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 SOLVED

QGraphicsView - track mouse position without press?



(/user/dariusz) **Dariusz (/user/dariusz)** 2018年5月26日 下午6:05 (/post/460351)

Hey

I have few QGraphicsItems in my scene/view. I'd like to enlarge them if mouse is within x distance from the item. So that pressing on them is easier in case they are small.

Can any1 suggest how I can track the mouse in graphic view & more ?

I tried getting mouseMoveEvent and then somehow see if there is a "visible items" array in view to loop over to check their position/distance from mouse. But the mouseMoveEvent don't get fired till the mouse button is pressed so that did not work.

What other events can I use? Do I need to install some event filter?



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(/user/dheerendra) **dheerendra (/user/dheerendra)**  (/groups/qt-champions-2017) 2018年5月26日 下午6:31 (/post/460357) 

you need to enable the mouseTracking with setMouseTracking(true) for QGraphicsView. Then you can track the mouse movement without press and move. Use setAcceptHoverEvents(true) for QGraphicsItem

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