

Caltech Center for Technology & Management Education

**Full Stack Java Developer** 

# Angular

# **TECHNOLOGY**

# **Angular Components**



# **Learning Objectives**

By the end of this lesson, you will be able to:

- Understand components, decorators and core directives, and forms in Angular
- Learn Angular components and how to build them
- Describe Events and Events Emitter
- Explain how component communication and core directives work
- Illustrate forms and built-in pipes



# A Day in the Life of a Full Stack Developer

ABC is an organization that creates E-commerce websites. You have been assigned the project and have been asked to develop this website. The website consists of multiple components, events, forms, and much more.

To develop this, you need to understand components, decorators and core directives, and forms in Angular. You also need to work with Events and Events Emitter.



# **TECHNOLOGY**

# **Angular Components**

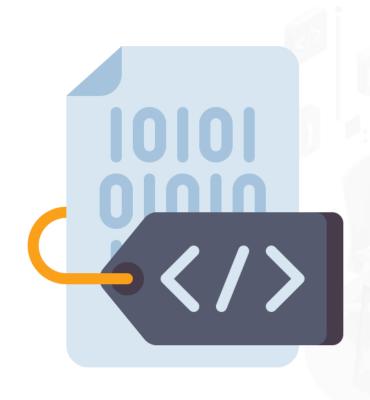
Components are the building blocks of any Angular application.

- They include a definition of the view and the data that describes how the view looks and works.
- They are defined using @component decorator.
- They help to complete the user interface of an application.

Components are the building blocks of any Angular application.







Template

Class

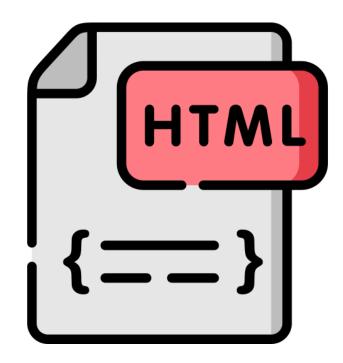
MetaData

# **Angular Components: Template**

A template is a form of HTML that tells Angular how to render the component.



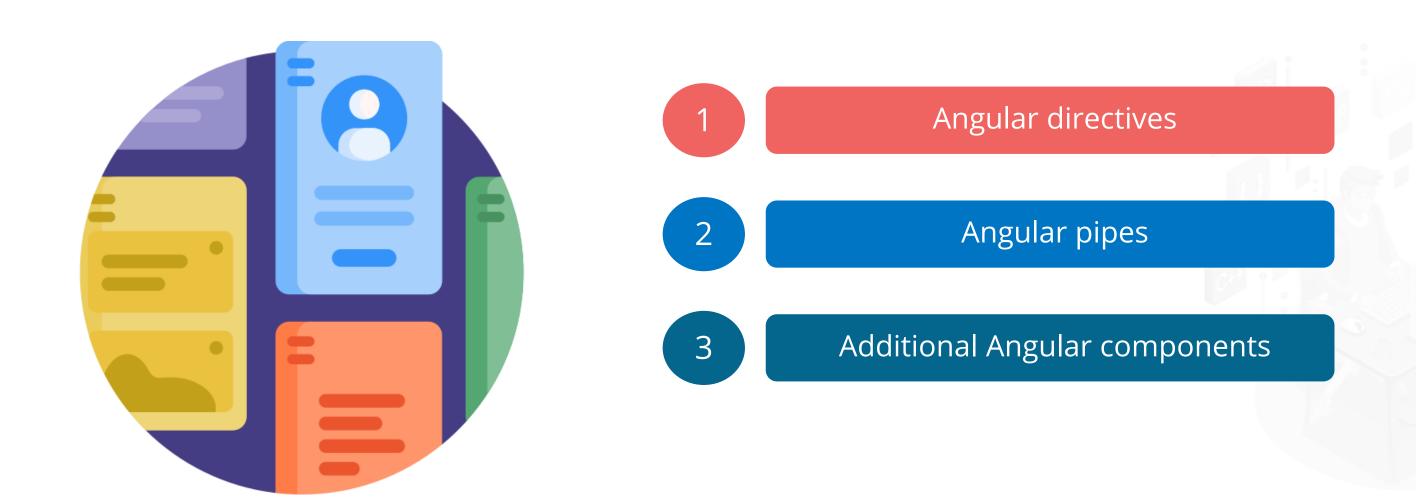
Template



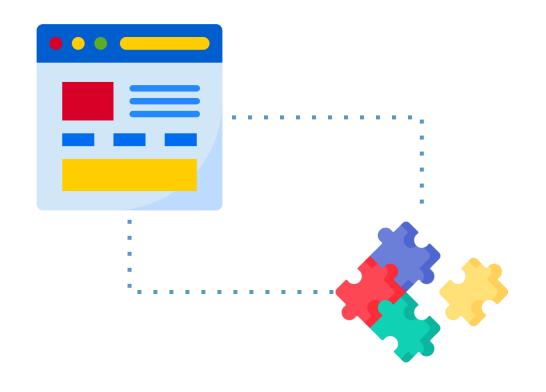
Angular Template syntax

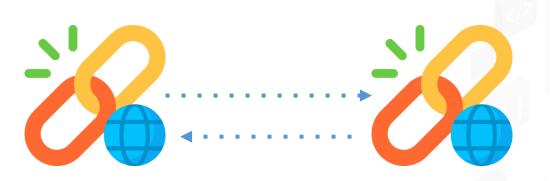


The following can be added to the template:



The data to the template proceeds from the component, which in turn prepares it from an Angular Service.





Template is synced with component using data binding methods.

Template use Event Binding inform the component when a user changes the view.

In Angular, templates are listed in two ways:

Define the template inline

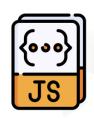
Provide an external template



# **Angular Components: Class**

A class helps to implement data and logic to the view.

1 It contains a JavaScript code associated with the template.



2 It is created using TypeScript.



It contains Properties and Methods. Properties are attached to view using Data Binding.



# **Angular Components: Class**

Simple Angular class: Example

```
export class AppComponent
{
    title : string = "app"
```

By practice, the prefix Component class is added with the component to clearly distinguish them.

# **Angular Components: Metadata**

Metadata provides additional information about the component of Angular.



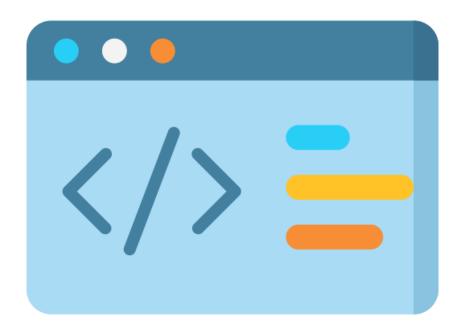
@Component decorator is used to providing metadata to the component.



# **Angular Components: Metadata**

A decorator is a function which adds metadata to a class, its methods and its properties.

Components are marked with a @Component class decorator.

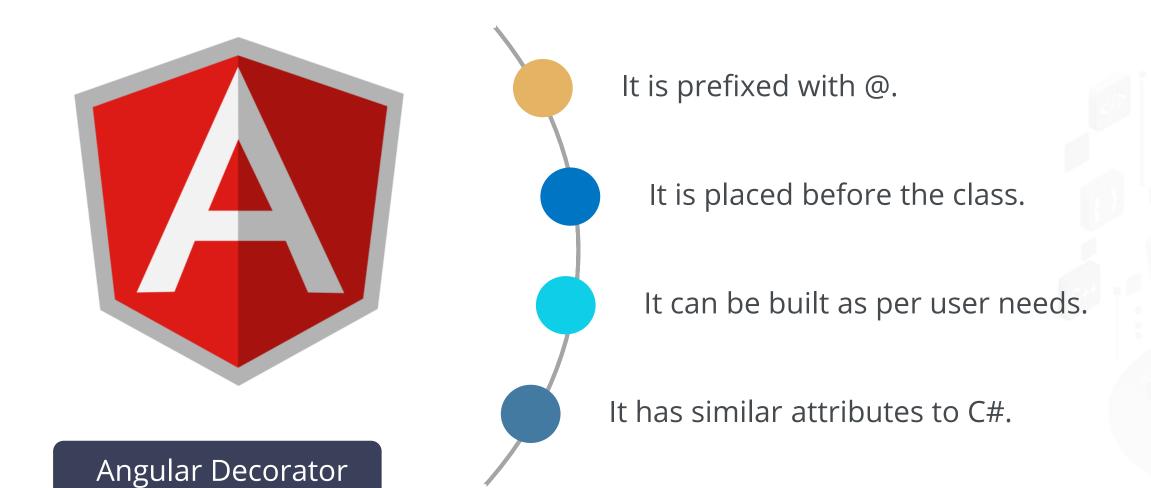


Angular treats the class as a component if it is marked with @Component decorator.



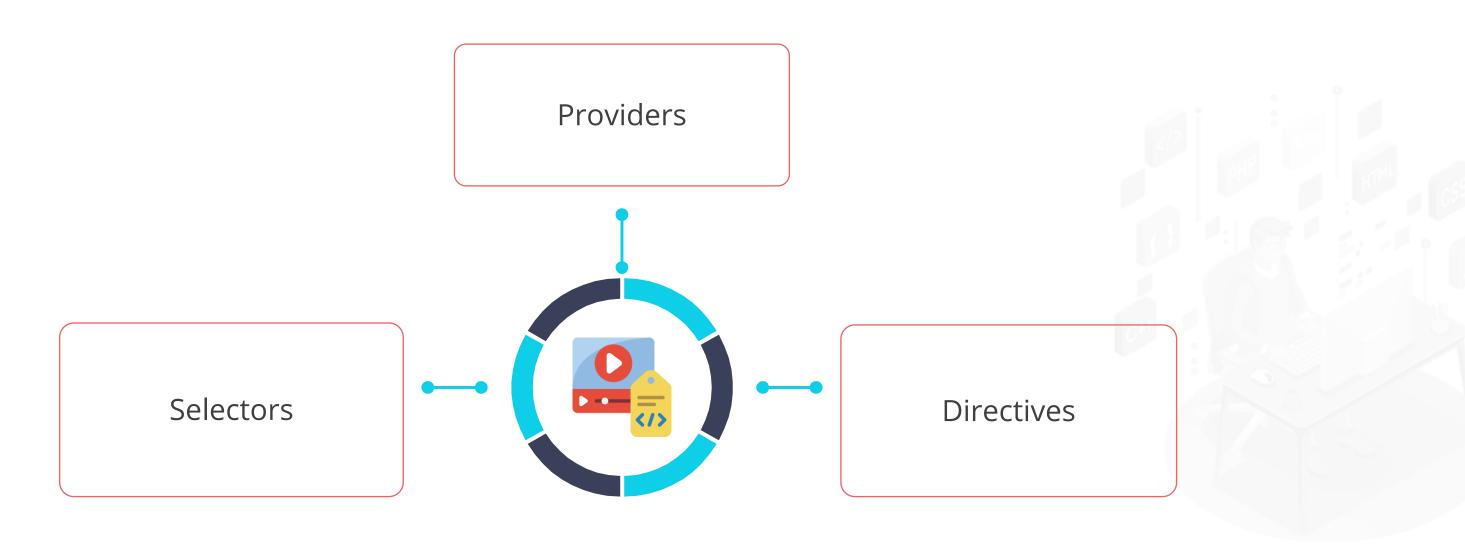
# **Angular Components: Metadata**

Characteristics of a decorator are:



# **Metadata Properties**

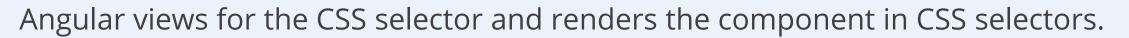
Important properties of Component metadata are:



# **Metadata Properties: Selectors**

Selectors in metadata specify the simple CSS selector.

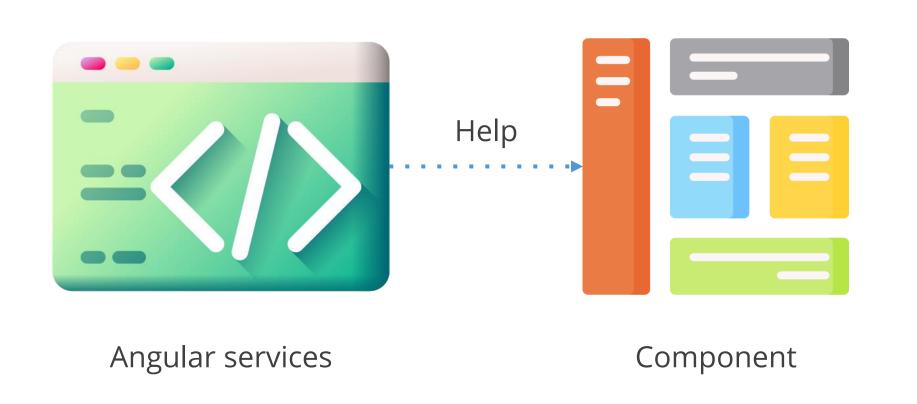






# **Metadata Properties: Providers**

Providers are the Angular Services that the Component will use.



### **Metadata Properties: Directives**

The directives used in components are:

### Styles/StyleUrls

- It refers to the CSS styles.
- It employs both external stylesheets using styleUrls or inline styles using Styles.

