

See the Assessment Guide for information on how to interpret this report.

ASSESSMENT SUMMARY

Compilation: PASSED
API: PASSED

SpotBugs: PASSED
PMD: PASSED
Checkstyle: PASSED

Correctness: 35/35 tests passed
Memory: 16/16 tests passed
Timing: 42/42 tests passed

Aggregate score: 100.00%
[Compilation: 5%, API: 5%, Style: 0%, Correctness: 60%, Timing: 10%, Memory: 20%]

ASSESSMENT DETAILS

The following files were submitted:

9.0K Sep 5 15:26 KdTree.java
2.9K Sep 5 15:26 PointSET.java

```
*****
*   COMPILING
*****
```

```
% javac PointSET.java
```

```
*-----
```

```
% javac KdTree.java
```

```
*-----
```

```
=====

Checking the APIs of your programs.
```

```
*-----
PointSET:
```

```
KdTree:
```

```
=====
```

```
*****
*   CHECKING STYLE AND COMMON BUG PATTERNS
*****
```

```
% spotbugs *.class
```

```
*-----
```

```
=====
```

```
% pmd .
```

```
*-----
```

```
=====
```

```
% checkstyle *.java
*-----

% custom checkstyle checks for PointSET.java
*-----

% custom checkstyle checks for KdTree.java
*-----

=====

*****
* TESTING CORRECTNESS
*****

Testing correctness of PointSET
*-----

Running 8 total tests.

A point in an m-by-m grid means that it is of the form (i/m, j/m),
where i and j are integers between 0 and m

Test 1: insert n random points; check size() and isEmpty() after each insertion
(size may be less than n because of duplicates)
* 5 random points in a 1-by-1 grid
* 50 random points in a 8-by-8 grid
* 100 random points in a 16-by-16 grid
* 1000 random points in a 128-by-128 grid
* 5000 random points in a 1024-by-1024 grid
* 50000 random points in a 65536-by-65536 grid
==> passed

Test 2: insert n random points; check contains() with random query points
* 1 random points in a 1-by-1 grid
* 10 random points in a 4-by-4 grid
* 20 random points in a 8-by-8 grid
* 10000 random points in a 128-by-128 grid
* 100000 random points in a 1024-by-1024 grid
* 1000000 random points in a 65536-by-65536 grid
==> passed

Test 3: insert random points; check nearest() with random query points
* 10 random points in a 4-by-4 grid
* 15 random points in a 8-by-8 grid
* 20 random points in a 16-by-16 grid
* 100 random points in a 32-by-32 grid
* 10000 random points in a 65536-by-65536 grid
==> passed

Test 4: insert random points; check range() with random query rectangles
* 2 random points and random rectangles in a 2-by-2 grid
* 10 random points and random rectangles in a 4-by-4 grid
* 20 random points and random rectangles in a 8-by-8 grid
* 100 random points and random rectangles in a 16-by-16 grid
* 1000 random points and random rectangles in a 64-by-64 grid
* 10000 random points and random rectangles in a 128-by-128 grid
==> passed

Test 5: call methods before inserting any points
* size() and isEmpty()
* contains()
* nearest()
* range()
==> passed

Test 6: call methods with null argument
* insert()
* contains()
* range()
* nearest()
==> passed

Test 7: check intermixed sequence of calls to insert(), isEmpty(),
size(), contains(), range(), and nearest() with
```

```

        probabilities (p1, p2, p3, p4, p5, p6, p7), respectively
* 10000 calls with random points in a 1-by-1 grid
  and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
* 10000 calls with random points in a 16-by-16 grid
  and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
* 10000 calls with random points in a 128-by-128 grid
  and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
* 10000 calls with random points in a 1024-by-1024 grid
  and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
* 10000 calls with random points in a 8192-by-8192 grid
  and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
* 10000 calls with random points in a 65536-by-65536 grid
  and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
==> passed

```

```

Test 8: check that two PointSET objects can be created at the same time
==> passed

```

Total: 8/8 tests passed!

```

=====
Testing correctness of KdTree
*-----

```

Running 27 total tests.

