# ESP32

# 网络服务的开发

是銀酱呀 2024年1月

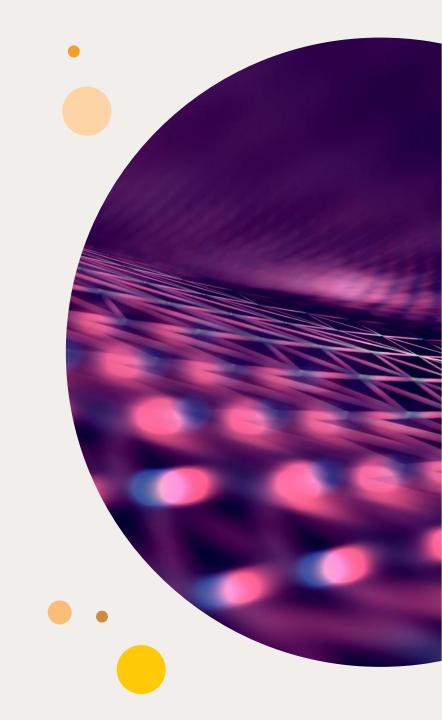


# ESP32 WEB系列教程

01.PLATFORMIO配置

ESP32S3分区表与SPIFFS文件系统

是銀酱呀 2024年1月



# 一. ESP32S3的ROM, RAM 和 FLASH

# 芯片手册摘录:

### CPU 和片上存储器

- 内置 ESP32-S3 系列芯片, Xtensa® 双核 32 位 LX7 微处理器 (支持单精度浮点运算单元), 支持 高达 240 MHz 的时钟频率
- 384 KB ROM
- 512 KB SRAM
- 16 KB RTC SRAM
- 最大 16 MB PSRAM

### 模组集成元件

- 40 MHz 集成晶振
- 最大 16 MB Quad SPI flash

# ➤ Internal ROM (384 KB)

**Internal ROM 是只读存储器,不可编程**。 Internal ROM 中存放有一些系统底层软件的 ROM 代码(程序指令和一些只读数据)

# > Internal SRAM (512 KB)

内部静态存储器(SRAM)是易失性(volatile)存储器,可以快速响应 CPU 的访问请求(通常一个 CPU 时钟周期)

# > RTC Memory (16 KB)

RTC 存储器以静态 RAM (SRAM) 方式实现,因此也是易失性存储器。但是,在 deepsleep 模式下,存放在 RTC 存储器中的数据不会丢失。

# ▶ 片外PSRAM和片外Flash

- ESP32-S3 支持以 SPI、 Dual SPI、 Quad SPI、 Octal SPI、 QPI、 OPI 等接口形式**连接 flash 和片外 RAM**
- 片外Flash可读可写
- ESP32S3芯片手册: https://www.espressif.com/sites/default/files/documentation/esp32-s3-wroom-1\_wroom-1u\_datasheet\_cn.pdf
- ESP32S3存储器类型: https://docs.espressif.com/projects/esp-idf/zh\_CN/latest/esp32s3/api-guides/memory-types.html
- ESP32S3技术参考手册: https://www.espressif.com/sites/default/files/documentation/esp32-s3\_technical\_reference\_manual\_cn.pdf

# 二. platformio.ini配置文件

# ➤ PlatformIO是什么

用户友好且可扩展的集成开发环境,配有一组专业开发工具,提供现代且强大的功能,以加速并简化嵌入式产品的创建和交付。







- PlatformIO官网: https://platformio.org/
- PlatformIO开发环境配置: https://www.bilibili.com/video/BV1Qd4y1p7EQ

# > 开发PlatformIO工程需要的插件



### PlatformIO IDE V3.3.3

Your Gateway to Embedded Software Development Excellence: CMSIS, ESP

禁用 🗸 卸載 🗸 🕸

此扩展已全局启用。



### ESP8266FS V1.1.0

Visual Studio Code extension for ESP8266/ESP32 File System (SPIFFS)



此扩展已全局启用。



C/C++ v1.18.5

Microsoft  $\triangleleft$  microsoft.com  $\bigcirc$  59,904,506  $\qquad \bigstar \bigstar \bigstar \bigstar (551)$ 

C/C++ IntelliSense, debugging, and code browsing.

