

# Harry Jiang

Senior Full Stack Engineer

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## SUMMARY

-Always Open to Remote Job

An energetic full stack engineer with over 9 years of professional experience looking to contribute knowledge in web technology. He is a highly efficient and reliable professional who possesses a broad skill set for web application development. He is well-respected amongst industry-leading companies as a skilled developer who truly understands the client infrastructure and pain point. Also, He is a prolific, animated full-stack web developer with a passion for metrics and beating former 'best-yet's with a strong focus on React.js, AngularJS, Vue.js, Node.js, Ruby on Rails, Django & Laravel.

## EXPERIENCE

### Asolvi— Software Engineer

SEPTEMBER 2021 - JULY 2022

- Contributed to extracting common functions from a legacy system into reusable microservices.
- Created an automated CI/CD pipeline for one of the services, on coe push the pipeline would run unit tests, E2E
- Created a new service abstracting away the old legacy system with a vastly simplified UI and behavior. The idea is that eventually all the legacy parts are removed as they're being replaced.
- Developed and maintained web applications using the .NET framework, specifically ASP.NET MVC and Entity Framework.
- Collaborated with clients to understand requirements and provide technical solutions to meet their needs.
- Utilized C# to write scalable and efficient code for processing large amounts of data.
- Implemented caching, pagination, and optimized queries to improve application performance.

## SKILLS

### Languages

SQL, Javascript, CSS, Sass, Html, Elixir, GraphQL, C#, VB.NET, ECMAScript (ES6, ES7), Typescript, PHP, Python, F#

### Frameworks

Express.js, Angular, Next.js, Laravel, Django, .NET framework

### Libraries/ APIs

Node.js, REST APIs, React, Vue

### Paradigms

Unit Testing, Automation, E2E Testing, Continuous Integration (CI), Continuous Development (CD)

### Other

Responsive Design, Front-end Development, Single-page-Application (SPA), Cloud, ESLint, Koala

### Tools

Webpack, Gulp, Grunt, Babel, GitHub, NGINX

### Platforms

Amazon Web Services (AWS), Azure, Linux, Docker, Visual Studio Code

### Storage

MySQL, PostgreSQL, Microsoft SQL, MongoDB, SQL Server 2012, Redis

- Leveraged third-party libraries like D3.js and AutoMapper to facilitate data visualization and object mapping.
- Participated in code reviews and worked closely with other developers to ensure high-quality software was delivered on time.
- Worked on a system that has abstractions enabling it to connect to different legacy systems through a unified core and UI.

## LANGUAGES

English

### BeatFlyer S. L. — Node.js Back-end Engineer

NOVEMBER 2019 - AUGUST 2021

- Contributed to a fleet management project that facilitates operations between fleet owner companies and maintenance companies.
- Created and maintained RESTful APIs that support fleet owner companies and maintain drivers and employees using different authentication techniques.
- Wrote unit and end-to-end tests using Jest to ensure that the APIs are working as expected.
- Supported making the CI/CD pipeline work properly with the codebase.
- Helped create database models, relationships, and extensions.

### GainX - Senior Full stack Developer

MAY 2017 - October 2019

- Interviewed candidates for development positions, helped with training and professional development.
- Transitioned legacy app from jQuery-powered framework to MERN stack.
- Scripted, built, and deployed pipelines. I also added documentation.
- Developed interactive and offline reporting engine.

### Wicken— Frontend Developer

MAY 2016 - APR 2017

- Dapp development.
- Mint the NFT , uploading NFT assets into ipfs.
- Built the Presale NFT round to raise the funds.
- Built the Website with Web3.js.

## Luxoft — Full Stack Developer

APR 2015 - APR 2016

- Created the Hocudabudem.fit website from scratch using GatsbyJS, Vue, React, GraphQL, Netlify CMS, and hosted it on Netlify; also implemented the SEO and marketing campaigns.
- Developed a multiplayer and multiplatform soccer game.
- Built a multiplayer turn-based browser game implemented using Vue.js and Firebase platform.
- Created an open-source Kotlin-based startup template.

## EDUCATION

**Nagoya University**, Furocho, Chikusa Ward, Nagoya, Aichi 464-8601, Japan — *Bachelor's degree, Computer Science*

APRIL 2011 - NOVEMBER 2015

Activities and Societies:

- Followed my passion in a core of prototyping and cloud computing classes
- Excelled in user experience and UIs
- Pursued a Generalist Scholars grant to study software architecture
- Wrote a column on the future of the internet for the student paper.