A Notebook on Linux Operating System

To all family members, friends and communities members who have been dedicating to the presentation of this notebook, and to all students, researchers and faculty members who might find this notebook helpful.

Contents

Fo	rewo	ord	ix
Pı	refac	e	xi
Li	${f st}$ of	Figures	xiii
Li	${f st}$ of	Tables	$\mathbf{x}\mathbf{v}$
Ι	Liı	nux Basics	1
1	Brie	ef Introduction to Linux	3
	1.1	Brief Introduction	3
	1.2	A Short History of Linux	4
	1.3	Linux Distributions	5
	1.4	Linux Graphical Desktop	6
	1.5	Linux Installation	9
2	She	.11	11
	2.1	Brief Introduction	11
		2.1.1 Shell Types	12
		2.1.2 Prompt and Basic Concepts	12
	2.2	Useful Commands	13
		2.2.1 Set Shell Environment Variables	13
		2.2.2 Display User Information	15
		2.2.3 Display Machine Information	15
		2.2.4 Perform Simple Files Operations	15
		2.2.5 Set Alias and Shortcuts	16
		2.2.6 Others	16
	2.3	A Taste of Bash Shell Script Programming	17
3	Tex	t File Editing in Linux	19
	3.1	General Introduction to Vim	19
	3.2	Vim Modes	20
	3.3	Vim Profile Configuration	23
		3.3.1 Mapping Shortcuts	23
		3.3.2 Syntax and Color Scheme	$\frac{24}{24}$
		3.3.3 Plug Tools	$\overline{24}$

vi		C	Contents
	3.4	Basic Operations in Vim	. 26
		3.4.2 Search in the Text	
	3.5	Visual Modes of Vim	
	3.6	Other Text Editors	. 31
4	File	es Management	35
	4.1	Filesystem	. 35
		4.1.1 Hierarchy Standard	. 35
	4.2	File Management	. 39
5	Soft	tware Management	41
	5.1	Linux Kernel Management	. 41
	5.2	General Introduction to Linux Package Management Tools	
	5.3	Installation of Software	. 41
	5.4	Software Upgrade	
	5.5	Uninstallation of Software	. 42
6	Pro	ocess Management	43
	6.1	General Introduction to Process	. 43
	6.2	Running Process Management on Linux	
II	${f L}$	inux Advanced	45
7	Lin	ux Administration	47
	7.1	Quick Installation Guide	
	7.2	Useful Tools	
8	Lin	ux Account Management	49
Ü	8.1	Quick Installation Guide	
	8.2	Useful Tools	
0	т.	DILM	P-1
9		ux Disk Management	51
	9.1 9.2	Quick Installation Guide	
	9.2	Useful Tools	. 51
10	Adv	vanced Software Management	53
		Quick Installation Guide	
	10.2	Version Control Software and Git	
		10.2.1 Brief Introduction to Git	
		10.2.2 Local Repository Operations	
		10.2.3 Remote Repository Operations	. 53
II	I I	Linux Server Management	55
I	7 I	Linux Security	57

Contents	
V Linux on Cloud	59
Bibliography	61

Foreword

If a piece of software or an e-book can be made completely open source, why not a notebook?

This brings me back to the summer of year 2009, when I just started my third year as a high school student in Harbin No. 3 High School. In around August and September of every year, that is, when the results of Gaokao (National College Entrance Examination of China, annually held in July) are released, people from photocopy shops will start selling notebooks photocopies that they claim to be of the top scorers of the exam. Much as I was curious about what these notebooks look like, I myself did not expect to actually learn anything from them, mainly for the following three reasons.

First of all, some (in fact many) of these notebooks were more tough to understand than the textbooks. I guess we cannot blame the top scorers for being too smart and making things sometimes extremely brief or overwhelmingly complicated.

Secondly, why would I wanted to adapt to notebooks of others when I had my own, which should be as good as theirs.

And lastly, as a student in the top high school myself, I knew that the top scorers of the coming year would probably be a schoolmate or a classmate. Why would I want to pay that much money to a complete stranger in a photocopy shop for my friend's notebook, rather than asked from him or her directly?

However, things had changed after my becoming an undergraduate student in year 2010. Since in the university there were so many modules and materials to learn, students were often distracted from digging into one book or module very deeply. (For those who were still able to do so, you have my highest respect.) The situation got even worse as I became a Ph.D. student in year 2014, this time due to that I had to focus on one research topic entirely, and could hardly split much time on other irrelevant but still important and interesting contents.

This motivated me to start reading and taking notebooks for selected books and articles such as journal papers and magazines, just to force myself to spent time learning new subjects. I usually used hand-written notebooks. My very first notebook was on *Numerical Analysis*, an entrance level module for engineering background graduate students. Till today I have on my hand dozens of notebooks, and one day it suddenly came to me: why not digitalize them, and make them accessible online and open source, and let everyone read and edit it?

x Foreword

As majority of open source software, this notebook (and it applies to the other notebooks in this series) does not come with any "warranty" of any kind, meaning that there is no guarantee for the statement and knowledge in this notebook to be exactly correct as it is not peer reviewed. **Do NOT cite this notebook in your academic research paper or book!** Of course, if you find anything here useful with your research, feel free to trace back to the origin of the citation, and double confirm it yourself then on top of that determine whether or not to use it in your research.

This notebook is suitable as:

- a quick reference guide;
- a brief introduction for beginners of the module;
- a "cheat sheet" for students to prepare for the exam (Don't bring it to the exam unless it is allowed by your lecture!) or for lectures to prepare the teaching materials.

This notebook is NOT suitable as:

- a direct research reference;
- a replacement to the textbook;

because as explained the notebook is NOT peer reviewed and it is meant to be simple and easy to read. It is not necessary brief, but all the tedious explanation and derivation, if any, shall be "fold into appendix" and a reader can easily skip those things without any interruption to the reading.

Although this notebook is open source, the reference materials of this notebook, including textbooks, journal papers, conference proceedings, etc., may not be open source. Very likely many of these reference materials are licensed or copyrighted. Please legitimately access these materials and properly use them if necessary.

Some of the figures in this notebook is drawn using Excalidraw, a very interesting tool for machine to emulate hand-writing. The Excalidraw project can be found in GitHub, excalidraw/excalidraw.

Preface

Some references of this notebook are the Linux Bible (10th edition) that I borrowed from National Library Singapore, and also many Bilibili and YouTube videos, which I will cite as I go through the notebook.

