CIS 142

# **COVER PAGE**INTRODUCTION TO JAVA

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**UNIT 9 EXERCISES** 



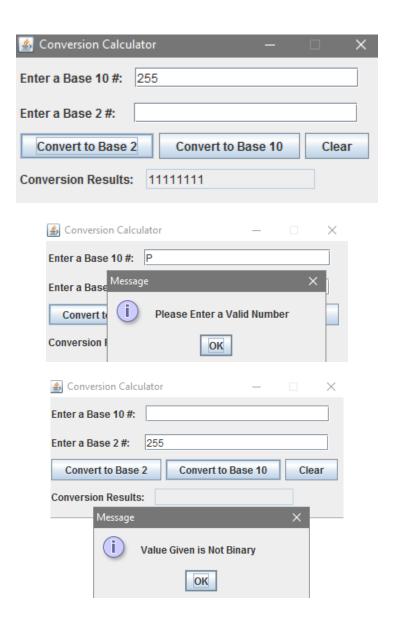
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#### **NARRATIVE**

This unit was interesting to me. Being able to fix my program from last unit with exception handling was cool. I was able to complete this exercise surprisingly well/easily. The only issue I had with this assignment was getting the program to check if a number was binary. With some research, I found a solution and it was very successful. I learned a great deal from this unit.

#### **PROGRAM OUTPUT**



#### **SOURCE CODE**

```
import java.awt.Component;
import java.awt.Container;
import java.awt.FlowLayout;
import java.awt.GridLayout;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import javax.swing.*;
public class Calculator extends JFrame implements ActionListener
      private JButton baseTenButton;
      private JButton baseTwoButton;
      private JButton clearButton;
      private JTextField baseTen;
      private JTextField baseTwo;
      private JTextField conversionResults;
      public Calculator()
              this.setTitle("Conversion Calculator");
              Container canvas = this.getContentPane();
              this.setLayout(new GridLayout(2,3));
              canvas.add(new JLabel("Enter a Base 10 #: "), FlowLayout.LEFT);
              baseTen = new JTextField(20);
              canvas.add(baseTen);
              canvas.add(wrapMeInAPanel(baseTen));
              canvas.add(new JLabel("Enter a Base 2 #: "), FlowLayout.RIGHT);
              baseTwo = new JTextField(20);
              canvas.add(baseTwo);
              canvas.add(wrapMeInAPanel(baseTwo));
              baseTwoButton = new JButton("Convert to Base 2");
              baseTwoButton.addActionListener(this);
              canvas.add(createButtonPanel());
              canvas.add(baseTwoButton);
              baseTenButton = new JButton("Convert to Base 10");
              baseTenButton.addActionListener(this);
              canvas.add(baseTenButton);
              clearButton = new JButton("Clear");
              clearButton.addActionListener(this);
              canvas.add(clearButton);
```

```
canvas.add(createResultsPanel());
              canvas.add(new JLabel("Conversion Results: "));
              conversionResults = new JTextField(15);
              conversionResults.setEditable(false);
              canvas.add(conversionResults);
              canvas.add(wrapMeInAPanel(conversionResults));
              this.setSize(375, 175);
              this.setResizable(false);
              this.setVisible(true);
              this.setLocation(750, 400);
              this.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
       }
private JPanel wrapMeInAPanel(Component c)
              JPanel panel = new JPanel();
              panel.add(c);
              return panel;
private JPanel createResultsPanel()
       {
              JPanel results = new JPanel();
              this.setLayout(new FlowLayout(FlowLayout.LEFT));
              return results;
public static void main(String[] args)
       new Calculator();
private JPanel createButtonPanel()
       JPanel buttonPanel = new JPanel();
       this.setLayout(new FlowLayout(FlowLayout.CENTER));
```

```
return buttonPanel;
}
@Override
public void actionPerformed(ActionEvent e)
       String getValue = baseTen.getText();
       String getValue2 = baseTwo.getText();
       if(e.getSource() == baseTwoButton)
              try
                     String convert1 =
Integer.toBinaryString(Integer.valueOf(getValue));
                     conversionResults.setText(convert1);
              } catch (NumberFormatException e1)
                     JOptionPane.showMessageDialog(null, "Please Enter a Valid
Number");
                     baseTen.setText("");
                     baseTen.grabFocus();
              }
       if(e.getSource() == baseTenButton)
              try
                     if(!baseTwo.getText().matches("^[01]+$")) //This piece of code
helped me out greatly. Found it through the internet and will definitely look into it
further.
                            throw new NotInBinaryFormatException();
                     String convert2 = Integer.valueOf(getValue2, 2).toString();
                     conversionResults.setText(convert2);
              catch (NotInBinaryFormatException err)
                     JOptionPane.showMessageDialog(null, err.getMessage() );
                     baseTwo.setText("");
                     baseTwo.grabFocus();
              }
       if(e.getSource() == clearButton)
              baseTen.setText("");
```