

Classes | [GUI](#) > [Views](#)

ServerTreeView : Object

Show Server-side Node Tree

Source: [ServerPlusGUI.sc](#)

See also: [ServerTreeView](#)

Description

ServerTreeView shows the node tree on a server.

NOTE: The [ServerTreeView](#) will disappear when the pointed server is not running.

Class Methods

`ServerTreeView.new(aServer, bounds, interval: 0.5)`

Arguments:

aServer The server to display its node tree.

bounds A [Rect](#), or any object responding to the [.asRect](#) method.

interval Polling interval.

`ServerTreeView.closeAll`

Close all instances of [ServerTreeView](#)

Inherited class methods

13 methods from [Object](#) ► [show](#)

Instance Methods

`.close`

Close the receiver.

Inherited instance methods

403 methods from [Object](#) ► [show](#)

Examples

```
// Start server
s.boot;

// Create a ServerTreeView:
a = ServerTreeView.new(s)

// Create a ServerTreeView:
b = ServerTreeView(s)

// Create a ServerTreeView:
```

// Create a ServerTreeView:

```
d = ServerTreeView(s, Rect(300, 600, 300, 600), 1) // arguments: server, bounds, interval
```

// Close a particular ServerTreeView:
a.close

// Close all ServerTreeView instances.
ServerTreeView.closeAll

helpfile source: /Users/prko/Dropbox/prko/___myDocs/Writings/Making Sound using Open Sources/mixed/dev - Bleeding edge/SuperCollider.app/Contents/Resources/HelpSource/Classes/ServerTreeView.schelp
link::Classes/ServerTreeView::