List of Figures

1.1	GNOME desktop environment	7
1.2		7
1.3		8
1.4		8
3.1	Mode switching between normal mode and insert mode, and	
	basic functions associated with the modes	21
3.2	A flowchart for simple creating, editing and saving of a text file using <i>Vim.</i>	22
3.3		26
3.4	Search "he" in the piece of text of "William Shakespeare" 3	0
3.5	An example of visual mode where a block of text is selected 3	0
3.6	Vim (with user's profile customization as introduced in this	
	chapter)	1
3.7		32
3.8	<i>Emacs.</i>	32
3.9	<i>Gedit.</i>	3
3.10	Visual Studio Code	3
3.11	<i>Atom.</i>	34
4.1	Linux file system hierarchy	6
4.2	A rough categorization of commonly used directories in Linux	
	file hierarchy standard	7

List of Tables

	Commonly used shell environment variables	14 17
3.1	Commonly used modes in Vim	21
3.2	Commonly used shortcuts to switch from normal mode to insert	
	mode	22
3.3	Commonly used operators related to delete/cut, change, copy	
	and paste	28
3.4	Commonly used motions	28
4.1	,	0.0
	chy standard.	- 38

Part I Linux Basics

1

Brief Introduction to Linux

CONTENTS

1.1	Brief Introduction	3
1.2	A Short History of Linux	4
1.3	Linux Distributions	5
1.4	Linux Graphical Desktop	6
1.5	Linux Installation	7

This chapter gives a brief introduction to Linux, including some of its key features and advantages/disadvantages comparing with other operating systems.

1.1 Brief Introduction

Linux is an operating system (OS). An OS is essentially a special piece of software running on a machine (computer, server, mobile devices, or other electrical device that is capable and sophisticated enough to host an OS) that manages hardware resources of the system and provide services to the application software in the upper layer. An OS shall be able to

- detect and prepare hardware;
- manage processes;
- manage memory;
- provide user interface and user authentication;
- manage file systems;
- provide programming tools for creating applications.

Linux has been overwhelmingly successful and has been adopted in many different areas. For example, Android operating system for mobile phones is developed using Linux. Google Chrome is also backed by Linux. Many famous websites including Facebook are also running on Linux servers.

Some of the most favorable features of Linux (especially to large size enterprises) are as follows.

- Clustering: multiple machines work together as a whole, and they appear to be a single machine to upper layer applications.
- Visualization: one machine hosts multiple applications, and from the applications' perspective each of them thinks that it is running on a dedicated machine.
- Cloud computing: flexible resources management is achieved by running applications on cloud on virtual Linux computer.
- Real-time computing: embedded Linux is implemented on microcontrollers or computers for real-time edge control.

Linux differs from Microsoft Windows and MacOS in many ways, though they are all very good OSs. Among the three OSs, only Linux is completely open source (in the sense that all its code can be viewed and modified per requested), thus is most flexible for users.

1.2 A Short History of Linux

The initial motivation of Linux is to create a UNIX-like operating system that can be freely distributed in the community.

Many modern computer systems including MacOS and Linux are derived from UNIX. UNIX operating system was created by AT&T in 1969 as a better software development environment that AT&T used internally. In 1973, UNIX was rewritten in C language, thus adding more useful features such as portability. Today, C is still the primary language used to create UNIX (and also Linux) kernels.

AT&T, who originally owned UNIX, tried to make money from UNIX. Back then AT&T was restricted from selling computers by the government. Therefore, AT&T decided to license UNIX source code to universities for a nominal fee. Researchers from universities start learning and improving UNIX, which speed up the development of UNIX. In 1976, UNIX V6 became the first UNIX that was widely spread. UNIX V6 is developed at UC Berkeley and was named the Berkeley Software Distribution (BSD).

From then on, UNIX moved towards two separate directions: BSD continued forward in the "open" and "share" manner, while AT&T started steering UNIX toward commercialization. By 1984 AT&T was pretty ready to start selling commercialized UNIX, namely "AT&T: UNIX System Laboratories (USL)". USL did not sell very well. As said, AT&T could only sell the OS source code, but not a PC that comes with the OS. For this reason the price for

the source code had to be higher than other OS (such as Microsoft Windows). Other companies, such as SCO and Sun Microsystems, were more successful than AT&T by selling UNIX based PC and workstations for high-end users. Overall, UNIX source code was extremely expensive.

In 1984, Richard Stallman started the GNU project as part of the Free Software Foundation. It is recursively named by phrase "GNU is Not UNIX", intended to become a recording of entire UNIX that could be open and freely distributed. The community started to "recreate" UNIX based on the defined interface protocols published by AT&T.

Linus Trovalds started creating his version of UNIX, i.e. Linux, in 1991. He managed to publish the first version of the Linux kernel on August 25, 1991, initially only worked for 386 processor. Later in October, Linux 0.0.2 was released with many parts of the code rewritten in C language, making it more suitable for cross-platform usage. This Linux kernel was the last and the most important piece of code to complete a UNIX-like system under GNU General Public License (GPL). It is so important that people call this operating system "Linux OS" instead of "GNU OS", although GNU is the host of the project and Linux kernel is just a part (the most important part) of it.

1.3 Linux Distributions

As casual Linux users, people do not want to understand and compile the Linux source code to use Linux. In response to this need, different Linux distributions have merged. They share the same OS kernel but differ from each other in many ways such as software management and user interface.

Today, there are hundreds of Linux distributions in the community. The most famous two categories of distributions are as follows.

- Red Hat Distribution
 - Red Hat Enterprise Linux (RHEL)
 - Fedora
 - CentOS
- Debian Distribution
 - Ubuntu
 - Linux Mint
 - Elementary OS
 - Raspberry Pi OS

Some of the main features of Red Hat distributions are as follows. Red Hat

created the RPM packaging format to manage the installation and upgrading of software. The RPM packaging contains not only the software files but also its metadata, including version tracking, the creator, the configuration files, etc. In the OS, a local RPM database is used to track all software on the machine. Anaconda installer simplifies the installation of Red Hat Linux, meantime leaving users enough flexibility for customization. Red Hat OS is integrated with simple graphical tools for device management (such as adding a printer), user management and other administration work.

Red Hat Enterprise Linux (RHEL) is a commercial, stable and well-supported product that works on features needed to handle mission-critical application for big business and government. To use RHEL, customers buy subscriptions which allow them to deploy any version of RHEL as desired. Different levels of support are available for RHEL depending on customers needs. Many add-on features, including cloud computing integration, are available for the customers.

CentOS is a "recreation" simplified version of RHEL using freely available RHEL source code. Recently, Red Hat took over support of CentOS project.

Fedora, different from RHEL, is a free, cutting-edge Linux distribution sponsored by Red Hat. It is less stable and plays as the "testbed" for Red Hat to interact with the community. From this perspective, Fedora is very similar to RHEL, just with more dynamics and uncertainties.

Ubuntu is the most successful Debian Linux distribution. It not only has an easy-to-use software managing tool like other Debian distributions, but also builds in a simple graphical installer and other graphical tools. It focuses on full-featured desktop system while still offering popular server packages. Ubuntu has a very active community to support its development.

