text{subj. } \mathbf{X} = \mathbf{XZ}, \mathbf{Z} \succeq \mathbf{0}. \end{array} \Leftrightarrow$$

Blessing (1) The minimizers to both are unique and identical!

Blessing (2) \mathbf{Z} will be block-diagonal for sorted data!

Blessing (3) The optimal \mathbf{Z} will always be positive semi-definite!

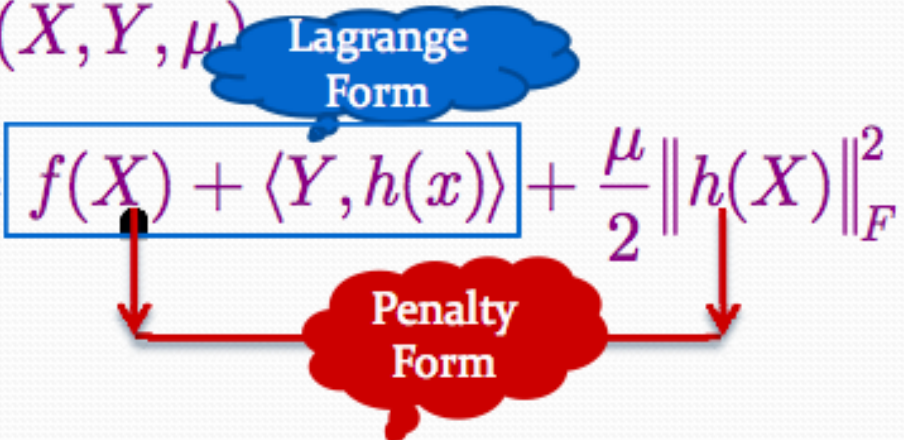
In the presence of noise/outliers, a robust formulation

$$\min. \quad \|\mathbf{Z}\|_* + \|\mathbf{E}\|_{2,1}, \text{ subj. } \mathbf{X} = \mathbf{XZ} + \mathbf{E}, \mathbf{Z} \succeq \mathbf{0}.$$

Augmented Lagrange Multiplier (ALM) Method

ALM – An Interpolation of Lagrange Form and Penalty Form

$$\begin{array}{ll} \min. & f(X), \\ \text{subj.} & h(X) = 0. \end{array} \quad \Rightarrow \quad L(X, Y, \mu)$$


The diagram illustrates the decomposition of the ALM Lagrangian $L(X, Y, \mu)$ into two components. A blue cloud labeled "Lagrange Form" points to the boxed term $f(X) + \langle Y, h(x) \rangle$. A red cloud labeled "Penalty Form" has two red arrows pointing to $f(X)$ and $\frac{\mu}{2} \|h(X)\|_F^2$, indicating that the penalty form is a function of both the objective and the constraint violation.

$$= \boxed{f(X) + \langle Y, h(x) \rangle} + \frac{\mu}{2} \|h(X)\|_F^2$$

For increasing μ

- 1) Minimize L wrt. X
- 2) Update the multiplier Y (dual ascent)

In passing μ to infinity, the ALM form solves the original program.

Augmented Lagrange Multiplier (ALM) Method

$$\min. \quad \|\mathbf{Z}\|_* + \|\mathbf{E}\|_{2,1}, \text{ subj. } \mathbf{X} = \mathbf{XZ} + \mathbf{E}, \mathbf{Z} \succeq \mathbf{0}.$$



$$\min. \quad \|\mathbf{J}\|_* + \|\mathbf{E}\|_{2,1}, \text{ subj. } \mathbf{X} = \mathbf{XZ} + \mathbf{E}, \mathbf{J} = \mathbf{Z}, \mathbf{Z} \succeq \mathbf{0}.$$

