debug

June 17, 2023

```
[]: from utils.metrics import metStat
     a = metStat()
     print(f"{a:.4f}")
[]: class a():
         def __init__(self):
             self.b = 1
     test = a()
     setattr(test, 'c', 2)
     getattr(test, 'c')
[]: import torch
     from model import EncoderUNetModel
     a = EncoderUNetModel((16, 128,128), 3, 32, 128, 2, (8,), time_embed= None, pool_
      \Rightarrow= "none", dims= 3)
     pics = torch.randn(1, 3, 16, 128, 128)
     a(pics).shape
[]: from torch import nn
     hidden_dim = 128
     row_embed = nn.Parameter(torch.rand(50, hidden_dim // 2))
     col_embed = nn.Parameter(torch.rand(50, hidden_dim // 2))
     H, W = 16, 16
     print(col_embed[:W].unsqueeze(0).repeat(H, 1, 1).shape)
     print(row_embed[:H].unsqueeze(1).repeat(1, W, 1).shape)
     pos = torch.cat([
                 col_embed[:W].unsqueeze(0).repeat(H, 1, 1),
                 row_embed[:H].unsqueeze(1).repeat(1, W, 1),
             ], dim=-1).flatten(0, 1).unsqueeze(1)
     print(pos.shape)
```

```
[]: import torch
     from model import Regression
     a = Regression(in_size = (16, 128, 128), out_size = (4, 32, 32), out_channels = <math>(16, 128, 128)
     pics = torch.randn(1, 32, 16, 128, 128)
     a(pics).shape
     a = Regression(in_size = (16, 128, 128), out_size = (4, 32, 32), out_channels = __
      \hookrightarrow (3, 3))
     pics = torch.randn(1, 32, 16, 128, 128)
     for i in a(pics):
         print(i.shape)
[]: import torch
     a = torch.ones(1)
     b = a.clone()
     a.zero_()
     print(b)
     poscar.pos2boxncls()
[]: import torch
     from torch import nn
     from typing import Optional, Callable, Tuple
     import math
     import einops
     import matplotlib.pyplot as plt
     from functools import partial
     from torch.nn import functional as F
     from torchvision.ops import MLP
     # github https://github.com/tatp22/multidim-positional-encoding/blob/master/
      ⇒positional_encodings/torch_encodings.py
     class Sinnembed_SpacialEncoding(nn.Module):
         def __init__(self, channels):
              :param channels: The last dimension of the tensor you want to apply pos_{\sqcup}
      \hookrightarrow emb to.
              n n n
             super().__init__()
             self.org_channels = channels
             channels = int(math.ceil(channels / 6) * 2)
             if channels % 2:
                  channels += 1
             self.channels = channels
             inv_freq = 1.0 / (10000 ** (torch.arange(0, channels, 2).float() / U
      ⇔channels))
             self.register_buffer("inv_freq", inv_freq)
```

```
self.cached_penc = None
    def forward(self, tensor):
        :param tensor: A 5d tensor of size (batch_size, x, y, z, ch)
        :return: Positional Encoding Matrix of size (batch_size, x, y, z, ch)
        if len(tensor.shape) != 5:
            raise RuntimeError("The input tensor has to be 5d!")
        if self.cached penc is not None and self.cached penc.shape == tensor.
 ⇒shape:
            return self.cached_penc
        self.cached_penc = None
       batch_size, orig_ch, z, x, y = tensor.shape
       pos_x = torch.arange(x, device=tensor.device).type(self.inv_freq.type())
       pos_y = torch.arange(y, device=tensor.device).type(self.inv_freq.type())
       pos_z = torch.arange(z, device=tensor.device).type(self.inv_freq.type())
       sin_inp_x = torch.einsum("i,j->ji", pos_x, self.inv_freq)
       sin_inp_y = torch.einsum("i,j->ji", pos_y, self.inv_freq)
        sin_inp_z = torch.einsum("i,j->ji", pos_z, self.inv_freq)
        emb_x = self._get_emb(sin_inp_x)[:,None,:,None].repeat(1,z, 1, y)
        emb_y = self._get_emb(sin_inp_y)[:,None,None,:].repeat(1,z, x, 1)
        emb_z = self._get_emb(sin_inp_z)[:,:,None,None].repeat(1,1, x, y)
        emb = torch.zeros((self.channels * 3, z, x, y), device=tensor.device).
 →type(
            tensor.type()
        )
        emb[:self.channels] = emb_x
        emb[self.channels : 2 * self.channels] = emb_y
        emb[2 * self.channels :] = emb_z
       self.cached_penc = emb[None, :orig_ch, :, :].repeat(batch_size, 1,_
 41, 1, 1
       return self.cached_penc
   def _get_emb(self, sin_inp):
        Gets a base embedding for one dimension with sin and cos intertwined
        emb = torch.cat((sin_inp.sin(), sin_inp.cos()), dim=0)
        return emb
class Sinnembed_Position(nn.Module):
    """This module is used to embed the position of the input image.
```

```
The same position will have the same embedding.
  >>> pos = torch.randn(B, 300, dim)
  >>> pos_emb = Sinnembed_Position(dim)(pos)
  >>> pos_emb.shape
   torch.Size([B, 300, dim * hidden_dim])
  def __init__(self, dim: int = 3, hidden_dim: int = 128, position_format:_
⇔str = None, tensor_format: str = "BNC"):
       """Embed the sigmoid position with sine and cosine functions.
       Arqs:
           dim (int, optional): the dim of the model. Defaults to 3.
           hidden_dim (int, optional): hidden channel. Defaults to 128.
           position\_format (str, optional): the format of the position tensor.
\hookrightarrow Defaults to "ZXY" for 3d, "XY" for 2d.
           tensor_format (str, optional): the format of the input tensor. \Box
\hookrightarrow Defaults to "BNC".
       Outs:
           pos\_emb (torch. Tensor): the position embedding tensor. shape (B, N, \sqcup
\hookrightarrow hidden dim * dim)
       11 11 11
       super().__init__()
       self.scale = 2 * math.pi
       self.dim = dim
      self.hidden_dim = hidden_dim
      dim_t = torch.arange(hidden_dim).float()
      dim_t = 10000 ** (dim * (dim_t // dim) / 128)
      self.register_buffer('dim_t', dim_t)
      self.tensor format = tensor format
      self.position_format = position_format or "ZXY"
      if self.dim == 2:
           self.position_format = position_format or "XY"
       elif self.dim == 3:
           self.position_format = position_format or "ZXY"
       elif self.dim == 1:
           self.position_format = position_format or "X"
       else:
           raise ValueError("dim must be 1, 2 or 3")
  def forward(self, pos_tensor: torch.Tensor) -> torch.Tensor:
       embed = []
```

```
index = self.tensor_format.find("C")
        pos_tensor = pos_tensor.transpose(index, -1)
        for i, axis in enumerate(self.position_format):
            i_embed = pos_tensor[..., (i,)] * self.scale / self.dim_t
            i_embed[..., 0::2].sin_()
            i_embed[..., 1::2].cos_()
            i_embed.transpose_(index, -1)
            embed.append(i_embed)
        return torch.cat(embed, dim=index)
class EmbedMultiHeadAttention(nn.Module):
    """Embed Multi-Head Attention module, embed q, k, v after linear projection.