Ubuntu has larger software pool than Fedora. Ubuntu and its associated software usually have a longer "lifespan" than Fedora in the sense that Ubuntu is target for more stable use but Fedora is more of a "testbed". In this sense, Ubuntu is more for casual users and Fedora more for advanced users or developers, especially developers for RHEL.

1.4 Linux Graphical Desktop

Though not necessary for Linux, both Ubuntu and Fedora distributions (and many other Linux distributions) support graphical desktops. By default, both systems come with GNOME graphical desktop environment. There are of course other choice of graphical desktops available on line, such as KDE, LXDE and Xfce desktops. GNOME and KDE are more for regular computers while LXDE and Xfce are more light in size, thus more for low-power demanding systems.

Figs. 1.1, 1.2, 1.3 and 1.4 give the flavors of each desktop environment



FIGURE 1.1 GNOME desktop environment.



FIGURE 1.2 KDE desktop environment.

mentioned above. From the figures we can see that GNOME adopts a more Linux/MacOS style desktop environment, while KDE has a "Windows 7" style desktop. LXDE and Xfce are more simple in graphics presentations and they are more for embedded systems.

It is possible to install multiple desktop environment in one computer. In such a case, the user can choose which desktop environment to use each time the computer is powered on.



FIGURE 1.3

LXDE desktop environment.



FIGURE 1.4

Xfce desktop environment.

1.5 Linux Installation

Linux can be installed on a local PC hard disk, or on a mobile device such as a thumb drive. The installation of different distributions might differ. Thanks to the graphical installation tools for the popular distributions, the installations can be done easily by just following the instructions on the associated official sites.

Instructions of installing Ubuntu is given by https://ubuntu.com
Instructions of installing Fedora is given by https://getfedora.org
For the use of RHEL, consult with Red Hat at https://www.redhat.com

2

Shell

CONTENTS

2.1	Brief I	ntroduction	11
	2.1.1	Shell Types	11
	2.1.2	Prompt and Basic Concepts	12
2.2	Useful	Commands	13
	2.2.1	Set Shell Environment Variables	13
	2.2.2	Display User Information	14
	2.2.3	Display Machine Information	15
	2.2.4	Perform Simple Files Operations	15
	2.2.5	Set Alias and Shortcuts	16
	2.2.6	Others	16
2.3	A Tast	te of Bash Shell Script Programming	16

Linux command line tool, usually known as the "shell", is the most powerful tool for Linux operations including configuration and control of the OS. Notice that the use of the shell is not compulsory for casual users when the graphical desktop is present. Though the shell is not as intuitive as the graphical tools, it is more powerful and flexible, and well-supported by the community.

Linux shell will be used repeatedly in the remaining sections of this notebook for different functions.

2.1 Brief Introduction

Linux command line tool, usually known as Linux shell, was invented before the graphical tools, and it has been more powerful and flexible than the graphical tools from the first day. On those machines where no graphical desktops are installed, the use of shell is critical.

2.1.1 Shell Types

There are different types of shells. The most commonly used shell is the "bash shell" which stands for "Bourne Again Shell", derived from the "Bourne Shell" used in UNIX. An example calculate_fib.sh written in bash shell script is given below, where the first 10 terms in Fibonacci series is calculated "1, 1, 2, 3, 4, 8, 13, 21, 34, 55". This example will used multiple times in this chapter.

```
#!/usr/bin/bash
n=10
function fib
{
  x=1; y=1
  i=2
  echo "$x"
  echo "$y"
  while [ $i -lt $n ]
      i='expr $i + 1 '
     z='expr $x + $y '
     echo "$z"
     x=$y
     y=$z
  done
}
r='fib $n'
echo "$r"
```

Some other shells such as "C Shell" and "Korn Shell" are also popular among certain users or certain Linux distributions. For example, C Shell supports C-like shell programming, which can sometimes be more convenient then bash shell. In case where your Linux distribution does not have these shells pre-installed, you can install and use these shells just like installing other software

In this notebook, we will mostly focus on the bash shell.

2.1.2 Prompt and Basic Concepts

After opening the shell or terminal, you will see a string (usually containing username, hostname, current working directory, etc.) followed by either a \$ or #, starting from where you can input your shell command. For example, it may look like the following:

```
username@hostname:~$
```

The above displayed string is called a *prompt*, indicating the start of a manually input command. By default, for regular user, the ending of the prompt is \$ while for the root user, the ending is #. The prompt can be

Shell 13

customized by changing the environment variable PS1. See Sections 2.2.1, 2.2.6 for details about environment variable and shell configuration, respectively.

By saying root user, we are referring to a special user whose username and user ID (UID) "root" and 0 respectively. This UID gives him the administration privilege over the machine, such as adding/removing users, change ownership of files, etc. To avoid vital damage by human error, root user shall not be used unless it is definitely necessary. For this reason, in many servers the root user is deactivated (for example, by setting its login password to invalid).

Notice that a root user is different from regular user equipped with *sudo* privilege, though a regular user with sudo privilege can temporarily switch to root user by using **su** as follows.

```
regularuser@hostname:~$ sudo su
[sudo] password for regularuser:
root@hostname:/home/regularuser#
```

More about sudo privilege, **sudo** and **su** commands are introduced later parts of the notebook.

You can key in a command after the prompt, and execute the command by pressing the Enter key. A Linux shell command usually has the following form.

\$ <command> <configuration-arguments> <input>

2.2 Useful Commands

Some useful commands are introduced in this section by categories.

Text file editing, files management (such as changing ownership of files), software management (such as installation of software, checking version, upgrading software, etc.), process management (such as checking CPU usage, terminating a process) are commonly used in Linux operations. They are not included in this chapter, but introduced separately in later chapters.

2.2.1 Set Shell Environment Variables

The command to be executed must have been stored somewhere in the PATH environment of the shell. PATH environment is a series of directories (locations) in the system, and it is initialized automatically when the shell is started. Check the PATH environment by

```
$ echo $PATH
<directory 1>:<directory 2>:<directory 3>: ...
```

TABLE 2.1 Commonly used shell environment variables.

Vaniable	Description
<u>Variable</u>	Description
BASH	Full pathname of the bash command.
BASH_VERSION	Current version of the bash command.
EUID	Effective user ID number of the current user, which is as-
	signed when the shell starts, based on the user's entry in
	/etc/passwd.
HISTFILE	Location of the history file.
HISTFILESIZE	Maximum number of history entries.
HISTCMD	The number index of the current command.
HOME	Home directory of the current user.
PATH	Path to available commands.
PWD	Current directory.
OLDPWD	Previous directory.
SECONDS	Number of seconds since the shell starts.
RANDOM	Generating a random number between 0 and 99999.

where echo displays a line of text, and \$PATH is a built-in variable that records the PATH environment of the current bash. It is possible to include new directories to PATH environment either temporarily or permanently to include new commands.