In the tests below, we consider three classes of points and rectangles.

- * Non-degenerate points: no two points (or rectangles) share either an x-coordinate or a y-coordinate
- * Distinct points: no two points (or rectangles) share both an x-coordinate and a y-coordinate
- * General points: no restrictions on the x-coordinates or y-coordinates of the points (or rectangles)

A point in an m-by-m grid means that it is of the form (i/m, j/m), where i and j are integers between 0 and m (inclusive).

```

Test 1a: insert points from file; check size() and isEmpty() after each insertion
* input0.txt
* input1.txt
* input5.txt
* input10.txt
* input25.txt
* input50.txt
==> passed

```

```

Test 1b: insert non-degenerate points; check size() and isEmpty() after each insertion
* 1 random non-degenerate points in a 1-by-1 grid
* 5 random non-degenerate points in a 8-by-8 grid
* 10 random non-degenerate points in a 16-by-16 grid
* 50 random non-degenerate points in a 128-by-128 grid
* 500 random non-degenerate points in a 1024-by-1024 grid
* 50000 random non-degenerate points in a 65536-by-65536 grid
==> passed

```

```

Test 1c: insert distinct points; check size() and isEmpty() after each insertion
* 1 random distinct points in a 1-by-1 grid
* 10 random distinct points in a 8-by-8 grid
* 20 random distinct points in a 16-by-16 grid
* 10000 random distinct points in a 128-by-128 grid
* 100000 random distinct points in a 1024-by-1024 grid
* 100000 random distinct points in a 65536-by-65536 grid
==> passed

```

```

Test 1d: insert general points; check size() and isEmpty() after each insertion
* 5 random general points in a 1-by-1 grid
* 10 random general points in a 4-by-4 grid
* 50 random general points in a 8-by-8 grid
* 100000 random general points in a 16-by-16 grid
* 100000 random general points in a 128-by-128 grid
* 100000 random general points in a 1024-by-1024 grid
==> passed

```

```

Test 2a: insert points from file; check contains() with random query points

```

```
* input0.txt
* input1.txt
* input5.txt
* input10.txt
==> passed
```

Test 2b: insert non-degenerate points; check contains() with random query points

```
* 1 random non-degenerate points in a 1-by-1 grid
* 5 random non-degenerate points in a 8-by-8 grid
* 10 random non-degenerate points in a 16-by-16 grid
* 20 random non-degenerate points in a 32-by-32 grid
* 500 random non-degenerate points in a 1024-by-1024 grid
* 10000 random non-degenerate points in a 65536-by-65536 grid
==> passed
```

Test 2c: insert distinct points; check contains() with random query points

```
* 1 random distinct points in a 1-by-1 grid
* 10 random distinct points in a 4-by-4 grid
* 20 random distinct points in a 8-by-8 grid
* 10000 random distinct points in a 128-by-128 grid
* 100000 random distinct points in a 1024-by-1024 grid
* 1000000 random distinct points in a 65536-by-65536 grid
==> passed
```

Test 2d: insert general points; check contains() with random query points

```
* 10000 random general points in a 1-by-1 grid
* 10000 random general points in a 16-by-16 grid
* 10000 random general points in a 128-by-128 grid
* 10000 random general points in a 1024-by-1024 grid
==> passed
```

Test 3a: insert points from file; check range() with random query rectangles

```
* input0.txt
* input1.txt
* input5.txt
* input10.txt
==> passed
```

Test 3b: insert non-degenerate points; check range() with random query rectangles

```
* 1 random non-degenerate points and random rectangles in a 2-by-2 grid
* 5 random non-degenerate points and random rectangles in a 8-by-8 grid
* 10 random non-degenerate points and random rectangles in a 16-by-16 grid
* 20 random non-degenerate points and random rectangles in a 32-by-32 grid
* 500 random non-degenerate points and random rectangles in a 1024-by-1024 grid
* 10000 random non-degenerate points and random rectangles in a 65536-by-65536 grid
==> passed
```