### **Template/ TemplateUrl**

- It directs Angular on how to render the Component's view.
- It utilizes an external template using a templateUrl.

The Component can have only one template, hence either an inline template or an external template can be used, but not both.



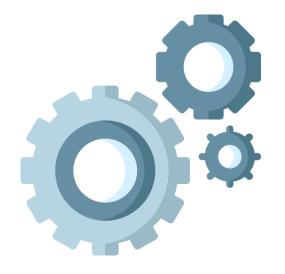
# **TECHNOLOGY**

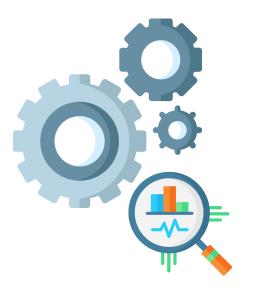
# **Data Binding**

# **Data Binding**

In data binding, the statistics remain in sync along with the factors and the view.









Statistics are updated

Angular updates the factor

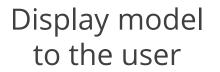
Factor receives new statistics

Angular updates the view



# **Data Binding**

Uses of Data or Statistics binding are:



Dynamically change detail



Reply









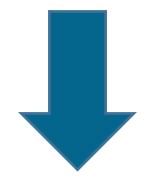




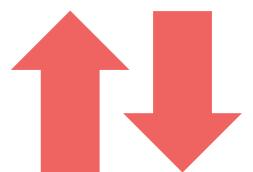
# **Data Binding**

The statistics binding in Angular can be categorized into two groups:

One-way binding



Two-way binding

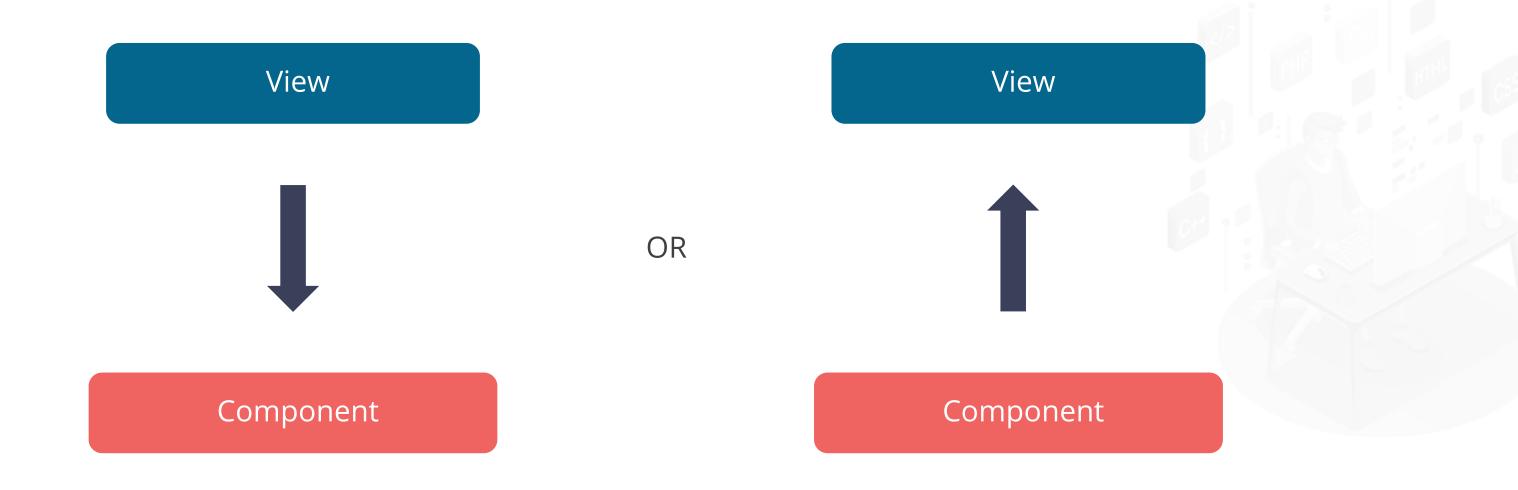


# **TECHNOLOGY**

# **One-Way Binding**

# **One-Way Binding**

In one-way binding, statistics flow from one direction.



Interpolation allows having expressions as a part of any string literal that can be used in HTML.



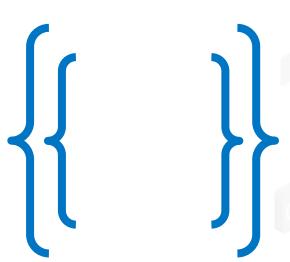


Angular makes use of the (double curly braces) inside the template to indicate the interpolation and it.

Evaluates the expressions right into a string

Replaces it with the automatic string

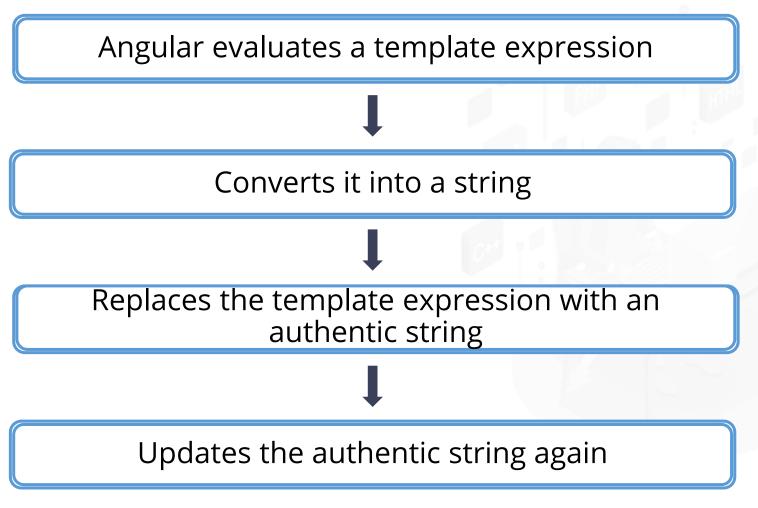
Updates the view



Interpolation can also be used at a place where the user wants to operate a string literal inside the view.

Template Expression is the content material in the double braces.





Interpolation Binding: Example

### **Syntax:**

```
Welcome, {{firstName}} {{lastName}}
import { Component ) from ' @angular/core' ;
@Component ( {
        selector: 'app-root',
        templateUr1 : './app.component.html',
        styleUr1s: ['./app.component.css']
})
export class AppComponent {
    firstName=Jack;
    lastNamr="Martin"
```

Interpolation Binding: Example

Syntax:
Welcome, Jack Martin

Angular replaces both {{firstName}} & {{lastName}} with the values of firstName and lastName variables from the issue.

Angular updates the view as and when the values of the firstName and lastName change.

# **One-Way Binding: Property Binding**

Property binding permits the user to bind HTML element property to the property inside the component.

Angular waits for the value of the component to change

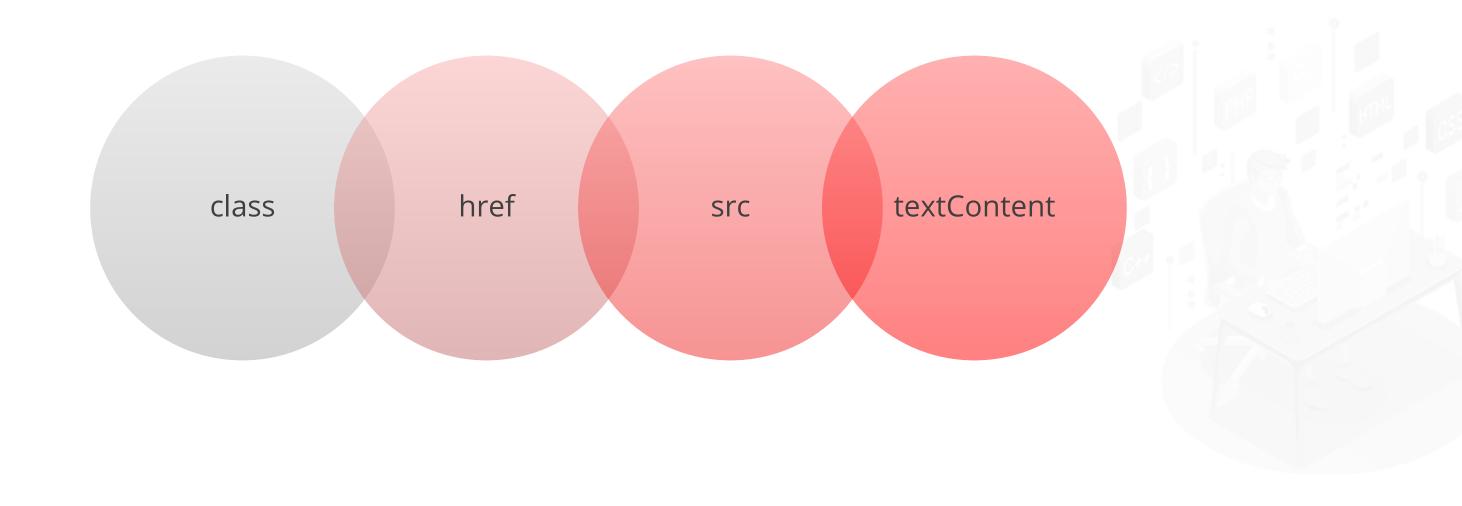


Angular updates the element property



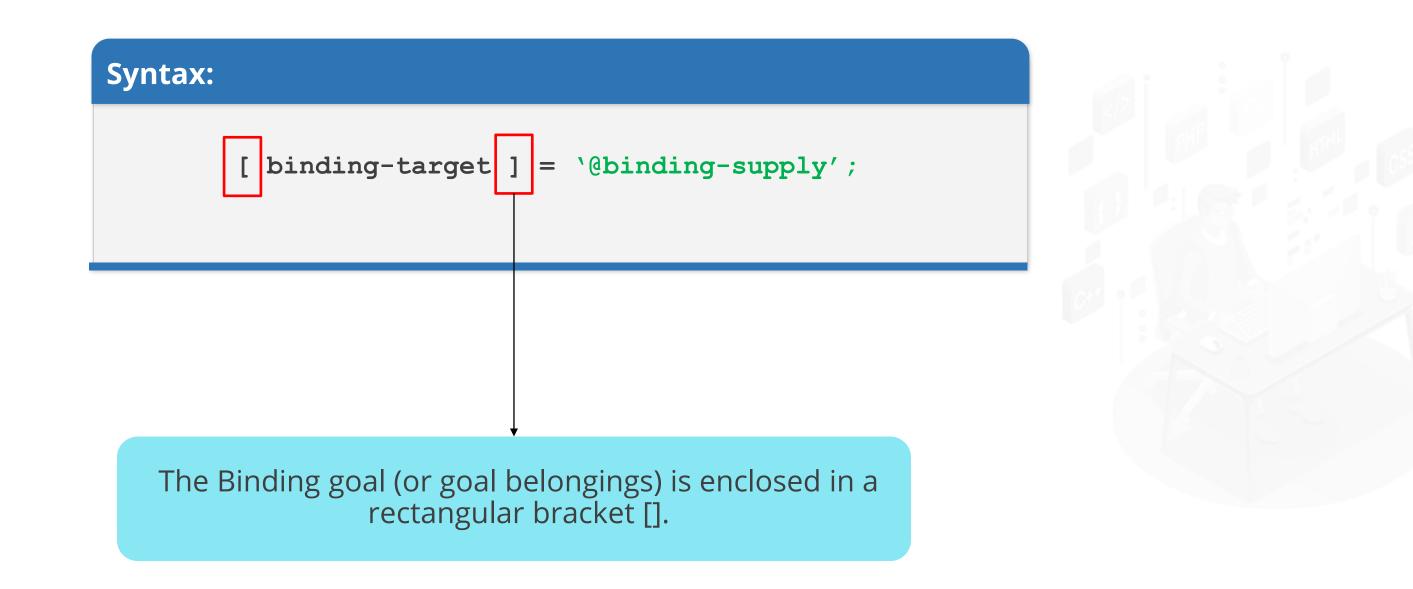
# **One-Way Binding: Property Binding**

### Properties include:



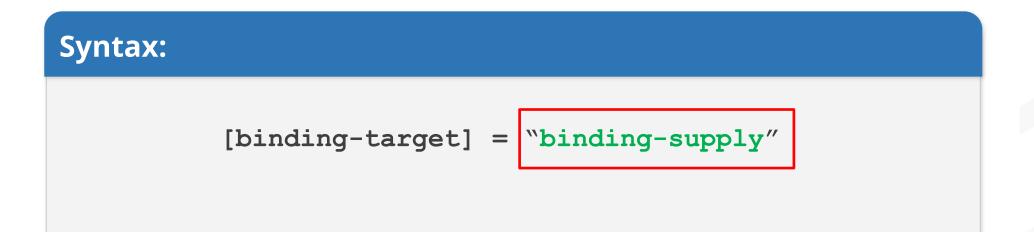
# **One-Way Binding: Property Binding**

The Property Binding makes use of the subsequent syntax as shown:



# **One-Way Binding**

Binding-supply is enclosed in value and can assign to the binding goal.



Belongings inside the issue

Technique in issue

Template reference variable

Expression

Whenever the value of the binding supply changes, Angular updates the view.



