# Yu-Chung Cheng

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# **Objective**

From graduate research to roles in AI startups and system software development, my experience has equipped me with a strong foundation to pursue research in AI, with a keen interest in multimodal approaches using image and auditory data in videos, ready to significantly contribute to innovation in this field.

# **EDUCATION**

Virginia Tech

Master's in Computer Science, Al

2023 - Present

**Courses**: Data Analytics, Introduction to Artificial Intelligence, Introduction to Deep Learning, Information Retrieval, Advanced Machine Learning, Learning-based Computer Vision

**National Tsing Hua University** 

Master's in Computer Science, Network Optimization

2014 - 2016

Thesis: Performance Improvement of OpenFlow Switch with Queue and Per-port Cache

**Tamkang University** 

Bachelor's in Information Management

2011 - 2014

# RESEARCH EXPERIENCE

Capstone Project: Restaurant Ordering App

**National Tsing Hua University** 

Research Assistant 2014 - 2017

Researched hardware-software co-design for OpenFlow switch enhancements in SDN, focusing on queue and cache
optimizations, and delved into virtualization and heterogeneous computing, guided by Prof. Youn-Long Lin

# PROFESSIONAL EXPERIENCE

Deep Sentinel Inc. - Pleasanton, CA/Taipei

March 2021 - November 2022

# Senior Software Engineer

- Involved a real-time object detection system with our object detector and tracker, enhancing system performance
- · Developed cloud-based microservices on GCP, emphasizing scalable infrastructure for real-time streaming
- Enhanced data storage and retrieval processing for efficient training and deployment in large-scale AI systems

RealTek Inc. - Taipei

September 2020 - March 2021

#### Senior Software Engineer

- Designed a memory-efficient key-value database for power management storage
- · Mentored new engineers in systems engineering and best practices

RealTek Inc. - Taipei

April 2017 - September 2020

# Software Engineer

- · Enhanced networking performance and memory management in embedded systems
- Developed a cross-OS message communication interface to streamline device interactions
- Optimized toolchain, such as LLVM, post-linker, and bootloader, to achieve lower memory utilization

### ACADEMIC EXPERIENCES

#### **Teaching Assistant National Tsing Hua University** · Digital Logic Design Fall 2015 Programming Top Ten Important Algorithms in Python Spring 2016 **Project** Virginia Tech Data Augmentation in Image Segmentation with Diffusion Model Spring 2023 Text Prompting in Generative AI (Conditional diffusion model) Spring 2023 Cloud Data Computing with Neon (Database as a service) Summer 2023 Data Infrastructure Team Leadership - DevOps for MLOps Fall 2023 Multiple Object Tracking with GAN Fall 2023 · MaskGit for Image Generation with label Fall 2023

#### ADDITIONAL

- Programming Languages Python, C, C++, Rust, Java, Javascript, Lua, Scala
- Technologies Pytorch, TensorFlow, CUDA, OpenCV, Gstreamer, Docker, Kubernetes, Grafana, Git, Redis, Postgres, MySQL, ELK, Kafka, IoT protocols, DTLS/TLS, SDN, WebRTC, OS Kernel, Toolchains, Distributed System
- Certifications Machine Learning Foundations Mathematical Foundations, Cryptography I, Machine Learning