禁用 🗸 卸載 🗸 切换到预发布版本 🐯

此扩展已全局启用。



## HTML CSS Support v2.0.9

CSS Intellisense for HTML

禁用 🗸 卸載 🗸 🕸

此扩展已全局启用。



### Auto Rename Tag v0.1.10

Auto rename paired HTML/XML tag

禁用 🗸 卸载 🗸 🍪

此扩展已全局启用。



### Live Server v5.7.9

Launch a development local Server with live reload feature for static

禁用 🗸 卸載 🗸 🕸

此扩展已全局启用。

# ➤ platform.ini配置文件

```
[env:esp32-s3-devkitc-1]
   ; 设置板子编译链
    platform = espressif32 @ ^6.5.0
          = esp32-s3-devkitc-1
    board
    framework = arduino
    platform_packages = espressif/toolchain-xtensa-esp32s3@8.4.0+2021r2-patch5
    build unflags = -std=gnu++20
    ; 启用 8MB 的 PSRAM
    build_flags
                                = -DBOARD HAS PSRAM
    board_build.arduino.memory_type = qio_opi
10
    ; 启用 16MB 的 ROM (FLASH)
11
    board_build.arduino.partitions = default_16MB.csv ; 指定为16MB的FLASH分区表
12
    board upload.flash size = 16MB
                                                ; 指定FLASH容量为16MB
13
    ; 启用 spiffs 文件系统
14
    board_build.filesystem = spiffs
15
    extra scripts
16
                        = replace fs.py
    ; 调试相关(启用JTAG调试)
17
    upload_speed = 2000000
18
                               ; USB串行设备(JTAG)的串口号
    upload_port = COM5
19
    debug tool = esp-builtin
20
    debug_init_break = break setup
21
    monitor port = COM7 ; CH340系列的串口号
22
    monitor_speed
23
                 = 115200
    ; 依赖库
24
25
    lib deps =
        esphome/ESPAsyncWebServer-esphome@^3.1.0
26
        esphome/AsyncTCP-esphome@^2.1.2
27
```

# ➤ platform.ini配置文件解读

[env:esp32-s3-devkitc-1]

# Step1:编译链的配置

; 设置板子编译链 platform = espressif32 @ ^6.5.0 = esp32-s3-devkitc-1 board framework = arduino platform packages = espressif/toolchain-xtensa-esp32s3@8.4.0+2021r2-patch5 build unflags = -std=gnu++20espressif/toolchain-xtensa-esp32s3 by Espressif Systems 6.5.0 • Public • Published 2 months ago • dev-platform wi-fi bluetooth xtensa risc-v 12.2.0+20230208 • Public • Published 10 months ago • build tools compiler assembler linker preprocessor + 3 categories ESP32 is a series of low-cost, low-power system on a chip microcontrollers with integrated Wi-Fi and Bluetooth. ESP32 integrates an antenna switch, GCC Toolchain for Espressif ESP32-S3 Xtensa MCUs RF balun, power amplifier, low-noise receive amplifier, filters, and power management modules □ Readme Boards 227 Frameworks 2 <> Examples 19 ✓ Insights 【注】1. 最新的11和12工具链只针对IDF框架 Homepage All 50 versions of espressif32 since November 18, 2016. @ espressif.con 2. 不能使用espressif/toolchain-xtensa-esp32工具链 G.git Major Version Size Published github.com/platformio/platform-espressif3... Major Version Published **№** 20 **▼** 1 GPL-2.0-or-later 6.5.0 (Latest) 1.35 MiB Release Notes 2 months ago Popularity Apache-2.0 12.x 12.2.0+20230208 (Latest 128 MiB 10 months ago Release Notes Stars Issues 6.x 6.4.0 1.35 MiB 5 months ago Release Notes ☆ 93 11 11.2.0+2022r1 93.6 MiB 297 KiB 8 months ago a year ago Release Notes ☆ 771 Last Modified Installed Size 6.3.2 1.35 MiB 8 months ago Release Notes Last Modified Installed Size 8.4.0+2021r2-patch5 80.8 MiB a year ago Release Notes 10 months ago 395 MiB 2 months ago 6.96 MiB 6.3.1 1.35 MiB 9 months ago Release Notes 8.4.0+2021r2-patch3 112 MiB 2 years ago Release Notes Versions 5 6.3.0 1.35 MiB 9 months ago ♦ 6.5.0 (Latest) ♥ 12.2.0+20230208 (Latest) 8.4.0+2021r2-patch2 112 MiB 2 years ago Release Notes 6.2.0 1.35 MiB 10 months ago Release Notes