Most Linux-defined user commands are stored under /bin, /usr/bin, and administrative commands in /sbin, /usr/sbin. Commands local to a specific user can be stored under /home/<username>/bin. To determine the location of a particular command, use type if the command is in \$PATH, or locate to search everywhere accessible files in the system. An example is given below.

\$ type <command> <command location>

Similar with PATH, there is a list of shell environment variables for the user to monitor and control and status of the system. Table 2.1 summarizes common shell environment variables. Command echo can be used to check the values of these variables.

The environmental variables can be edited and new environmental variables can be created as follows.

```
<variable name> = <variable value> ; export <variable name>
For example,
```

```
PATH = $PATH:/getstuff/bin ; export PATH
```

adds a new directory /getstuff/bin to the PATH environmental variable.

Use command env to check a list of environment variables in the shell.

Shell 15

2.2.2 Display User Information

Administrative users may need to frequently check the basic system information, such as hardware configuration, OS version, username, hostname, disk usage, running process, system clock, etc. Some useful commands are summarized below.

The following commands show basic information of a user.

```
$ whoami
<username>
$ grep <username> /etc/passwd
<username>:x:<uid>:<gid>:<gecos>:<home directory>:<shell>
```

In the above, whoami is used to display the current login user's username. Command grep is used to search a content (in this case, the user name) in the selected file /etc/passwd where the user information is stored. This should return the username, the password (for encrypted password, an "x" is returned), UID, group id (GID), user id info (GECOS), home directory and default shell location of the user. Another command id also returns the user id and group id information of the current user.

2.2.3 Display Machine Information

The following commands show the date and hostname of the machine.

```
$ date
<date, time and timezone>
$ hostname
<hostname>
```

The following command lshw lists down hardware information in details. Sudo privilege is recommended when using this command, to give detailed and accurate information of the system. Since the displayed information is so detailed and can take up many screens, sometimes it is more convenient to use -short argument.

\$ sudo lshw

2.2.4 Perform Simple Files Operations

The most important commands for navigating in the file system is to display the current working directory (may be included as part of prompt) and list down files and directories in the current working directory as follows.

```
$ pwd
<absolute working directory>
$ ls
<a list of files/directories in the working directory>
```

The aforementioned ls command can be used flexibly. Commonly seen arguments that come with ls are -l (implement long listing with more details of each item), -a (include hidden item in the list) and -t (list by time).

2.2.5 Set Alias and Shortcuts

Command alias is used to create short-cut keys for commands and associated options, which makes it more convenient for the system operators to work on the shell. Some alias has already been created automatically when the shell is started. Use alias to check the existing alias in the shell. An example is given below.

```
$ alias
alias egrep='egrep --color=auto'
alias fgrep='fgrep --color=auto'
alias grep='grep --color=auto'
alias l='ls -CF'
alias la='ls -A'
alias ll='ls -alf'
alias ls='ls --color=auto'

A temporary alias can be added to the shell by using
$ alias <shortcut command>='<original command and options>'
for example
$ alias pwd='pwd; ls -CF'
```

To permanently add alias to the shell, the alias needs to be added to the bash start script, which is usually ~/.bashrc for a user. See Section 2.2.6 for details.

2.2.6 Others

Many commands can be used flexibly and it is impossible to illustrate all their details. Consider use the following two methods to check the detailed manual about a command.

```
$ man <command>
$ <command> --help
```

Use history to check history commands. Use !<history command index> to repeat a history command, or use !! to repeat the latest previous command. It is possible to disable history recording function for privacy purpose.

Shell configuration files are loaded each time a new shell starts. User-defined permanent configurations (such as useful alias) can be put into these files so that the configurations can be implemented automatically. Some useful files are summarized in Table 2.2.

Shell 17

TABLE 2.2Shell configuration files

Shell configuration i	nes.
File pathname	Description
/etc/profile	The environment information for every user, which ex-
	ecutes upon any user logs in. Root privilege is required
	to edit this file.
/etc/bashrc	Bash configuration for every user, which executes upon
	any user starts a shell. Root privilege is required to edit
	this file.
~/.bash_profile	The environment information for current user, which
	executes upon the user logs in.
~/.bashrc	Bash configuration for current user, which executes
	upon the user starts a shell.
~/.bash_logout	Bash log out configuration for current user, which exe-
	cutes upon the user logs out or exit the last bash shell.

2.3 A Taste of Bash Shell Script Programming

A truly power feature of the shell is its ability to redirect inputs/outputs of commands, thus to chain the commands together. Meta-characters pipe (|), ampersand (&), semicolon (;), right parenthesis ()), left parenthesis ((), less than sign (<) and greater than sign (>) are used for this feature. Details are given below.

The pipe (I) connects the output of the first command to the input of the second command. The following example searches keyword "function" in calculate_fib.sh which was given previously.

\$ cat calculate_fib.sh | grep function function fib

where cat concatenates files and print on the standard output, and grep prints lines that match patterns in each file.

The semicolon (;) allows inputting multiple commands in the same line in the script. The commands are then executed one after another from left to right.

The ampersand (&) can be put in the end of a line so that the command on that line will run in the background. The commands or process running in the background does not occupy the shell standard display, and the users can continue working on other commands in parallel. This is particularly useful when a task is going to take a long time to be executed. To manage the tasks running in the background, check more details in Chapter 6.

Use the dollar sign \$ (not the prompt) to indicate a command expansion. The command in \$(<command>) will be executed as a whole, then

treated as a single input. For example, to display the function defined in calculate_fib.sh previously,

```
$ echo Display functions: $(cat calculate_fib.sh | grep function
)
Display functions: function fib
```

Use \$[<arithmetic expression>] for simple calculations, such as

```
$ echo 1+1=$[1+1]
1+1=2
```

Another example to count the number of files/folders in the current directory is

```
\ echo There are (ls -a \mid wc -w) files in this directory. There are 69 files in this directory.
```

where wc counts the number of lines, words or bytes in a file.

Last but not least, \$\$ is used to expand the value of a variable, either environmental variable or self-defined variable, as explained previously in 2.2.1.

Text File Editing in Linux

CONTENTS

3.1	Genera	al Introduction to Vim	19
3.2	Vim N	Modes	20
3.3	Vim P	Profile Configuration	21
	3.3.1	Mapping Shortcuts	23
	3.3.2	Syntax and Color Scheme	24
	3.3.3	Plug Tools	24
3.4	Basic	Operations in Vim	25
	3.4.1	Cut, Change, Copy and Paste	26
	3.4.2	Search in the Text	29
3.5	Visual	Modes of Vim	30
3.6	Other	Text Editors	30

There are many applications that supports text files or programs editing in Linux, to name a few, *Vim*, *Atom*, *Visual Studio Code*, and many more. These text editors come with different features, and some of them may support advanced functions such as compiling and executing codes.

