

# Assignment 5 - Futures Part 2

Pralhad Sapre & Srivatsan Iyer

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## Tasks done by us and functions in the assignment

Principally we have created these files

**../include/cqueue.c** - It contains the declaration for QueueItem and the Queue data structures. It also has the prototypes for all the functions on Queue declared in it.

**../system/cqueue.c** - It contains the definitions of all the functions declared in the above file.

**../test/ folder** - It contains the test configurations which enable easy debugging of the newly created functionalities.

And modified a few

**future\_alloc.c** - It allocates a future and initializes it with the state as FUTURE\_EMPTY and the pid as NULL PROC

**future\_free.c**- It will deallocate the memory allocated to the future.

**future\_get.c** - It waits for the value to be added to the future and if the value is not available (means the state is FUTURE\_EMPTY) it waits on it to be produced. The additional modes of FUTURE\_SHARED give a many to one functionality and FUTURE\_QUEUE gives a many to many functionality.

**future\_set.c** - It sets the value for the future and sets its state to FUTURE\_VALID. Now again there are two queues of get\_queue and set\_queue which are filled with a suspended process id when

- There is no producer to set the value of the semaphore
  - There is no consumer to get the set value of the semaphore
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respectively. When a corresponding item appears in the opposite queue, its corresponding counterpart is removed and resumed.

**../include/future.h** - It contains the modified definition of the Future with the addition of a `get_queue` and a `set_queue`.

**xsh\_prodcons.c** - We have added handling for a flag “-f” which switches the semaphore based logic of producer consumer to futures implementation.

## Tasks

Pralhad Sapre - Modified the files `future.h`, implemented the functionality for `FUTURE_QUEUE` state and modified `xsh_prodcons.c`

Srivatsan Iyer - Created the files `queue.h`, `queue.c` and implemented functionality for `FUTURE_SHARED`, test configuration