10 months ago

- espressif32: https://registry.platformio.org/platforms/platformio/espressif32/versions
- espressif/toolchain-xtensa-esp32s3: https://registry.platformio.org/tools/espressif/toolchain-xtensa-esp32s3/versions

# Step2: 配置系统调试与下载工具

```
8 ; 调试相关(启用JTAG调试)
9 upload_speed = 2000000
10 upload_port = COM5 ; USB串行设备(JTAG)的串口号
11 debug_tool = esp-builtin
12 debug_init_break = break setup
13 monitor_port = COM7 ; CH340系列的串口号
14 monitor_speed = 115200
```

# 详细配置过程可以参考另一个UP主的视频



• ESP32自带JTAG: 最简Arduino断点单步调试指南: https://www.bilibili.com/video/BV1eM411d72C

# Step3: 启用片外PSRAM和ROM

```
8 ; 启用 8MB 的 PSRAM
9 build_flags = -DBOARD_HAS_PSRAM
10 board_build.arduino.memory_type = qio_opi
11 ; 启用 16MB 的 ROM(FLASH)
12 board_build.arduino.partitions = default_16MB.csv ; 指定为16MB的FLASH分区表
13 board_upload.flash_size = 16MB ; 指定FLASH容量为16MB
```

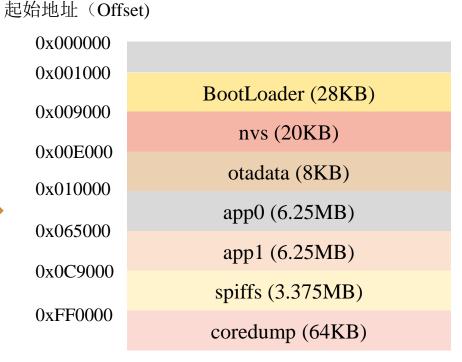
# ESP32S3 对应关系

订购代码 <sup>2</sup>	Flash <sup>3, 4</sup>	PSRAM⁵	环境温度6	模组尺寸7
			(°C)	(mm)
ESP32-S3-WROOM-1-N4	4 MB (Quad SPI)	-	<b>−</b> 40 <b>~</b> 85	
ESP32-S3-WROOM-1-N8	8 MB (Quad SPI)	-	<b>−</b> 40 <b>~</b> 85	
ESP32-S3-WROOM-1-N16	16 MB (Quad SPI)	-	<b>−40 ~ 85</b>	18.0
ESP32-S3-WROOM-1-H4	4 MB (Quad SPI)	-	<b>−40 ~ 105</b>	
ESP32-S3-WROOM-1-N4R2	4 MB (Quad SPI)	2 MB (Quad SPI)	<b>−</b> 40 <b>~</b> 85	× 25.5
ESP32-S3-WROOM-1-N8R2	8 MB (Quad SPI)	2 MB (Quad SPI)	<b>−</b> 40 <b>~</b> 85	23.3 ×
ESP32-S3-WROOM-1-N16R2	16 MB (Quad SPI)	2 MB (Quad SPI)	<b>−</b> 40 <b>~</b> 85	3.1
ESP32-S3-WROOM-1-N4R8	4 MB (Quad SPI)	8 MB (Octal SPI)	<b>−</b> 40 <b>~</b> 65	3.1
ESP32-S3-WROOM-1-N8R8	8 MB (Quad SPI)	8 MB (Octal SPI)	<b>−40 ~ 65</b>	
ESP32-S3-WROOM-1-N16R8	16 MB (Quad SPI)	8 MB (Octal SPI)	<b>−40 ~ 65</b>	
ESP32-S3-WROOM-1-N16R16V <sup>8</sup>	16 MB (Quad SPI)	16 MB (Octal SPI)	<b>−40 ~ 65</b>	