Among the popular text editors in the Linux community, *Vim* is probably the most popular one that can work in the shell without desktop graphic environment, thus the default built-in text editor for many Linux distributions. *Vim* is introduced in this chapter, followed by some other commonly used text editors.

3.1 General Introduction to Vim

Vim is a free and open-source software initially developed by Bram Moolennar, and has become the default text editor of many Unix/Linux based operating systems.

Some people claim *Vim* to be the most powerful text file editor as well as integrated development environment for programming on a Linux machine (and potentially on all computers and servers). The main reasons are as follows.

- Vim is usually built-in to Linux during the operating system installation, making it the most available and cost-effective text editor.
- Vim can work on machines where graphical desktop is not supported.
- Vim is light in size and is suitable to run even on an embedded system.
- Vim operations are done mostly via mode switch and shortcut keys, so that the brain does not need to halt and wait for the hand to grab and move the mouse which slows down the text editing and interrupts the logic flow.
- Vim is highly flexible and can be customized according to the user's habit (for example, through ~/.vim/vimrc), and it allows the users to define shortcut keys.
- Vim can automate repetitive operations by defining macros.
- Vim can be integrated with third-party tools for useful functions such as browsing project folders.

Vim can be come very powerful and convenient for the user if he is very used to it. On the other hand, however, Vim is not as intuitive as other text editors such as gedit and notepad++, and there might be a learning curve for beginners.

3.2 Vim Modes

Unlike other text editors, *Vim* defines different "modes" during the operation, each mode has some unique features. For example, in the *insert* mode, *Vim* puts keyboard inputs into the text file like an conventional text editor. In the *normal* mode (this is the default mode when opening *Vim*), *Vim* uses useful and customizable shortcut keys to quickly navigate the document and perform operations such as cut, copy, paste, replace, search, and macro functions. In the *virtual* mode, *Vim* allows the user to select partial of the document for further editing. In the *cmdline* mode, *Vim* takes order from command lines and interact with Linux to perform tasks such as save, quit or even navigating folders.

The following Table 3.1 summarizes the commonly used modes in Vim.

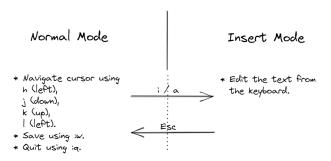
As a start, the following basic commands can be used to quickly create, edit and save a text file using vim. In home directory, start a shell and key in

\$ vim testvim

to create a file named "testvim" and open the file using Vim. Notice that in some Linux versions, vi might be aliased to vim by default.

TABLE 3.1
Commonly used modes in Vim

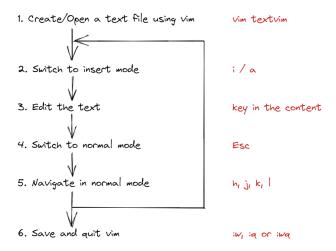
Commonly	used modes in vim.
Mode	Description
Normal	Default mode. It is used to navigate the cursor in the text, search
	and replace text pieces, and run basic text operations such as
	undo, redo, cut (delete), copy and paste.
Insert	It is used to insert keyboard inputs into the text, just like com-
	monly used text editors today.
Visual	It is similar to normal mode but areas of text can be highlighted.
	Normal mode commands can be used on the highlighted text.
Cmdline	It takes in a single line command input and perform actions
	accordingly, such as save and quit.



Mode switching between normal mode and insert mode, and basic functions associated with the modes.

The above basic commands and their relationships are summarized in Fig. 3.1. A flowchart to create/open, edit, save, and quit a text file using the aforementioned commands are given in Fig. 3.2.

There are other shortcuts to switch from normal mode to insert mode. Some of them are summarized in Table 3.2.



A flowchart for simple creating, editing and saving of a text file using Vim.

TABLE 3.2 Commonly used shortcuts to switch from normal mode to insert mode.

Operator	Description
i	Insert before the character at the cursor.
ī	Insert at the beginning of the row at the cursor.
a	Insert after the character at the cursor.
Ā — — — —	Insert at the end of the row at the cursor.
0	Create a new row below the cursor and switch to insert mode.
0	Create a new row above the cursor and switch to insert mode.

3.3 Vim Profile Configuration

With the basic operations introduced in Section 3.2, we are able to create and edit a text file as we want to, just like using any other text editor. Though at this point the advantages of using *Vim* over other text editors are not obvious yet, the *Vim* editor is at least useable.

Before introducing more advanced features of *Vim* for more convenient user experience, we can now customize the user profile to suit our individual habit. Notice that the customization is completely optional and personal. This section only introduces the ideas and basic methods of such customization, such as re-mapping keys and create user-defined shortcuts. Everything introduced here are merely examples and it is completely up to the user how to design and implement his own profile.

In Linux, navigate to home directory. Create the following path and file "/.vim/vimrc or "/.vimrc. Open the *vimrc* file as a blank file using *Vim*. The individual user profile can be customized here.

3.3.1 Mapping Shortcuts

It is desirable to re-map some keys to speed up editing. For example, people may want to map jj to Esc in insert mode for more convenient mode switching to normal mode (consequent "jj" is rarely used in English). Other people may feel like mapping j, k, i to h, j, k respectively in normal and visual modes, making the navigation more intuitive. In that case, a different key needs to be mapped for i since it is an important key for switching to insert mode.

It is possible re-map certain key (or keys combination) in selected modes. The following configuration in *vimrc* file re-maps the aforementioned keys.

```
inoremap jj <Esc>
noremap j h
noremap J H
noremap K j
noremap K J
noremap i k
noremap I K
noremap h i
noremap H I
```

where inoremap is used to map keys (combinations) in insert mode, and noremap in normal and visual modes.

The upper case letter S and lower case letter —s— in control mode are originally used to delete and substitute texts. They may be not so important in practice as there functions are overlapped by another shortcut key c, which is powerful in replacing characters and is more frequently used. We can re-map

S for saving the text, and disable s to prevent mis-touching. Similarly, upper case letter Q is mapped to quit Vim.

```
noremap s <nop>
map S :w<CR>
map Q :q<CR>
```

where <nop> stands for "no operation" and CR stands for the "enter" key on the keyboard. The keyword map differs from noremap in the sense that map is for recursive mapping.

3.3.2 Syntax and Color Scheme

By default *Vim* displays white color contents on black background. Use the following command in *vimrc* to enable syntax highlighting or change color scheme. Use :colorscheme in normal mode in *Vim* to check for available color schemes.

```
syntax on colorscheme default
```

The following command displays the row index and cursor line (a underline at cursor position) of the text, which can become handy during the programming. Furthermore, it sets auto-wrap of text when a single row is longer than the displaying screen.

```
set number
set cursorline
set wrap
```

The following command opens a "menu" when using cmdline mode, making it easier to key in commands.

```
set wildmenu
```

Many users in the community have posted their recommended *Vim* user profile configuration online, such as on *GitHub*. For the convenience of the reader, in the rest of the notebook, we will assume that **no re-map of keys combinations or shortcuts** are implemented, when introducing the commands

Notice that the configurations introduced in this section can also be activated with the *Vim* already started. Simply type: to switch from normal mode to cmdline mode, then key in the configuration. For example, :syntax on to activate the syntax display.

