SUNNY CHAN

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EXPERIENCE

Mobile Software Engineer — Eventbrite Inc.

San Francisco, CA (Jan - Apr 2016)

Part of the Eventbrite Neon team building a great event management experience for organizers

iOS Developer — Kik Interactive Inc.

Waterloo, ON (May - Aug 2015)

Implemented new consumer-facing features on Kik Messenger (> 240 million users)

Projects include Kik Codes, Suggested Responses and Settings Deep Linking

Game Developer — Skytree Digital Ltd.

Hong Kong (Jan - Aug 2014)

Collaborated with a graphic designer to design and develop Dodge or Die, a mini-game for iOS and Android

Built using C#, Unity and Adobe Photoshop

PROJECTS

Founder / iOS Developer — Magnet Pig

Hong Kong (Sep 2011 - Oct 2013)

Founded and led a team of five in high school to design, develop and market Magnet Pig, a physics-based puzzle game for iOS

Ranked the Top Paid App on the Hong Kong App Store at launch

Built using Objective-C, Cocos2D for iOS, Xcode and Adobe Illustrator

AWARDS

WWDC 2015 Scholarship — Apple Inc.

San Francisco, CA (June 2015)

One of 350 students worldwide selected to attend WWDC 2015

Designed and developed an "about me" app that showcases my creativity and technical skills

WWDC 2014 Scholarship — Apple Inc.

San Francisco, CA (June 2014)

One of 200 students worldwide selected to attend WWDC 2014

Designed and developed an "about me" app that showcases my creativity and technical skills

WWDC 2013 Scholarship — Apple Inc.

San Francisco, CA (June 2013)

One of 150 students worldwide selected to attend WWDC 2013

EDUCATION

University of Waterloo

Waterloo, ON (Sep 2014 - Dec 2018)

Candidate for Bachelor of Computer Science

SKILLS

Languages

Swift, Objective-C, Python, C/C++, Scheme (proficient)

Ruby, HTML/CSS, Javascript (in progress)