#### **One-Way Binding: Property Binding**

#### **Syntax:**

```
app.component.html
<h1 [innerText]="title"></h1>
<h2>First Example</h2>
<button [disabled]="isdisabled</button>
app.component.ts
import { Component } from '@angular/core'
@Component ( {
       selector: 'app-root',
       templateUr1: \'./app.component.html',
       styleUr1s: ['./app.component.css']
})
export class AppComponent {
       title="Angular Property Binding Example"
//First Example
isDisabled= true ;
```

#### **One-Way Binding: Class Binding**

Class binding binds the data from the component to the HTML class property.



#### **Syntax:**

<HTMLTag [class]="class name holds component variable">

#### **One-Way Binding: Style Binding**

Style binding binds the data from the component to the HTML style property.

#### Syntax:

```
<HTMLTag [style.STYLE]="component data">
```

#### **One-Way Binding: Attribute Binding**

Attribute binding is used when there are no HTML detail belongings to bind to.

The attribute syntax begins with attr followed by a dot and ends with the name of the attribute.

#### **Syntax:**

<button [attr.aria-label]="Label"
(oneclick)="closed()">X</button>



#### **Angular Components: Event Binding**

Event binding is used for the view to component and helps to bind events, such as:

Keystrokes

Clicks

Hower

Touch

**Syntax:** 

<target-event> = "TemplateStatement"



#### **Angular Components: Event Binding**

#### **Example:**

<button (click)="onHover()">Hower</button>

Whenever the user clicks on the button, Angular invokes the onHover() method.

### **TECHNOLOGY**

#### **Two-Way Binding**

In two-way binding, adjustments made to the version inside the aspect are propagated to the view.



Any adjustments made in the view are updated in the underlying aspect.



Two-way binding is beneficial in information access forms.

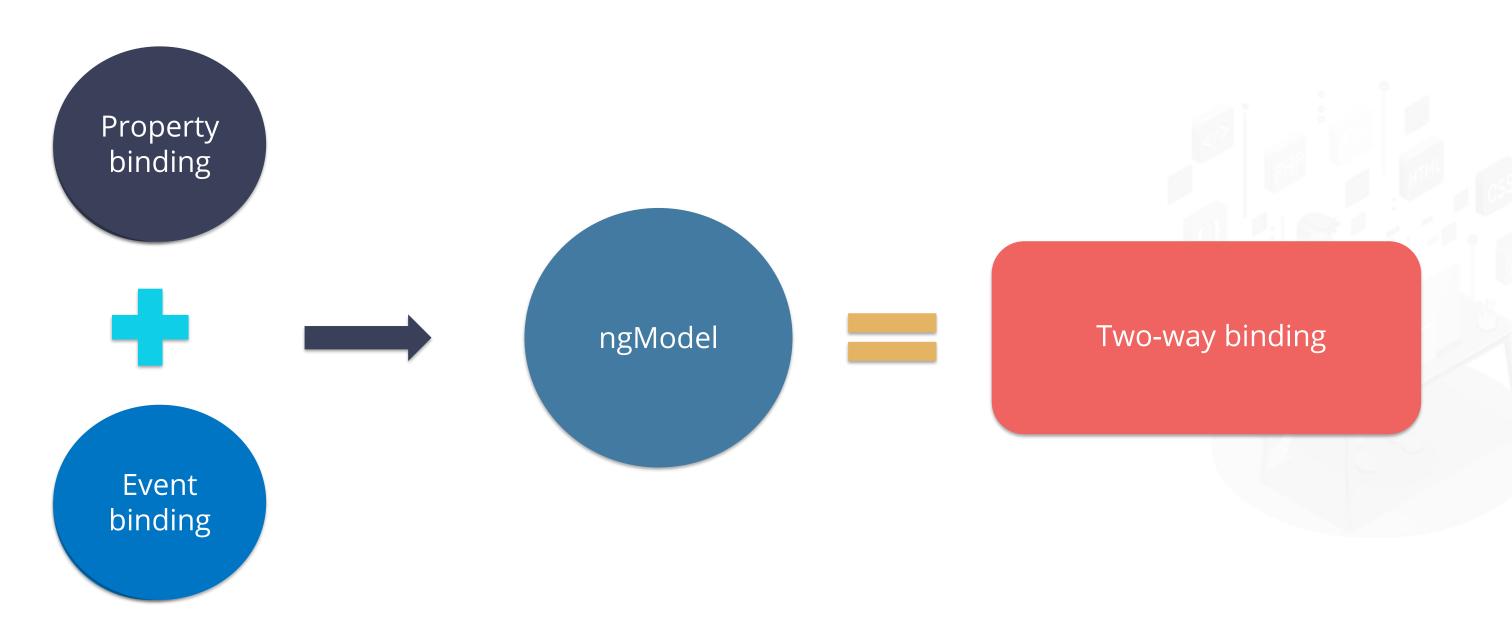


Whenever a user makes adjustments to a shape field, the version also needs to be replaced.



Similarly, if the version is replaced with new information, then the view is replaced as well.

Two-way binding makes use of the unique syntax called a banana in a box [()].



Angular binds them to a form detail like input, select, select area, and more.



The ngModel directive is a part of the @angular/forms.

Import the FormsModule bundle into the Angular module.

# Syntax: import from '@angular/forms';

# TECHNOLOGY

#### **Build Your First Angular Component**

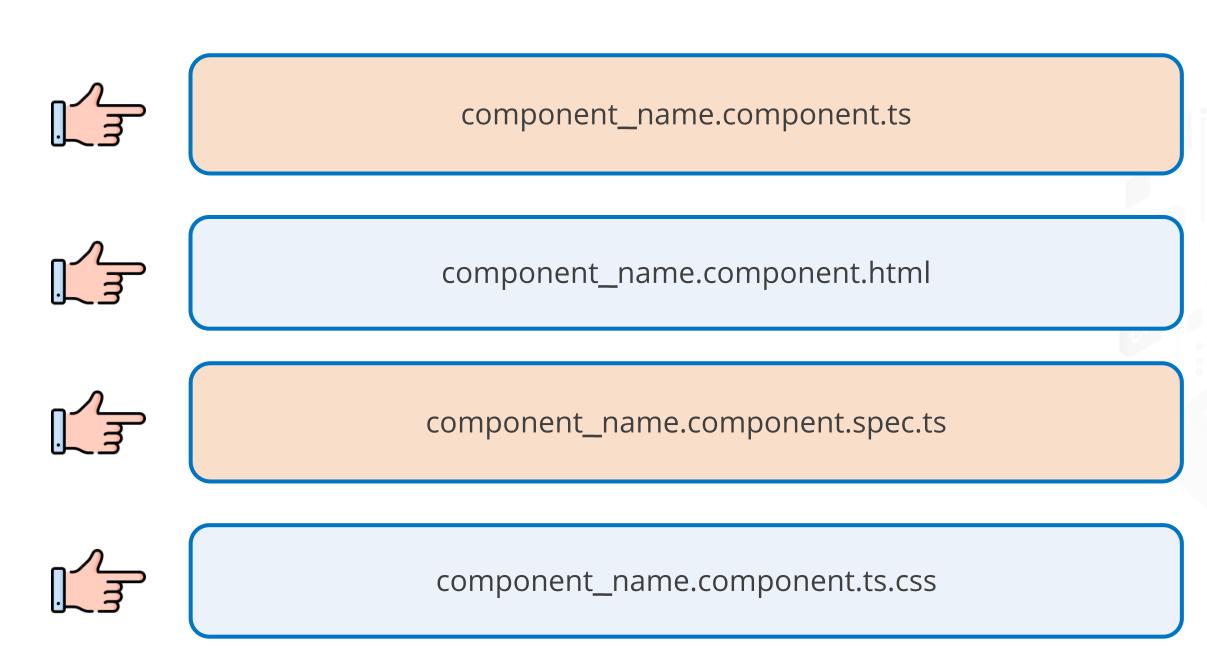
The whole Angular application is developed by using various components.

Components make the application into reusable parts.

1. Create a new component:

```
ng generate component component_name
Or
ng g component_name
```

A new component contains four files:



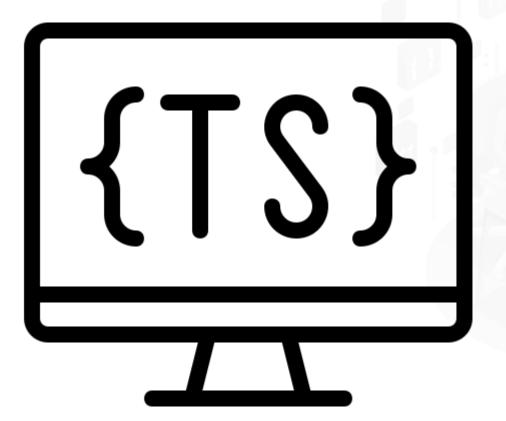
Component\_name.component.ts

Component\_name.component.html

Component\_name.component.spec.ts

Component\_name.component.ts.css

It contains all TypeScript code.



Component\_name.component.ts

Component\_name.component.html

Component\_name.component.spec.ts

Component\_name.component.ts.css

It contains all HTML code.



Component\_name.component.ts

Component\_name.component.html

Component\_name.component.spec.ts

Component\_name.component.ts.css

It contains all stylesheets for the same component.



Component\_name.component.ts

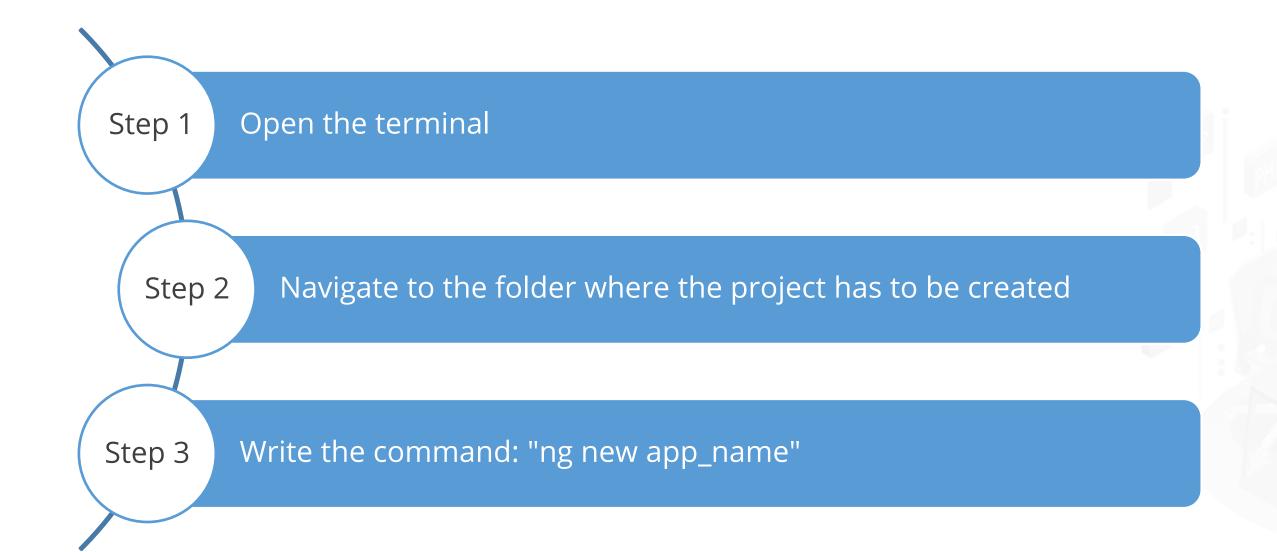
Component\_name.component.html

Component\_name.component.spec.ts

Component\_name.component.ts.css

It is used for testing.





The command helps create the project with the following files:

src folder

App folder

app.compo nent.css app.compo nent.html app.compo nent.spec.ts app.compone nt.module.ts

The folder contains the main code files associated with the Angular app.



The command helps create the project with the following files:

src folder

App folder

app.compo nent.css app.compo nent.html app.compo nent.spec.ts app.compone nt.module.ts

The folder contains the files created for app components.



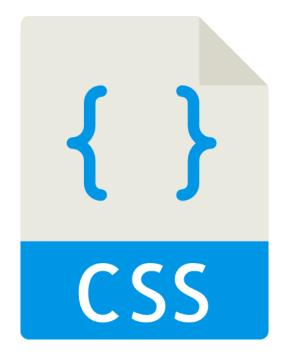
The command helps create the project with the following files:

src folder

App folder

app.compo nent.css app.compo nent.html app.compo nent.spec.ts app.compone nt.module.ts

The folder contains the style sheets code for the app.





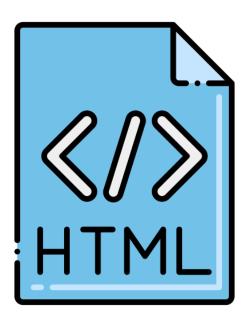
The command helps create the project with the following files:

src folder

App folder

app.compo nent.css app.compo nent.html app.compo nent.spec.ts app.compone nt.module.ts

The folder contains the HTML code associated with the app component.



The template file is used by Angular to perform the data binding.