3.3.3 Plug Tools

In the Linux community, many plug tools have created to add useful features for *Vim.* As a demonstration, in this section *vim-plug*, a light-size vim plugin

management tool created on GitHub, is used to install selected *Vim* plugins. Details about *vim-plug* can be found at GitHub under *junegunn/vim-plug*.

Following the instruction given by GitHub under junegunn/vim-plug, to use vim-plug on Linux, the very first step is to use cURL, a command-line tool for transferring data specified with URL syntax (very likely to be builtin to the user's Linux distribution), to download vim-plug. To confirm cURL installation, use the following command in Linux shell

\$ apt-cache policy curl

and if cURL is installed, the shell is expected to return somthing like

curl:

```
Installed: 7.68.0-1ubuntu2.7
Candidate: 7.68.0-1ubuntu2.7
Version table:
*** 7.68.0-1ubuntu2.7 500
500 http://cn.archive.ubuntu.com/ubuntu focal-updates/
main amd64 Packages
500 http://security.ubuntu.com/ubuntu focal-security/
main amd64 Packages
100 /var/lib/dpkg/status
7.68.0-1ubuntu2 500
500 http://cn.archive.ubuntu.com/ubuntu focal/main amd64
Packages
```

With cURL installed, use the following in the shell to install vim-plug

```
$ curl -fLo ~/.vim/autoload/plug.vim --create-dirs \
   https://raw.githubusercontent.com/junegunn/vim-plug/master/
   plug.vim
```

In the beginning vimrc, add the following to indicate the plugins to be installed. Here as an example, vim-airline/vim-airline and joshdick/onedark.vim are installed, the first of which adds a status line at the bottom of the Vim window, and the second adds a popular color scheme "onedark".

```
call plug#begin()
Plug 'vim-airline/vim-airline'
Plug 'joshdick/onedark.vim'
call plug#end()
```

Finally, reload vimrc, then run :PlugInstall in cmdline mode to install the plugins.

```
Milliam Shakespeare (bapt. 26 April 1564 - 23 April 1616) was an English pla
ywright, poet and actor, widely regarded as the greatest writer in the Engli
sh language and the world's greatest dramatist.
2 He is often called England's national poet and the "Bard of Avon" (or simply
"the Bard").
```

A piece of text of "William Shakespeare", for demonstration.

3.4 Basic Operations in Vim

In normal mode, the most frequently used operation is probably u, which stands for undo. Other commonly used operations, such as delete, cut, copy, paste, replace and search, are mostly done in normal mode through shortcut keys. For example, dd delete (cut) the entire row at the cursor and p paste the content in the clipboard to the cursor position. For beginners, remembering shortcut keys can be difficult. In such case, it is suggested looking for the consistent patterns of the different commands, instead of brute-force remembering the operations.

Many *Vim* shortcut keys in normal mode has the following structure, namely an operator command followed by a motion command, as shown below

<operator><motion>

The operator command tells *Vim* what to do (say, copy), and the motion command tells the applicable range of the operation (say, a row, or a word, or a character). Some operator commands may work alone without motion commands.

3.4.1 Cut, Change, Copy and Paste

The following lines taken from Wikipedia under "William Shakespeare" is used as an example to demonstrate delete/cut, change, copy and paste functions. In the text file, each sentence takes a new row as given by Figure 3.3.

William Shakespeare (bapt. 26 April 1564 – 23 April 1616) was an English playwright, poet and actor, widely regarded as the greatest writer in the English language and the world's greatest dramatist.

He is often called England's national poet and the "Bard of Avon" (or simply "the Bard").

To quickly delete/cut a single character, use either x and X to delete the character at the cursor and previous to the cursor respectively. In summary, x and X play like delete and backspace respectively in other text editors.

To delete multiple characters, one way is to press x or X multiple times. Alternatively, it is possible for Vim to automatically repeat the procedure. For example, 20x tells Vim to perform x for 20 times. The same applies for other operators or motions commands. For example, 101 executes 1 for 10 times, making the navigation faster.

Operator d also deletes the contents of the text, but it requires a motion command and can be used more flexibly. The motion shall tell *Vim* what to delete/cut.

For example, d1 deletes one character to the right, i.e. deletes the character at the cursor just like x. Likewise, dh deletes one character to the left just like X. Similarly, d201 deletes 20 characters to the right, where "201" as a whole plays as the motion of "20 characters to the right". A combination by using things like 5d41 also works, since $20 = 5 \times 4$.

Command d can be used even more flexibly. For example, by using word-related motions, d can delete/cut by words instead of by characters. Move the cursor to the beginning of a word, (for example, "S" in "Shakespeare"), use dw to delete the word. The word motion w is similar with 1, except that 1 directs to the next character, while w directs to the beginning of next word. Similarly, b directs to the beginning of the current/previous word. Thus, db can be used to delete word to the left. Examples d10b, 10db, d20w, 5d4w can be used to delete multiple words at a time. Motions w and b can also be used to navigate in the text just like 1 and h.

When in the middle of a word, dw will delete the characters from the cursor to the beginning character of the next word. For example, if the cursor is currently at "k" in "Shakespeare", dw will delete "kespeare" (notice that the space between "Shakespeare" and "(bapt." will also be deleted). To delete from the beginning of the word instead, you can use b first to navigate back to the beginning of the word. Alternatively, use "inner-word" motion iw to indicate that the whole word of the cursor shall be deleted.

In addition to character-related motions h, 1 and word-related motions b, w, there are similar motions for sentence ((previous),) (next) and paragraph { (previous), } (next). There are also inner-sentence motion is, inner-paragraph motion ip, inner-quotation motion i', i", i' and inner-block motion i(, i<, i{, and many more. For example, when the cursor is at "A" of "26 April 1564", di(will delete everything inside "()", i.e. deleting "bapt. 26 April 1564 - 23 April 1616".

To conclude, the operators and motions introduced so far are listed in Tables 3.3 and 3.4. Notice that motions aw, as, ap are also given in the table. They are similar with their corresponding iw, is, ip except that when deleting, the consequent blank space (for word and sentence) or blank row (for paragraph) will also be deleted.

To change contents, use operator c, which works the same way as d but it automatically switch to insert mode at where the content is removed.

To copy a piece of text to clipboard, use y (stands for "yank") followed by

TABLE 3.3

Commonly used operators related to delete/cut, change, copy and paste.

