# PROBABILISTIC GRAPHICAL MODELS IN PYTHON A CRASH COURSE

Aileen Nielsen

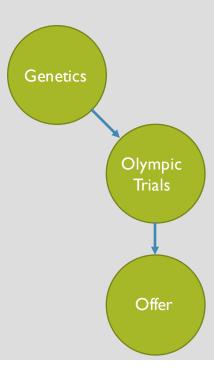
Aileen.A.Nielsen@gmail.com

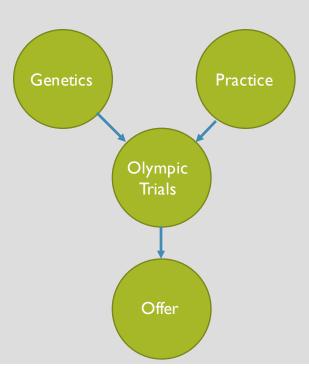
# BAYESIAN NETWORKS But really... A CRASH COURSE

# WHAT ARE THEY AND WHY SHOULD I USE THEM?

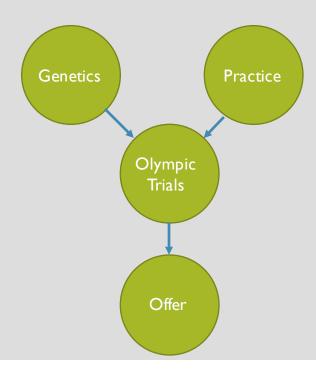




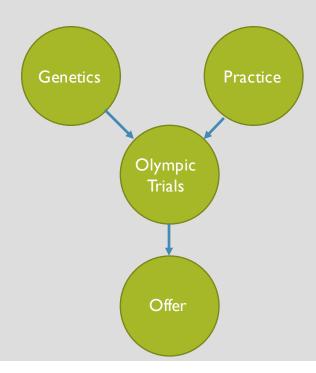




 Use what you know about direct relationships between variables to get information about more complicated relationships



- Use what you know about direct relationships between variables to get information about more complicated relationships
- Store your data/probabilities in a form where it's easy to input evidence and get out updated information



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- Think Markov

### **COMMON APPLICATIONS**

 Medical diagnostics – model how a physician thinks



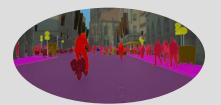
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 Image processing – labeling pixels with information about their neighbors



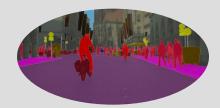
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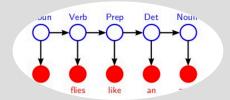
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Natural language processing

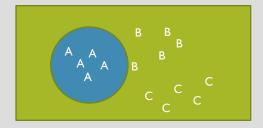


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# BASIC CONCEPTS

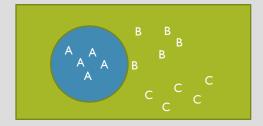
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• What is the probability of event A happening?



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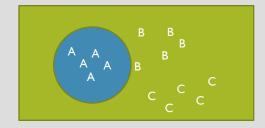
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• Basic idea: Count up all the A's and divide that by the total number of possibilities:

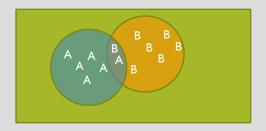
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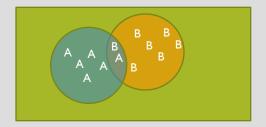


- Basic idea: Count up all the A's and divide that by the total number of possibilities:
- P(A) = (# A)/(# A + # B + # C)

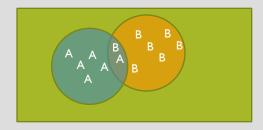
• The real world is not so discrete. Multiple things of interest can happen simultaneously.



• What is the probability of A & B?

