



FA-GAN: Face Augmentation GAN for Deformation-Invariant Face Recognition

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Introduction

FA-GAN: Network to augment the existing datasets by generating faces with various deformations.

<Expression>

Deformation: Normal -> Happy

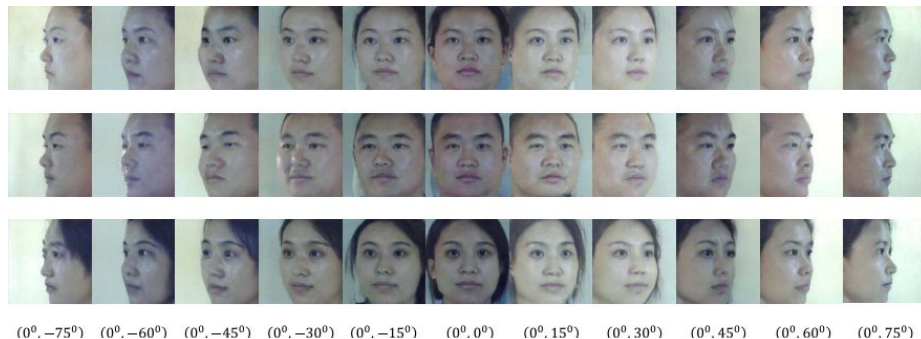


Input image
(Normal)

Generated
image
(Happy)

Target image
(Happy)

<Poses>



(0°, -75°) (0°, -60°) (0°, -45°) (0°, -30°) (0°, -15°) (0°, 0°) (0°, 15°) (0°, 30°) (0°, 45°) (0°, 60°) (0°, 75°)

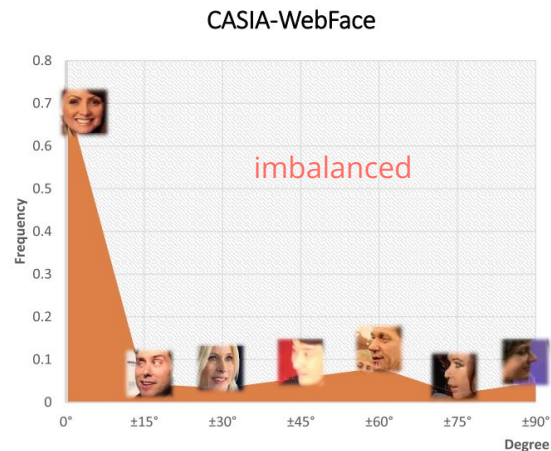
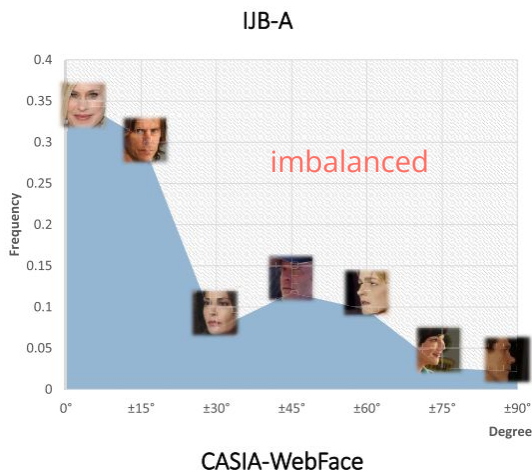
Background

- Long tail data distribution -> strong biases
- Limitations of previous methods when synthesizing face data:
Geometry distortion in the synthesized faces.