 \hookrightarrow " " "
    def __init__(self, embed_dim = 128, num_heads = 8, kdim: Optional[int] =__
 None, vdim: Optional[int] = None, dropout: float = 0.0, bias: bool = True,
 ⇔tensor_format = "BNC"):
        super().__init__()
        self.num_heads = num_heads
        self.tensor_format = tensor_format
        self.dropout = dropout
        self.bias = bias
        self.embed_dim = embed_dim
        self.kdim = kdim or embed_dim
        self.vdim = vdim or embed_dim
        self.head_dim = embed_dim // num_heads
        assert self.head_dim * num_heads == self.embed_dim, "embed_dim must be_
 ⇔divisible by num heads"
        self.q_proj = nn.Linear(self.embed_dim, self.embed_dim, bias = self.
 ⇔bias)
        self.k_proj = nn.Linear(self.embed_dim, self.kdim, bias = self.bias)
        self.v_proj = nn.Linear(self.embed_dim, self.vdim, bias = self.bias)
        self.out_proj = nn.Linear(self.embed_dim, self.embed_dim, bias = self.
 ⇔bias)
        self._reset_parameters()
    def _reset_parameters(self):
        nn.init.xavier_uniform_(self.q_proj.weight)
        nn.init.xavier_uniform_(self.k_proj.weight)
        nn.init.xavier_uniform_(self.v_proj.weight)
        nn.init.xavier_uniform_(self.out_proj.weight)
        nn.init.constant_(self.q_proj.bias, 0.)
        nn.init.constant_(self.out_proj.bias, 0.)
        nn.init.normal_(self.k_proj.bias)
```

```
nn.init.normal_(self.v_proj.bias)
  def forward(self, q: torch.Tensor, k: torch.Tensor, v: torch.Tensor,
               q_pos: Optional[torch.Tensor] = None,
               k_pos: Optional[torch.Tensor] = None,
               v_pos: Optional[torch.Tensor] = None,
               q_emb: Optional[torch.Tensor] = None,
               k_emb: Optional[torch.Tensor] = None,
               v emb: Optional[torch.Tensor] = None,
               mask: torch.Tensor = None):
       """ summary
      Args:
           q (torch.Tensor): quary tensor, normally shape (B, N, C)
           k (torch.Tensor): key tensor, normally shape (B, N, C)
           v (torch. Tensor): value tensor, normally shape (B, N, C)
           q_emb (Optional[torch.Tensor]): embedding after projection. □
\hookrightarrow Defaults to None.
           mask (_type_, optional): _description_. Defaults to None.
      Returns:
      _type_: _description_
      if self.tensor_format != "BNC":
           q, k, v, q_pos, k_pos, v_pos, q_emb, k_emb, v_emb = [einops.
Grearrange(x, (f"{' '.join(self.tensor_format)}", "B N C")) if x is not None⊔
welse None for x in (q, k, v, q_pos, k_pos, v_pos, q_emb, k_emb, v_emb)]
      q, k, v = self.q_proj(q), self.k_proj(k), self.v_proj(v)
      if q_pos is not None:
          q = q + q_pos
      if k_pos is not None:
          k = k + k_pos
      if v_pos is not None:
          v = v + v pos
      # Turn the shape from normally "B N C" to "B H N D"
      q, k, v, q_emb, k_emb, v_emb = [einops.rearrange(x, "B N (H D) \rightarrow B H N_{\sqcup}
_D", H = self.num_heads) if x is not None else None for x in (q, k, v, q_emb,_
\rightarrowk_emb, v_emb)]
      if q_emb is not None:
           q = torch.cat([q, q_emb], dim = -1)
      if k_emb is not None:
          k = torch.cat([k, k emb], dim = -1)
      if v_emb is not None:
           v = torch.cat([v, v_emb], dim = -1)
```

```
out = F.scaled_dot_product_attention(q, k, v, attn_mask = mask,__
 ⇔dropout_p = self.dropout)
        out = einops.rearrange(out, f'B H N D -> {" ".join(self.tensor_format).
 →replace("C", "(H D)")}')
        return out
class CondTransformerDecoderLayer(nn.Module):
    def __init__(self,
                 dim = 3,
                 hidden_dim: int = 256,
                 dim feedforward: int = 2048,
                 dropout: float = 0.1,
                 num_heads: int = 8,
                 norm: Callable = nn.LayerNorm,
                 return_intermediate: bool = False, is_first = False):
        super().__init__()
        self.is_first = is_first
        # Decoder Self-Attention
        self.sa_qpos_proj = nn.Linear(hidden_dim, hidden_dim)
        self.sa_kpos_proj = nn.Linear(hidden_dim, hidden_dim)
        self.self_attn = EmbedMultiHeadAttention(hidden_dim, num_heads,__

dropout=dropout)
        self.cross_attn = EmbedMultiHeadAttention(embed_dim = hidden_dim,_
 num_heads = num_heads, vdim = hidden_dim, dropout=dropout)
        self.dropout = nn.Dropout(dropout)
        self.norm1 = norm(hidden_dim)
        self.norm2 = norm(hidden_dim)
        self.norm3 = norm(hidden_dim)
        self.ffn = MLP(hidden_dim, [dim_feedforward, hidden_dim], dropout =__
 ⇔dropout)
        # Decoder Cross-Attention
        if is first:
            self.ca_qpos_proj = nn.Linear(hidden_dim, hidden_dim)
        self.ca_kpos_proj = nn.Linear(hidden_dim, hidden_dim)
        self.ca_qpos_sin_proj = nn.Linear(hidden_dim, hidden_dim)
    def forward(self, encoder_emb, decoder_emb, query_pos, pos, query_sin_emb):
        # Self-Attention
        q_pos = self.sa_qpos_proj(query_pos)
        k_pos = self.sa_kpos_proj(query_pos)
        x = self.self_attn(q = decoder_emb, k = decoder_emb, v = decoder_emb,
 \rightarrowq_pos = q_pos, k_pos = k_pos)
        x = decoder_emb + self.dropout(x)
        x = self.norm1(x)
```

```
# Cross Attention
        k_pos = self.ca_kpos_proj(pos)
        query_sin_emb = self.ca_qpos_sin_proj(query_sin_emb)
        if self.is_first:
            q_pos = self.ca_qpos_proj(query_pos)
            out = self.cross_attn(q = x, k = encoder_emb, v = encoder_emb,__
 →q_pos = q_pos, k_pos = k_pos, q_emb = query_sin_emb, k_emb = k_pos)
        else:
            out = self.cross_attn(q = x, k = encoder_emb, v = encoder_emb, u

¬q_emb = query_sin_emb, k_emb = k_pos)

        x = x + self.dropout(out)
        x = self.norm2(x)
        out = self.ffn(x)
        x = x + self.dropout(out)
        x = self.norm3(x)
        return x
class CondTransformerDecoder(nn.Module):
    def __init__(self, dim = 3, hidden_dim = 384, num_layers = 6,_
 →return_intermediate = False, dropout = 0.1):
        super().__init__()
        self.layers = nn.ModuleList([])
        self.query_scale = MLP(hidden_dim, [hidden_dim, hidden_dim], dropout = __
 →0)
        self.ref_point_head = MLP(hidden_dim, [hidden_dim, dim], dropout = 0)
        self.sin_emb = Sinnembed_Position(dim = dim, hidden_dim= hidden_dim //__

dim,tensor_format = "BNC")

        self.norm = nn.LayerNorm(hidden dim)
        for i in range(num_layers):
            self.layers.append(
                CondTransformerDecoderLayer(dim = dim, hidden_dim = hidden_dim,__

dropout = dropout, is_first=(i==0)))
    def forward(self, encoder_emb: torch.Tensor, decoder_emb: torch.Tensor,
 query_pos: torch.Tensor, pos: torch.Tensor, is_encode: bool = True):
        """_summary_
        Arqs:
            encoder_emb (torch.Tensor): shape: (B, N, C)
            decoder_emb (torch.Tensor): shape: (B, N, C)
```

```
query_pos (torch.Tensor): learnable feature shape: (B, N, C) or (N, \sqcup
 \hookrightarrow C)
            pos (torch.Tensor): Sine spacial embeding shape: (B, N, C) or (N, C)
        Returns:
            \_type\_: \_description
        x = decoder_{emb}
        if query_pos.dim() == 2:
            query_pos = query_pos.unsqueeze(0).repeat(x.shape[0], 1, 1)