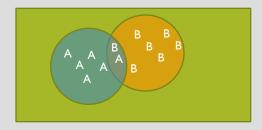


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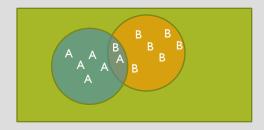
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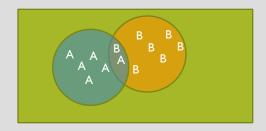
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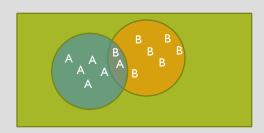


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- We can also write this as P(B) \* P(A|B)

 What we have discovered is a rule for finding what is ordinarily more interesting: P(One Event | Another Event)

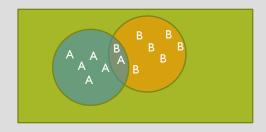


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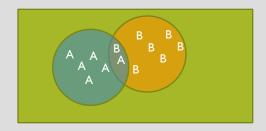
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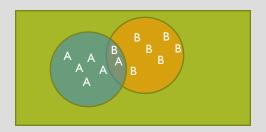
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- We said P(A & B) = P(A) \* P(B|A)
- We also said P(A&B) = P(B) \* P(A|B)
- We can isolate either P(A|B) or P(B|A) and compute from simpler probabilities

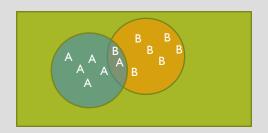
### BAYES' THEOREM

$$P(A|B) = P(B|A) * P(A)/P(B)$$



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- The **conditional probability distribution** looks at how the probabilities of A are distributed given a certain value, say, for B: P(A = a | B = b)
- The **marginal probability distribution** is a distribution that results from averaging over one variable to get the probability distribution of the other. For example, the marginal probability distribution of A when A and B are related would be given by  $P_A(a) =$

$$\int_{B} P(a|b)P(b)db$$

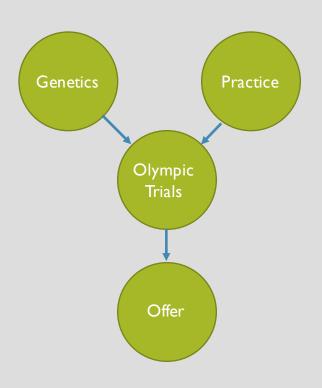
# BUT WHERE ARE THE GRAPHICAL MODELS?

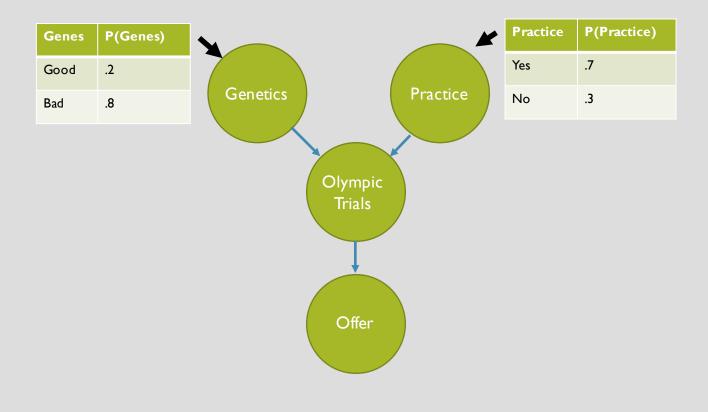
### **BAYES NETWORK**

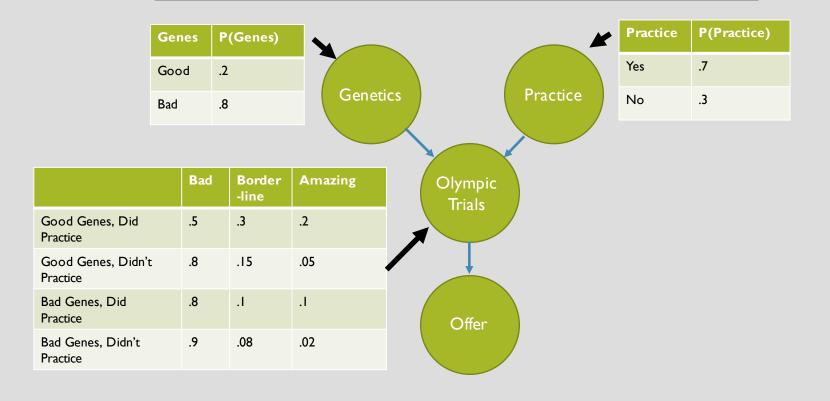
• A Bayes Network is a structure that can be represented as a **directed**, **acyclic** graph.