- ESP32S3芯片手册: https://www.espressif.com/sites/default/files/documentation/esp32-s3-wroom-1\_wroom-1u\_datasheet\_cn.pdf
- Code+platformio配置ESP32-S3-N16R8(8MB PSRAM + 16MB FLASH)工程: https://www.cnblogs.com/macrored/p/17357581.html

# 分区表与Flash分区(1):默认分区

# default\_16MB.csv 文件 1 # Name, Type, SubType, Offset, Size, Flags 2 nvs, data, nvs, 0x9000, 0x5000, 3 otadata, data, ota, 0xe000, 0x2000, 4 app0, app, ota\_0, 0x10000, 0x640000, 5 app1, app, ota\_1, 0x650000,0x640000, 6 spiffs, data, spiffs, 0xc90000,0x360000, 7 coredump, data, coredump,0xFF0000,0x10000,



- Size大小的换算举例: 0x640000 Byte = 6553600 Byte =  $\frac{6553600}{1024 \times 1024}$  MB = 6.25 MB
- 0x001000之前不存放数据
- **nvs**: 存放WiFi相关的数据
- otadata: 系统从哪个app分区启动由此分区内的信息决定
- **app0**和**app1**分区:用于保存OTA(空中升级)下载的固件。OTA启用后,OTA下载的固件镜像交替保存于OTA\_0/OTA\_1分区,分区,镜像验证后,OTA data分区更新,指定在下一次启动时使用该镜像。OTA不会影响到Factory app分区(后面介绍),这样用户可以随时恢复到出厂状态。
- **spiffs**分区用于存放spiffs文件系统
- · core dump分区用于查找系统崩溃时的软件错误,系统崩溃的时候会将调试信息写入到Flash中保存以便对崩溃原因进行分析。

# 分区表与Flash分区(2): 其他分区类型与factory分区

# Single factory app, no OTA

```
# ESP-IDF Partition Table
# Name, Type, SubType, Offset, Size, Flags
nvs, data, nvs, 0x9000, 0x6000,
phy_init, data, phy, 0xf000, 0x1000,
factory, app, factory, 0x10000, 1M,
```

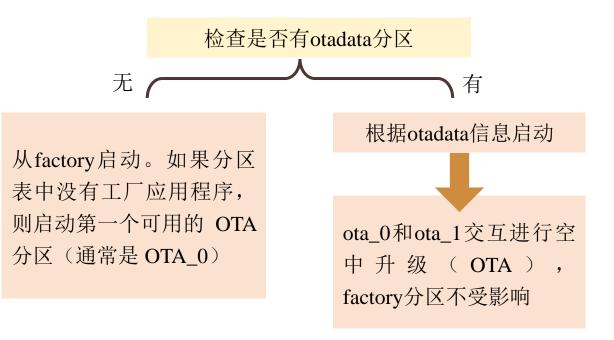
# Factory app, two OTA definitions

```
# ESP-IDF Partition Table

# Name, Type, SubType, Offset, Size, Flags

nvs, data, nvs, 0x9000, 0x4000,
otadata, data, ota, 0xd000, 0x2000,
phy_init, data, phy, 0xf000, 0x1000,
factory, app, factory, 0x10000, 1M,
ota_0, app, ota_0, 0x110000, 1M,
ota_1, app, ota_1, 0x210000, 1M,
```

