Thomas Jiralerspong

GitHub - LinkedIn - Videogames - thomasjiralerspong@gmail.com - (514) 625-9308

Technical Skills

Programming: Python, Keras, PyTorch, NumPy, Pandas, d₃rlpy, SQL, Java, C#, C++, OCaml, C, Bash, JavaScript, R Other: Jupyter Notebooks, Perforce, GitHub, Jira, Unix, Linux, Unity, HTML, CSS

Education

McGill University

Bachelor of Science - Honours Computer Science and Mathematics

Sep 2020 – Apr 2023 (expected)

- 4.0/4.0 GPA J.W. McConnell Scholarship (9000\$), Dean's Honour List (Top 10% of students), Faculty of Science Scholarship
- Relevant Coursework: Representation Learning, Reinforcement Learning, Brain Inspired A.I., Honours Math for Machine Learning

Work Experience

Amazon Web Services (AWS) - S3 Team

Software Development Engineer Intern – Vancouver, British Columbia

JavaScript, Python May 2022 - Present

Developing a JavaScript/Python tool to automate the Incremental Backup recovery system for AWS S3 (stores ~14 trillion objects)

Mila - Prof. Doina Precup's Research Group

Python, PyTorch Jan 2022 - Present

Machine Learning Researcher - Montreal, Quebec

Conducting deep reinforcement learning research on combining options with affordances in a MiniGrid environment

Square Enix

Unity, C#, TypeScript, Perforce, Jira

Software Development Intern – Montreal, Quebec

May 2021 - Aug 2021

- Designed and implemented a localization system using Unity/C# to allow a MOBA game to be translated into over 10 languages
- Created a system using C#/TypeScript to allow PlayFab push notifications to redirect users to specific views

Expedia Group

React, TypeScript, GitHub, Trello

Software Development Intern – Montreal, Quebec

Accepted to be published at RLDM 2022

Jun 2019 - Aug 2019

- Developed a React/TypeScript tool to identify which elements of a webpage are broken and conveniently display them to developers
- Presented the finished tool to over 50 developers for use in their daily work when debugging webpages

Papers

Deep RL for Mechanical Ventilation Treatment (co-first author) - Paper

d3rlpy, PyTorch, Pandas, SQL

Jun 2021 - Feb 2022

- Received the highest score out of all 25 papers at University of Toronto's International ML Research Competition Project X (25 000\$)
- Preprocessed medical data for over 50 000 patients from the MIMIC-III Clinical Database using Pandas and SQL
- Developed the entire training pipeline including a LSTM autoencoder to encode a patient's entire history into their current state
- Created DeepVent, the first deep RL model for optimization of mechanical ventilation treatment

Modelling the Evolution of Arctic Sea Ice Extent - Paper

Jan 2020 - May 2020

McGill University Department of Mathematics and Statistics

Used ARIMA models in R to model the evolution of arctic sea ice extent under the supervision of Professor Christian Genest

Projects

Generating Music Using a LSTM Network with Attention - DevPost, GitHub

Keras, NumPy, Flask

Deep Q-Networks Implementation - GitHub

PyTorch

R

Multi-headed Self-Attention Block Implementation - GitHub

Implemented a multi-headed self-attention block using only basic PyTorch for use in a vision transformer trained on CIFAR-10

CNN to Learn the Regulatory Code of the Accessible Genome - GitHub

NumPy, PyTorch

NumPy, PyTorch

Reimplemented the CNN specified in this paper using PyTorch, trained it, and analyzed the results

Mars Rover Obstacle Mapping Node (McGill Robotics - GitHub private)

ROS, Python, NumPy, OpenCV, Unity

Developed a Python/ROS node to transform distance data from a depth camera into a list of obstacles surrounding the rover

Teaching Experience

McGill University

Unix, Bash, C

Teaching Assistant - COMP206 Software Systems (449 students)

Aug 2021 - May 2022

McGill Artificial Intelligence Society

Python, NumPy, PyTorch

Advising more than 10 students/semester on completing their final machine learning related project

May 2021 - Present

Technical Project Manager – Accelerated Introduction to ML Bootcamp (30 students)