

Rewrite

Take out **Tensorflow** from the code. And use mostly torch to tune the network. Using parallel computing to implement PIAL1.

Reasons: 1. multiple backend makes the code low in efficiency. 2. Easier to modifier later. 3. Using for loop for PIAL1 is low in efficiency as well.

Results: the training time decreases from 7 hours to no more than 1 hour (The device I used, Tesla P100, may contribute a lot)

Repeat the result on Overleaf

I've figured out some important technics that would make a difference of accuracy (L2 relative error)

1. **Activation**, if we use **Relu** for the **branch network**, the L2 relative error is larger. The reason is not the depth of network.

Activation	L2 relative error (one test only)
Relu	1.60e-2
Gelu	4.33e-3

2. **Dataset length scale**, the same as Min's paper, using multiple LS could have better accuracy.

The result is sometime better than the article

Experience

Some mentionable mistakes I made that could cause training failure.

1. Data sampling Replacement. If we sample the data randomly and they might repeat within a single loop.

e.g. $a = [1, 2, 3]$, $\text{step} = 3$. Without repeat: 3, 1, 2; With repeat: 3, 1, 3.

The accuracy would be worse.

2. The result of using all data (1,000 input functions, $LS = [0.1, 1]$) is worse than PIAL1. One possible reason maybe the quality of data increases)

More tries

- I also tested the code using **(1.)** MSE between pd and gt **(2.)** 0.1 times PINN loss only (because the PINN loss is much larger than the MSE) **(3.)** 0.05 times PINN loss + MSE loss
- Their results are slightly different. One possible reason is the gradient norm after adding PINN loss is larger. So the parameters could be updated more efficiently.