	, , , , ,
Operator	Description
x	Delete/Cut the character at cursor.
- <u>X</u>	Delete/Cut the character before cursor.
dd	Delete/Cut the entire row.
d	Delete/Cut selected text according to the motion command.
cc	Change the entire row.
c	Change selected text according to the motion command.
уу	Copy the entire row.
	Copy selected text according to the motion command.
p	Paste clipboard to the cursor.

TABLE 3.4

Commonly used motions.

Motion	Description
h, 1	One character to the left or right.
j, k	One row to the up or down.
b, w	One word to the previous or next.
(,)	One sentence to the previous or next.
[,]	One paragraph to the previous or next.
iw, is, ip	inner-word, inner-sentence, inner-paragraph.
aw, as, ap	a word, a sentence, a paragraph (including the end blank).
i', i", i'	inner-quotation for different types of quotations.
i(, i<, i[, }	inner-block for different types of brackets.
0	Beginning of the row.
\$	Ending of the row.
gg	Beginning of the text.
- G	Beginning of the last row of the text.

its associated motion to indicate the range of text. The motions also follow Table 3.4.

To paste the text in the clipboard to the cursor, use p. No motion is required.

In addition Table 3.4, another commonly used type of motion is to "find by character". For example, consider the following row of text. The cursor is currently at letter "A".

```
ABCDEFG; HIJKLMN; OPQ; RST; UVW; XYZ
```

In normal mode, using f followed by a character will navigate the cursor to the nearest corresponding character that appears in the text. For example, fG will move the cursor to letter "G". Similarly, f; will move the cursor to the ";" between "G" and "H". Key in f; again and the cursor will move to ";" between "N" and "O". From here key in 2f: and the cursor will go to ";" between "T" and "U", as it is equivalent to executing f; twice. If df; is used when the cursor is at letter "A", "ABCDEFG;" will be deleted.

3.4.2 Search in the Text

It is common to search and highlight a particular word or phrase in the text. To make the searching result highlighted, add the following line to the user profile *vimrc*.

```
set hlsearch
exec "nohlsearch"
set incsearch
set ignorecase
```

where hlsearch enables highlighting all matching results in the text, and incsearch enables highlighting texts as the keyword is keying in. Vim remembers the keyword from the previous search and may automatically hight them in the text on a new session, which can be problematic sometimes. The command exec "nohlsearch" (exec command in the user profile make Vim execute that command when starting a new session) that comes after set hlsearch resolves this issue by forcing Vim to clear its memory. Finally, ignorecase allows case insensitive while searching.

In normal mode, use /<keyword> to search keywords or phrase. With the above setup, searching for "he" using /he leads to the following result given in Fig. 3.4. From Fig. 3.4, it can be seen that all appearances of "he" (case insensitive) is highlighted, and the cursor is automatically moved to its first appearance, i.e. "he" in "and the world's greatest dramatist". Click Enter to confirm the searching content. Use n and N to navigate the cursor from the highlighted results. Notice that at this point, n and N can be used as motion together with delete/cut, change and copy as given in Table 3.3.

To quit searching, use *cmdline* command :nohlsearch in normal mode and the highlights shall be gone. For convenience, people may prefer to map it with a customized shortcut key as well, for example in *vimrc* use



Search "he" in the piece of text of "William Shakespeare".



FIGURE 3.5

An example of visual mode where a block of text is selected.

noremap <Space> :nohlsearch<CR>

so that Space can be used to clear the search highlights.

3.5 Visual Modes of Vim

The use of a mouse makes selecting a block of text very intuitive. In most text editors, the selected text will be highlighted, as if the cursor expands from one character to the entire block of text. Sequentially, operations such as delete and copy can be performed on the selected text.

The three visual modes of *Vim*, namely "visual", "visual-line" and "visual-block", provide similar experience where the user can select and highlight a block of text.

Use v to enter the visual mode, then navigate the cursor to select a block of text. This allows the user to select text between any two characters. An example is given by Fig. 3.5. Alternatively, use V to enter the visual-line mode where multiple lines can be easily selected, and use <ctrl>+v to enter visual-block mode to select a rectangular block of text.

In any of the above visual mode, use :normal + <operation> to execute operation(s) form the normal mode. This allows convenient editing of multiple lines of text all together.

Vim (with user's profile customization as introduced in this chapter).

3.6 Other Text Editors

Apart from Vim, many other text editors are also widely used in Linux, each with different features. For demonstration purpose, Vim and other text editors are used to open a bash shell script that calculates the first 10 elements of fibonacci series.

Nano.

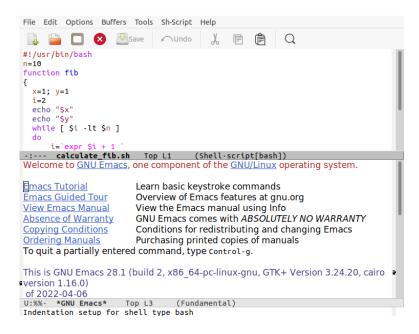


FIGURE 3.8

Emacs.

```
calculate_fib.sh
         Open
                                             Save
1#!/usr/bin/bash
 2 n=10
 3 function fib
4 {
 5
    x=1; y=1
 6
    i=2
    echo "$x"
    echo "$y"
    while [ $i -lt $n ]
10
    do
        i=`expr $i + 1 `
11
        z=`expr $x + $y `
echo "$z"
12
13
14
        x=$y
15
        y=$z
16
    done
17 }
18 r=`fib $n`
19 echo "$r"
20
            sh ▼ Tab Width: 8 ▼ Ln 1, Col 3 ▼ INS
```

Gedit.

FIGURE 3.10

 $Visual\ Studio\ Code.$

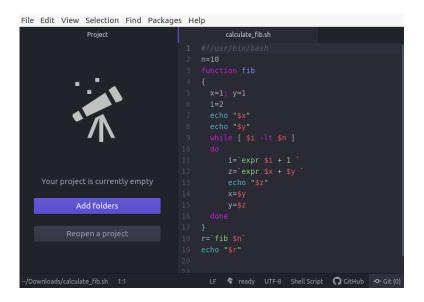


FIGURE 3.11

Atom.

Files Management

CONTENTS

4.1	Filesystem	35
	4.1.1 Hierarchy Standard	35
4.2	File Management	

File management is a big portion of OS functionality. In Linux, each device (such as a printer) is treated and managed as a file, and Linux uses a tree hierarchy to manage devices and files. This chapter introduces the filesystem hierarchy and commonly used file management commands.

4.1 Filesystem

The root directory is denoted by /. All sub directories or files can be located by its full path, which looks like the following

```
/<subdirectory>/<subsubdirectory>/.../<directoryname>
/<subdirectory>/<subsubdirectory>/.../<filename>
```

where the first / in each row represents the root directory, and sequential / represents entering a subdirectory.