Test 3c: insert distinct points; check range() with random query rectangles

```
* 2 random distinct points and random rectangles in a 2-by-2 grid
* 10 random distinct points and random rectangles in a 4-by-4 grid
* 20 random distinct points and random rectangles in a 8-by-8 grid
* 100 random distinct points and random rectangles in a 16-by-16 grid
* 1000 random distinct points and random rectangles in a 64-by-64 grid
* 10000 random distinct points and random rectangles in a 128-by-128 grid
==> passed
```

Test 3d: insert general points; check range() with random query rectangles

```
* 5000 random general points and random rectangles in a 2-by-2 grid
* 5000 random general points and random rectangles in a 16-by-16 grid
* 5000 random general points and random rectangles in a 128-by-128 grid
* 5000 random general points and random rectangles in a 1024-by-1024 grid
==> passed
```

Test 3e: insert random points; check range() with tiny rectangles
enclosing each point

```
* 5 tiny rectangles and 5 general points in a 2-by-2 grid
* 10 tiny rectangles and 10 general points in a 4-by-4 grid
* 20 tiny rectangles and 20 general points in a 8-by-8 grid
* 5000 tiny rectangles and 5000 general points in a 128-by-128 grid
* 5000 tiny rectangles and 5000 general points in a 1024-by-1024 grid
* 5000 tiny rectangles and 5000 general points in a 65536-by-65536 grid
==> passed
```

Test 4a: insert points from file; check range() with random query rectangles
and check traversal of k-d tree

```
* input5.txt
* input10.txt
==> passed
```

Test 4b: insert non-degenerate points; check range() with random query rectangles and check traversal of k-d tree

- * 3 random non-degenerate points and 1000 random rectangles in a 4-by-4 grid
- * 6 random non-degenerate points and 1000 random rectangles in a 8-by-8 grid
- * 10 random non-degenerate points and 1000 random rectangles in a 16-by-16 grid
- * 20 random non-degenerate points and 1000 random rectangles in a 32-by-32 grid
- * 30 random non-degenerate points and 1000 random rectangles in a 64-by-64 grid

==> passed

Test 5a: insert points from file; check nearest() with random query points

- * input0.txt
- * input1.txt
- * input5.txt
- * input10.txt

==> passed

Test 5b: insert non-degenerate points; check nearest() with random query points

- * 5 random non-degenerate points in a 8-by-8 grid
- * 10 random non-degenerate points in a 16-by-16 grid
- * 20 random non-degenerate points in a 32-by-32 grid
- * 30 random non-degenerate points in a 64-by-64 grid
- * 10000 random non-degenerate points in a 65536-by-65536 grid

==> passed

Test 5c: insert distinct points; check nearest() with random query points

- * 10 random distinct points in a 4-by-4 grid
- * 15 random distinct points in a 8-by-8 grid
- * 20 random distinct points in a 16-by-16 grid
- * 100 random distinct points in a 32-by-32 grid
- * 10000 random distinct points in a 65536-by-65536 grid

==> passed

Test 5d: insert general points; check nearest() with random query points

- * 10000 random general points in a 16-by-16 grid
- * 10000 random general points in a 128-by-128 grid
- * 10000 random general points in a 1024-by-1024 grid

==> passed

Test 6a: insert points from file; check nearest() with random query points and check traversal of k-d tree

- * input5.txt
- * input10.txt

==> passed

Test 6b: insert non-degenerate points; check nearest() with random query points and check traversal of k-d tree

- * 5 random non-degenerate points in a 8-by-8 grid
- * 10 random non-degenerate points in a 16-by-16 grid
- * 20 random non-degenerate points in a 32-by-32 grid
- * 30 random non-degenerate points in a 64-by-64 grid
- * 50 random non-degenerate points in a 128-by-128 grid
- * 1000 random non-degenerate points in a 2048-by-2048 grid