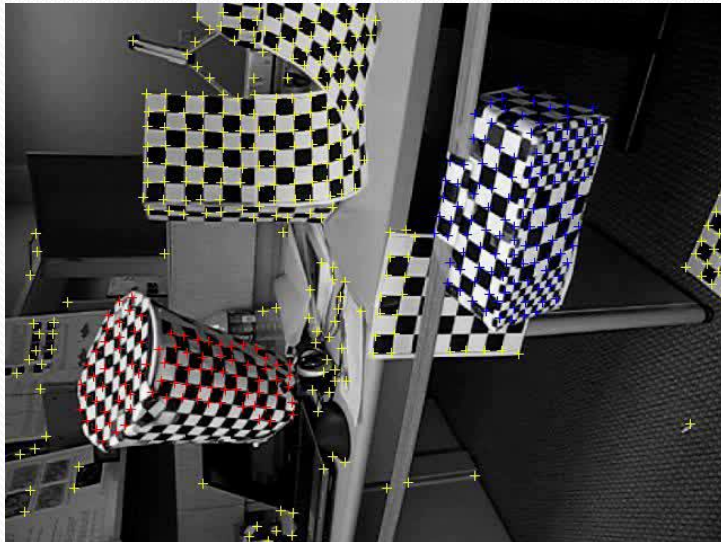


$$\begin{aligned} & L(\mathbf{Z}, \mathbf{E}, \mathbf{J}, \mathbf{Y}_1, \mathbf{Y}_2, \mu) \\ &= \|\mathbf{J}\|_* + \lambda \|\mathbf{E}\|_{2,1} + \langle \mathbf{Y}_1, \mathbf{X} - \mathbf{XZ} - \mathbf{E} \rangle + \langle \mathbf{Y}_2, \mathbf{Z} - \mathbf{J} \rangle \\ &+ \frac{\mu}{2} \|\mathbf{X} - \mathbf{XZ} - \mathbf{E}\|_F^2 + \frac{\mu}{2} \|\mathbf{Z} - \mathbf{J}\|_F^2 \end{aligned}$$

Optimizing wrt. \mathbf{Z} , \mathbf{E} , \mathbf{J} has simple closed-form solutions.

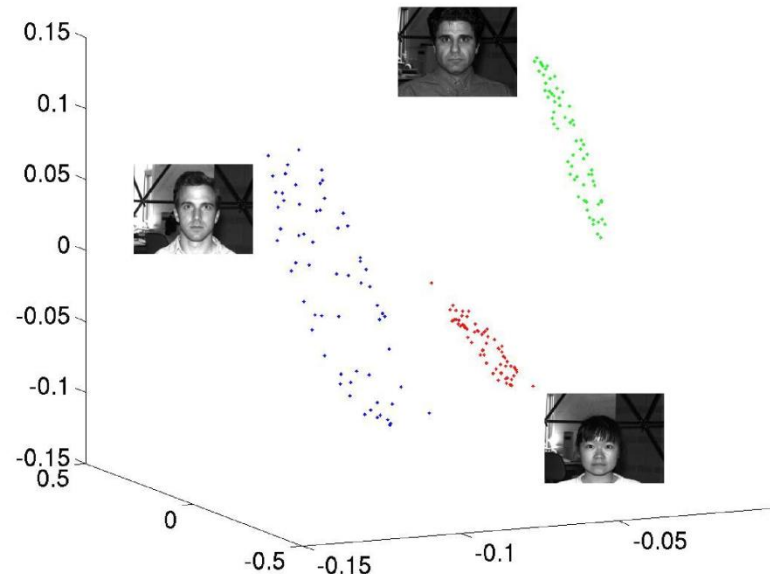
Application I – Motion Segmentation

Grouping of motion trajectories according to motion patterns.



Application II – Face Clustering

Extensions to segment data lying on low-rank manifolds



Face Manifolds



Example faces from Extended Yale B Face Dataset (EYB)

Table: Segmentation accuracy (%) on EYB. We record the average performance from multiple runs instead of the best.

	Gauss SC	Linear SC	SSC	LRR	LRR-PSD
Acc.	24.84	30.16	37.66	59.53	60

Summary

1. Clustering structured data invite more elegant solutions.
2. Performance guaranteed by learning affinity matrices for subspace clustering
3. An efficient optimization strategy based on ALM
4. Applications in motion segmentation and face image clustering: possible to extend to low-dimensional manifolds that behave similarly locally as subspaces

Some Results and Recent Developments


$$\begin{array}{ll} \min. & \|\mathbf{Z}\|_*, \\ \text{subj.} & \mathbf{X} = \mathbf{XZ} \end{array} \Rightarrow \mathbf{Z}^* = \mathbf{V}\mathbf{V}^\top, \text{ for } \mathbf{X} = \mathbf{U}\mathbf{D}\mathbf{V}^\top$$

$$\begin{array}{ll} \min. & \|\mathbf{Z}\|_*, \\ \text{subj.} & \mathbf{X} = \mathbf{AZ} \\ & \mathbf{X} \in \text{span}(\mathbf{A}) \end{array} \Rightarrow \mathbf{Z}^* = \mathbf{V}_A \left(\mathbf{V}_A^\top \mathbf{V}_A \right)^{-1} \mathbf{V}_X^\top, \\ \text{for } [\mathbf{X}, \mathbf{A}] = \mathbf{U}\mathbf{D}[\mathbf{V}_X^\top, \mathbf{V}_A^\top]$$

These solutions are unique!

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Thank you for your attention!

Questions?