

Sprint 3 Report

SlugCruz

Carpooling App

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Actions to stop doing:

- Waiting until late in the sprint to start testing or integration. Delaying testing can cause last-minute bugs and unnecessary pressure.
- Assigning only one user to a task or entire user story. This created unnecessary difficulties in finishing user stories on time.

Actions to start doing:

- Planning testing earlier in the sprint. Start writing and running tests alongside development, especially with Playwright integration.

Actions to keep doing:

- Writing clear and functional user stories. Our stories are specific and actionable, which helps guide development effectively.

Work completed:

- User story 1 (“As a rider, I want to schedule a ride with a destination, data/time, and frequency (e.g. weekly) so that I can plan my regular travel in advance.”)[3]
 - Create a schedule ride feature for riders just like the post ride feature for drivers in sprint 1.
- Story 2: “As a driver/rider, I want to be able to add my full name, college affiliation, and major to my profile so that the other person in the carpool can know who I am, making the ride feel safer and more trustworthy” [5]
 - Add placeholders where users can add their full name, college affiliation, and major in the profiles and signup tab.
 - Instead of rider/driver ID, users can see full name, college affiliation, and major.

Work not completed:

- N/A

Work completion rate:

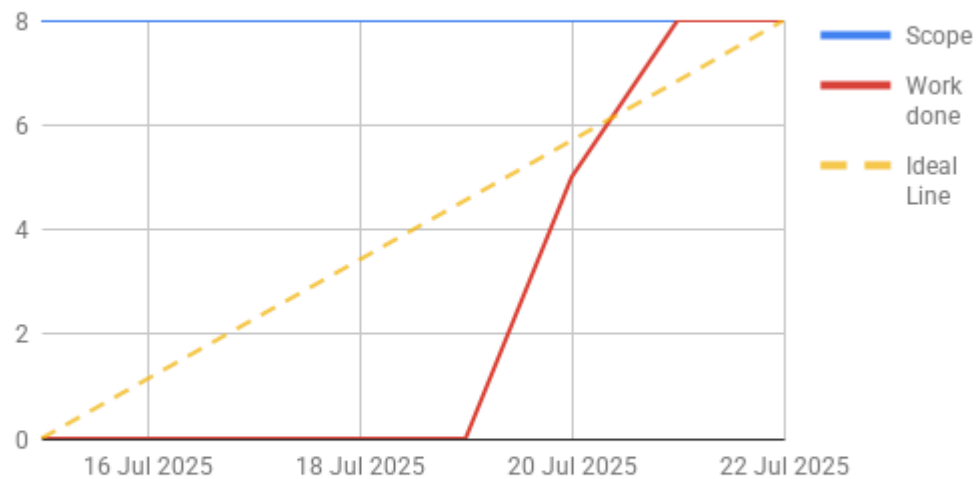
Number of user stories completed: 3

Number of estimated ideal work hours completed:

User stories/day: 1

Work hours/day: 3

Burn up Sprint 3

[illegible]

Burn up chart

Notion Scrum Board