        if pos.dim() == 2:
            pos = pos.unsqueeze(0).repeat(x.shape[0], 1, 1)
        ref_points = self.ref_point_head(decoder_emb).sigmoid()
        for i, layer in enumerate(self.layers):
            if i == 0:
                pos_trans = 1
            else:
                pos_trans = self.query_scale(x)
            query_sin_emb = self.sin_emb(ref_points)
            query_sin_emb = query_sin_emb * pos_trans
            if not is_encode:
                encoder_emb = x
            x = layer(encoder_emb = encoder_emb, decoder_emb = x, query_pos = __
 aquery_pos, pos = pos, query_sin_emb = query_sin_emb)
        x = self.norm(x)
        return x
from model.op import conv nd
class CondTransformer(nn.Module):
    def init (self, hidden dim = 192, dim feedforward = 2048, image dim = 11
 4256, dropout = 0.1, encoder_layers = 6, decoder_layers = 6, num_heads = 8,⊔
 onum_queries = 300, dim = 3, target_size = (3.0, 25.0, 25.0), cls_num = 3,__
 \rightarrowfeature_mapsize = (4, 16, 16)):
        super(). init ()
        self.hidden dim = hidden dim
        self.image_dim = image_dim
        self.feature_mapsize = feature_mapsize
        self.num_queries = num_queries
        self.cls_num = cls_num
        self.register_buffer("target_size",torch.tensor(target_size))
        self.encoder = nn.Sequential()
        for _ in range(encoder_layers):
```

```
self.encoder.append(nn.TransformerEncoderLayer(hidden_dim, nhead = __
 onum_heads, dim_feedforward= dim_feedforward, dropout = dropout, batch_first__
 →= True))
        self.decoder = CondTransformerDecoder(dim = dim, hidden dim = ____
 hidden_dim, num_layers = decoder_layers, dropout = dropout)
    def forward(self, encoder_emb: torch.Tensor, decoder_emb: torch.Tensor, ⊔
 -query_pos: torch.Tensor, pos: torch.Tensor, is encode: bool = False):
        if is encode:
            encoder_emb = self.encoder(encoder_emb)
        decoder_emb = self.decoder(encoder_emb, decoder_emb, query_pos, pos,_u
 ⇔is_encode = is_encode)
        return decoder_emb
from model import EncoderUNetModel
class atomcDETR(nn.Module):
    def __init__(self,
                 fea ch = 256,
                 tran ch = 192,
                 real size = (3.0, 25.0, 25.0),
                 feature_mapsize = (4, 16, 16),
                 num_queries = 300,
                 order = ("0", "H", "none")):
        super().__init__()
        self.register_buffer("real_size", torch.tensor(real_size))
        self.register_buffer("feature_mapsize", torch.tensor(feature_mapsize))
        self.fea_ch = fea_ch
        self.tran_ch = tran_ch
        self.num_queries = num_queries
        self.order = order
        self.cls_num = len(order)
        self.spac emb = Sinnembed SpacialEncoding(self.fea ch)
        self.spac_proj = conv_nd(3, self.fea_ch, self.tran_ch, kernel_size = 1)
        self.label_emb = nn.Linear(self.cls_num + 3, self.tran_ch)
        self.backbone = EncoderUNetModel(image_size=(16, 128, 128),
                                         in_channels = 1,
                                         model_channels = 32,
                                         out_channels = 256,
                                         num_res_blocks= 2,
                                         channel_mult=(1,2,4,8),
                                         attention_resolutions=tuple(),
                                         dims = 3,
                                         pool = "none"
```

```
self.transformer = CondTransformer(hidden_dim = 192,
                                            dim_feedforward = 2048,
                                            image_dim = 256,
                                        )
       self.cls = nn.Sequential(
           MLP(self.tran_ch, [self.tran_ch, self.cls_num]),
           nn.Softmax(dim = 2))
       self.reg = nn.Sequential(
           MLP(self.tran_ch, [self.tran_ch, 3]),
           nn.Sigmoid())
  def forward(self, img: Optional[torch.Tensor] = None, label:
→Optional[Tuple[torch.Tensor]] = None):
       """_summary_
       Args:
           label (Tuple[torch.Tensor]): providing the label to predict, should \sqcup
\negbe formatted as (B, N), (B, N, C), C is Z, X, Y. and Z,X,Y are in real_size
           feature_map (torch.Tensor): _description_. Defaults to None.
       assert (label or img) is not None, "Either label or img should be u
⇔provided"
       if label is None:
           # give many random atoms
           B = img.shape[0]
           CLS = torch.randint(0, self.cls_num, (B, self.num_queries), dtype = __
storch.long, device = self.real_size.device)
           REG = torch.empty(B, self.num_queries, 3, device = self.real_size.

device).uniform_(0, 1) * self.real_size

       else:
           B = CLS.shape[0]
           CLS, REG = label
       object_quary = self.label_emb(torch.cat([F.one_hot(CLS).float(), REG],__
\rightarrowdim = 2)) # B x N x C
       spacial_emb = self.spac_emb(torch.empty(B, self.tran_ch, *self.
feature_mapsize, device = self.real_size.device)).flatten(2).permute(0, 2, ____
\hookrightarrow1) # B x N' x C
       if img is None:
           encoder_emb = object_quary
           encoder_emb = self.spac_proj(self.backbone(img)).flatten(2).
\rightarrowpermute(0, 2, 1) # B x N' x C
```

```
decoder emb = self.transformer(encoder_emb + spacial_emb, object_quary,_
              ⇔object_quary, spacial_emb, is_encode = img is not None)
                            pred_cls = self.cls(decoder_emb)
                            pred reg = (self.reg(decoder emb) * 1.2 - 0.1) * self.real size
                            return pred_cls, pred_reg
           img = torch.randn(1, 1, 16, 128, 128).cuda()
           from model.utils import structure
           r = atomcDETR().cuda()
           pd_c, pd_o = r(img)
[]: from datasets import AFMDataset_DETR
           from torch.utils.data import DataLoader
           dataloader = AFMDataset_DETR("../data/bulkice", file_list = "train.filelist")
           dl = DataLoader(dataloader, batch_size = 1, shuffle = True)
           it_dl = iter(dl)
           img, (gt_o, gt_c), fn = next(it_dl)
           gt_o, gt_c = gt_o.cuda(), gt_c.cuda()
           print(gt_o.shape, gt_c.shape)
[]: import numpy as np
           import torch
           from typing import Dict, Tuple, Union, Optional
           import cv2
           def CZXY2POS(x: torch.Tensor, order = ("none", "O", "H")):
                    """x is in CZXY format : N x (cls_num, z, x, y) or (c1, c2, c3, z, x, y))"""
                    if x.shape[1] != 4:
                             assert x.shape[1] == len(order) + 3, "x should be in CZXY format"
                            cls = x[:, :len(order)].argmax(dim = 1, keepdim = True)
                            x = torch.cat([cls, x[:, len(order):]], dim = 1)
                    dic = \{\}
                    for i, o in enumerate(order):
                             if "NONE" in o.upper():
                                      continue
                            mask = x[:.0] == i
                             dic[o] = x[mask, 1:]
                    return dic
           def plotAtom(bg: torch.Tensor | np.ndarray, points_dict: Dict[str, torch.
