#### VE281

Data Structures and Algorithms

# Hash Table Size, Rehashing, and Applications of Hashing

#### **Learning Objectives:**

- Know how to determine hash table size
- Know why rehashing is needed and how to rehash
- Know amortized analysis
- Know a few typical applications of hashing

### Outline

- Hash Table Size and Rehashing
- Applications of Hashing

#### Determine Hash Table Size

- First, given **performance** requirements, determine the maximum permissible **load factor**.
- Example: we want to design a hash table based on linear probing so that on average
  - An unsuccessful search requires no more than 13 compares.
  - A **successful** search requires no more than 10 compares.

$$U(L) = \frac{1}{2} \left[ 1 + \left( \frac{1}{1 - L} \right)^2 \right] \le 13 \quad \Rightarrow L \le \frac{4}{5}$$

$$S(L) = \frac{1}{2} \left[ 1 + \frac{1}{1 - L} \right] \le 10 \implies L \le \frac{18}{19}$$



#### Determine Hash Table Size

• For a fixed table size, estimate maximum number of items that will be inserted.

- Example: no more than 1000 items.
  - For load factor  $L = \frac{|S|}{n} \le \frac{4}{5}$ , table size  $n \ge \frac{5}{4} \cdot 1000 = 1250$
  - Pick n as a **prime** number. For example, n = 1259.

However, sometimes there is no limit on the number of items to be inserted.

### Rehashing

#### Motivation

- With more items inserted, the load factor increases. At some point, it will exceed the threshold (4/5 in the previous example) determined by the performance requirement.
- For the separate chaining scheme, the hash table becomes inefficient when load factor *L* is too high.
  - If the size of the hash table is fixed, search performance deteriorates with more items inserted.
- Even worse, for the open addressing scheme, when the hash table becomes full, we **cannot** insert a new item.

# Rehashing

- To solve these problems, we need to **rehash**:
  - Create a <u>larger</u> table, scan the current table, and then insert items into new table using the new hash function.
  - <u>Note</u>: The order is from the beginning to the end of the current table. Not original insertion order.
- We can approximately double the size of the current table.
- <u>Observation</u>: The single operation of rehashing is time-consuming. However, it does not occur frequently.
  - How should we justify the time complexity of rehashing?

### **Amortized Analysis**

- Amortized analysis: A method of analyzing algorithms that considers the entire sequence of operations of the program.
  - The idea is that while certain operations may be costly, they don't occur frequently; the less costly operations are much more than the costly ones in the long run.
  - Therefore, the cost of those expensive operations is **averaged** over a sequence of operations.
  - In contrast, our previous complexity analysis only considers a single operation, e.g., insert, find, etc.

# Amortized Analysis of Rehashing

- Suppose the threshold of the load factor is 0.5. We will double the table size after reaching the threshold.
- Suppose we start from an empty hash table of size 2M.
- Assume O(1) operation to insert up to M items.
  - Total cost of inserting the first M items: O(M)
- For the (M + 1)-th item, create a new hash table of size 4M.
  - Cost: O(1)
- Rehash all M items into the new table. Cost: O(M)
- Insert new item. Cost: O(1)

Total cost for inserting M + 1 items is 20(M) + 20(1) = 0(M).

# Amortized Analysis of Rehashing

Total cost for inserting M + 1 items is O(M).

- The average cost to insert M + 1 items is O(1).
  - Rehashing cost is **amortized** over individual inserts.

### Outline

- Hash Table Size and Rehashing
- Applications of Hashing

# Application: De-Duplication

- Given: a stream of objects
  - Linear scan through a huge file
  - Or, objects arriving in real time
- Goal: remove duplicates (i.e., keep track of unique objects)
  - E.g., report unique visitors to website
  - Or, avoid duplicates in search result
- Solution: when new object x arrives,
  - Look x in hash table H
  - If not found, insert x into H

## Application: 2-SUM Problem

- ullet Given: an unsorted array A of n distinct integers. Target sum t.
- Goal: determine whether or not there are two numbers x and y in A with

$$x + y = t$$

- 1. <u>Naïve solution</u>: exhaustive search of pairs of number
  - Time:  $\Theta(n^2)$
- 2. Better solution: 1) Sort A; 2) For each x in A, look for t x in A via binary search.
  - Time:  $\Theta(n \log n)$
- 3. Best: 1) Insert elements of A into hash table H; 2) For each x in A, search for t x.
  - Time:  $\Theta(n)$

# Further Immediate Application

Spellchecker

Database

#### Hash Table

#### Summary

- Choice of the hash function.
- Collision resolution scheme.
- Hash table size and rehashing.
- Time complexity of hash table versus sorted array
  - insert(): O(1) versus O(n)
  - find(): O(1) versus  $O(\log n)$
- When **NOT** to use hash?
  - Rank search: return the k-th largest item.
  - **Sort**: return the values in order.