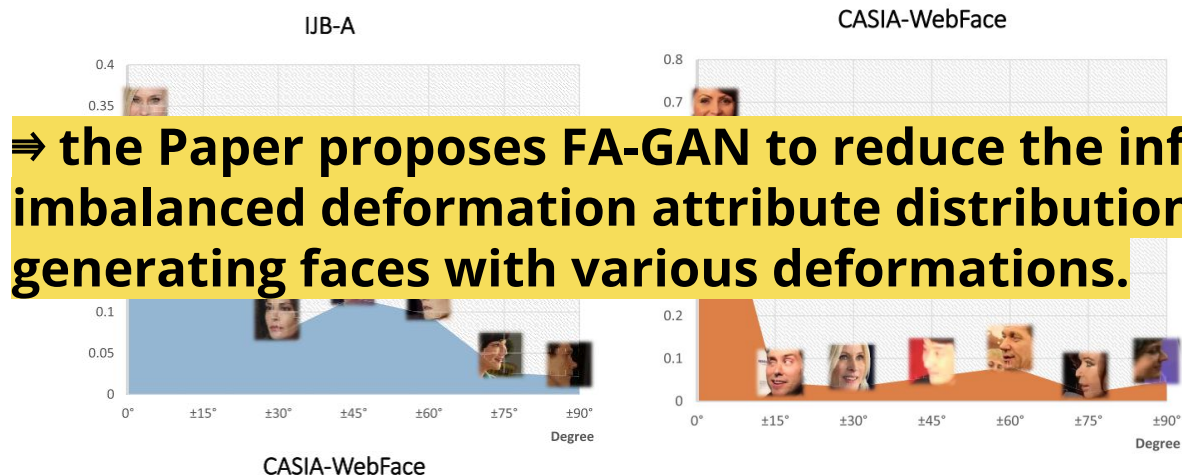
Background

- Long tail data distribution
 - > strong biases
 - > overfitting problem



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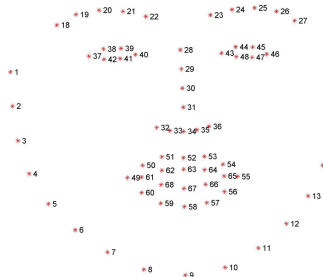


Background

- Long tail data distribution -> strong biases
- Limitations of previous methods when synthesizing face data:
Geometry distortion in the synthesized faces.

<previous methods>

: Use mean facial landmarks



Neglect the fact that **landmarks** are **identity-dependent**.



Geometry distortion



Background

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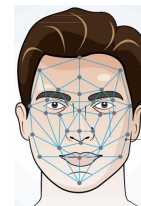
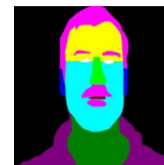
Face parsing map

I_p



Contains:

- Semantic information
- Spatial distribution of face regions



Better store **high-level** information for image generation

Goals & Approach

Goals of FA-GAN:

1. Learn efficient identity representations for face recognition
2. Augment face datasets with customized deformation demands

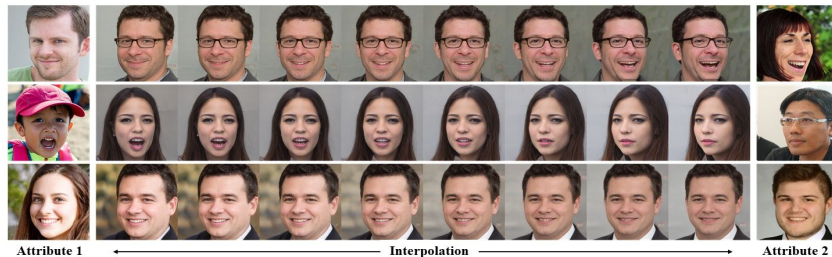
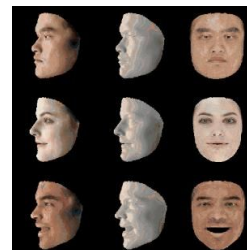
Trained in a supervised manner

1. **Geometry Preserving Module (GPM)**

: learn identity-dependent geometry information by exploring spatial and semantic relations of different face regions.

2. **Face Disentanglement Module (FDM)**

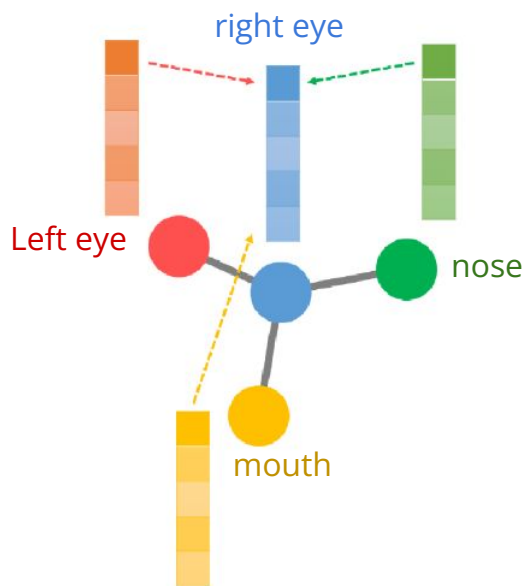
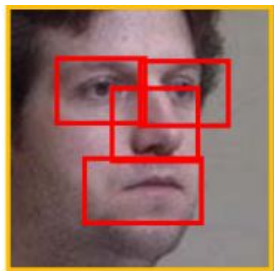
: Disentangled representation learning.
Disentangles deformation attributes representations from identity representations.