             General of the third that the third
             425.0), color = {"0": (255, 0, 0), "H": (255, 255, 255)}, radius = {"0": 0.7, 40.0
             →"H": 0.4}):
                    """bq should be HW format, points_dict should be in CZXY format"""
                    if isinstance(bg, torch.Tensor):
```

bg = bg.cpu().numpy()

```
if isinstance(points_dict, torch.Tensor):
        points_dict = CZXY2POS(points_dict, order)
    bg = bg.copy()
    real_size = np.array(real_size)
    zoom = (0, *bg.shape[:2]) / real_size
    points_dict = {k: v.detach().cpu().numpy() * zoom for k, v in points_dict.
 →items()}
    for elem, pos in points_dict.items():
        pos = pos.astype(np.uint8)[...,:0:-1] # y \times format
        c = color[elem]
        r = int(radius[elem] * zoom[1])
        for p in pos:
            bg = cv2.circle(bg, p, r, c, -1)
            bg = cv2.circle(bg, p, r, (255, 255, 255), 1)
    return bg
test_atom = torch.cat((gt_c[0], gt_o[0]), dim = 1)
img = plotAtom(np.zeros((300,300, 3), dtype = np.uint8), test_atom)
import matplotlib.pyplot as plt
plt.imshow(img)
```

```
[]: from scipy.optimize import linear_sum_assignment
     import torch
     from torch import nn
     class RCNNLoss(nn.Module):
        def __init__(self, dis_eff = 1, con_eff = 1, none_dist = 0, real_box = (3.,_
      \Rightarrow25., 25.), alpha = 0.25, gamma = 2):
            super().__init__()
            self.dis_eff = dis_eff
            self.con_eff = con_eff
            self.none_dist = none_dist
            self.register_buffer('real_box', torch.tensor(real_box))
            self.register_buffer('unit_length', torch.pow(torch.prod(self.real_box),__
      →1/3))
            self.alpha = alpha
             self.gamma = gamma
        def forward(self,
                                  #bbox: (B, N, 3) format: (Z, X, Y)
                     pd_bbox,
                                     #clss: (B, N, 3) format: (none, O, H)
                    pd_onehots,
                               \#gt\_bbox: (B, N, 3) format: (Z, X, Y)
                     gt_bbox,
                     gt_clss
                               #gt_clss: (B, N, 1) format: (index)
                     ):
            B, N, D = pd_bbox.shape
             # distance loss
             pd_bbox = pd_bbox
```

```
gt_bbox = gt_bbox
        pd_bbox = pd_bbox * self.real_box
        gt_bbox = gt_bbox * self.real_box
        DIS_met = torch.cdist(pd_bbox, gt_bbox, p = 2)
        DIS_met = DIS_met / self.unit_length
        # confidence loss
        pd_clss = torch.argmax(pd_onehots, dim = -1, keepdim= True)
 \hookrightarrow # (B, N, 1)
        pd_mask = pd_clss != 0
        gt_mask = gt_clss != 0
        #DIS cost
        # all None to None distance are set to O
        mask = torch.einsum('B N I, B M I -> B N M', ~pd_mask, ~gt_mask)
        DIS_met = torch.where(mask, 0, DIS_met)
        # all predict to None distance are set to none dist
        #mask = torch.einsum('B N I, B M I -> B N M', pd_mask, gt_mask)
        #DIS met = torch.where(~mask, += self.none dist
      # can change
        pd_clss = pd_clss
        gt_clss = gt_clss.view(B, 1, N).repeat(1, N, 1) # (B, N, N)
        CON_met = torch.gather(pd_onehots, 2, gt_clss)
                                                          \# (B, N, N)
        with torch.no_grad():
            cal_cost = (DIS_met + CON_met).detach().cpu().numpy()
            match result = tuple(linear sum assignment(cost) for cost in___
 ⇔cal_cost)
        # CLS_cost = positive_loss - negative_loss
        CLS_{cost} = -((1 - CON_{met}) ** 2) * (CON_{met} + 1e-5).log()
        # cost metrix
        COST = CLS_cost * self.con_eff + DIS_met * self.dis_eff / self.

unit_length

        # find match
        LOSS = []
        for b, (i, j) in enumerate(match_result):
            LOSS.append(COST[b, i, j].mean())
        LOSS = torch.stack(LOSS).mean()
        return LOSS, match_result
loss = RCNNLoss().cuda()
```

```
opt = torch.optim.Adam(r.parameters(), lr = 1e-5)
for i, (img, (gt_o, gt_c), fn) in enumerate(it_dl):
    img, gt_o, gt_c = img.cuda(), gt_o.cuda(), gt_c.cuda()
    pd_c, pd_o = r(img)
```

```
opt.zero_grad()
  L, M = loss(pd_o, pd_c, gt_o, gt_c)
  L.backward()
  g = torch.nn.utils.clip_grad_norm_(r.parameters(), 10, error_if_nonfinite=_
→True)
  print(L, g, end = "")
  opt.step()
  if i % 10 == 0:
      bg = img[0,(0,0,0),0].permute(1,2,0).detach().cpu().numpy() * 255
      bg = bg.astype(np.uint8)
      gt_atom = torch.cat((gt_c[0], gt_o[0]), dim = 1)
      img = plotAtom(bg, gt_atom)
      pd_atom = torch.cat((pd_c[0], pd_o[0]), dim = 1)
      img2 = plotAtom(bg, pd_atom)
      fig, (ax1, ax2) = plt.subplots(1, 2)
      ax1.imshow(img)
      ax2.imshow(img2)
      plt.show()
```

```
[]: print(cv2.circle(bg.copy(), (50,50), 1, (255,255,255), -1))
```

```
[]: import torch
     from torch import nn
     from torch.nn import functional as F
     import math
     import matplotlib.pyplot as plt
     import numpy as np
     class Sinnembed_SpacialEncoding(nn.Module):
         def __init__(self, channels):
              :param channels: The last dimension of the tensor you want to apply pos<sub>□</sub>
      \hookrightarrow emb to.
             super().__init__()
             self.org_channels = channels
             channels = int(math.ceil(channels / 6) * 2)
             if channels % 2:
                  channels += 1
             self.channels = channels
             inv_freq = 1.0 / (10000 ** (torch.arange(0, channels, 2).float() /_{\sqcup}
      ⇔channels))
             self.register_buffer("inv_freq", inv_freq)
             self.cached penc = None
         def forward(self, tensor):
```

```
:param tensor: A 5d tensor of size (batch_size, x, y, z, ch)
        :return: Positional Encoding Matrix of size (batch size, x, y, z, ch)
        if len(tensor.shape) != 5:
            raise RuntimeError("The input tensor has to be 5d!")
        if self.cached_penc is not None and self.cached_penc.shape == tensor.
