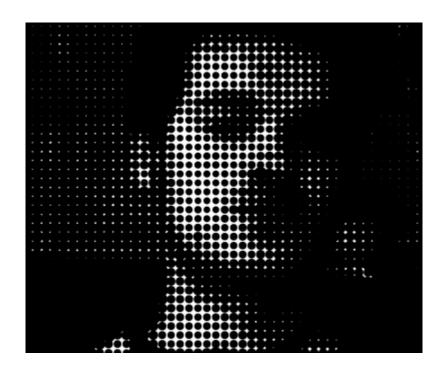
Creative Coding Midterm

Webcam Particle Interaction

Sunny

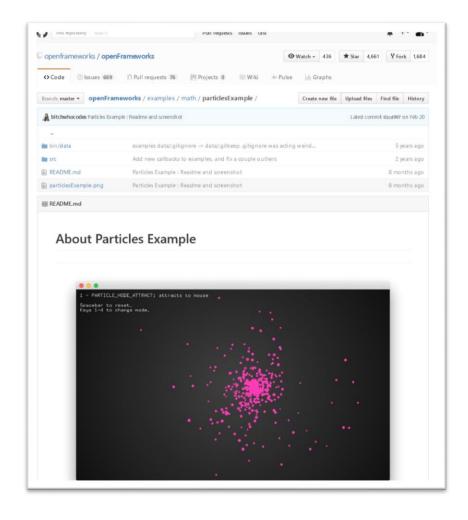
10/20/2016

Concept



My goal for the midterm project is to create a particle system using live webcam feed and adding attraction and repulsion function to it.

Inspiration





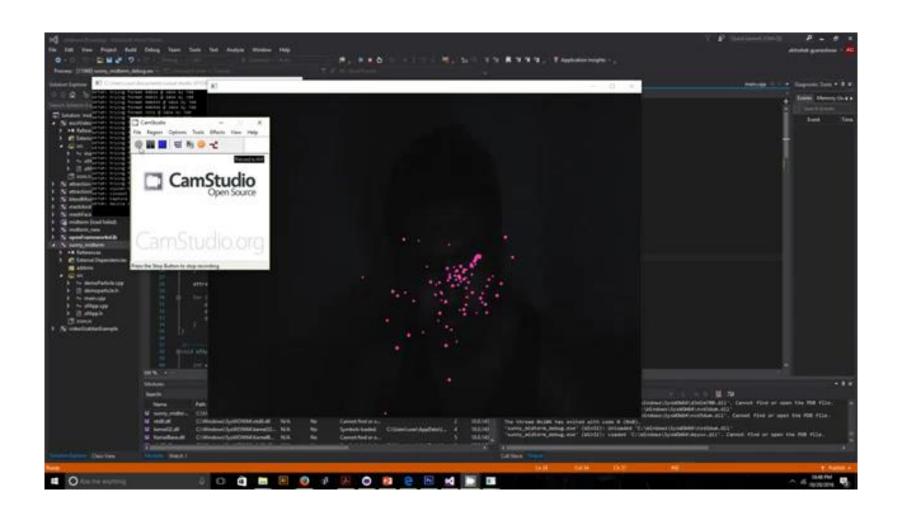
Finding the brightest pixel in an image:

http://openframeworks.cc/ofBook/
chapters/image processing compu
ter_vision.html#preliminariestoima
geprocessing

The Meat

```
□void ofApp::update() {
      int w = vidGrabber.getWidth();
     int h = vidGrabber.getHeight();
      light = 0;
     lightX = 0;
     lightY = 0;
     for (int y = 0; y < h; y++) {
         for (int x = 0; x < w; x++) {
             ofColor colorXY = vidGrabber.getPixelsRef().getColor(x, y);
             float lightXY = colorXY.getBrightness();
             if (lightXY > light) {
                 light = lightXY;
                 lightX = x;
                 lightY = y;
     for (unsigned int i = 0; i < p.size(); i++) {</pre>
         p[i].setMode(currentMode);
         p[i].setXY(lightX, lightY);
         p[i].update();
     for (unsigned int i = 0; i < attractPointsWithMovement.size(); i++) {</pre>
         attractPointsWithMovement[i].x = attractPoints[i].x + ofSignedNoise(i * 10, ofGetElapsedTimef() * 0.7) * 12.0;
         attractPointsWithMovement[i].y = attractPoints[i].y + ofSignedNoise(i * -10, ofGetElapsedTimef() * 0.7) * 12.0;
     vidGrabber.update();
```

Demo



THANK YOU