UniVerse

A New Generation VR **Social Media Platform**

ENTER













COMPETITION



GO-TO-MARKET



REVENUE Model

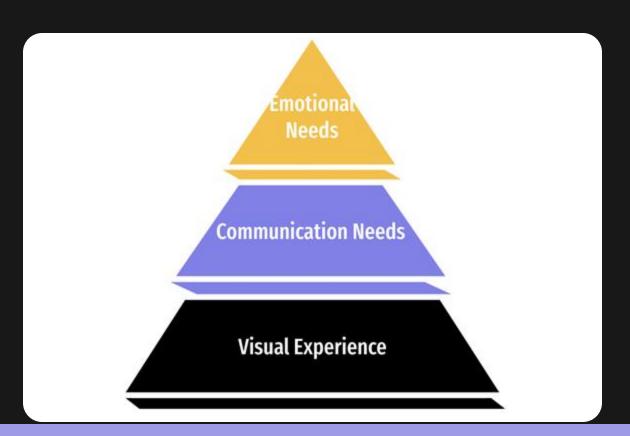


MILESTONE



EXIT STRATEGY











There is no user-friendly and highly engaging immersive social media platform that enables **deep emotional connections**.



COMPETITION



GO-TO-MARKET



REVENUE Model



MILESTONE



EXIT STRATEGY



UniVerse

A VR social network platform with immersive user experience









GO-TO-MARKET



REVENUE Model



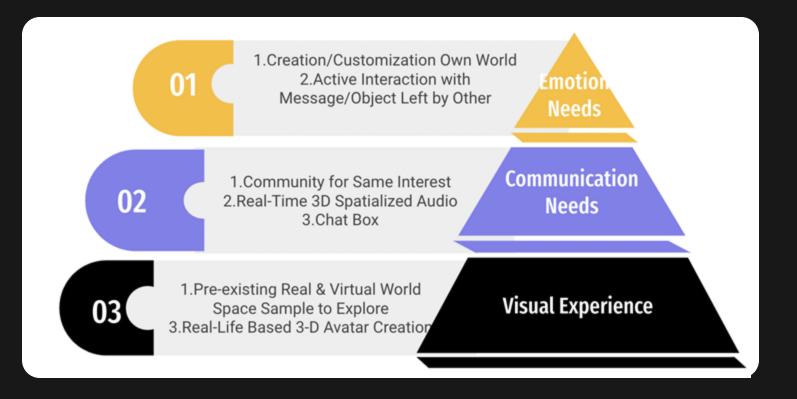
MILESTONE



EXIT STRATEGY

SOLUTIONS













GO-TO-MARKET



REVENUE Model



MILESTONE

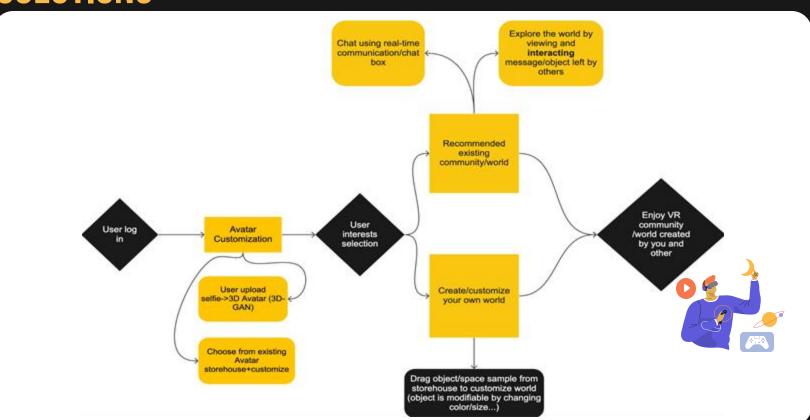


EXIT STRATEGY



SOLUTIONS







PROBLEM



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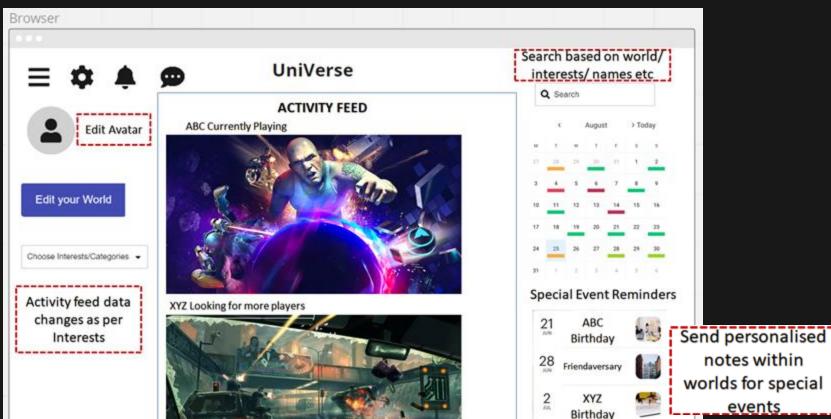
EXIT STRATEGY



USER DASHBOARD



events









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REVENUE MODEL



MILESTONE



EXIT STRATEGY









	VR Chat	HTC, VIVE	Roblox	AltspaceVR	Mozilla Hubs	Universe
Real-life based avatar customization						~
Storehouse for object and space		✓	✓	✓	✓	✓
Active interaction with space (leave message+object)						✓
Easy customization of object+space (no code required)		✓	~			✓
Community with the same interests						~
3D pen/draft	~	✓			✓	✓







COMPETITION



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REVENUE Model



MILESTONE



EXIT STRATEGY

VIRAL MARKETING - REACHING FIRST 1 MILLION USER



Social Media Ad





CREATE YOUR OWN AVATAR IN 5 MIN

- Advertise on Social Media Platform to invite people to create a VR Avatar.
- Allow user to share the avatar via their network.