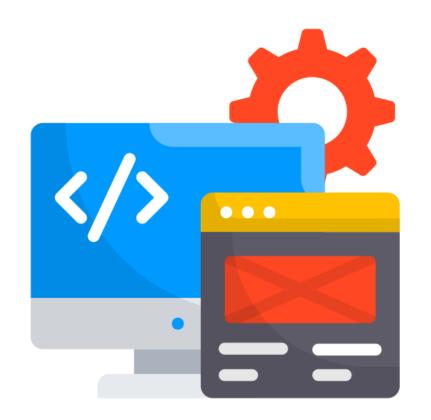
The command helps create the project with the following files:

src folder

App folder

app.compo nent.css app.compo nent.html app.compo nent.spec.ts app.compone nt.module.ts

This file is used for unit testing associated with the app component.



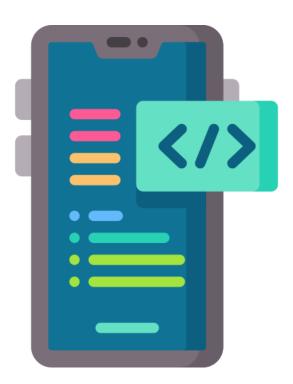
Two-way binding is beneficial in information access forms.

src folder

App folder

app.compo nent.css app.compo nent.html app.compo nent.spec.ts app.compone nt.module.ts

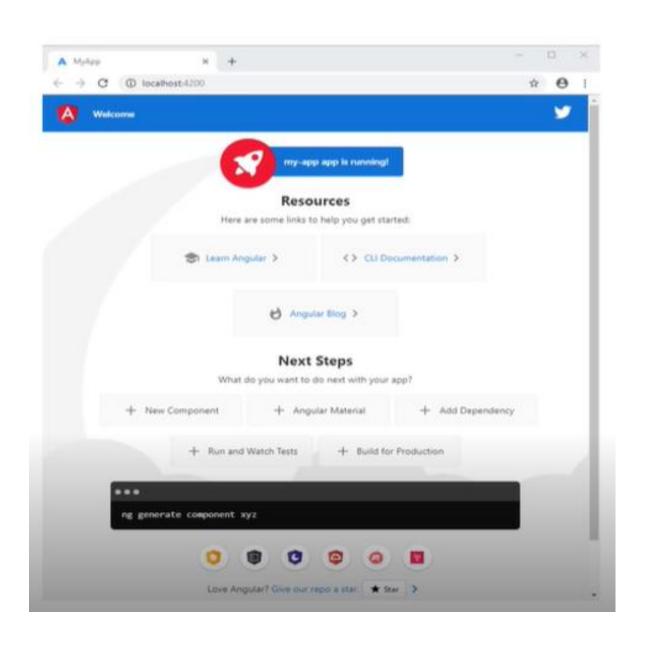
This is a TypeScript file that contains all the dependencies for the application.



Defines imported modules and components.



Step 4: Run ng serve command in a terminal



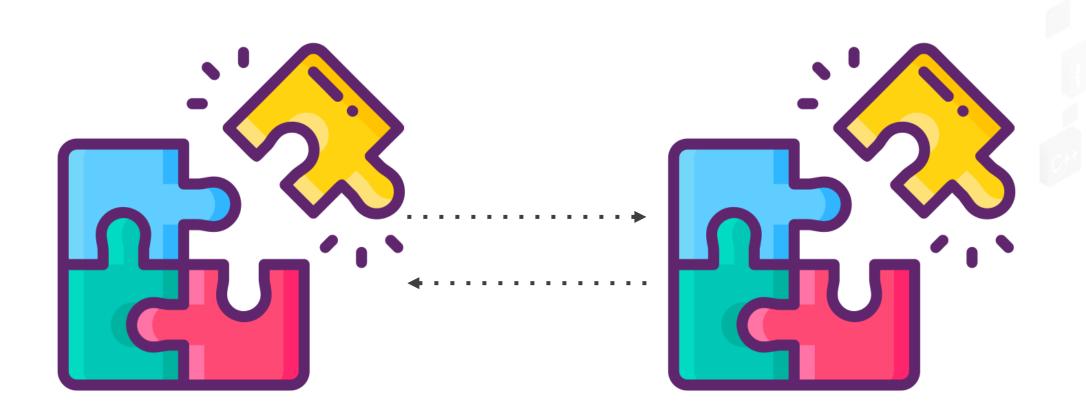


## **TECHNOLOGY**

#### **Decorators in Angular**

Angular uses components that interact with one another.

Angular uses decorators and the event emitter to change the component's data.



A decorator in Angular is a function, which is used to attach metadata to a:

Class Accessor Property

Method

Partner

The Decorator is applied in the form @expression.

Note

Decorators are features of TypeScript and are still not part of JavaScript.



To enable the decorators in Angular, add the experimentalDecorators in the tsconfig.json file to enable the decorator.

The ng new command enables the decorators in angular automatically.

```
{
    "compilerOptions": {
    "target": "ES5",
    "experimentalDecorators": true
    }
}
```

Decorators in Angular are categorized into:

Input decorators

Output decorators

@Input decorator links the child component with a value that was given by the parent component.

Parent decorators Child component

Decorators in Angular are categorized into:

Input decorators

Output decorators

@Output decorator links child component property with a parent component.

Parent component

@Output decorators

Child component

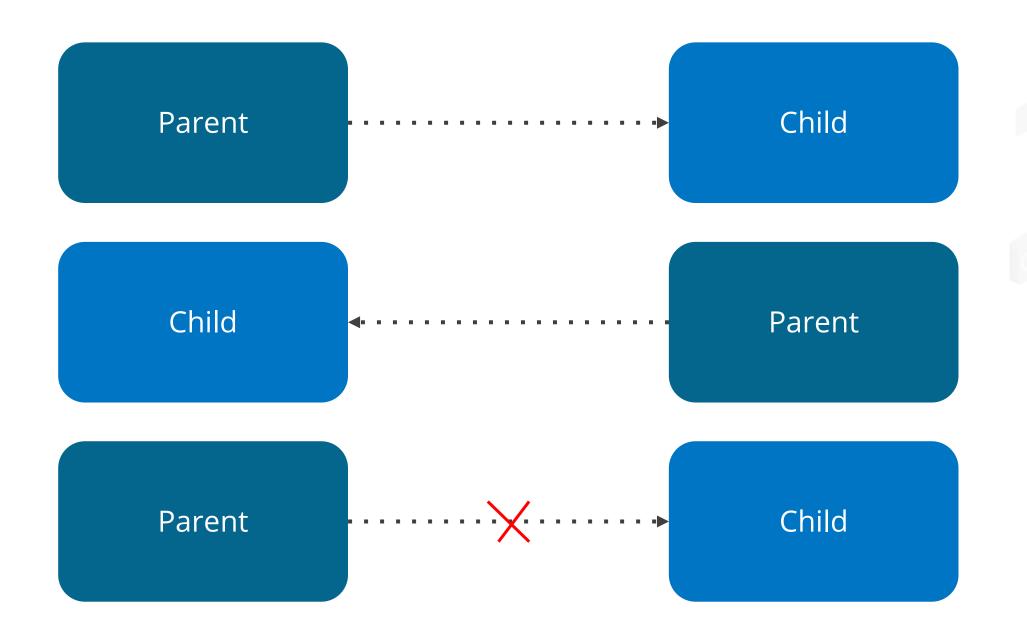


# **TECHNOLOGY**

#### **Angular Component Communication**

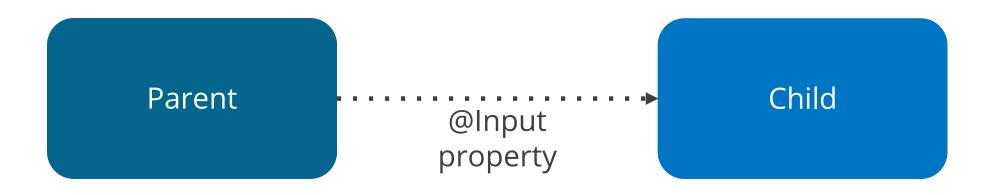
#### **Angular Component Communication**

Angular supports a few methods that facilitate communication across components and sharing of data among them.



#### **Parent to Child Communication**

If the Components possess a parent-child relationship then the parent component can pass the data to the child using the @input Property.



```
export class ChildComponent {
    @Input() someProperty:number;
}
```

#### **Parent to Child Communication**

As the parent component represents the child component, the value can be passed to some property using the property bind syntax as shown:

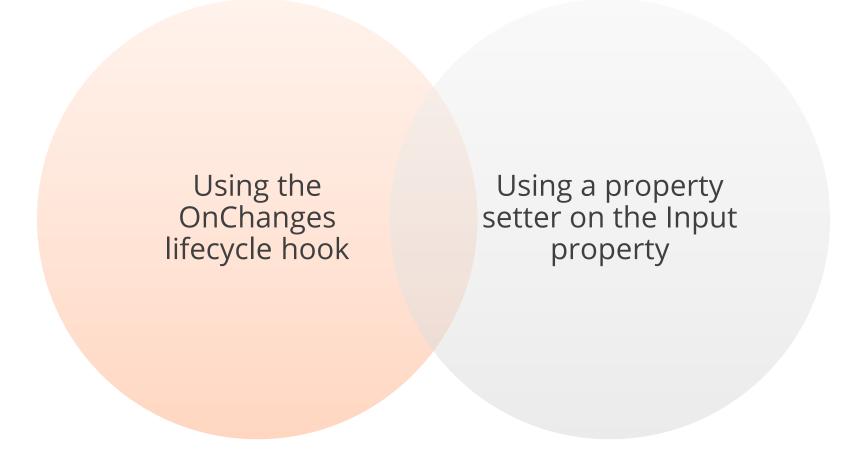
```
Syntax:

<child-component {
   [someProperty]=value></child-component>
```



## **Parent to Child Communication**

The child component must get a notification when the values change.



#### **Child to Parent Communication**

The child to parent communication can progress in many ways, that include:



Listening to events from child



Using local variable to access the child in the template

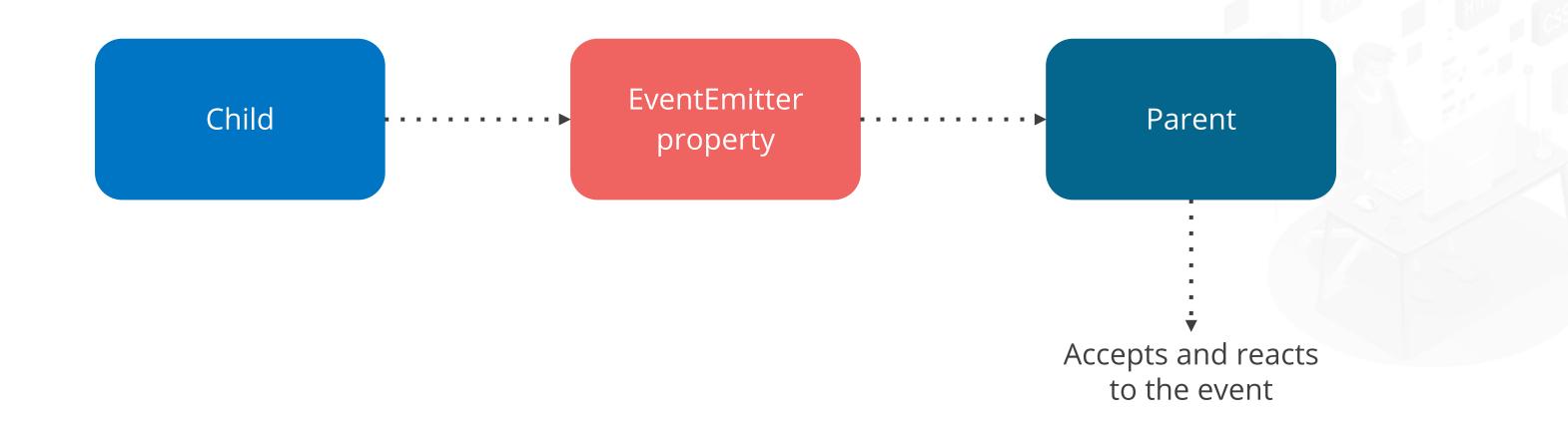


Using a @ViewChild to get a reference to the child component

## **Child to Parent Communication: Listening to Child Events**

The child component listens to the child events by exposing an EventEmitter property.

This property can be decorated with an @Output decorator.



## **Child to Parent Communication: Using Local Variable**

A local variable is used to refer to the child component as another technique.

#### **Syntax:**

```
<child-component #child></child-component>
```

To access a property of the child component, a user can use the child.

