## Inheritance

B b; b.print();

}

c->print();

What if we add virtual keyword to print() in class A?

A\* c = new B;//Polymorphism

```
Problem 2: What's the output?
#include <iostream>
using namespace std;
class A
{
public:
    virtual void print(){cout << "A::print()"<<endl;}
    virtual ~A(){};
};

class B:public A
{
public:
    void print(){cout << "B::print()"<<endl;}
};

void printSomething_1(A a){ a.print();}
void printSomething_2(A& a){ a.print();}
void printSomething_3(A* a){ a->print();}
```

```
int main() {
    B b;
    A* c = new B;
    printSomething_1(b);
    printSomething_2(b);
    printSomething_3(&b);
    printSomething_1(*c);
    printSomething 2(*c);
    printSomething_3(c);
}
What if print() in class A is a pure virtual function?
Problem 3: What's the output?
#include <iostream>
using namespace std;
class A
{
public:
    A(){cout << "A()" << endl;}
    A(int x){cout<< "A(" << x << ")" << endl;}
    ~A(){cout << "~A()" << endl;}
};
class B
public:
    B(){cout << "B()" << endl;}
    B(int x):m_a(x)\{cout << "B(" << x << ")" << endl;}
    ~B() {cout << "~B()" << endl;}
private:
    A m_a;
};
class C:public A
public:
    C():A(10), m_b2(5){ cout << "C()" << endl;}
    ~C(){ cout << "~C()"<< endl;}
private:
    B m_b1;
    B m_b2;
};
int main() {
```

C c;

}

## Recursion

}

```
Problem 1: Return the factorial of n using recursion
// Assume n is a nonnegative integer
int fact(int n)
}
Problem 2: Print the elements of an array in order
void printArrayInOrder(int arr[], int n)
}
How about printing the array in reverse order?
Problem 3: Return a^b
// Assume b is a nonnegative integer
int expon(int a, int b)
{
}
Problem 4: Return fibonacci(n)
// Assume b is a nonnegative integer
int fab(int n)
```

```
Problem 5: How many ways are there for you to go n steps?
// You can go either 1 or 2 steps each time.
int step(int n)
}
Problem 6: Parade organization
//You are asked to organize a parade consisting of bands and floats.
//You can't place a band immediately after another.
//How many ways can you organize a parade of size n?
//i.e. for n = 2, you have 3 ways to organize the parade: float-float,
float-band and band-float.
void solveParade(int n)
{
}
```