- factory用于保存工厂(出厂)应用程序。
- ESP32的启动流程如下



- ESP32分区表分析总结: https://goodmemory.cc/esp32-patition-table/
- 分区表-ESP-IDF编程指南: https://docs.espressif.com/projects/esp-idf/zh\_CN/latest/esp32s3/api-guides/partition-tables.html
- ESP32分区表图解: https://blog.csdn.net/toopoo/article/details/107327828
- ESP32的调试工具coredump: https://blog.csdn.net/tidyjiang/article/details/72123346

# Step4: 启用spiffs文件系统

21 ; 启用 spiffs 文件系统 22 board\_build.filesystem = spiffs 23 extra\_scripts = replace\_fs.py

# Windows默认文件系统: NTFS



# SPIFFS文件系统

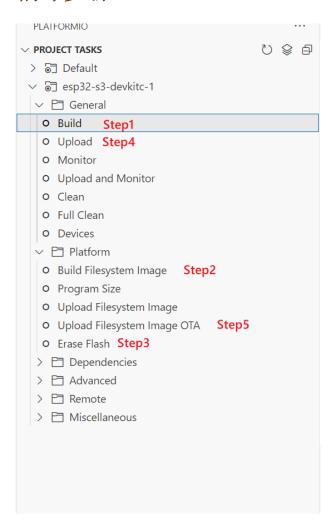
- 在指定的地址保存数据而不会因为重新更新而删除(如校准数据, 步态数据)
- 不用外置的SD卡,节约了硬件资源
- 保存HTML和CSS文件以建立Web服务器
- 保存图像,音频等文件
- 目前, SPIFFS 尚不支持目录,但可以生成扁平结构。如果 SPIFFS 挂载在 /spiffs 下,在 /spiffs/tmp/myfile.txt 路径下创建一个文件则会在 SPIFFS 中生成一个名为 /tmp/myfile.txt 的文件,而不是在 /spiffs/tmp 下生成名为 myfile.txt 的文件;
- 文件系统SPIFFS: https://docs.petoi.com/v/chinese/li-cheng/12.-wen-jian-xi-tong-spiffs
- Vscode.platformIO.spiffs基础配置: https://blog.csdn.net/weixin\_43114955/article/details/106158294
- 三分钟上马 ESP32 spiffs文件系统: https://blog.csdn.net/weixin\_44821644/article/details/109480902
- 使用Arduino开发ESP32(12):文件和文件系统使用(基于SPIFFS): https://blog.csdn.net/Naisu\_kun/article/details/90442925

# 实验1 1: 检测片外PSRAM和ROM启动成功

# 源码:

```
#include <Arduino.h>
     #include <SPIFFS.h>
     #include "log.h"
     void setup()
         Serial.begin(115200);
         Serial.println();
 8
 9
         LOG_DEBUG("Deafult free size in RAM: ");
10
11
         LOGLN(heap_caps_get_free_size(MALLOC_CAP_DEFAULT));
12
         LOG_DEBUG("Flash size: ");
         LOGLN(ESP.getFlashChipSize());
13
14
15
         SPIFFS.begin(true);
         LOGLN_INFO("Start SPIFFS success!");
16
17
18
     void loop(){
19
         vTaskDelay(1000);
21
```

# 编译步骤:



# 现象:

```
ESP-ROM:esp32s3-20210327
Build:Mar 27 2021
rst:0x1 (POWERON),boot:0x28 (SPI_FAST_FLASH_BOOT)
SPIWP:0xee
mode:DIO, clock div:1
load:0x3fce3808,len:0x44c
load:0x403c9700,len:0xbd8
load:0x403c700,len:0x2a80
entry 0x403c98d0

DEBUG: Deafult free size in RAM: 8757975
DEBUG: Flash size: 16777216
INFO: Start SPIFFS success!
```

• 实验源码: https://github.com/sunshineharry/ESP32\_WebServer