



## Rules:

1. Each team can have **at most 3 members**, a single member team is also **allowed if not able to form a team**.
2. The members can only belong to the **First and Second year** of any undergraduate degree program in any college.
3. There is **no restriction on branches of the students**.
4. Students from **non-engineering backgrounds can also participate**.
5. **Cross college teams are not allowed**, i.e, members in a team cannot be from different colleges.
6. Only **One member** needs to fill up the google form.
7. You have to create a new repository and share the repository link while filling the registration form. (Repo name should be in the format '**Devheat\_Beta\_Team\_Name**').
8. Github repository
9. Teams cannot change their members after filling the registration form unless there is an extraordinary circumstance.
10. If you have to make any changes to your registration, send an email to [gdsc@iiitsurat.ac.in](mailto:gdsc@iiitsurat.ac.in)
11. The rights to decide the winners remain with **GDSC IIIT Surat**. **The results once declared will be final and binding on all the participants**.
12. The [Devheat Beta Discord Server](#) will be the **primary point of interaction for the participants and organizers, during the hacking phase of the hackathon**.
13. Your team will be added to a **private channel** with your **mentor**, if you are not yet added to a private channel you can tag **Organizers** in #query on the discord server.

## **Problem Statement & Mentors:**

**Know your problem statement and mentor: [DevHeat Beta Teams](#)**

You can either tag @Mentor in #query on the discord server, or directly ask queries to your assigned mentor in the private channel your team has been added in.

**See Detailed [DevHeat Beta Problem Statements](#).**

## **Mode Of Submission:**

1. Each team has to create a well documented README file which should include features of the project, etc and push it in the github repository.
2. A video of not more than 2 minutes has to be recorded, and the link of the video should be attached in the README file.
3. You can keep the video in your google drive, or upload it on Youtube. The link of the video should be in the README file.
4. The deadline for uploading the README file is October 5, 10:00 AM. Any changes made to the README file after 10:00 AM will not be considered.
5. You can keep the video private, but have to give access view access to [gdsc@iiitsurat.ac.in](mailto:gdsc@iiitsurat.ac.in)

## Timeline:

<b>Tuesday, September 26th - Registration Forms released</b>	
<b>Thursday, September 28th</b>	
<b>05:00 PM</b>	Inaugural Session
<b>05:45 PM</b>	Release of Problem Statements
<b>06:00 PM</b>	Hacking phase starts
<b>Friday, September 28th - Mentorship Rounds with assigned mentors</b>	
<b>Wednesday, October 4th</b>	
<b>06:00 PM</b>	Gaming Night
<b>Wednesday, October 4th</b>	
<b>11:59 PM</b>	Hacking Phase Ends
<b>Thursday, October 5th</b>	
<b>10:00 AM</b>	Deadline to submit Video Demo and README File
<b>5:00 PM</b>	Top 10 teams announced
<b>6:00 PM</b>	Demo round begins for top 10 teams
<b>Friday, October 6th- Results announced and hackathon ends</b>	

## DevHeat Beta 2023 Evaluation Scheme:

Parameter	Description	Marks
Understanding	How close is the solution to the actual problem statement?	20
Tools	Are the used tools apt to solve the problem?	20
Code Quality	Uniformity of the code, used method, level of refactoring, modularity and reusability.	20
Design	Does it have a friendly and an attractive User Interface ?	20
Scope of Addition	Can we add more features to this project, without deleting anything from the project?	10
Documentation	Quality and Amount of Documentation of the project.	10
Total	Overall	100

### Prizes for participants:

1. All the participants/team who submit their solution will get a certificate of participation
2. The first 3 teams will get prize money based on their rank.
3. First Prize: ₹3000, Second Prize: ₹2000, Third Prize: ₹1000.
4. The first 3 teams will also get a certificate of appreciation.

### Code of conduct:

1. No participant will contact other participants during the event for the purpose of creating nuisance.
2. Participants will use Discord only for asking help from the mentors, you can email if your query is not responded within 24 hours on Discord.([gdsc@iiitsurat.ac.in](mailto:gdsc@iiitsurat.ac.in))
3. All major code should be written by the team from scratch. Using templates for projects with heavy logic is allowed.

Best of luck for the hackathon!!

Happy Hacking!!

Google Developers Students Club

Indian Institute Of Information Technology, Surat