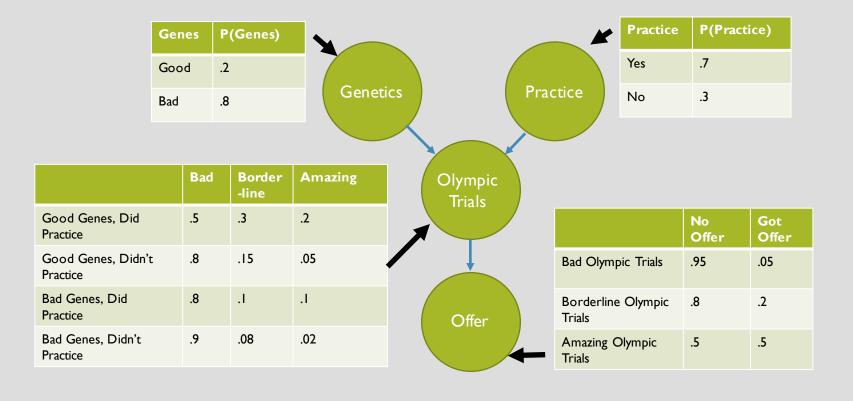
# **BAYES NETWORK**

- A Bayes Network is a structure that can be represented as a directed, acyclic graph.
- The advantages are two-fold:
  - 1. Allow a compact representation of the joint distribution from the chain rule for Bayes networks
  - 2. Observe conditional independence relationships between vertices/random variables



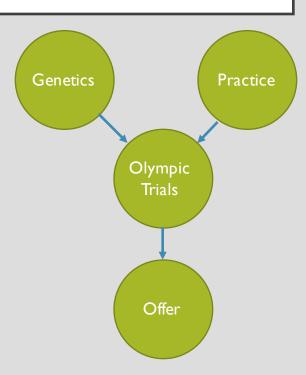






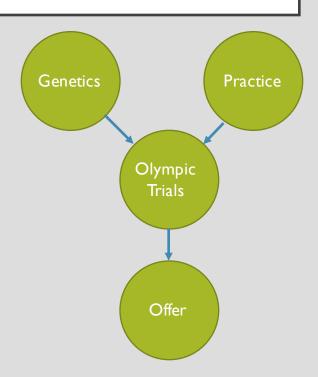
# THINK ABOUT IT

Does an Offer depend on Genetics?



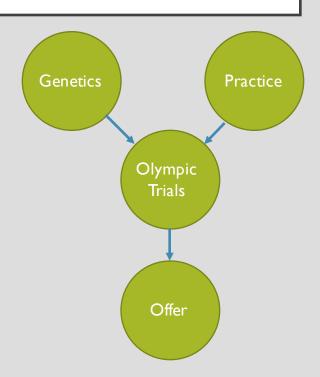
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- Does an Offer depend on Genetics if you know Practice?



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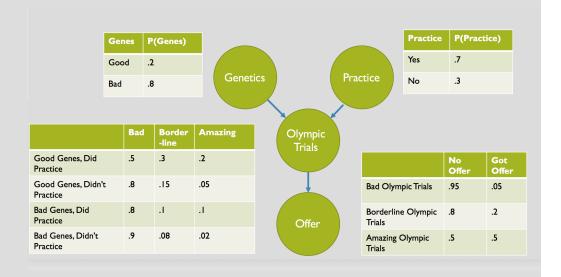
- Does an Offer depend on Genetics?
- Does an Offer depend on Genetics if you know Practice?
- Does an Offer depend on Genetics if you know Olympic Trials performance?



LET'S SEE HOW IT WORKS...

