

Real Human Girl 03

Version 3.0 - 20/02/2024

Thank you for purchasing the 'RealHuman Girl 03' package.
Asset built on Unity 2021.3, Windows 10, DX11. Use Color Space Linear.



CLOTHES:

Clothes with variations in colors and prints form different combinations. Clothes exclude hidden mesh.

In the scenes you find the basic settings of the characters. Change the materials of the clothes that are in the "Materials > Clothes" folder.

EYES MOVEMENTS:

Eye movement is supported by scripts like "Realistic Eye Movements".

SHADERS:

We use the "Shaders Human 3D / Skin, Hair, Eyes, Details" that we developed with other partnerships and are continually improving.

Find updates for Shader at: <http://u3d.as/3ejo>

MOTIONS:

Moves from "Idle_F_1, Run_F_1, Walk_F_1, Walk_F_2 and CalibrateFace" are contained in the FBX files in the «PyramisArts > Motions_Female_Basic» folder.

Bonus motions CalibrateFace are also in this folder.

CHARACTERS:

1 FBX with different clothes configuration and movements: 1 Backpack, 2 Boots, 1 Sneakers, Underwear and Bra, Jacket, Longsleeve, Mini Skirt, Pants Explorer, Sci-Fi Pants, Shorts, Tank Top and accessories, Body, Hair, Eyes.

GEOMETRY:

Body: 17.8 Ktris,

Hair: 15 Ktris,

Eyes 272 tris,

Pants 7.6Ktris,

Shirt 4.7Ktris,

Boots 8Ktris.

COMPATIBILITY:

Compatible with Invector and other systems: Assign each movement in Animator.

Compatible with Realistic Eye Movements.

Compatible with LipSync Pro.

Compatible with Convai.

Compatible with Inworld.

ABOUT US:

Development of 3D graphic art, Textures and C # scripts for Games and Cinema.

The developer has several tools for creating 3D projects and rendering. Motion capture by MoCap, in its own studio.

Bringing a virtual world closer to reality is our mission.

Toronto, ONTARIO - Canada

Visit our website and stay on top of our updates and releases:

<https://www.pyramisarts.com>



UNITY:

Assets Store Unity: <https://assetstore.unity.com/publishers/37590>

SUPPORT:

For support, send the Invoice number of your purchase.

E-mail: assets@pyramisarts.com

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