TIKTOK VIDEO CHALLENGI

- Promote users to create Tik-Tok video showing their before-after transformation into their VR Avatar.
- Share the video on Tik-Tok and Twitter











GO-TO-MARKET



REVENUE MODEL



MILESTONE



EXIT STRATEGY



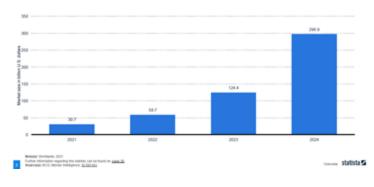
VR MARKET GROWTH





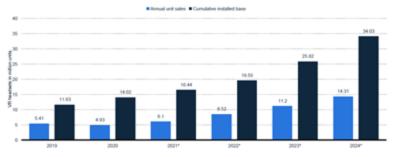
Augmented (AR), virtual reality (VR), and mixed reality (MR) market size worldwide from 2021 to 2024 (in billion U.S. dollars)

Augmented (AR), virtual reality (VR), and mixed reality (MR) market size 2021-2024



Virtual reality (VR) headset unit sales worldwide from 2019 to 2024 (in million units)

VR headset unit sales worldwide 2019-2024



Noteing Workway, 2019 to 2021 Further information regarding this statistic can be found on gage 35. Sourcept: Affiliary Intelligence, Aff Involv. 27:577000

terrent statista 🕏



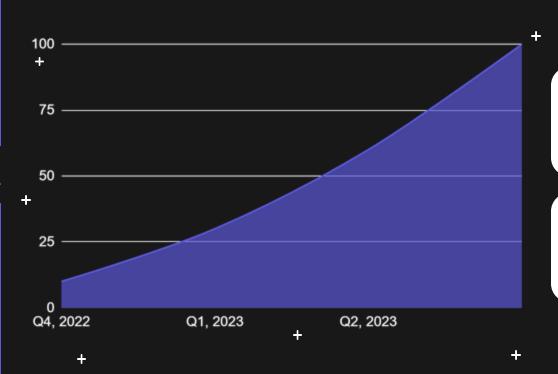












1 MILLION

Active users by Q3, 2023

100.000.000

Mentions & Interactions













GO-TO-MARKET





MILESTONE



EXIT STRATEGY



REVENUE STREAM







BRAND ADVERTISING

Companies to set up Virtual Presence in the worlds and interact directly with users



MARKETPLACE COMMISSION

Earn commissions from community created VR Asset on Marketplace



VR EVENTS

Host virtual events such as fashion show, concert, meet & greet







COMPETITION



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REVENUE Model



MILESTONE



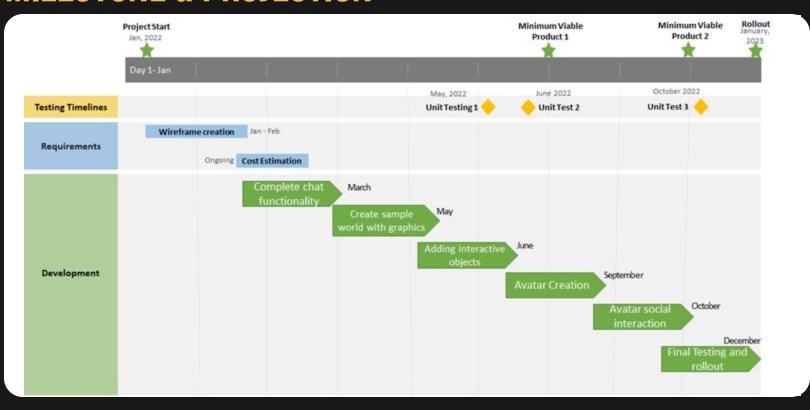
EXIT STRATEGY







MILESTONE & PROJECTION













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REVENUE MODEL



MILESTONE







EXIT STRATEGY

Build and iterate fast to acquire massive user base within 1-2 years.

Large collection of user-created 3D assets could be converted to use in other VR platforms





Large technology players such as Meta has yet to launch products with similar features.

Partnership/acquisition would be mutually beneficial.











GO-TO-MARKET



REVENUE MODEL



MILESTONE



EXIT STRATEGY



OUR TEAM







HAO SUN

MBA Student at Tepper, specialized in Finance/Market Strategy

ROSIE GAO

MISM BIDA Student at Heinz, specialized in product focused data science

SHIHONG LIU

MISM Student at Heinz

SUPARNA SHETTY

MISM BIDA Student at Heinz, specialized in analytics and strategy

JOCELYN PAN

Undergraduate at Dietrich College







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EXIT STRATEGY



INVESTMENT THESIS



- The best VR Social Media Platform that leverage VR technology to add real value to the social experience.
- Build communities based on shared interests and geographical locations.
- Easily integrated with offline businesses to monetize with maps in the platform.
- Original and high quality contents generated add and retain value on the platform.
- It's a network effects business, which means it has inherent defensibility with a network.







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REVENUE MODEL



MILESTONE



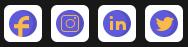
EXIT STRATEGY











Do you have any questions?

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