==> passed

Test 7: check with no points

- * size() and isEmpty()
- * contains()
- * nearest()
- * range()

==> passed

Test 8: check that the specified exception is thrown with null arguments

- * argument to insert() is null
- * argument to contains() is null
- * argument to range() is null
- * argument to nearest() is null

==> passed

Test 9a: check intermixed sequence of calls to insert(), isEmpty(), size(), contains(), range(), and nearest() with probabilities (p1, p2, p3, p4, p5, p6), respectively

- * 20000 calls with non-degenerate points in a 1-by-1 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
- * 20000 calls with non-degenerate points in a 16-by-16 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
- * 20000 calls with non-degenerate points in a 128-by-128 grid and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)

```

* 20000 calls with non-degenerate points in a 1024-by-1024 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with non-degenerate points in a 8192-by-8192 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with non-degenerate points in a 65536-by-65536 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
==> passed

```

```

Test 9b: check intermixed sequence of calls to insert(), isEmpty(),
        size(), contains(), range(), and nearest() with probabilities
        (p1, p2, p3, p4, p5, p6), respectively
* 20000 calls with distinct points in a 1-by-1 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with distinct points in a 16-by-16 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with distinct points in a 128-by-128 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with distinct points in a 1024-by-1024 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with distinct points in a 8192-by-8192 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with distinct points in a 65536-by-65536 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
==> passed

```

```

Test 9c: check intermixed sequence of calls to insert(), isEmpty(),
        size(), contains(), range(), and nearest() with probabilities
        (p1, p2, p3, p4, p5, p6), respectively
* 20000 calls with general points in a 1-by-1 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with general points in a 16-by-16 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with general points in a 128-by-128 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with general points in a 1024-by-1024 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with general points in a 8192-by-8192 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with general points in a 65536-by-65536 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
==> passed

```

```

Test 10: insert n random points into two different KdTree objects;
        check that repeated calls to size(), contains(), range(),
        and nearest() with the same arguments yield same results
* 10 random general points in a 4-by-4 grid
* 20 random general points in a 8-by-8 grid
* 100 random general points in a 128-by-128 grid
* 1000 random general points in a 65536-by-65536 grid
==> passed

```

Total: 27/27 tests passed!

```

=====
*****
*   MEMORY
*****

```

Analyzing memory of Point2D

```

*-----
Memory of Point2D object = 32 bytes

```

```

=====

```

Analyzing memory of RectHV

```

*-----
Memory of RectHV object = 48 bytes

```

```

=====

```

Analyzing memory of PointSET

```

*-----

```

Running 8 total tests.

Memory usage of a PointSET with n points (including Point2D and RectHV objects).
Maximum allowed memory is $96n + 200$ bytes.

	n	student (bytes)	reference (bytes)
=> passed	1	240	264
=> passed	2	336	360
=> passed	5	624	648
=> passed	10	1104	1128
=> passed	25	2544	2568
=> passed	100	9744	9768
=> passed	400	38544	38568
=> passed	800	76944	76968
==> 8/8 tests passed			

Total: 8/8 tests passed!

Estimated student memory (bytes) = $96.00 n + 144.00$ ($R^2 = 1.000$)
Estimated reference memory (bytes) = $96.00 n + 168.00$ ($R^2 = 1.000$)

Analyzing memory of KdTree

Running 8 total tests.

Memory usage of a KdTree with n points (including Point2D and RectHV objects).
Maximum allowed memory is $312n + 192$ bytes.

	n	student (bytes)	reference (bytes)
=> passed	1	112	160
=> passed	2	200	288
=> passed	5	464	672
=> passed	10	904	1312
=> passed	25	2224	3232
=> passed	100	8824	12832
=> passed	400	35224	51232
=> passed	800	70424	102432
==> 8/8 tests passed			

Total: 8/8 tests passed!