Network Architecture - GPM

GPM (Geometry Preserving Module)

Core: Use of Graph Convolutional Networks(GCNs)



$$G = \{V, E\}$$

Stack 2 layers of GC

$$G = MXW$$

$$G' = MXW_1W_2$$

M: adjacency matrix ($N \times N$)

X: input features ($N \times p$)

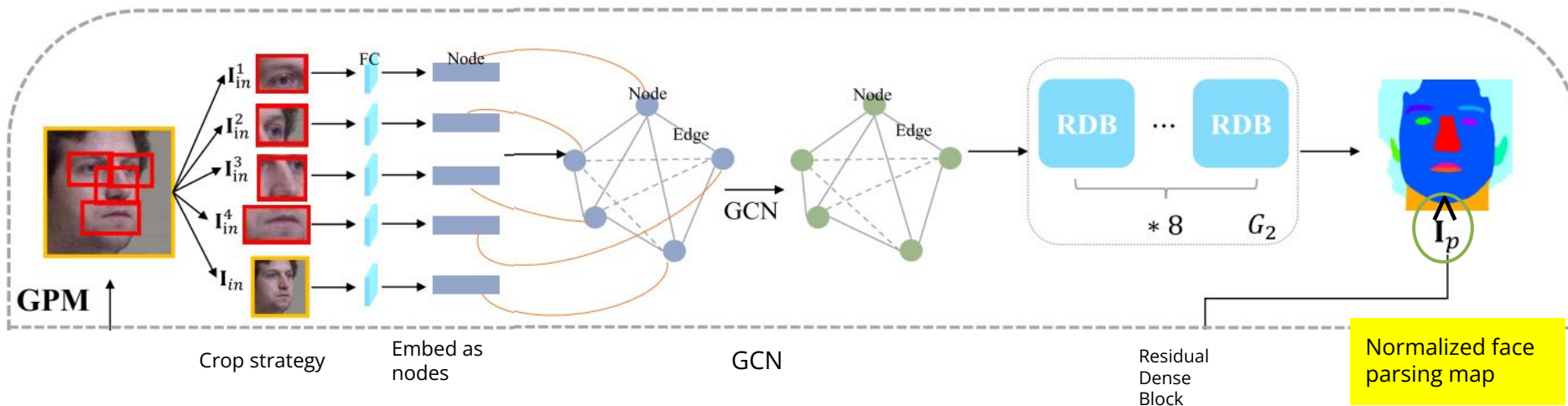
W: weight matrix ($p \times q$)

$$G = (N \times q)$$



Network Architecture - GPM

GPM (Geometry Preserving Module)



< supervised > $\mathcal{L}_p = ||\hat{\mathbf{I}}_p - \mathbf{I}_p||_1.$



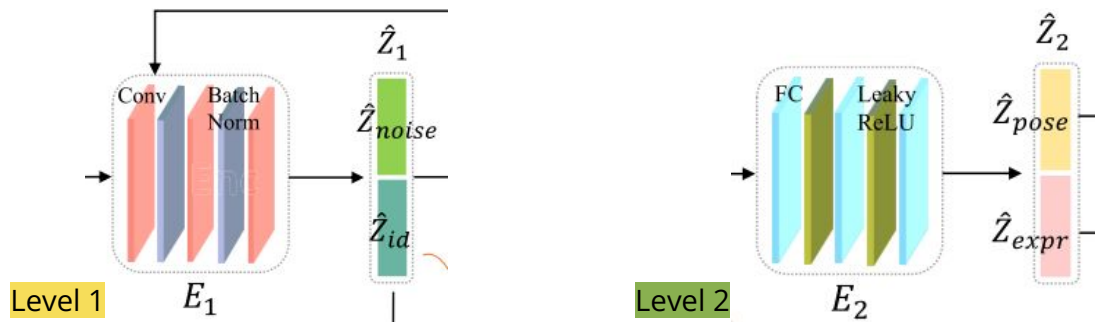
Network Architecture - FDM

FDM (Face Disentanglement Module)

: Used to learn the representations of different identities and deformation attributes to further combine them freely. (These representations are tangled with each other in face images.)

