

Computer Networks Project Report

Aim: To make a Quiz game

Language Used: Python(includes Pygame)

Description:

This project is done using Python and Pygame. In this game we run the server in the local system making sure that the server IP address and my system IP address is same. In case, you need to run the code as a server, change the server IP address to your system address in server.py and network.py. This game is played by 3 players at a time and the server doesn't allow players to play till the no of players reach 3. When you open a game, you can answer but you cannot get a new question till all your contestants answer the question. When the no of players exceede 3, the server makes the group of 3 contestants and have different games for the set of 3.

How to play:

First click on the screen. If there are 3 contestants, then the questionnaire starts. Click on the option box choosen. The responses of the contestants are displayed on the screen. The player who gets 5 points first is the winner. No time limit for the questions to be answered.