Estimated student memory (bytes) = $88.00 n + 24.00$ ($R^2 = 1.000$)
Estimated reference memory (bytes) = $128.00 n + 32.00$ ($R^2 = 1.000$)

* TIMING

Timing PointSET

Running 14 total tests.

Inserting n points into a PointSET

	n	ops per second
=> passed	160000	1730492
=> passed	320000	1659618
=> passed	640000	1296333
=> passed	1280000	980163
==> 4/4 tests passed		

Performing contains() queries after inserting n points into a PointSET

	n	ops per second
=> passed	160000	629917

```
=> passed 320000 565407
=> passed 640000 525794
=> passed 1280000 509003
==> 4/4 tests passed
```

Performing range() queries after inserting n points into a PointSET

```
-----
      n      ops per second
-----
=> passed 10000 5195
=> passed 20000 1747
=> passed 40000 781
==> 3/3 tests passed
```

Performing nearest() queries after inserting n points into a PointSET

```
-----
      n      ops per second
-----
=> passed 10000 8175
=> passed 20000 2042
=> passed 40000 876
==> 3/3 tests passed
```

Total: 14/14 tests passed!

=====

Timing KdTree

*-----

Running 28 total tests.

Test 1a-d: Insert n points into a 2d tree. The table gives the average number of calls to methods in RectHV and Point per call to insert().

	n	ops per second	RectHV()	x()	y()	Point2D equals()
=> passed	160000	1257939	0.0	43.3	43.3	0.0
=> passed	320000	1268279	0.0	44.1	44.1	0.0
=> passed	640000	944869	0.0	47.1	47.1	0.0
=> passed	1280000	714035	0.0	51.3	51.3	0.0
==> 4/4 tests passed						

Test 2a-h: Perform contains() queries after inserting n points into a 2d tree. The table gives the average number of calls to methods in RectHV and Point per call to contains().

	n	ops per second	x()	y()	Point2D equals()
=> passed	10000	878503	36.0	36.0	0.0
=> passed	20000	860492	38.3	38.3	0.0
=> passed	40000	773886	42.6	42.6	0.0
=> passed	80000	714210	43.0	43.0	0.0
=> passed	160000	589965	45.5	45.5	0.0
=> passed	320000	500693	49.1	49.1	0.0
=> passed	640000	424333	50.4	50.4	0.0
=> passed	1280000	394375	53.4	53.4	0.0
==> 8/8 tests passed					

Test 3a-h: Perform range() queries after inserting n points into a 2d tree. The table gives the average number of calls to methods in RectHV and Point per call to range().

	n	ops per second	intersects()	contains()	x()	y()
=> passed	10000	314268	62.3	31.1	81.3	43.2
=> passed	20000	332602	65.1	32.6	85.9	48.8
=> passed	40000	265001	78.6	39.3	102.4	53.4
=> passed	80000	234657	81.3	40.7	105.9	55.6
=> passed	160000	202704	85.0	42.5	113.4	62.9
=> passed	320000	184202	80.5	40.2	105.4	56.0
=> passed	640000	140160	86.6	43.3	113.9	62.4
=> passed	1280000	120854	94.1	47.0	121.9	61.2

==> 8/8 tests passed

Test 4a-h: Perform nearest() queries after inserting n points into a 2d tree. The table gives the average number of calls to methods in RectHV and Point per call to nearest().

	n	ops per second	Point2D distanceSquaredTo()	RectHV distanceSquaredTo()	x()	y()
=> passed	10000	317628	91.0	58.0	226.8	195.3
=> passed	20000	301121	100.2	63.7	248.7	215.1
=> passed	40000	250056	117.9	75.5	293.9	253.5
=> passed	80000	238510	120.5	76.6	296.5	263.1
=> passed	160000	206781	130.8	83.2	322.2	280.7
=> passed	320000	171728	136.5	86.3	335.0	296.4
=> passed	640000	144494	141.5	90.3	349.6	308.8
=> passed	1280000	115953	158.5	100.9	393.0	336.6

==> 8/8 tests passed

Total: 28/28 tests passed!

=====