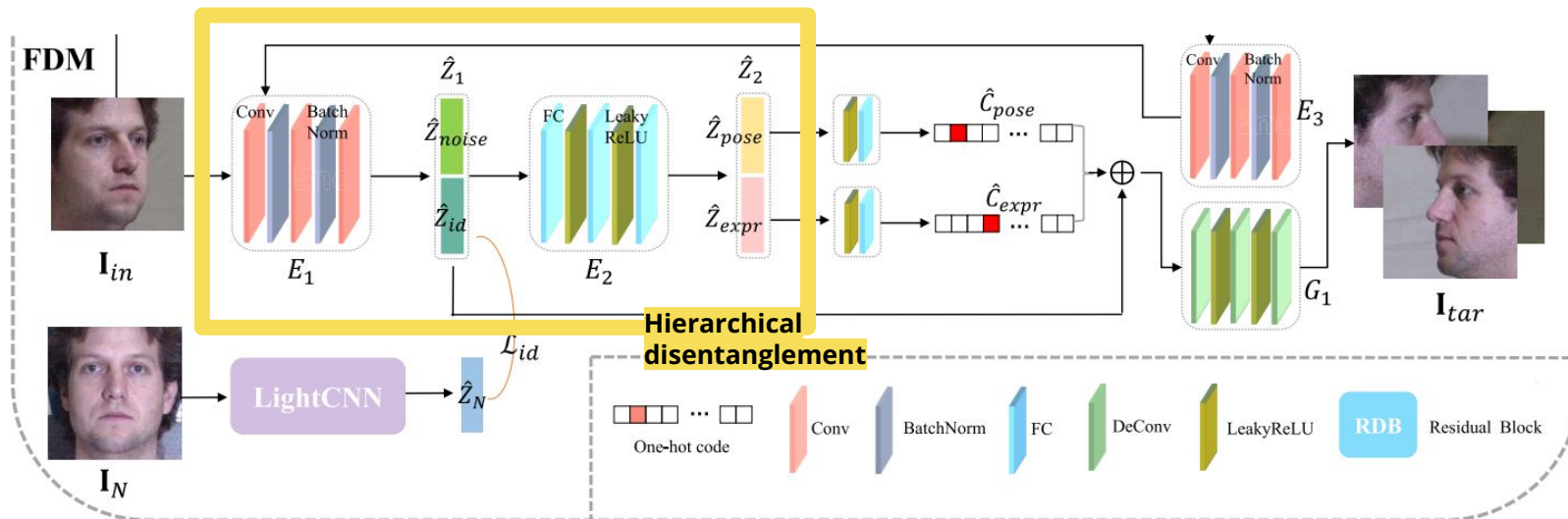
-> Hierarchical Disentanglement

- **Level 1.** Learn identity feature embedding
: Disentangle identities from "noise" (= nuisance factors ex. background)
- **Level 2.** Attribute embedding learning
: Disentangles deformation attribute representations (pose and expression).



Network Architecture - FDM

FDM (Face Disentanglement Module)