 ⇒shape:
            return self.cached_penc
        self.cached_penc = None
        batch_size, orig_ch, z, x, y = tensor.shape
        pos_x = torch.arange(x, device=tensor.device).type(self.inv_freq.type())
        pos_y = torch.arange(y, device=tensor.device).type(self.inv_freq.type())
        pos_z = torch.arange(z, device=tensor.device).type(self.inv_freq.type())
        sin_inp_x = torch.einsum("i,j->ji", pos_x, self.inv_freq)
        sin_inp_y = torch.einsum("i,j->ji", pos_y, self.inv_freq)
        sin_inp_z = torch.einsum("i,j->ji", pos_z, self.inv_freq)
        emb_x = self._get_emb(sin_inp_x)[:,None,:,None].repeat(1,z, 1, y)
        emb_y = self._get_emb(sin_inp_y)[:,None,None,:].repeat(1,z, x, 1)
        emb_z = self._get_emb(sin_inp_z)[:,:,None,None].repeat(1,1, x, y)
        emb = torch.zeros((self.channels * 3, z, x, y), device=tensor.device).
 →type(
            tensor.type()
        )
        emb[:self.channels] = emb_x
        emb[self.channels : 2 * self.channels] = emb y
        emb[2 * self.channels :] = emb_z
        self.cached_penc = emb[None, :orig_ch, :, :, :].repeat(batch_size, 1,__
 \hookrightarrow 1, 1, 1)
        return self.cached_penc,emb_x
    def _get_emb(self, sin_inp):
        Gets a base embedding for one dimension with sin and cos intertwined
        emb = torch.cat((sin_inp.sin(), sin_inp.cos()), dim=0)
        return emb
class PositionalEncoding3D(nn.Module):
    def __init__(self, channels):
        :param channels: The last dimension of the tensor you want to apply pos<sub>□</sub>
 \hookrightarrow emb to.
        super(PositionalEncoding3D, self).__init__()
```

```
self.org_channels = channels
        channels = int(np.ceil(channels / 6) * 2)
        if channels % 2:
            channels += 1
        self.channels = channels
        inv_freq = 1.0 / (10000 ** (torch.arange(0, channels, 2).float() / _ _
 ⇔channels))
        self.register buffer("inv freq", inv freq)
        self.cached_penc = None
    def forward(self, tensor):
        :param tensor: A 5d tensor of size (batch_size, x, y, z, ch)
        :return: Positional Encoding Matrix of size (batch size, x, y, z, ch)
        if len(tensor.shape) != 5:
            raise RuntimeError("The input tensor has to be 5d!")
        if self.cached_penc is not None and self.cached_penc.shape == tensor.
 ⇒shape:
            return self.cached_penc
        self.cached_penc = None
        batch_size, x, y, z, orig_ch = tensor.shape
        pos_x = torch.arange(x, device=tensor.device).type(self.inv_freq.type())
        pos_y = torch.arange(y, device=tensor.device).type(self.inv_freq.type())
        pos z = torch.arange(z, device=tensor.device).type(self.inv freq.type())
        sin_inp_x = torch.einsum("i,j->ij", pos_x, self.inv_freq)
        sin_inp_y = torch.einsum("i,j->ij", pos_y, self.inv_freq)
        sin_inp_z = torch.einsum("i,j->ij", pos_z, self.inv_freq)
        emb_x = get_emb(sin_inp_x).unsqueeze(1).unsqueeze(1)
        emb_y = get_emb(sin_inp_y).unsqueeze(1)
        emb_z = get_emb(sin_inp_z)
        emb = torch.zeros((x, y, z, self.channels * 3), device=tensor.device).
 →type(
            tensor.type()
        )
        emb[:, :, :, : self.channels] = emb_x
        emb[:, :, :, self.channels : 2 * self.channels] = emb_y
        emb[:, :, :, 2 * self.channels :] = emb_z
        self.cached_penc = emb[None, :, :, :orig_ch].repeat(batch_size, 1,__
 \hookrightarrow 1, 1, 1)
        return self.cached_penc
def get_emb(sin_inp):
```

```
Gets a base embedding for one dimension with sin and cos intertwined
         emb = torch.stack((sin_inp.sin(), sin_inp.cos()), dim=-1)
         return torch.flatten(emb, -2, -1)
     class PositionalEncodingPermute3D(nn.Module):
         def __init__(self, channels):
             Accepts (batchsize, ch, x, y, z) instead of (batchsize, x, y, z, ch)
             super(PositionalEncodingPermute3D, self).__init__()
             self.penc = PositionalEncoding3D(channels)
         def forward(self, tensor):
             tensor = tensor.permute(0, 2, 3, 4, 1)
             enc = self.penc(tensor)
             return enc.permute(0, 4, 1, 2, 3)
         @property
         def org_channels(self):
             return self.penc.org_channels
     a = PositionalEncodingPermute3D(256)
     c = Sinnembed_SpacialEncoding(256)
     b = torch.zeros((1, 256, 1, 256, 256))
     e=a(b)
     r, = c(b)
     fig, (ax1, ax2) = plt.subplots(1, 2)
     ax1.imshow(e[0,100,0])
     ax2.imshow(r[0,100,0])
[]: import torch
     a = torch.ones(1,10)
     b = torch.zeros(1,10)
     c =
[]: from model.op import MultiHeadAttentionWithNoLinear
     import torch
     from torch import nn
     a = nn.MultiheadAttention(24, 24, 0, kdim = 24, vdim = 16, batch_first=True)
     b = MultiHeadAttentionWithNoLinear()
     q = torch.rand(1, 10, 24)
     k = torch.rand(1, 30, 24)
     v = torch.rand(1, 30, 16)
     a(q,k,v)[0] shape
     b(q,k,v). shape
```

```
[]: from copy import deepcopy
     deepcopy(None)
[]: import torch
     a = torch.arange(0, 10)
     a = a.unsqueeze(0).repeat(10,1)
     c = torch.tensor(((1,2), (3,4)))
     a[(0,1), c]
     a = torch.randn(6, 10)
     b = torch.randint(0, 10, (6, 10))
     c = torch.arange(0, 10).unsqueeze(0).repeat(6,1)
     print(c)
     print(a)
     a.sparse_mask
     e = torch.randn(10)
     e[c]
[]: import torch
     from typing import Iterable, Callable
     def apply(x: Iterable, func: Callable):
         for i in x:
             func(i)
         return x
     a = torch.randn(1, 3)
     b = torch.randn(1, 3)
     c = torch._nested_tensor_from_tensor_list([a,b])
     d = torch.ones(3) * 10
     print(c)
     apply(c, lambda x: x.div_(d))
     print(c)
[]: import torch
     a = torch.arange(0, 10)
     b = a.unsqueeze(0).repeat(6,1)
     b = b.transpose(0,1)
     print(b.reshape(10,6).reshape(60))
     c = a.repeat(6)
     print(c[1])
     # print(b.shape)
     # print(b.view(60))
     # print(a.repeat(6))
[]: [i for i in range(10) for _ in range(6)]
[]: from torch import nn
     nn.TransformerDecoder
```

```
[]: from torch import nn
     import torch
     class Sinnembed_Position(nn.Module):
         """This module is used to embed the position of the input image.
         The same position will have the same embedding.