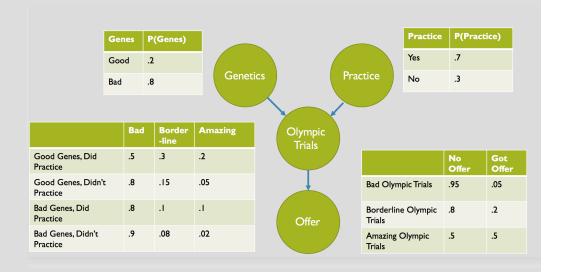
# CONDITIONAL PROBABILITY DISTRIBUTION (CPD)

 Each node (random variable) in your Bayesian Nework has a CPD associated with it.



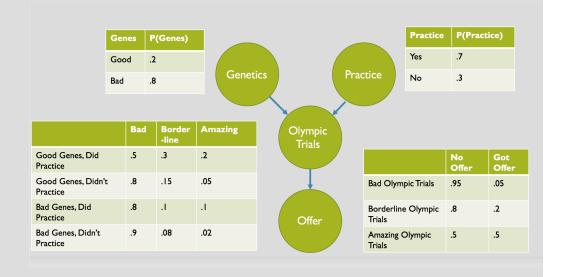
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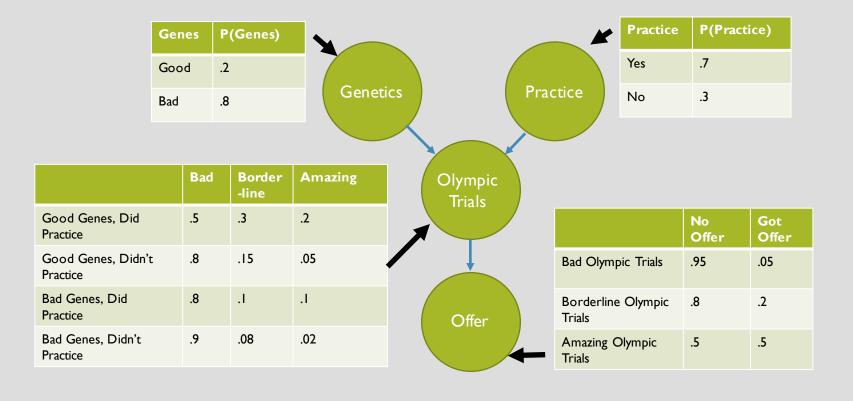
- Each node (random variable) in your
   Bayesian Nework has a CPD associated with it.
- If a node has parents, the associated
   CPD represent P(value | parent's value)
- If a node has no parents, the CPD represents P(value), the unconditional probability of that value



# LET'S LOOK AT HOW TO DOTHIS WITH **PGMPY**

- I. Define network structure
- 2. Add network parameters
- 3. Go!

# FOR REFERENCE



# LET'S COMPARE SYNTAXES

# LIBPGM

(PYTHON 2, CTS DISTRIBUTIONS)

#### Input structure:

```
{ "V": ["Letter", "Grade",
"Intelligence", "SAT", "Difficulty"],
"E": [["Intelligence", "Grade"],
["Difficulty", "Grade"],
["Intelligence", "SAT"], ["Grade",
"Letter"]], "Vdata": { "Letter": {
"ord": 4, "numoutcomes": 2, "vals":
["weak", "strong"], "parents":
["Grade"], "children": None, "cprob":
{ "['A']": [.1, .9], "['B']": [.4,
.6], "['C']": [.99, .01] } },
```

#### Sample from graph:

```
# load nodedata and graphskeleton
nd = NodeData()
skel = GraphSkeleton()
nd.load("../tests/unittestdict.txt")
# any input file
skel.load("../tests/unittestdict.txt")
# topologically order graphskeleton
skel.toporder()
# load bayesian network
bn = DiscreteBayesianNetwork(skel, nd)
# sample result = bn.randomsample(10)
```

# Get conditional probability given data:

bn.specificquery(dict(Offer='1'),
dict=(Grades='0'))

#### Learn structure:

```
learner = PGMLearner()
data = bn.randomsample(200)
result =
learner.discrete_consraint_estimates
tructure(data)
```