## **Child to Parent Communication: Listening to Child Events**

Assume the code below illustrates the count of the child component:

```
Syntax:
      current count is {{child.count}}
```

Use @ViewChild

<child-component></child-component>



## **Child to Parent Communication: Using @ViewChild**

Get the reference to the child component by using the ViewChild query as shown:

```
@ViewChild (ChildComponent) child:
   ChildComponent;
```

Users can call any method in the child component using:

```
increment() {
   this.child.increment();
}
```

#### **Communication When There Is No Relation**

This enables users to:

Share data within various components

Use observables that can notify components when the data changes



#### **Communication When There Is No Relation**

Create a service and an Angular observable in service by using BehaviorSubject or subject as shown:

```
export class TodoService {

private_todo = new
BehaviorSubject<Todo[]>([]);
Readonly todos$ =
  this._todo.asObserveable();
```

The\_todo observable emits data: this.\_todo.next(Object.assign(\_, this.todos));

#### **Communication When There Is No Relation**

The component class listens to the changes just by subscribing to the observable, as shown:

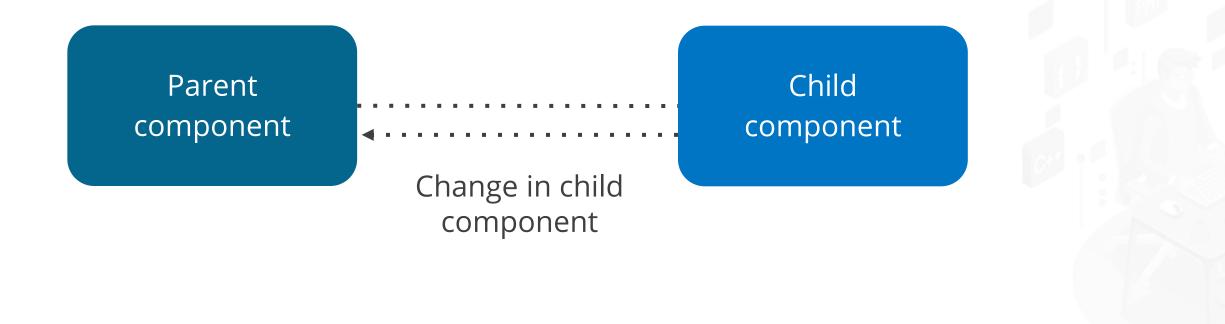
```
This.todoService.todos$.subscribe(val=>
{
    this.data=val;
    //do whatever you want to with it.
})
```



# TECHNOLOGY

## **Angular Custom Events**

Custom event binding is a way to make communication between parent and child components.



The parent component shows the event binding for "onProductSelected" in child component.

Statement in parent component:

```
<app-product
(onProductSelected) = "showProduct($event)">
```

Property in child component:

```
@Output onProductSelected:
EventEmitter<Product>;
}
```

When performing custom event binding in angular, there are three things one will come across:

@Output decorator

EventEmitter class

\$event object



When performing custom event binding in angular, there are three things one will come across:

@Output decorator

EventEmitter class

\$event object

It is used in components with the @Output Decorator to emit custom events asynchronously or synchronously.

EventEmitter registers handles for an event and handles a list of subscribing instances.



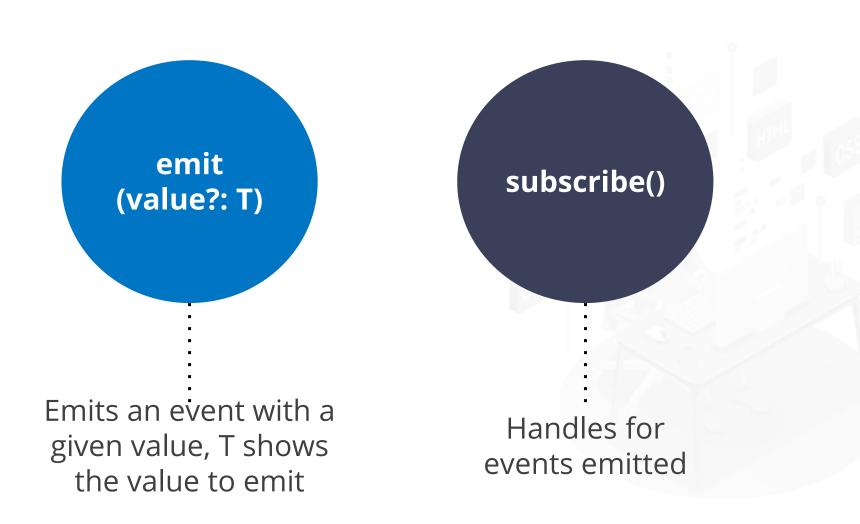


When performing custom event binding in angular, there are three things one will come across:

@Output decorator

EventEmitter class

\$event object



Subscription of instances is automatically performed by Angular at the time of assigning an EventEmitter to output.



When performing custom event binding in angular, there are three things one will come across:

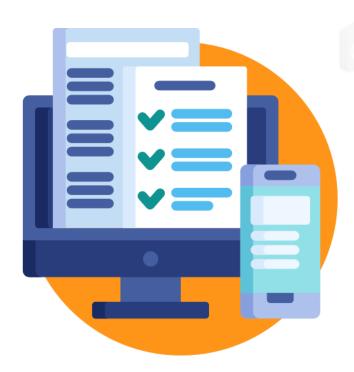
@Output decorator

EventEmitter class

\$event object

Angular sets up an event handler for the target event during event binding.

Information is stored in \$event and includes data values, such as an object, event, number, or string.



When performing custom event binding in angular, there are three things one will come across:

@Output decorator

EventEmitter class

\$event object

The handler executes the template statement at the time the event is raised.

(onProductSelected) = "showProduct (\$event)

Target event

Template

statement



To generate the custom events, the user needs to create a model TypeScript class.

In this model class, there are three fields: name, colour, and expiryDate.

#### **Syntax:**

```
export class Product {
name: string;
quantity: number;
 expiryDate: Date;
Constructor(name: string, quantity: number, expiryDate: Date)
      this.name = name;
      this.quantity = quantity;
      this.expiryDate = expiryDate;
```

The app.component.ts is also called the parent component.

In constructor:



An array of type products is defined



Product instances are added to the array

The property selectedProduct stores the value of the product which is selected.

The HTML template used for app.component.ts or the parent component TypeScript is App.component.html, as shown:

The Product.component.ts is also a child component, as shown:

## **Syntax:** import { Component, Input, Output, EventEmitter } from @angular/core'; import { Product } from './product.model'; @Component({ selector: 'app-product', templateUrl: './product.component.html' }) export class ProductComponent { @Input() usr: Product; @Output() onProductSelected: EventEmitter<Product>; constructor(){ this.onProductSelected: new EventEmitter(); productClicked() : void{ this.onProductSelected.emit(this.usr);

The HTML template used for product.component.ts or the child component TypeScript is Product.component.html, as shown:

productData.component.ts child component:

```
import { Component, Input, Output, EventEmitter } from
@angular/core';
import { Product } from './product.model';
@Component({
        selector: 'product-data',
        templateUrl: './productData.component.html'
})
export class ProductDataComponent {
     @Input() product: Product;
}
```

In this property, the selected product is assigned and then used to display product details.

The HTML template used for product.component.ts or the child component TypeScript is Product.component.html, as shown:

```
Syntax:
<div class="jumbotron">
  <div class="container">
    <h2>Product Details</h2>
      <div class>"row">
        <div class>"col-xs-5 px-3">
          <label>Quantity (in ml):</label> {{ product.quantity }}
        </div>
        <div class="col-xs-4 px-3">
          <label>Expiry Date: </label> {{ user.expiryDate |
Date: 'dd/MM/yyyy' } }
        </div>
      </div>
    </div>
</div>
```

# **TECHNOLOGY**

## **Angular ngFor Core Directives**

## **Angular ngFor Core Directives**

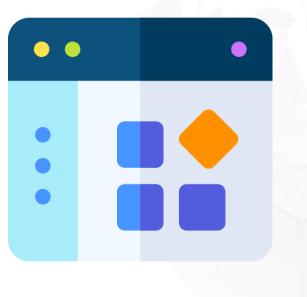
Directives are classes that provide additional behavior to elements in Angular applications.

Angular contains built-in directives that are used to manage:









Lists

Forms

Styles

What users see

## **Types of Directives**

#### **Components**

These are the most common directives; that contain a template.

#### **Structural directives**

These are the directives that change the layout of the DOM by removing and adding DOM elements.

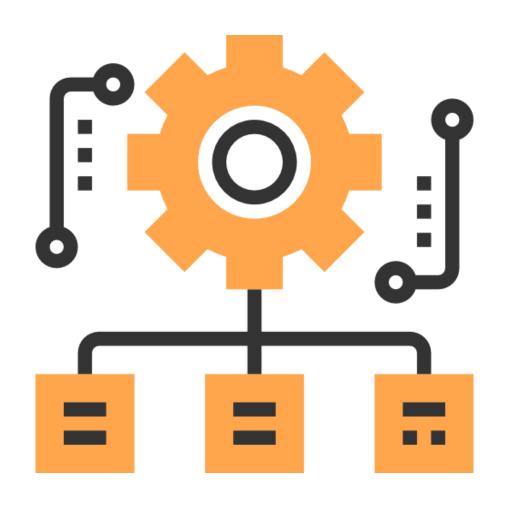
#### **Attribute directives**

These directives change the behavior or appearance of a component, element, or another directive.

#### **Structural and Attribute Directives**

Structural directives are responsible for the HTML layout.

They reshape DOM by removing, adding, or changing host elements.





ngFor:

It is a looping directive which iterates over every item in a list or any type of collection and renders the element for every item.



Here is an example where ngFor is used in a li element:

```
....
```

The asterisk (\*) in \*ngFor depicts that it is a structural directive.

Here is an example to iterate through an array of product instances using ngFor:

Create a model TypeScript class as:

```
Product.model.ts
export class Product {
name: string;
quantity: number;
expiryDate: Date;
Constructor(name: string, quantity: number, expiryDate: Date)
      this.name = name;
      this.quantity = quantity;
      this.expiryDate = expiryDate;
```

Create the component class also called the parent component, as shown:

```
import { Component } from @angular/core';
import { Product } from './product/product.model';
@Component({
      selector: 'app-root',
      templateUrl: './app.component.html'
      styleUrls: ['./app.component.css']
})
export class AppComponent {
       Product : Product[];
       Constructor(){
       //Adding Products instances to products array
        this.users: [new Product('soap', 100, new Date('2022-03-21')),
                new User('Toothpaste', 200, new Date('2022-05-09')),
                new User('Shampoo', 150, new Date('2022-10-21'))];
showProduct(product: Product): void{
      // Setting selected product
      this.selectedProduct = product;
```

Instances can also be added to an array by using the JSON format.





ngFor is used to iterate over an array of products.

```
<div class="container">
  <h2>Product Details</h2>
  "table table-sm table-bordered m-t-4">
     Name
      Quantity (in ml)
      Expiry Date
     { {product.name} } 
      { {product.age} } 
      { {product.joinDate | date: 'dd/MM/yyyy' } } 
     </div>
```

## **TECHNOLOGY**

## ngFor Core Directives Values

## **ngFor Core Directive Values**

ngFor gives exported values which can be assigned to local variables and can be used in the element.



Gives an index of the item in iterable



Gives the length of the iterable



Gives true when the item is first in the iterable

## **ngFor Core Directive Values**

ngFor gives exported values which can be assigned to local variables and can be used in the element.



Gives true when the item is last in the iterable



Gives true when the item has an even index in the iterable



Gives true when the item has an odd index in the iterable

## **ngFor Core Directive Values**

Here is an example for ngFor index value to provide an S.no as a column in a table:

```
<div class="container">
  <h2>Product Details</h2>
  "table table-sm table-bordered m-t-4">
    Name
      Quantity (in ml)
      Expiry Date
    { i+1 } } 
      { {user.name} } 
      {{product.quantity}}
      { {product.expiryDate | date: 'dd/MM/yyyy' } } 
     </div>
```

### **ngFor Core Directive Values**

Here is an example for ngFor index value to provide an S.no as a column in a table:

```
<div class="container">
  <h2>Product Details</h2>
  "table table-sm table-bordered m-t-4">
    S. No
      Name
      Quantity (in ml)
      Expiry Date
    { i+1 } } 
     { {user.name} } 
      {{product.quantity}}
      { {product.expiryDate | date: 'dd/MM/yyyy' } } 
    </div>
```

## **TECHNOLOGY**

## **Angular nglf Directive**

nglf directive is used to remove or include an element in the HTML document.

If the expression used in nglf is true, an element is included; otherwise, the expression is removed from the DOM.





Asterisk(\*) in \*nglf directive shows that it is a structural directive.

```
<div *ngIf="product">
class="name">{ {product.name} }</div>
```

These are responsible for changes in HTML, and DOM's structure, mainly removing, adding or changing elements.

In component, the visibility of the element depends on the expression, whether the expression is true or false.

TypeScript file for nglf as App.component.ts:

```
import { Component } from '@angular/core';
@Component{{
      selector: 'app-root',
      templateUrl: './app.component.html',
          styleUrls:['./app.component.css']
})
export class AppComponent {
      toggle = Boolean = true;
}
```

The HTML template used for nglf is app.component.html as shown:



The value of the toggle variable is not changed once it is assigned.

