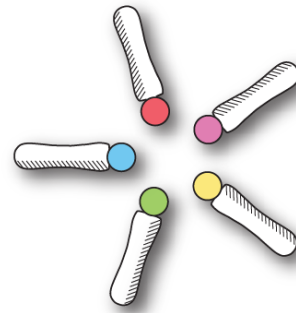


Parley Who Vertigo



Everyone starts at a controller of their choice. This controller will be yours for the rest of the game (that's where the tape is coming in handy). The controllers blink green and the game begins when everyone is holding down the PS Move button.

Next, everyone is putting their controller back down at the table while the game picks and announces the next mini-game. Every mini-game has a short intro displayed by the glowing ball of the PS Move Controller. After every mini-game, the players put their controller down, and then go to the next PS Move Controller on their left-hand side. Play the next mini-game, put down the controller, then move one position to the left again and so on and so forth. Be aware that the controller you started with will be yours for the rest of the session. So if you are not playing with yours be sure that you don't score a point. Scoring a point with a controller that's not yours will score a point for the player that owns the controller in this session.

There are two exceptions to this go-to-the-left rule: if the mini-game "Safe Cracker" (yellow) or "Shake It" (green) is announced you have to run back to your own controller as fast as you can and play the game with your own controller.

The player with the most points at the end wins the session.

You can always try to make up new rules to change the gaming experience. If you come up with interesting ones please let us know in the comments, via twitter or mail.

Who says!

The PS Move controller picks a **colour** and you have to press the according coloured button (Circle, Rectangle, Triangle, Cross) as fast as possible. The first to do so gets a point. You only have one guess, so get it right the first time.

Shake It!

The PS Move controller becomes **green**, you have to shake it to inflate an imaginary balloon till it pops. First to do so strikes a point.

Safe Cracker!

The PS Move controller turns **yellow**. Hold it in front of you so that the trigger points away from you. You have to crack a safe by rotating the controller till you feel its rumble (it only rumbles if you are NOT pressing the trigger). If you found this sweet-spot press the trigger. First player to trigger the sweet spot twice gets a point.

Freeze!

The PS Move controller's colour changes to **blue**. Pick it up quickly while the intro is playing. When the intro is finished the controller gets super-sensitive to motion. Hold it as steady as possible and try to destabilize your opponents' controllers at the same time. Last one standing strikes a point.