         >>> pos = torch.randn(B, 300, dim)
         >>> pos_emb = Sinnembed_Position(dim)(pos)
         >>> pos_emb.shape
         torch.Size([B, 300, dim * hidden dim])
         11 11 11
         def __init__(self, dim: int = 3,
                      hidden_dim: int = 128,
                      position_format: str = None,
                      temperature: float = 10000,
                      normalize: bool = False,
                       eps = 1e-6,
                       scale: float = None,
                       ):
              """Embed the sigmoid position with sine and cosine functions.
             Args:
                  dim (int, optional): the dim of the model. Defaults to 3.
                 hidden_dim (int, optional): hidden channel. Defaults to 128.
                 position_format (str, optional): the format of the position tensor. ⊔
      →Defaults to "ZXY" for 3d, "XY" for 2d.
                  tensor_format (str, optional): the format of the input tensor.
      \hookrightarrow Defaults to "BNC".
             Outs:
                 pos\_emb (torch. Tensor): the position embedding tensor. shape (B, N, \sqcup
      \hookrightarrow hidden_dim * dim
             super().__init__()
             self.scale = scale or 2 * math.pi
             self.temperature = temperature
             self.normalize = normalize
             self.dim = dim
             self.hidden_dim = hidden_dim
             self.eps = eps
             dim_t = torch.arange(hidden_dim).float()
             dim_t = temperature ** (dim * (dim_t // dim) / hidden_dim)
             self.register_buffer('dim_t', dim_t)
```

```
def forward(self, pos_tensor: torch.Tensor) -> torch.Tensor:
            embed = []
            B, N, axis = pos_tensor.shape
            axis_embed = pos_tensor * self.scale
            i_embed = pos_tensor[..., (i,)] * self.scale / self.dim_t
            i_embed[..., 0::2].sin_()
            i_embed[..., 1::2].cos_()
            i_embed.transpose_(index, -1)
            embed.append(i embed)
            return torch.cat(embed, dim=index)
[]: import torch
    a = torch.randn(1, 100, 3, 1)
    dim = torch.arange(10)
    b = torch.randn(1, 100)
    (a * dim).shape
    a = torch.arange(3).unsqueeze(0)
    print(a.shape)
    from model.op import Sinnembed_Position
    SP = Sinnembed Position(hidden dim=256)
    pos = torch.arange(0, 300)
    pos = pos.unsqueeze(0).unsqueeze(-1).repeat(3, 1, 20)
    print(pos.shape)
    import matplotlib.pyplot as plt
    emb = SP(pos)
    plt.imshow(emb[0])
[]: import torch
    a = torch.zeros(3, 3, 3)
    b = torch.ones(3, 1, 3)
    a + b
[]: import torch
    a = torch.ones(10,10).float()
    b = torch.zeros(1, 10).float()
    torch.cat([a,b], dim=-1).shape
[]: import torch
    a = torch.meshgrid(torch.arange(0, 10), torch.arange(0, 10), torch.arange(0, __
     a = torch.stack(a, dim=-1)
    b = torch.meshgrid(torch.arange(0, 10), torch.arange(0, 10), torch.arange(0, __
     b = torch.stack(b, dim=-1)
```

```
[]: from model.op import sinnembed_position
     import matplotlib.pyplot as plt
     import torch
     from einops import pack, rearrange
     a = torch.rand((100, 3))
     b = sinnembed_position(a, 128)
     fea = torch.randn like(b)
     fig, axs = plt.subplots(1, 4)
     axs[0].imshow(fea)
     axs[1].imshow(b)
     axs[2].imshow(torch.cat([fea, b], dim=-2).view(100, 256))
     out = torch.cat([fea, b], dim=-1)
     print(out.shape)
     out = rearrange(out, "h (w c) \rightarrow h (c w)", w = 2)
     axs[3].imshow(out)
     plt.show()
[]: a = torch.randn(2, 10)
     b = torch.randn(1, 10)
     pack([a, b], pattern = "n *")
[]: import os
     import shutil
     loade = "/home/supercgor/gitfile/data/middle/pls2/bulk_slice_box"
     path = "/home/supercgor/gitfile/data/middle/datas/pls2/bulk_slice_box/"
     for p in os.listdir(loade):
         if p == "cut_info.txt":
             continue
         for i in os.listdir(f"{path}/{p}"):
             j = 4 - int(i.split(".")[0])
             shutil.copyfile(f"{loade}/{p}/{i}", f"{path}/{p}/{j}.png")
             print( f"{path}/{p}/{j}.png")
             \#os.rename(f''\{path\}/\{p\}/\{i\}'', f''\{path\}/\{p\}/\{j\}.png'')
[]: from model.unet import UNetModel
     a = UNetModel(image_size=(16, 128, 128),
                   in_channels=1,
                   model_channels=32,
                   out channels=32,
                   num_res_blocks=1,
                   attention resolutions=(4, 8),
                   dropout=0,
                   channel_mult=(1, 2, 4, 8),
                   dims = 3,
                   time_embed=None)
```

```
[]: import torch
    test = torch.randn(1, 1, 16, 128, 128)
    out = a(test, debug = True)
    shapes [torch.Size([1, 1, 16, 128, 128]), torch.Size([1, 32, 16, 128, 128]),
    torch.Size([1, 32, 16, 128, 128]), torch.Size([1, 64, 8, 64, 64]),
    torch.Size([1, 64, 8, 64, 64]), torch.Size([1, 128, 4, 32, 32]), torch.Size([1,
    128, 4, 32, 32]), torch.Size([1, 256, 2, 16, 16]), torch.Size([1, 256, 2, 16,
    16]), torch.Size([1, 256, 2, 16, 16]), torch.Size([1, 256, 2, 16, 16]),
    torch.Size([1, 128, 4, 32, 32]), torch.Size([1, 128, 4, 32, 32]), torch.Size([1,
    64, 8, 64, 64]), torch.Size([1, 64, 8, 64, 64]), torch.Size([1, 32, 16, 128,
    128]), torch.Size([1, 32, 16, 128, 128]), torch.Size([1, 32, 16, 128, 128])]
[]: from model.utils import structure
    print(out.shape)
    structure(a)
    torch.Size([1, 32, 16, 128, 128])
                                                       weight name
                                                                  weight shape
    number
    | input_blocks.O.conv.weight
                                                        | 32, 1, 3, 3, 3
    864
            | input_blocks.O.conv.bias
                                                        1 32,
           1
    | input_blocks.1.res0.in_layers.norm.weight
                                                        32,
    | input_blocks.1.res0.in_layers.norm.bias
                                                       | 32,
    | input_blocks.1.res0.in_layers.conv.weight
                                                       | 32, 32, 3, 3, 3
    27648
    | input_blocks.1.res0.in_layers.conv.bias
                                                        32,
    | 32
    | input_blocks.1.res0.out_layers.norm.weight
                                                        | 32,
    | input_blocks.1.res0.out_layers.norm.bias
                                                       | 32,
    | input_blocks.1.res0.out_layers.conv.weight
                                                       | 32, 32, 3, 3, 3
    | 27648
    | input_blocks.1.res0.out_layers.conv.bias
                                                        | 32,
    | 32
    | input_blocks.2.down_conv.op.weight
                                                        | 64, 32, 3, 3, 3
    | input_blocks.2.down_conv.op.bias
                                                        | 64,
```

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```
| input_blocks.3.res0.in_layers.norm.weight
                                            | 64,
| 64
| input_blocks.3.res0.in_layers.norm.bias
                                                    | 64,
| input blocks.3.res0.in layers.conv.weight
                                                    | 64, 64, 3, 3, 3
| 110592
| input blocks.3.res0.in layers.conv.bias
                                                     | 64,
| input blocks.3.res0.out layers.norm.weight
                                                     | 64,
| input_blocks.3.res0.out_layers.norm.bias
                                                     | 64,
| 64
                                                    | 64, 64, 3, 3, 3
| input_blocks.3.res0.out_layers.conv.weight
| 110592
| input_blocks.3.res0.out_layers.conv.bias
                                                     | 64,
| input_blocks.4.down_conv.op.weight
                                                    | 128, 64, 3, 3, 3
| 221184
| input_blocks.4.down_conv.op.bias
                                                     | 128,
l 128
| input_blocks.5.res0.in_layers.norm.weight
                                                     | 128,
| 128
| input_blocks.5.res0.in_layers.norm.bias
                                                    | 128,
| input_blocks.5.res0.in_layers.conv.weight
                                            | 128, 128, 3, 3, 3
| 442368