Add the toggle button to display by adding a code snippet

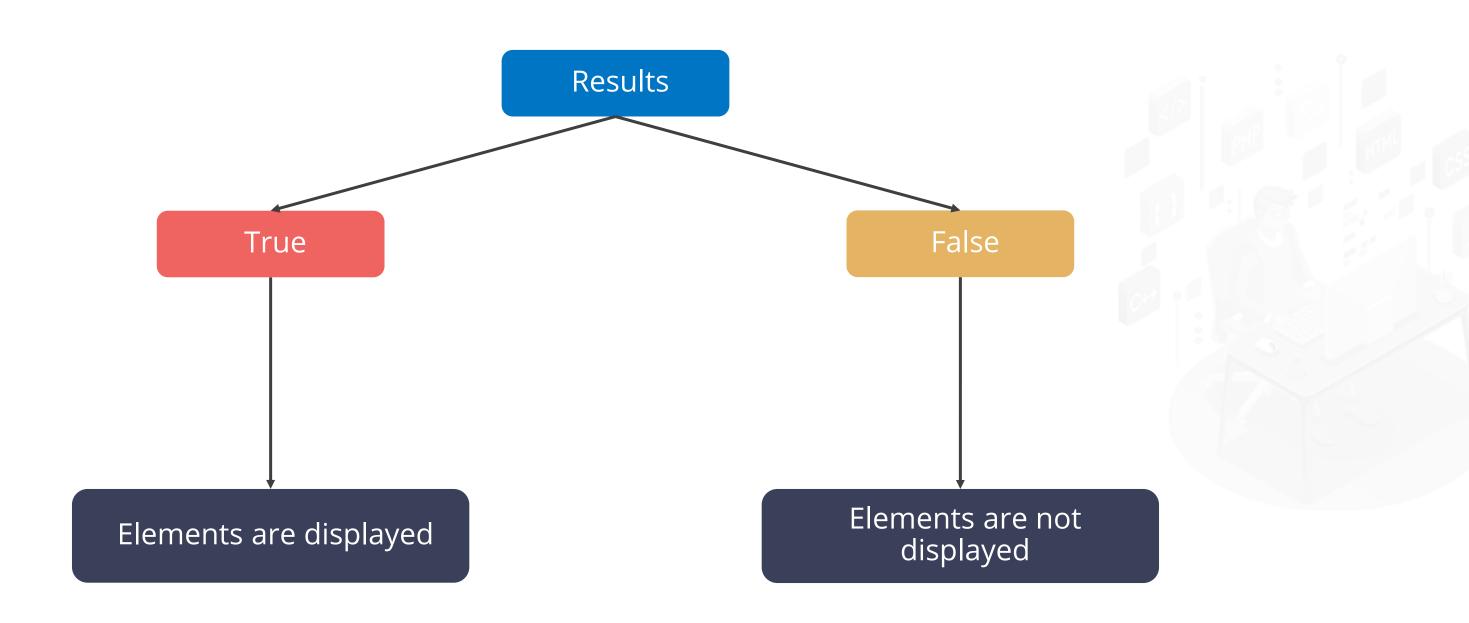
```
onClickToggle() {
    this.toggle = !this.toggle;
}
```

onClickToggle() method reverses the value of the toggle.

After calling the onClickToggle() method, the paragraph in app.component.html will not be visible, and it is visible again when the method is called again.

```
onClickToggle() {
    this.toggle = !this.toggle;
}
```

For comparing variables, nglf can be used.



**Scenario:** In a component, a string variable and element are displayed based on whether the string variable has some value.

The TypeScript file app.component.ts is as shown:

```
import { Component } from '@angular/core';
@Component{{
        selector: 'app-root',
        templateUrl: './app.component.html',
        styleUrls:['./app.component.css']
})
export class AppComponent {
        show: String;
        constructor() {
        this.show = "something";
      }
}
```

The HTML file for the parent component is app.component.html, as shown:

nglf helps to check whether the object exists or not before trying to access its fields.

Model class Product.model.ts is as shown:

```
export class Product {
name: string;
quantity: number;
expiryDate: Date;
Constructor(name: string, quantity: number, expiryDate: Date)
      this.name = name;
      this.quantity = quantity;
      this.expiryDate = expiryDate;
```

The TypeScript file is app.component.ts, as shown:

```
import { Component } from '@angular/core';
import { Product } from './product/product.model';
@Component{{
      selector: 'app-root',
      templateUrl: './app.component.html',
      styleUrls:['./app.component.css']
})
export class AppComponent {
      product: Product;
      constructor(){
      //creating product instance
      this.show = new Product("hand wash",200,new Date('2022-03-25'));
```

The HTML file for the app.component.ts is:

#### Note

nglf will not hide the elements with CSS. It removes or adds them physically from DOM.

## nglf with Else in Angular: Example

An else block can be used in this code:

```
<div class="container">
  <div class>"row">
     <div class>"col-xs-12">
          <div *ngIf=" show;else elseBlock "> This text is
displayed when condition is true </div>
          <ng-template #elseBlock> This text is displayed when
condition is false </ng-template >
            </div>
     </div>
</div>
```

# **TECHNOLOGY**

## **Angular ngClass Core Directive**

## **Angular ngClass Core Directive**

The ngClass directive is used to remove or add CSS classes for an HTML element.

There are a couple of ways by which the CSS classes can be provided.

#### String

The classes listed in the string (space delimited) are added as shown:

```
<element [ngClass] ="first second">
....</element>
```

## **Angular ngClass Core Directive**

There are a couple of ways by which the CSS classes can be provided.

#### Array

The classes declared as array elements as shown:

```
<element [ngClass] =['first', 'second']>
....</element>
```

## **Angular ngClass Core Directive**

There are a couple of ways by which the CSS classes can be provided.

#### Object

The object is a key-value pair in which the keys are CSS classes and values are the conditions.

Classes get added as and when the expression satisfies the condition as shown:

```
<element [ngClass] ="{'first' : true,
  'second' : true, 'third' : false}">
....</element>
```

An example for the ngClass directive to show the usage of ngClass.

#### 1. Add a CSS class

```
app.component.css

.text-border {
color: black;
border: 1px solid blue;
background-color: green;
}
```

2. In the HTML file, add two elements:
One with the value being actual and another with a value as false

```
<div class="container">
    <div [ngClass]="{'text-border': false}">
        This text has no border
    </div>
    <div [ngClass]="{'text-border': true}">
        This text has border
    </div>
    </div>
```

An example of ngClass directive dynamic class assignment:

CSS used is as shown:

```
.text-border {
  color: white;
  border: 1px solid black;
  background-color: red;
}
```

In this example, a message is sent for network transfer.

A Status button shows the current status of the network transfer.



The Component class is written as:

```
import { Component } from '@angular/core';
@Component{{
      selector: 'app-root',
      templateUrl: './app.component.html',
      styleUrls:['./app.component.css']
})
export class AppComponent {
      temp: [];
      onClick(){
      this.temp.push('still transferring');
```

The onClick() method adds one more message to the array.

The Template class is as shown:

```
<div class="container">
 <button class ="btn btn-primary" (click)="onButtonClick()">
  status
 </button>
 <div *ngFor="let t of temp; let i = index">
     <span [ngClass]="{'text-border': i > 5}">({t})</span>
 </div>
</div>
```

# TECHNOLOGY

## **Angular ngStyle Core Directive**

## **Angular ngStyle Core Directive**

ngStyle directive helps the user set the CSS properties for the containing HTML element.

These properties are defined as colon-separated key-value pairs.



Key refers to the style name, with an optional suffix (such as 'top.px', 'font-style.em).



Value is an expression to be evaluated.



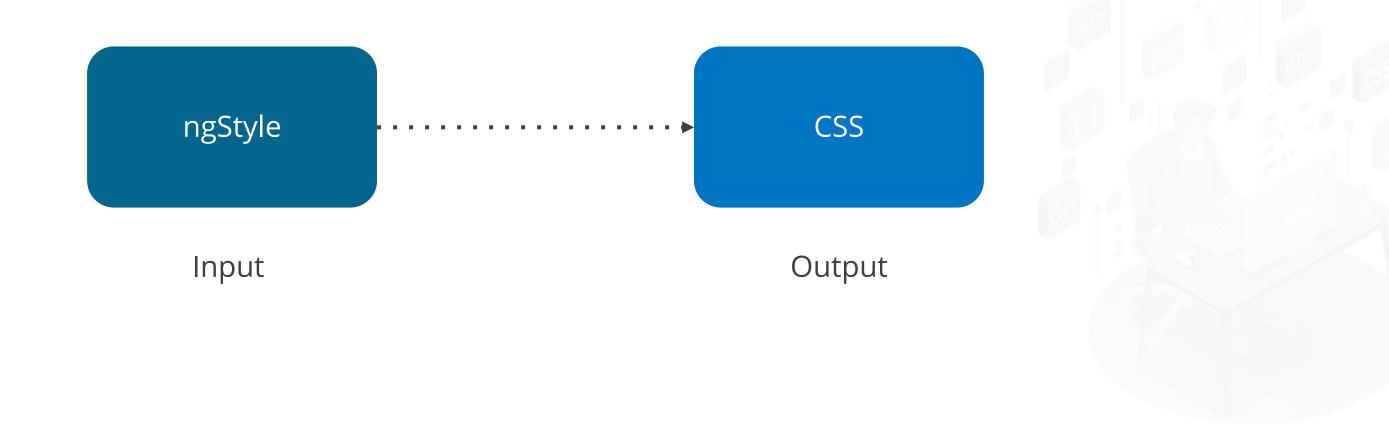
## **Angular ngStyle Core Directive**

#### Example:

```
<div class="container">
  <div [ngStyle="{ 'font-style': 'italic', 'color': 'white',</pre>
`background-color': `blue'}">
      Text style using ngStyle
  </div>
</div>
Here the color, font-style, and background-color CSS
properties are set for the containing div using
ngStyle.
```

The color, font-style, and background-color CSS properties are set for the containing div using ngStyle.

ngStyle is best used when the value is dynamic.



**Condition**: A model class user with three marked fields is given, and the color of the mark is changed according to the conditions defined within a function.

User.model.ts is shown:

```
export class User {
      name: sring;
      userId: number;
      m1: number;
      m2: number;
      m3: number;
      constructor(name: sring, userId: number, m1: number,
m2: number, m3: number) {
      this.name: name;
      this.userId: userId;
      this.m1: m1;
      this.m2: m2;
      this.m3: m3;
```

The component class is shown:

```
import { Component } from '@angular/core';
import { User } from './user/user.model';
@Component{{
    selector: 'app-root',
    templateUrl: './app.component.html',
    styleUrls:['./app.component.css']
})
export class AppComponent {
    users: User[];
```

The component class is shown:

The component class is shown:

```
getMarkColor(mark) {
    if(m >= 75)
        return 'green';
    else if(m >= 50 && m < 75)
        //color Amber
        return '#FFBF00';
    else
        return 'red';
}
</pre>
```

In the component class, an array of type users are given, and user instances are added to that array in the constructor.

getMarkColor() method has statements for returning the color of the marks.

```
<div class="container">
  <h2 [ngStyle]={ 'font-size.px':30}>User Details</h2>
  "table table-sm table-bordered m-t-4">
     Name
       User Id
        M1
        M2
        M3
      { user.name } } 
        {{user.userId}}
        <td[ngStyle]="{'color':getMarkColor(user.m1)}">(user.m1)}
        <td[ngStyle]="{'color':getMarkColor(user.m1)}">(user.m2)}
        <td[ngStyle]="{'color':getMarkColor(user.m1)}">(user.m3)}
      </div>
```



## **Angular ngStyle Core Directive**

The ngStyle directive is used with the tag to set the font size.

ngStyle is to change the color of the text.





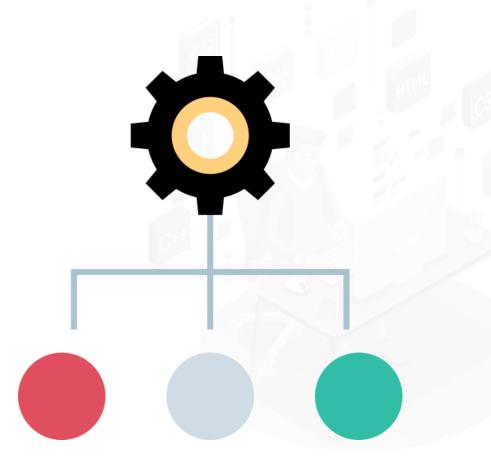


# **TECHNOLOGY**

# **Angular ngSwitch Core Directive**

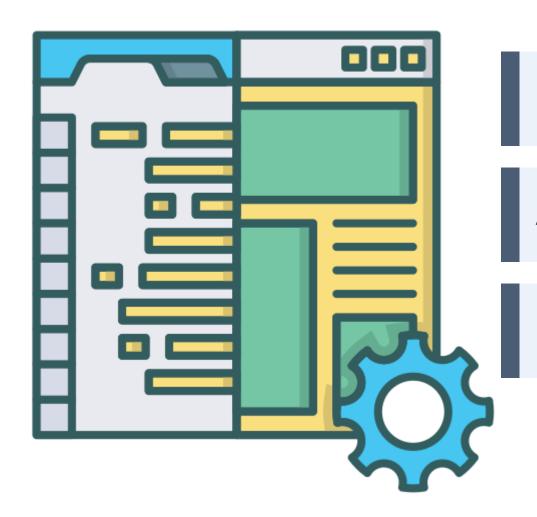
## **Angular ngSwitch Core Directive**

Use Angular ngSwitch directive to execute different elements with different conditions



# **Angular ngSwitch Core Directive**

By using the ngSwitch directive, one can observe that:



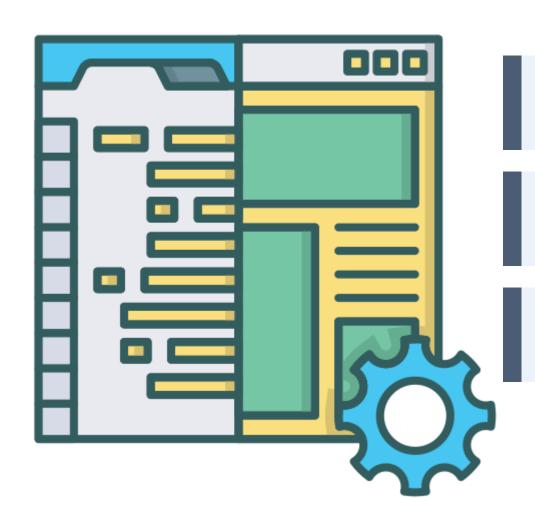
Every matched view is accomplished.

