

# Cover Page for *Mary's Game*:

## Brief Overview:

This is a story about a girl who goes on a journey to become a better person after her teacher told her to do so. She must help three people and once she does, she must go back and talk to the prince.

- Timeline
  - **Game:**
    - **Milestone 1:** Cover Page done. Start Menu completed. Main character must be able to move around using keyboard or mouse. Have a background with complexity. At least one other game character and an item on the screen.
    - **Milestone 2:** Have two other non player game characters and two different items working. Working means you can interact with the characters. For the items, that means you can collect at least 2 items and be shown in the inventory.
    - **Milestone 3:** Quest one and two are completed. Make sure to display the Quest number.
    - Project completion.