| input_blocks.5.res0.in_layers.conv.bias
                                                     | 128,
| 128
| input_blocks.5.res0.out_layers.norm.weight
                                                     | 128,
| 128
| input_blocks.5.res0.out_layers.norm.bias
                                                     | 128,
| input_blocks.5.res0.out_layers.conv.weight
                                                     | 128, 128, 3, 3, 3
| 442368
| input blocks.5.res0.out layers.conv.bias
                                                     | 128,
| 128
| input blocks.5.attn0.norm.weight
                                                     | 128,
| input_blocks.5.attn0.norm.bias
                                                     | 128,
l 128
| input_blocks.5.attn0.qkv.weight
                                                     | 384, 128, 1
| 49152
| input_blocks.5.attn0.qkv.bias
                                                     | 384,
1 384
| input_blocks.5.attn0.proj_out.weight
                                                    | 128, 128, 1
| 16384
| input_blocks.5.attn0.proj_out.bias
                                                     | 128,
128
```

```
| 256, 128, 3, 3, 3
| input_blocks.6.down_conv.op.weight
| 884736
| input_blocks.6.down_conv.op.bias
                                                    1 256,
256
| input blocks.7.res0.in layers.norm.weight
                                                    | 256,
1 256
| input blocks.7.res0.in layers.norm.bias
                                                    256,
1 256
| input_blocks.7.res0.in_layers.conv.weight
                                                    | 256, 256, 3, 3, 3
| 1769472
| input_blocks.7.res0.in_layers.conv.bias
                                                    | 256,
| 256
| input_blocks.7.res0.out_layers.norm.weight
                                                    | 256,
| 256
| input_blocks.7.res0.out_layers.norm.bias
                                                    | 256,
| input_blocks.7.res0.out_layers.conv.weight
                                                    | 256, 256, 3, 3, 3
| 1769472
| input_blocks.7.res0.out_layers.conv.bias
                                                     | 256,
1 256
| input_blocks.7.attn0.norm.weight
                                                     | 256,
256
| input_blocks.7.attn0.norm.bias
                                                     | 256,
| input_blocks.7.attn0.qkv.weight
                                                     | 768, 256, 1
| 196608
| input_blocks.7.attn0.qkv.bias
                                                     | 768,
| 768
                                                     | 256, 256, 1
| input_blocks.7.attn0.proj_out.weight
| 65536
| input_blocks.7.attn0.proj_out.bias
                                                     | 256,
| 256
| middle_block.res0.in_layers.norm.weight
                                                     | 256,
256
| middle block.res0.in layers.norm.bias
                                                    1 256,
| 256
                                                    | 256, 256, 3, 3, 3
| middle block.res0.in layers.conv.weight
1769472
| middle_block.res0.in_layers.conv.bias
                                                    | 256,
1 256
| middle_block.res0.out_layers.norm.weight
                                                    | 256,
256
| middle_block.res0.out_layers.norm.bias
                                                    | 256,
| 256
| middle_block.res0.out_layers.conv.weight
                                                   | 256, 256, 3, 3, 3
1769472
| middle_block.res0.out_layers.conv.bias
                                                     | 256,
| 256
             Ι
```

```
| middle_block.attn.norm.weight
                                                     | 256,
256
| middle_block.attn.norm.bias
                                                     | 256,
256
                                                     | 768, 256, 1
| middle block.attn.qkv.weight
| 196608
| middle block.attn.gkv.bias
                                                     | 768,
| 768
| middle_block.attn.proj_out.weight
                                                     | 256, 256, 1
| 65536
| middle_block.attn.proj_out.bias
                                                     | 256,
256
| output_blocks.O.resO.in_layers.norm.weight
                                                     | 512,
| 512
| output_blocks.O.resO.in_layers.norm.bias
                                                     | 512,
| output_blocks.0.res0.in_layers.conv.weight
                                                     | 256, 512, 3, 3, 3
| 3538944
| output_blocks.0.res0.in_layers.conv.bias
                                                     | 256,
1 256
| output_blocks.O.resO.out_layers.norm.weight
                                                     | 256,
256
| output_blocks.0.res0.out_layers.norm.bias
                                                     | 256,
| output_blocks.O.resO.out_layers.conv.weight
                                                     | 256, 256, 3, 3, 3
| 1769472
| output_blocks.0.res0.out_layers.conv.bias
                                                     | 256,
| 256
| output_blocks.O.resO.skip_connection.weight
                                                     | 256, 512, 1, 1, 1
| 131072
| output_blocks.0.res0.skip_connection.bias
                                                     | 256,
| 256
| output_blocks.O.attnO.norm.weight
                                                     | 256,
256
| output blocks.O.attnO.norm.bias
                                                     | 256,
| 256
                                                     | 768, 256, 1
| output_blocks.0.attn0.qkv.weight
l 196608
| output_blocks.0.attn0.qkv.bias
                                                     | 768,
768
| output_blocks.0.attn0.proj_out.weight
                                                     | 256, 256, 1
| 65536
| output_blocks.0.attn0.proj_out.bias
                                                     | 256,
256
| output_blocks.1.res1.in_layers.norm.weight
                                                     | 512,
| output_blocks.1.res1.in_layers.norm.bias
                                                     | 512,
| 512
```

```
| 256, 512, 3, 3, 3
| output_blocks.1.res1.in_layers.conv.weight
| 3538944
| output_blocks.1.res1.in_layers.conv.bias
                                                     256,
256
| output blocks.1.res1.out layers.norm.weight
                                                     1 256,
1 256
| output blocks.1.res1.out layers.norm.bias
                                                     | 256,
1 256
| output blocks.1.res1.out layers.conv.weight
                                                     | 256, 256, 3, 3, 3
| 1769472
| output_blocks.1.res1.out_layers.conv.bias
                                                     | 256,
256
| output_blocks.1.res1.skip_connection.weight
                                                     | 256, 512, 1, 1, 1
| 131072
| output_blocks.1.res1.skip_connection.bias
                                                     | 256,
| 256
| output_blocks.1.attn1.norm.weight
                                                     | 256,
| 256
| output_blocks.1.attn1.norm.bias
                                                     | 256,
1 256
| output_blocks.1.attn1.qkv.weight
                                                     | 768, 256, 1
| 196608
| output_blocks.1.attn1.qkv.bias
                                                     | 768,
| 768
| output_blocks.1.attn1.proj_out.weight
                                                     | 256, 256, 1
| 65536
| output_blocks.1.attn1.proj_out.bias
                                                     | 256,
| 256
| output_blocks.1.up.conv.weight
                                                     | 128, 256, 3, 3, 3
| 884736
| output_blocks.1.up.conv.bias
                                                     | 128,
| 128
| output_blocks.2.res0.in_layers.norm.weight
                                                     | 256,
256
| output blocks.2.res0.in layers.norm.bias
                                                     | 256,
| 256
output blocks.2.res0.in layers.conv.weight
                                                     | 128, 256, 3, 3, 3
I 884736
| output_blocks.2.res0.in_layers.conv.bias