4.1.1 Hierarchy Standard

Upon Linux installation, a file hierarchy is by default created under the root directory. A user can create new files under this hierarchy framework, but should not change the framework itself. The hierarchy is given in Fig. 4.1.

Notice that "/" in the figure, as introduced, stands for the root directory, and "root" in the figure is a subdirectory under / whose directory name is "root" and it is used store root user related documents. They are two different directories.

A (regular) user's home directory is often located at /home/<user name>. When logging in as a regular user, his home directory is shorten by the tilde ~

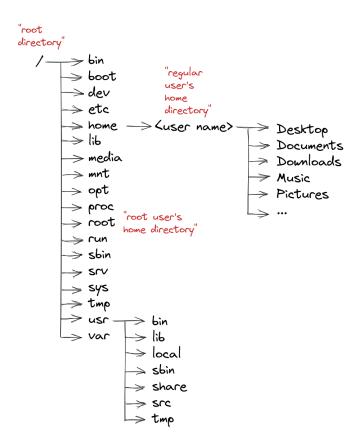


FIGURE 4.1 Linux file system hierarchy.

	"Used by the OS"	"Used by all users"	"Used by a specific user"
	Administration (System) Level	All-Users Level	Individual User Level
Executable	/bin /sbin	/usr/bin /usr/sbin	/home/Kuser name>
Library	Лiь	/usr/lib	/home/Kuser name>
Data / Program Storage	/opt /var	/usr/local /usr/share /usr/src	/home/Kuser name>
Device	/dev /media /mnt		
Configuration	/etc		/home/Kuser name>
System	/boot /proc /sys		
Other	/tmp /usr /root	/usr/tmp	

FIGURE 4.2

A rough categorization of commonly used directories in Linux file hierarchy standard.

for convenience. Hence, for example 1s ~ will list down the files and directories under his home directory.

As can be seen from Fig. 4.1, the hierarchy contains quite a few predetermined subdirectories, each has some unique purpose. For convenience of illustration, these subdirectories are categorized by functionalities and depressibilities given in Fig. 4.2. Notice that this categorization is rough and may not reflect the truth for all applications. For example, the commonly used command 1s may appear under /bin or /usr/bin depending on the Linux distributions.

A brief introduction to the directories are summarized in Table 4.1.

Linux file hierarchy standard differs from MS-DOS and Windows in several ways. Firstly, Linux stores all files (regardless of their physical location) under root directory, while Windows uses drive letters such as C:\, D:\ to distinguish different hard drives. Secondly, Linux uses slash (/) to separate directory names, e.g. /home/username while Windows uses back slash (\), e.g. C:\Users\username. Lastly, Linux uses "magic numbers" to tell file types and permissions and ownership to tell whether a file is executable, while Windows (almost always) uses suffixes to tell file types and distinguish executables. Distinguishing file types using magic numbers can be more reliable than using suffixes, though a bit less intuitive.

Magic numbers of a file refer to the first few bytes of a file that are unique to a particular file type, for example, PNG file is hex 89 50 4e 47. Linux

TABLE 4.1

Introduction to common	aly used directories in Linux file hierarchy standard.		
Directory	Description		
/bin, /sbin	Executables used by the OS, the administrator, and		
	the regular users.		
/lib	Libraries to support /bin and /sbin.		
/usr/bin, /usr/sbin	Executables used by the administrator and the reg-		
	ular users.		
/usr/lib	Libraries to support /usr/bin and /usr/sbin.		
/opt	Application software installed by OS and adminis-		
	trator for all users.		
/var	Directories of data used by applications.		
/usr/local	Application software installed by administrator for		
	all users		
/usr/share	Architecture-independent sharable text files for ap-		
	plications.		
/usr/src	Source files or packages managed by software man-		
	ager.		
/dev	Files representation of devices, such as CPU, RAM,		
	hard disks.		
/media	System mounts of removable media.		
/mnt	Manual mounts of devices.		
/etc	Configuration files for OS, users, and applications.		
/boot	Linux bootable kernel and initial setups.		
/proc	System resources information.		
/sys	Linux kernel information, including a mirror of the		
	kernel data structure.		
/tmp, usr/tmp	Temporary files.		
/root	Root user's home directory.		
/home/ <user name=""></user>	A regular user's home directory, containing exe-		
	cutables, configurations and files specifically belong		
	to this user.		

compare the magic numbers of a file with an internal database to decide the file types and features.

4.2 File Management

Software Management

CONTENTS

5.1	Linux Kernel Management	4
5.2	General Introduction to Linux Package Management Tools	4
5.3	Installation of Software	4
5.4	Software Upgrade	4
5.5	Uninstallation of Software	42

5.1 Linux Kernel Management

"nobreak

5.2 General Introduction to Linux Package Management Tools

"nobreak

5.3 Installation of Software

 ${\rm ``nobreak'}$

 $^{{\}rm ``nobreak'}$

5.4 Software Upgrade

 ${\rm ``nobreak'}$

5.5 Uninstallation of Software

Process Management

CONTENTS

6.1	General Introduction to Process	43
6.2	Running Process Management on Linux	43

 ${\rm ``nobreak'}$

6.1 General Introduction to Process

"nobreak

6.2 Running Process Management on Linux

$\begin{array}{c} {\rm Part~II} \\ {\rm Linux~Advanced} \end{array}$

Linux Administration

CONTENTS

7.1	Quick Installation Guide	47
7.2	Useful Tools	47

 ${\rm ``nobreak'}$

7.1 Quick Installation Guide

 ${\rm ``nobreak'}$

7.2 Useful Tools

Linux Account Management

CONTENTS

8.1	Quick Installation Guide	49
8.2	Useful Tools	49

 ${\rm ``nobreak'}$

8.1 Quick Installation Guide

"nobreak

8.2 Useful Tools

Linux Disk Management

CONTENTS

9.1	Quick Installation Guide	51
9.2	Useful Tools	51

 ${\rm ``nobreak'}$

9.1 Quick Installation Guide

"nobreak

9.2 Useful Tools

Advanced Software Management

CONTENTS

10.1	Quick 1	Installation Guide	53
10.2	Version	Control Software and Git	53
	10.2.1	Brief Introduction to Git	53
	10.2.2	Local Repository Operations	53
	10.2.3	Remote Repository Operations	53

10.1 Quick Installation Guide

 ${\rm ``nobreak'}$

10.2 Version Control Software and Git

 ${\rm ``nobreak'}$

10.2.1 Brief Introduction to Git

 ${\rm ``nobreak'}$

10.2.2 Local Repository Operations

 ${\rm ``nobreak'}$

10.2.3 Remote Repository Operations

[&]quot;nobreak

Part III Linux Server Management

Part IV Linux Security

Part V Linux on Cloud

Bibliography