A view associated with the ngSwitchDefault directive is rendered.

If ngSwitchDefault is not used, nothing will be rendered.

# **Angular ngSwitch Core Directive**

By using the ngSwitch directive, one can observe that:



The asterisk(\*) indicates a structural directive and removes or adds a DOM element.

If match\_expression = switch\_expression, the corresponding element is added.

The element that the ngSwitch directive is applied to is included in the HTML file.

# **Angular ngSwitch Core Directive: Example**

Array length = Passes number:

```
import { Component } from '@angular/core';
@Component{{
      selector: 'app-root',
      templateUrl: './app.component.html',
      styleUrls:['./app.component.css']
})
export class AppComponent {
      array: number[];
      length: number[];
      constructor(){
        this.array = [1,2,3];
      getLength(): number{
        this.length = this.array.length;
        return this.array.length;
```



## **Angular ngSwitch Core Directive: Example**

The template is as shown:

```
<div class="container">
  <div class="row">
    <div class="col-xs-12">
      <div> There are {{getLength()}}
numbers.</div>
     <div [ngSwitch]="getLength()">
      <span *ngSwitchCase="0">No number is added</span>
      <span *ngSwitchCase="1">One number is added</span>
      <span *ngSwitchCase="2">Two number is added</span>
      <span *ngSwitchCase="3">Three number is added</span>
    </div>
   </div>
 </div>
</div>
```

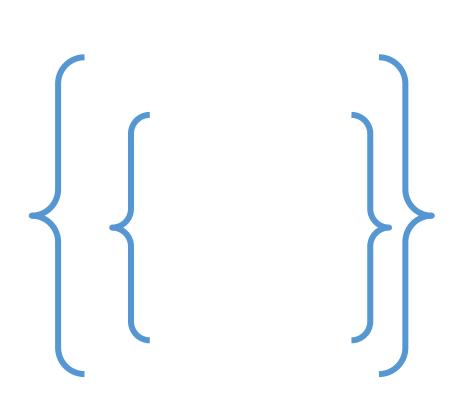


ngSwitchDefault: <span \*ngSwitchDefault>

## **Angular ngSwitch with String Values: Example**

To match a literal string, the string needs to be enclosed in single quotes.

To match that character, the component can be written as:



```
import { Component } from '@angular/core';
@Component{{
      selector: 'app-root',
      templateUrl: './app.component.html',
      styleUrls:['./app.component.css']
export class AppComponent {
      array: string[];
      constructor(){
        this.array = ['A', 'B', 'C', 'D'];
      getLength(): String{
        return this.array[0];
```

## **Angular ngSwitch Directives: Example**

The template is as shown:

```
<div class="container">
  <div class="row">
   <div class="col-xs-12">
    <div [ngSwitch]="getChar()">
     <span *ngSwitchCase="A">This is A from the array
     <span *ngSwitchCase="B">This is B from the array
     <span *ngSwitchCase="C">This is C from the array</span>
     <span *ngSwitchCase="D">This is D from the array</span>
     <span *ngSwitchDefault>Some other alphabet</span>
   </div>
  </div>
</div>
</div>
```

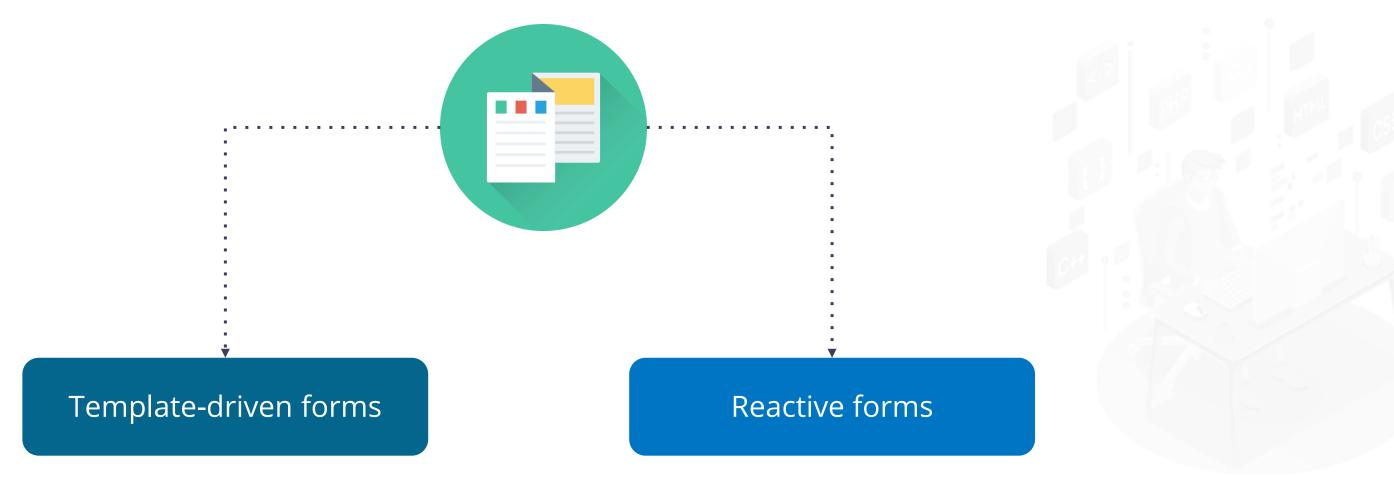


# **TECHNOLOGY**

### Forms

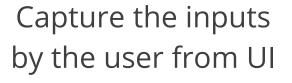
User input is an important part of any front-end application.

Angular frameworks provide a very strong API for handling forms.



Handling forms in Angular provides the functionality to:







Validate user input



Generate a form and data model



Track the changes in form and update the model accordingly



Here are some basic classes that are used:

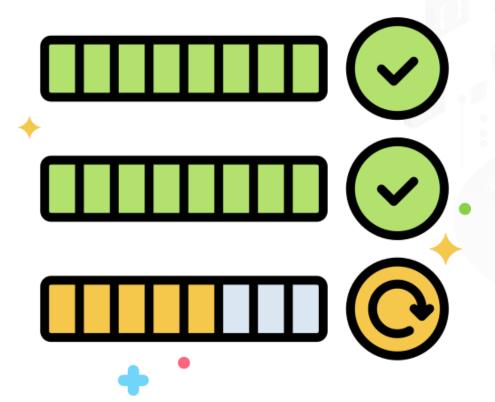
FormControl

FormGroup

FormArray

ControlvaluerAccessor

It is an individual form control and tracks the value and validation status.



Here are some basic classes that are used:

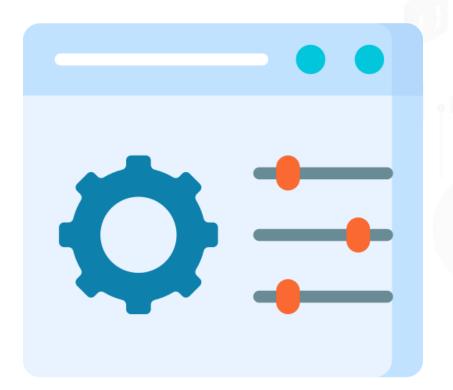
FormControl

FormGroup

FormArray

ControlvaluerAccessor

It is a collection of form controls.



Here are some basic classes that are used:

FormControl

FormGroup

FormArray

ControlvaluerAccessor

It tracks the same values and status of an array of form controls.



Here are some basic classes that are used:

FormControl

FormGroup

FormArray

ControlvaluerAccessor

It is an interface that makes a connection between Angular FormControl instances and native HTML elements.



Most of the form-related functionality is in the template. Forms rely on directives in the HTML to create and change the underlying object model.



The ngModel directive creates and manages a form control instance for a given form.

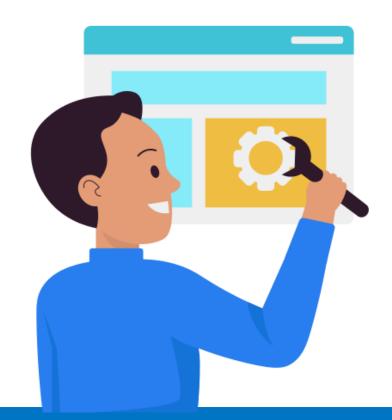


Here is an example of a single control implemented by a template and component using template-driven forms:

```
import { Component } from '@angular/core';
@Component{{
        selector: 'app-product',
        template:
        Employee Name:<input type="text"
[(ngModel)]="ProductName";
})
export class ProductComponent{
        ProductName = '';
}</pre>
```



Reactive forms help define the form model directly in the component class.



[FormControl] directive links the form FormControl instance to a particular form element in the template using an internal value accessor.

Here is an example of a view and component implementing a single control with reactive form:

```
import { Component } from '@angular/core';
import { FormControl } from '@angular/forms';

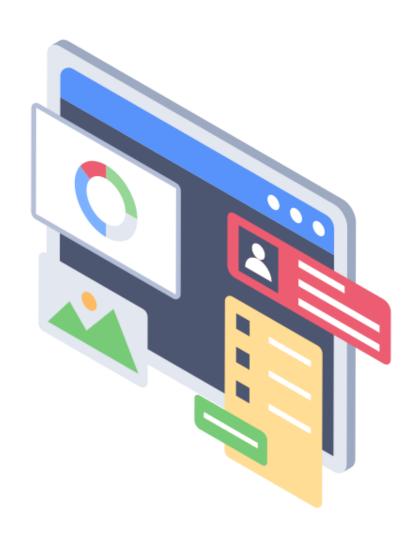
@Component{{
        selector: 'app-product',
        template:
        Employee Name:<input type="text"
[(FormControl)]="ProductName";
})

export class ProductComponent{
        ProductName = new FormControl('');
}</pre>
```



Form validation is a crucial part of any web application.

It is used to validate whether the user input is in the correct format.



Validation in template-driven forms can be done with the help of tracking control states.



Tracking control states is used with form controls to track the state of the control.

There are three things that one need to look for while validating form fields:

Whether the user touched the control

Whether the value of the form control is changed

Whether the entered value is valid



Angular provides special CSS classes on the control element to reflect the state.

State	Class is true	Class is false
The control has been visited	ng-touched	ng-untouched
The control's value has changed	ng-dirty	ng-pristine
The control's value is valid	ng-valid	ng-invalid



The CSS classes help to highlight the required fields and create the error message.

The syntax can be written as:

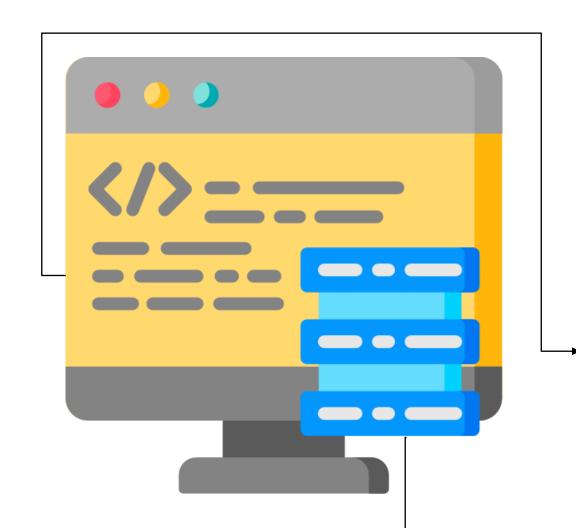
```
<input type="text" id="name" ngmodel=""
name="name" required="" class="form-control ng-
untouched ng-pristine ng-invalid" ng-reflect-
model=""
ng-reflect-name="name" ng-reflect-required=""('')</pre>
```



# **TECHNOLOGY**

# **Angular Service**

## **Angular Service**

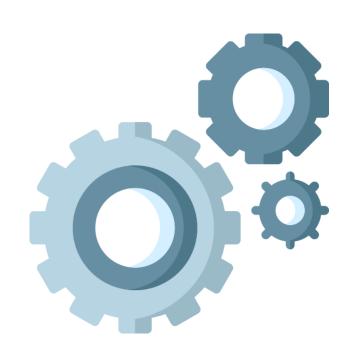


- Angular service is a piece of reusable code with one purpose.
- The elements have to access the information.
- The element should focus on presenting data to the user.

Data to access the code can be written in every Component.

The task of obtaining data from the back-end server should be allotted to another category.