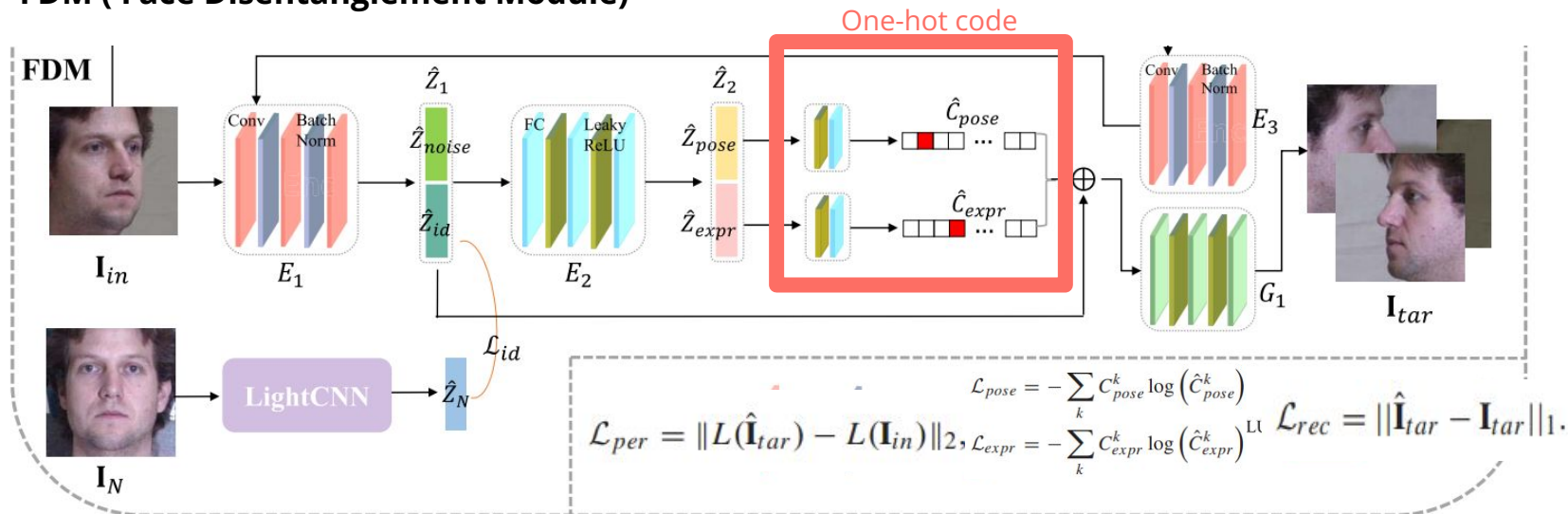
< supervised > $\mathcal{L}_{id} = ||\hat{Z}_{id} - L(I_N)||_2$ (Same way for level 2)



Network Architecture - FDM



FDM (Face Disentanglement Module)



Adversarial loss

$$\mathcal{L}_{adv} = \mathbb{E}_{I_{tar} \sim \mathbb{P}_{train}(I_{tar})} [\log D(I_{tar})] + \mathbb{E}_{I_{in} \sim \mathbb{P}_G(I_{in})} [\log (1 - D(G_{\theta_G}(I_{in})))]$$