                                                     | 128,
| 128
| output_blocks.2.res0.out_layers.norm.weight
                                                     | 128,
| 128
| output_blocks.2.res0.out_layers.norm.bias
                                                     | 128,
| 128
| output_blocks.2.res0.out_layers.conv.weight
                                                     | 128, 128, 3, 3, 3
| 442368
| output_blocks.2.res0.out_layers.conv.bias
                                                     | 128,
| 128
             1
```

```
output_blocks.2.res0.skip_connection.weight
                                                     | 128, 256, 1, 1, 1
| 32768
| output_blocks.2.res0.skip_connection.bias
                                                     | 128,
| 128
| output blocks.2.attn0.norm.weight
                                                     | 128,
l 128
| output blocks.2.attn0.norm.bias
                                                     | 128,
1 128
| output_blocks.2.attn0.qkv.weight
                                                     | 384, 128, 1
| 49152
| output_blocks.2.attn0.qkv.bias
                                                     | 384,
384
| output_blocks.2.attn0.proj_out.weight
                                                     | 128, 128, 1
| 16384
| output_blocks.2.attn0.proj_out.bias
                                                     | 128,
| output_blocks.3.res1.in_layers.norm.weight
                                                     | 256,
| 256
| output_blocks.3.res1.in_layers.norm.bias
                                                     | 256,
1 256
| output_blocks.3.res1.in_layers.conv.weight
                                                     | 128, 256, 3, 3, 3
884736
| output_blocks.3.res1.in_layers.conv.bias
                                                     | 128,
| output_blocks.3.res1.out_layers.norm.weight
                                                     | 128,
| 128
| output_blocks.3.res1.out_layers.norm.bias
                                                     | 128,
| 128
                                                     | 128, 128, 3, 3, 3
| output_blocks.3.res1.out_layers.conv.weight
| 442368
| output_blocks.3.res1.out_layers.conv.bias
                                                     | 128,
| 128
| output_blocks.3.res1.skip_connection.weight
                                                     | 128, 256, 1, 1, 1
32768
| output blocks.3.res1.skip connection.bias
                                                     | 128,
| 128
| output blocks.3.attn1.norm.weight
                                                     | 128,
| output_blocks.3.attn1.norm.bias
                                                     | 128,
| 128
| output_blocks.3.attn1.qkv.weight
                                                     | 384, 128, 1
49152
| output_blocks.3.attn1.qkv.bias
                                                     | 384,
384
| output_blocks.3.attn1.proj_out.weight
                                                     | 128, 128, 1
| 16384
| output_blocks.3.attn1.proj_out.bias
                                                     | 128,
| 128
```

```
| output_blocks.3.up.conv.weight
                                                     | 64, 128, 3, 3, 3
| 221184
| output_blocks.3.up.conv.bias
                                                     | 64,
| 64
| output blocks.4.res0.in layers.norm.weight
                                                     | 128,
output blocks.4.res0.in layers.norm.bias
                                                     | 128,
l 128
| output blocks.4.res0.in layers.conv.weight
                                                     | 64, 128, 3, 3, 3
| 221184
| output_blocks.4.res0.in_layers.conv.bias
                                                     | 64,
64
| output_blocks.4.res0.out_layers.norm.weight
                                                     | 64,
| output_blocks.4.res0.out_layers.norm.bias
                                                     | 64,
| output_blocks.4.res0.out_layers.conv.weight
                                                     | 64, 64, 3, 3, 3
| 110592
| output_blocks.4.res0.out_layers.conv.bias
                                                     | 64,
| output_blocks.4.res0.skip_connection.weight
                                                     | 64, 128, 1, 1, 1
8192
| output_blocks.4.res0.skip_connection.bias
                                                     | 64,
| output_blocks.5.res1.in_layers.norm.weight
                                                     | 128,
| 128
| output_blocks.5.res1.in_layers.norm.bias
                                                     | 128,
128
l output_blocks.5.res1.in_layers.conv.weight
                                                     | 64, 128, 3, 3, 3
| 221184
output_blocks.5.res1.in_layers.conv.bias
                                                     | 64,
| output_blocks.5.res1.out_layers.norm.weight
                                                     | 64,
| output blocks.5.res1.out layers.norm.bias
                                                     | 64,
| output blocks.5.res1.out layers.conv.weight
                                                     | 64, 64, 3, 3, 3
| 110592
| output_blocks.5.res1.out_layers.conv.bias
                                                     | 64,
| output_blocks.5.res1.skip_connection.weight
                                                     | 64, 128, 1, 1, 1
8192
| output_blocks.5.res1.skip_connection.bias
                                                     | 64,
| output_blocks.5.up.conv.weight
                                                     | 32, 64, 3, 3, 3
| 55296
| output_blocks.5.up.conv.bias
                                                     | 32,
| 32
             1
```

```
| output_blocks.6.res0.in_layers.norm.weight
                                                | 64,
| 64
| output_blocks.6.res0.in_layers.norm.bias
                                                     | 64,
| output blocks.6.res0.in layers.conv.weight
                                                     | 32, 64, 3, 3, 3
| 55296
output blocks.6.res0.in layers.conv.bias
                                                     | 32,
| output blocks.6.res0.out layers.norm.weight
                                                     | 32,
| output_blocks.6.res0.out_layers.norm.bias
                                                     | 32,
| 32
| output_blocks.6.res0.out_layers.conv.weight
                                                     | 32, 32, 3, 3, 3
| 27648
| output_blocks.6.res0.out_layers.conv.bias
                                                     | 32,
| output_blocks.6.res0.skip_connection.weight
                                                     | 32, 64, 1, 1, 1
2048
| output_blocks.6.res0.skip_connection.bias
                                                     | 32,
| output_blocks.7.res1.in_layers.norm.weight
                                                     | 64,
| 64
| output_blocks.7.res1.in_layers.norm.bias
                                                     | 64,
| output_blocks.7.res1.in_layers.conv.weight
                                                     | 32, 64, 3, 3, 3
| 55296
l output_blocks.7.res1.in_layers.conv.bias
                                                     1 32,
| output_blocks.7.res1.out_layers.norm.weight
                                                     1 32,
| output_blocks.7.res1.out_layers.norm.bias
                                                     1 32,
| output_blocks.7.res1.out_layers.conv.weight
                                                     | 32, 32, 3, 3, 3
| 27648
| output blocks.7.res1.out layers.conv.bias
                                                     | 32,
output blocks.7.res1.skip connection.weight
                                                     | 32, 64, 1, 1, 1
| output_blocks.7.res1.skip_connection.bias
                                                     | 32,
| 32
| out.norm.weight
                                                      | 32,
| 32
| out.norm.bias
                                                      | 32,
1 32
| out.conv.weight
                                                      | 32, 32, 3, 3, 3
| 27648
| out.conv.bias
                                                     | 32,
| 32
```

The	total number of parameters: 26306176
The	parameters of Model UNetModel: 26.306176M
The	memory used now: 0.00MB