

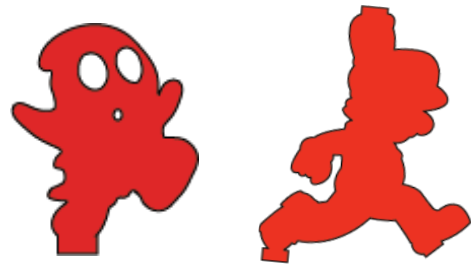
OBJECTIVE

Be the first player
to reach Princess
Peach!



RULES

- Set up the board and pick a main character piece (Mario, Shy Guy)
- The youngest player rolls the dice
- Advance the number of spaces according to the number on the dice
- Different obstacles can set the player back a certain amount of spaces.

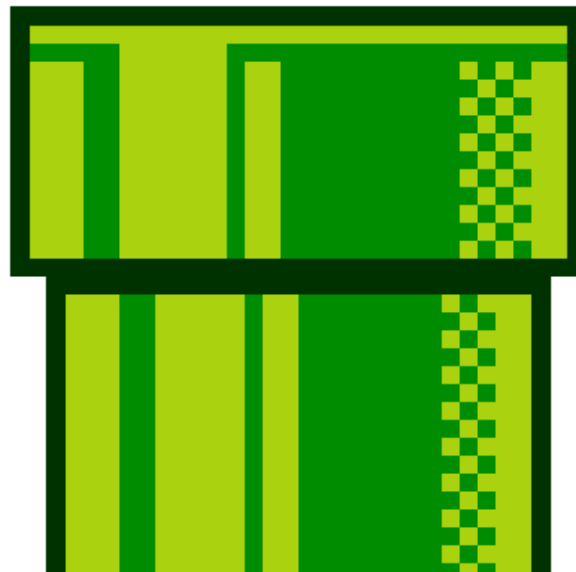


GROUP MEMBERS

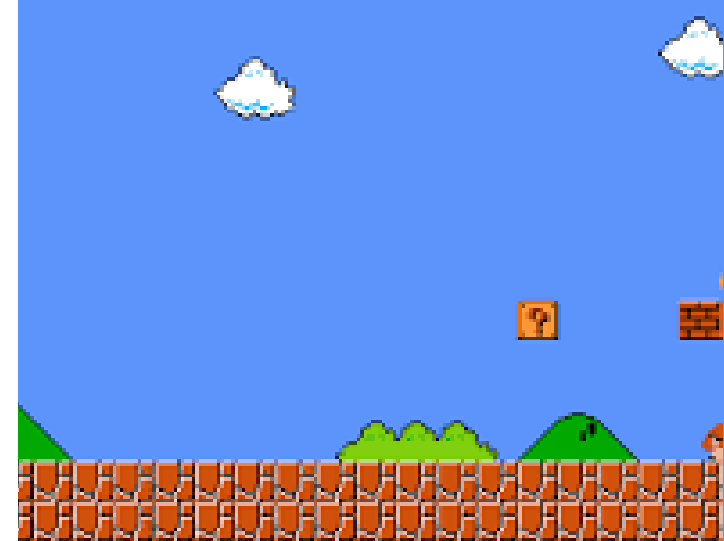
Megan Chao

Yixin Cao

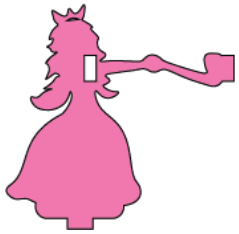
Brian Ressler



MARIO BOARD GAME

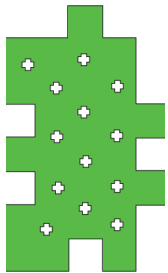
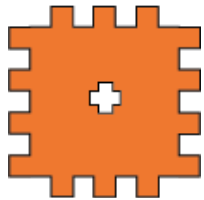


ADDITIONAL PIECES



Princess Peach:
Place at end of
board

Box: Assemble
and place items
on top and on
sides



Base: Assemble
and place pieces
on top

-

OBSTACLES



Koopa: End turn

Piranha Plant: End
turn



Boo: Go back 2
space

Goomba: Go back 1
Space



Bowser: Go back 3
spaces

+

OBSTACLES



Mushroom:
Advance 2 spaces

Coin: Advance 1
space



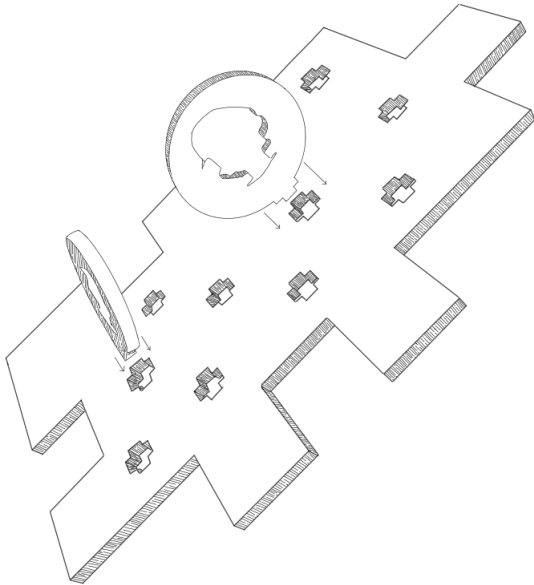
Star: Advance 3
spaces

Star: Advance 2
spaces



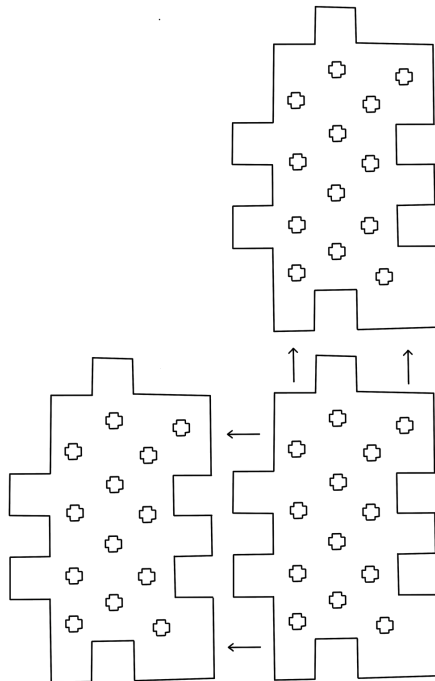
HOW TO ASSEMBLE THE PIECES

Attach the additional pieces inside the slots either horizontally or vertically



HOW TO ASSEMBLE THE BASE

Attach the base on either side to achieve desired gameplay

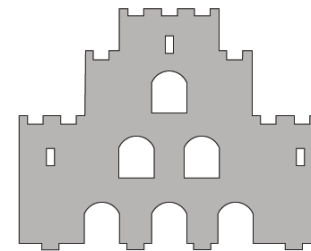


ADDITIONAL PIECES



Clips: Attach to boxes in order to have them stand on the base

Flag: Place on middle slot on the last base to indicate end



Castle:
Assemble at end base