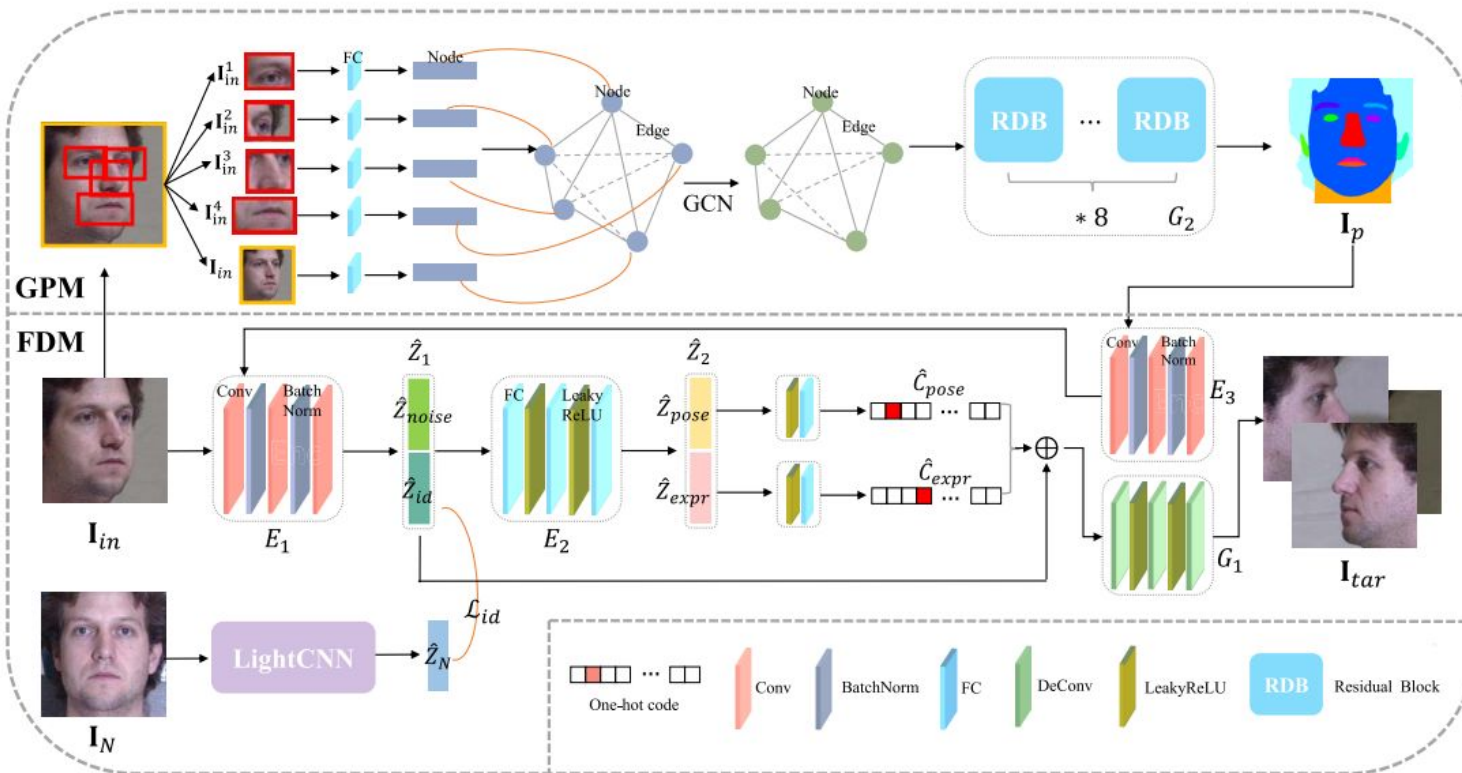
Discriminator

Generator

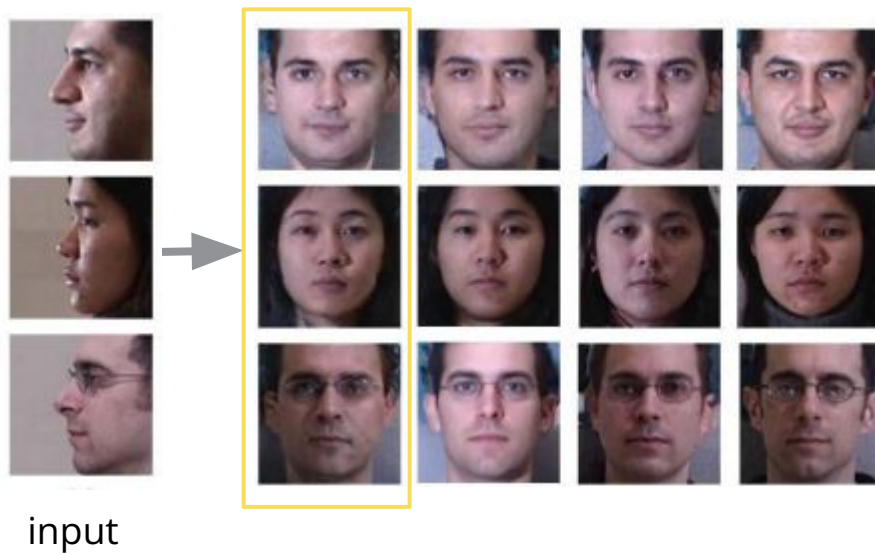
overall loss

$$\mathcal{L}_{total} = \lambda_{adv} \mathcal{L}_{adv} + \lambda_{rec} \mathcal{L}_{rec} + \lambda_{per} \mathcal{L}_{per} + \lambda_p \mathcal{L}_p + \lambda_{id} \mathcal{L}_{id} + \lambda_{pose} \mathcal{L}_{pose} + \lambda_{expr} \mathcal{L}_{expr},$$

Training entire network



Performance



Performance

Same person



Very similar face parsing map



-75°

-60°

-45°

+45°

+60°

+75°