# **Angular Service: Uses**



For features which are independent of elements such as work services



To share logic or data across components



To encapsulate external interactions like knowledge access

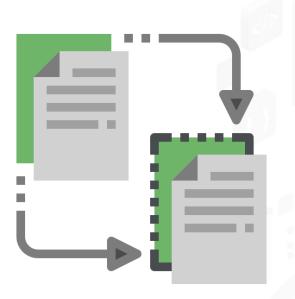
# **Angular Service: Advantages**







Easy to debug



Reusable

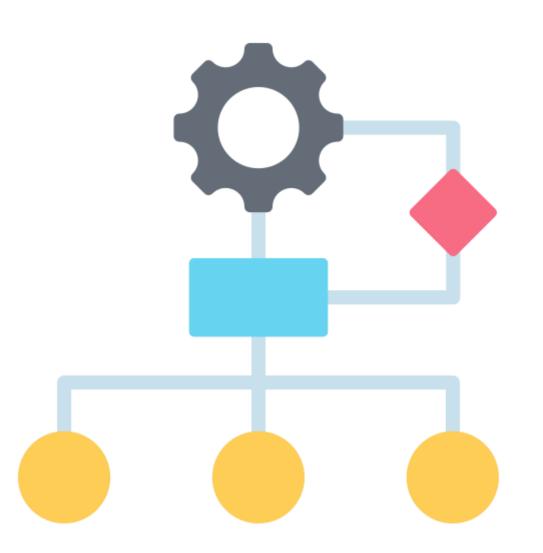
# **TECHNOLOGY**

# **Angular Dependency Injection**

# **Angular Dependency Injection**

The AppComponent depends on the ProductService to display the list of products.

In the Angular Dependency Injection technique, a class gets its dependencies from external sources.





## **Benefits of Dependency Injection**



The component is loosely coupled to the ProductService.



AppComponent works with the ProductService that is passed onto it.



The AppComponent will work with any execution of ProductService that is passed on to it. One can create a mockProductService class and pass it while testing.

# **Benefits of Dependency Injection**



Reusing the component is easier.



The dependency injection pattern makes the AppComponent testable, maintainable, etc.

Angular dependency injection framework creates and manages dependencies and injects them into components, directives, or services.

Consumer

Dependency

Injection Token (DI Token)

Provider

Injector

It is the class (component, directive, or service) which needs the dependency.



Angular dependency injection framework creates and manages dependencies and injects them into components, directives, or services.

Consumer

Dependency

Injection Token (DI Token)

Provider

Injector

It is the service which one needs from the consumers.



Angular dependency injection framework creates and manages dependencies and injects them into components, directives, or services.

Consumer

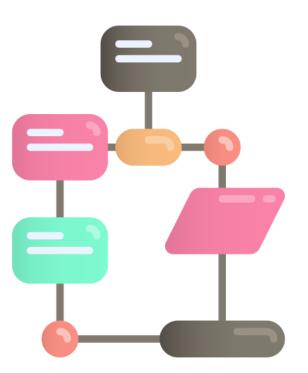
Dependency

Injection Token (DI Token)

Provider

Injector

It identifies a dependency uniquely.



Use DI Token while registering a dependency



Angular dependency injection framework creates and manages dependencies and injects them into components, directives, or services.

Consumer Dependency Injection Token (DI Token) Provider Injector

- Maintains the list of dependencies
- Identifies the dependency



Angular dependency injection framework creates and manages dependencies and injects them into components, directives, or services.

Consumer Dependency Injection Token (DI Token) Provider Injector

- Holds the providers
- Resolves dependencies
- Injects the situation of the dependency



It uses an injection token and creates an instance of the dependency, and injects it into the consumer.



# **TECHNOLOGY**

# **Built-in Pipes**

Pipes help in Angular to transform data like strings, currency amounts, dates, and more.

The (I) symbol is used for angular pipes.



#### **Syntax:**

Value\_expression | Angular pipe

LowerCasePipe is used to convert all text to lowercase.

The lowercase keyword is used for this pipe.



Angular has various built-in pipes:

AsyncPipe

CurrencyPipe

DatePipe

KeyValuePipe

LowerCasePipe

It is used for string concatenation.

Keyword: 'async'



Angular has various built-in pipes:

AsyncPipe

CurrencyPipe

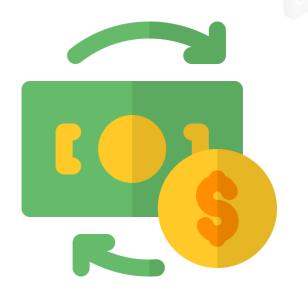
DatePipe

KeyValuePipe

LowerCasePipe

It converts a number to a currency string.

Keyword: 'currency'



Angular has various built-in pipes:

AsyncPipe

CurrencyPipe

DatePipe

KeyValuePipe

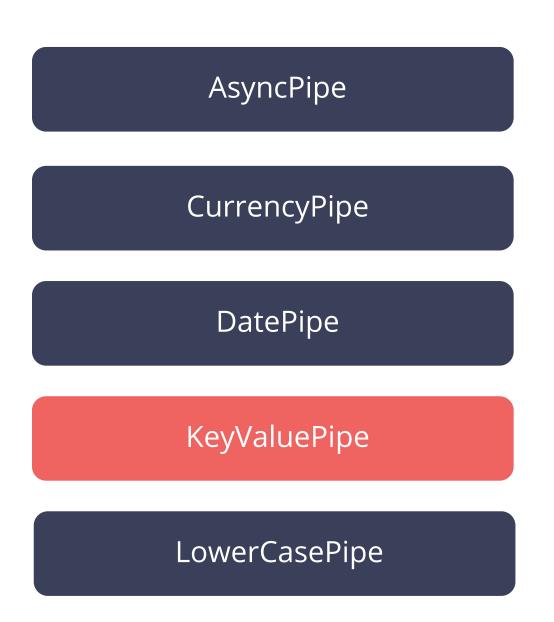
LowerCasePipe

It formats date values according to locale rules.

Keyword: 'date'



Angular has various built-in pipes:



It converts the object or maps into an array of key-value pairs.

Keyword: 'keyvalue'



Angular has various built-in pipes:

AsyncPipe

CurrencyPipe

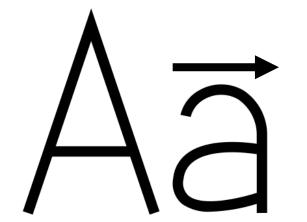
DatePipe

KeyValuePipe

LowerCasePipe

It converts all text to lowercase.

Keyword: 'lowercase'





Angular has various built-in pipes:

UppercasePipe

DecimalPipe

TitleCasePipe

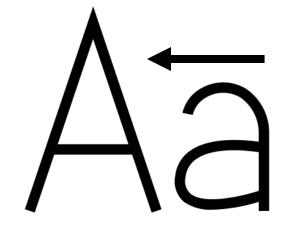
SlicePipe

JSONPipe

PercentPipe

It converts all text to uppercase.

Keyword: 'uppercase'





Angular has various built-in pipes:



It converts a decimal number into a String.

Keyword: 'decimal'

Decimal

String

Angular has various built-in pipes:

UppercasePipe DecimalPipe TitleCasePipe SlicePipe JSONPipe PercentPipe

It converts text into a title case.

Keyword: 'title case'

The superhero

the superhero

Angular has various built-in pipes:

UppercasePipe

DecimalPipe

TitleCasePipe

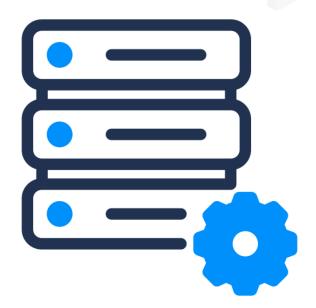
SlicePipe

JSONPipe

PercentPipe

It creates an array or string containing a subset of the elements.

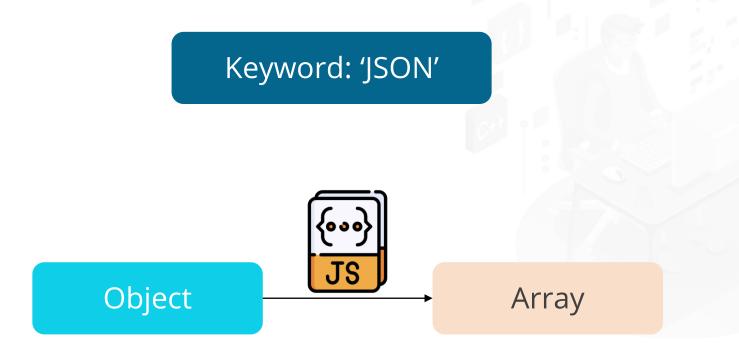
Keyword: 'slice'



Angular has various built-in pipes:



It transforms objects or maps into an array of key-value pairs.



Angular has various built-in pipes:

UppercasePipe

DecimalPipe

TitleCasePipe

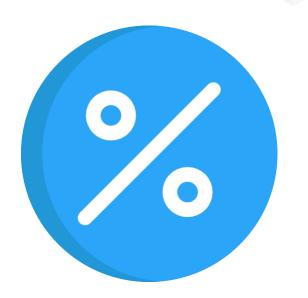
SlicePipe

JSONPipe

PercentPipe

It converts a number into a formatted percentage string.

Keyword: 'percent'



# **TECHNOLOGY**

# **Angular Observables**

A function which changes the ordinary stream of data into an observable stream is called an observable.

The observable stream emits values from the stream asynchronously.

The observable stream emits a complete signal when the stream is completed, or an error signal is emitted.

Observables are declarative and they can be defined.

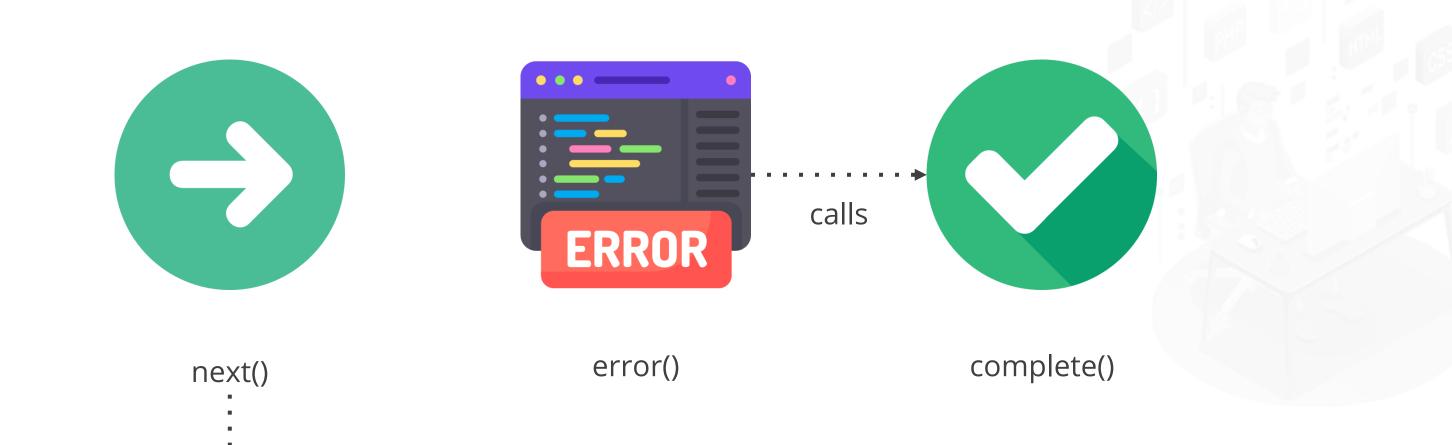
The observable emits values when someone subscribes to it.

Observers or subscribers are the ones who consume the value emitted by the observable.



The observer connects with the observable using callback functions.

The observer must subscribe to the observable to get the value from the observable.



Observable calls the next() callback as and when the value arrives

Import the observable from the rxjs library using this statement:

```
Import { Observable } from 'rxjs';
```

With the observable constructor, it is easy to create observables in Angular. It takes the observer as its argument.

The subscriber gets executed when this observable subscribe() method is called.

Use this code to create an observable:

```
Observable = new Observable((observer) => {
    console.log("Observable starts")
    observer.next("5")
    observer.next("4")
    observer.next("3")
    observer.next("2")
    observer.next("1")
    })
```

Subscribe to the observable:

```
ngOnInit() {
    this.observable.subscribe(
       val => { console.log(val) }, //next callback
       error => { console.log("error") }, //error callback
       ()=> { console.log("completed") } //complete callback
    )
}
```

To unsubscribe, create a variable of type subscription:

```
obsSub = Subscription
```

Store the subscription to observable in the variable as shown:

```
obsSub = this.observable.subscribe(
     value => { console.log("Received" + this.id);
)};
```

To unsubscribe the subscription, call the unsubscribe method in ngOnDestroy():

```
ngOnDestroy() {
    this.obsSub.unsubscribe();
}
```

#### Note

When one destroys the component, the observable is unsubscribed and cleaned up.



#### **Key Takeaways**

- Omponents are the building blocks of any Angular application.
- A decorator is a function which adds metadata to a class, its methods and its properties.
- Interpolation allows having expressions as a part of any string literal that can be used in HTML.
- Property binding permits the user to bind HTML element property to the property inside the component.
- Angular service is a piece of reusable code with one purpose.



# **TECHNOLOGY**

#### **Thank You**