## **POMEGRANATE**

(PYTHON 3, DISCRETE DISTRIBUTIONS)

#### Input structure part 1:

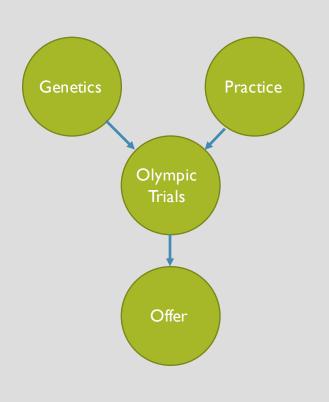
```
# The guests initial door selection is completely random
guest = DiscreteDistribution( { 'A': 1./3, 'B': 1./3,
\# The door the prize is behind is also completely random s2 = State( prize, name="prize" )
prize = DiscreteDistribution( { 'A': 1./3, 'B': 1./3,
'C': 1./3 } )
# Monty is dependent on both the guest and the prize.
monty = ConditionalProbabilityTable(
[[ 'A', 'A', 'A', 0.0 ],
[ 'A', 'A', 'B', 0.5 ],
[ 'A', 'A', 'C', 0.5 ],
```

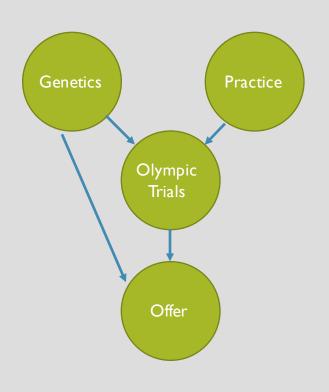
```
level name.
s1 = State( guest, name="guest" )
s3 = State( monty, name="monty" )
# Create the Bayesian network object with a useful nam# in self.states.
network = BayesianNetwork( "Monty Hall Problem" )
# Add the three states to the network
network.add states( [ s1, s2, s3 ] )
# Add transitions which represent conditional
dependencies, where the second node is conditionally
dependent on the first node (Monty is dependent on both eliefs = map( str, beliefs ) #
quest and prize) network.add transition ( s1, s3)
network.add transition( s2, s3) network.bake()
```

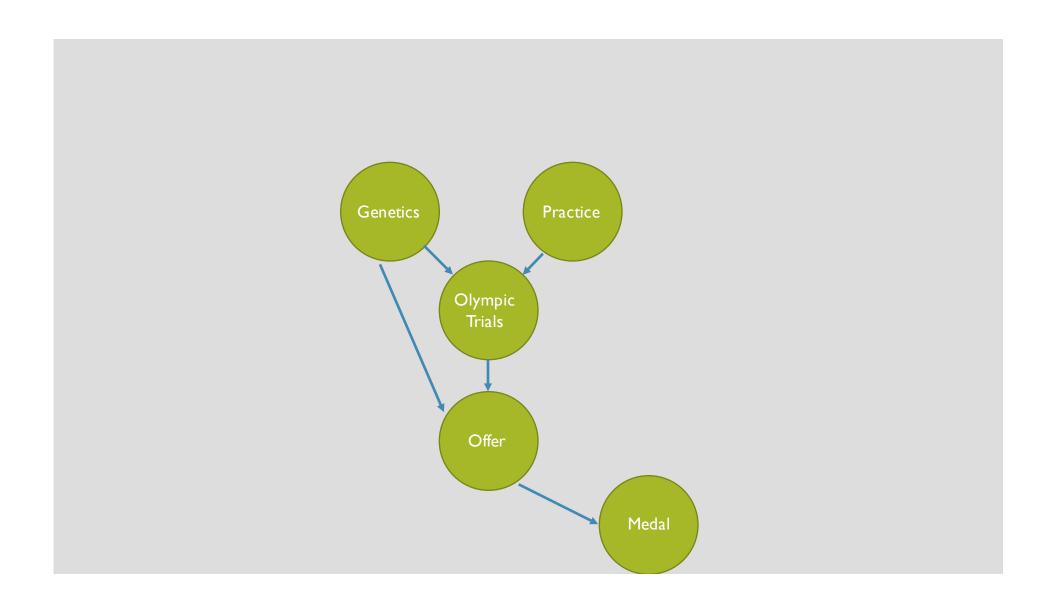
#### Map out conditional probabilities:

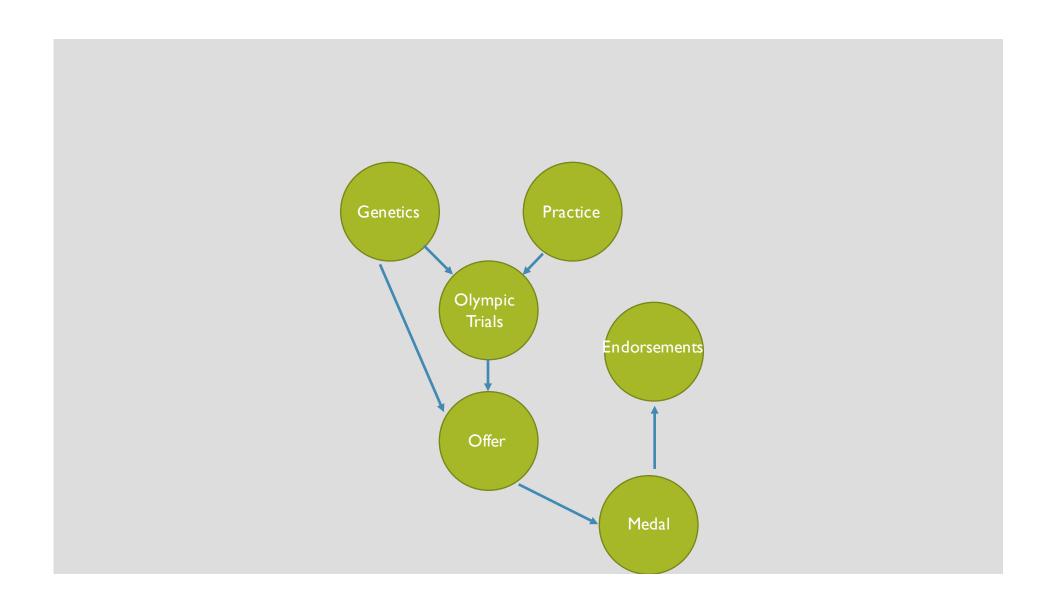
```
# State objects hold both the distribution, and a high observations = { 'guest' : 'A' }
                                               # beliefs will be an array of
                                               posterior distributions or clamped
                                               values for each state, indexed
                                               corresponding to the order
                                               beliefs = network.forward backward(
                                               observations )
                                               # Convert the beliefs into a more
                                               readable format
                                               Print out the state name and belief
                                               for each state on individual lines
                                               print "\n".join( "{}\t{}".format(
                                               state.name, belief ) for state,
                                               belief in zip( network.states,
                                               beliefs ) )
```

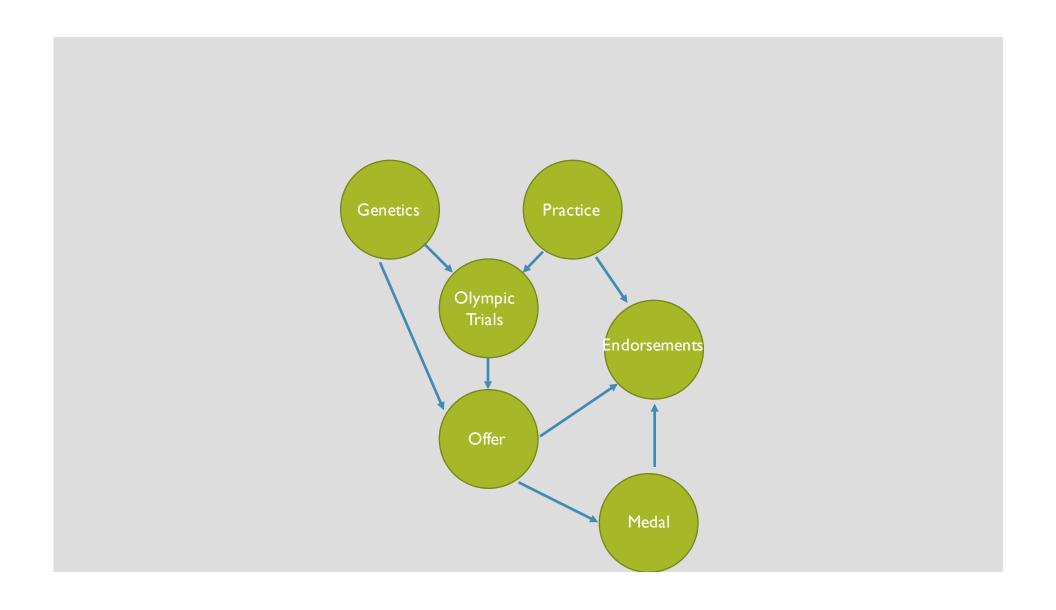


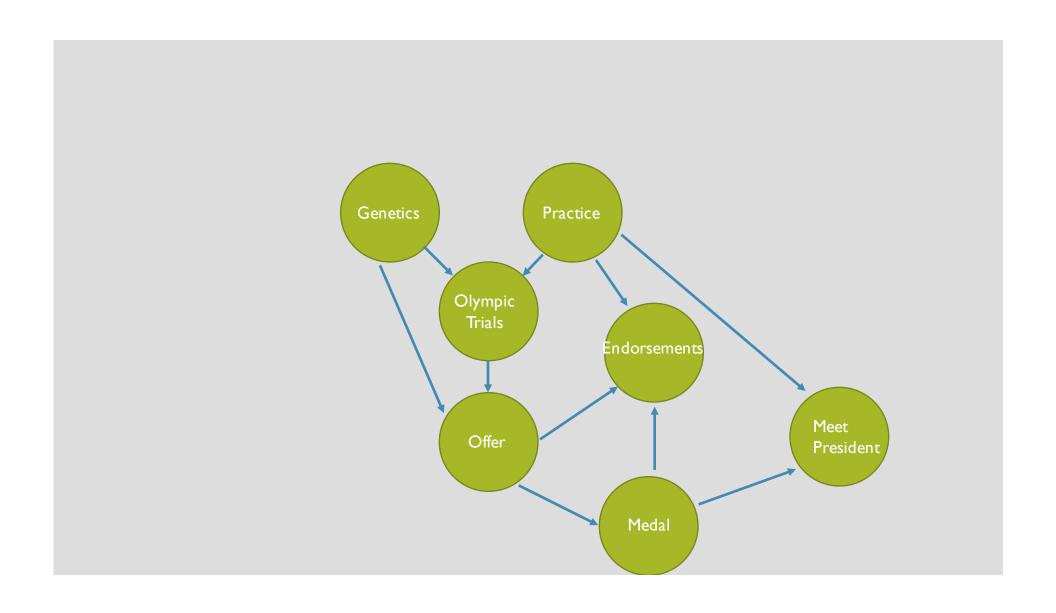


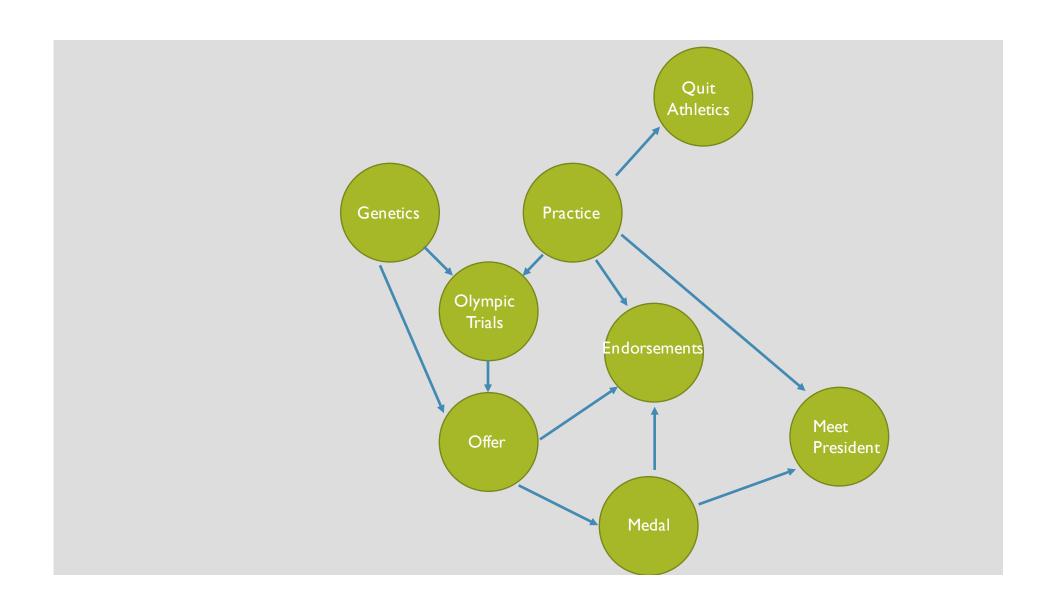


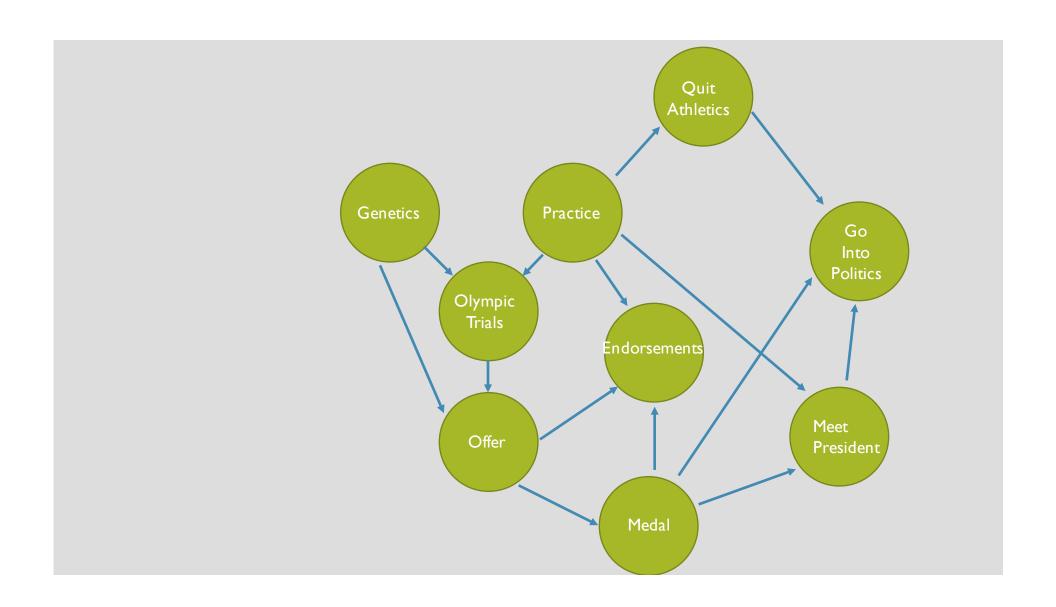












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- You can input what you know, or intuit, and let the models tell you what you don't know...or don't feel like calculating
- You can extract probabilities from your data if you have an underlying intuition for the domain structure
- You can extract structure and your probabilities given lots of computing power, though this is suboptimal

# **LEARN MORE**

Markov Networks (undirected)

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- Graphical Models are increasingly used by the Python data analysis community. Many young open source projects are actively seeking contributors and adding new features now.

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- Graphical Models are increasingly used by the Python data analysis community. Many young open source projects are actively seeking contributors and adding new features now.
- There's a whole vocabulary and set of symbolic logical rules to better understand how graphs work it's generally a good idea to learn these if you want to work more with python graphical models

