

Lambda Calculus 1

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Lambda Calculus

- ▶ Invented by Alonzo Church (1920s)
- ▶ Equally expressive to the Turing Machine(s)
- ▶ Formal Language
- ▶ Computational Model
 - ▶ Lisp (1950s)
 - ▶ ML
 - ▶ Haskell
- ▶ "Lambda Expressions" in almost every modern programming language

Why should I care?

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 - ▶ pure functions
 - ▶ higher-order functions
 - ▶ currying
 - ▶ lazy evaluation

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- ▶ Explains why things in FP are like they are
 - ▶ pure functions
 - ▶ higher-order functions
 - ▶ currying
 - ▶ lazy evaluation
- ▶ Understand FP Compilers
 - ▶ Good starting-point when you want to introduce FP stuff into other languages
 - ▶ Good base when you want to write your own compiler
 - ▶ GHC uses an enriched Lambda Calculus internally

Untyped Lambda Calculus

$t ::= x$

Variable

$\lambda x. t$

Abstraction

$t \ t$

Application

Untyped Lambda Calculus

$t ::= x$	Variable
$\lambda x.t$	Abstraction
$t\ t$	Application

Example

► Identity

$$\underbrace{\underbrace{\lambda x.x}_{\text{Abstraction}} \underbrace{y}_{\text{Variable}}}_{\text{Application}} \rightarrow y$$

Evaluation / Reduction

$$\begin{array}{c} (\lambda x. \lambda y. \underbrace{x \ y}_{\text{Application}}) \underbrace{a}_{\text{Variable}} \underbrace{b}_{\text{Variable}} \\ \underbrace{\hspace{1.5cm}}_{\text{Abstraction}} \\ \underbrace{\hspace{1.5cm}}_{\text{Abstraction}} \\ \underbrace{\hspace{2.5cm}}_{\text{Application}} \\ \underbrace{\hspace{3.5cm}}_{\text{Application}} \end{array}$$

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$$(\lambda \boxed{x}. \lambda y. \boxed{x} \ y) \boxed{a} \boxed{b}$$

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$$\begin{array}{l} (\lambda \textcolor{brown}{x}. \lambda y. \textcolor{brown}{x} \ y) \textcolor{brown}{a} \ \textcolor{brown}{b} \\ \rightarrow (\lambda \textcolor{teal}{y}. \textcolor{teal}{a} \ \textcolor{teal}{y}) \textcolor{teal}{b} \end{array}$$

Evaluation / Reduction

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Evaluation / Reduction

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$$\begin{aligned} & (\lambda \boxed{x}. \lambda y. \boxed{x} \ y) \boxed{a} \boxed{b} \\ \rightarrow & (\lambda \boxed{y}. \boxed{a} \ \boxed{y}) \boxed{b} \\ \rightarrow & \boxed{a} \ \boxed{b} \end{aligned}$$

► Remarks

- Lambda Expressions expand as much to the right as possible
- We use parentheses to clarify what's meant
 - Even though I didn't specify them in the grammar ...

Full Beta-Reduction

- ▶ RedEx
 - ▶ **Red**ucible **Ex**pression
 - ▶ Always an Application

$$\underbrace{(\lambda x.x) \underbrace{((\lambda x.x) \underbrace{(\lambda z. (\lambda x.x) z))}_{\text{RedEx}}}_{\text{RedEx}}}_{\text{RedEx}}$$

- ▶ Full Beta-Reduction
 - ▶ Any RedEx, Any Time
 - ▶ Like in Arithmetics
 - ▶ Too fuzzy to program...
 - ▶ How to write a good test if the next step could be several expressions?

Normal Order Reduction

$$(\lambda x.x) ((\lambda x.x) (\lambda z.(\lambda x.x) z))$$

- ▶ Normal Order Reduction
 - ▶ Left-most, Outer-most RedEx

Normal Order Reduction

$$\begin{aligned} & (\lambda x.x) ((\lambda x.x) (\lambda z.(\lambda x.x) z)) \\ \rightarrow & (\lambda x.x) (\lambda z.(\lambda x.x) z) \end{aligned}$$

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Normal Order Reduction

$$\begin{aligned} & (\lambda x.x) ((\lambda x.x) (\lambda z.(\lambda x.x) z)) \\ \rightarrow & (\lambda x.x) (\lambda z.(\lambda x.x) z) \\ \rightarrow & (\lambda z.(\lambda x.x) z) \end{aligned}$$

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Normal Order Reduction

$$\begin{aligned} & (\lambda x.x) ((\lambda x.x) (\lambda z.(\lambda x.x) z)) \\ \rightarrow & (\lambda x.x) (\lambda z.(\lambda x.x) z) \\ \rightarrow & (\lambda z.(\lambda x.x) z) \\ \rightarrow & (\lambda z.z) \end{aligned}$$

- ▶ Normal Order Reduction
 - ▶ Left-most, Outer-most RedEx

Call-by-Name

- ▶ Call-by-Name
 - ▶ lazy, non-strict
 - ▶ Save result -> Call-by-Need
 - ▶ No reduction inside Abstractions

Call-by-Value

- ▶ Call-by-Value
 - ▶ eager, strict

Higher Order Functions

- ▶ Functions that take or return functions
 - ▶ Are there "by definition"

$$\underbrace{\underbrace{\lambda x.x}_{\text{Abstraction}} \underbrace{\lambda y.y}_{\text{Abstraction}}}_{\text{Application}} \rightarrow \underbrace{\lambda y.y}_{\text{Abstraction}}$$

Currying

$$(\lambda x. \lambda y. xy)z \rightarrow \lambda y. zy$$

- ▶ Example

- ▶ (+1) Section in Haskell

$$(\lambda x. \lambda y. + xy)1 \rightarrow \lambda y. + 1y$$

- ▶ Partial Application is there "by definition"

Remarks

- ▶ Everything (Term) is an Expression
 - ▶ No statements
- ▶ No "destructive" Variable Assignments
 - ▶ The reason why FP Languages promote pure functions

Some Vocabulary

$\lambda x.(x\ y)$

- ▶ x is *bound* by the surrounding abstraction
- ▶ y is *free*
 - ▶ E.g. part of the environment

Reductions and Conversions

- ▶ Alpha conversion

$$\lambda x.x \rightarrow_{\alpha} \lambda y.y$$

Reductions and Conversions

- ▶ Alpha conversion

$$\lambda x.x \rightarrow_{\alpha} \lambda y.y$$

- ▶ Beta reduction

$$(\lambda x.x)y \rightarrow_{\beta} y$$

Reductions and Conversions

- ▶ Alpha conversion

$$\lambda x.x \rightarrow_{\alpha} \lambda y.y$$

- ▶ Beta reduction

$$(\lambda x.x)y \rightarrow_{\beta} y$$

- ▶ Eta conversion

- ▶ iff (if and only if) x is not free in f

$$(\lambda x.f\ x) \rightarrow_{\eta} f$$

$$(\lambda x.(\lambda y.y)\ x) \rightarrow_{\eta} \lambda y.y$$

- ▶ x is not free in f

$$(\lambda x.(\lambda y.x)\ x)$$

Church Encodings

- ▶ Encode Data into the Lambda Calculus
- ▶ To simplify our formulas, let's say that we have declarations

$$id \equiv \lambda x.x$$

$$id\ y \rightarrow y$$

Booleans

$$true \equiv \lambda t. \lambda f. t$$

$$false \equiv \lambda t. \lambda f. f$$

$$if_then_else \equiv \lambda c. \lambda b_{true}. \lambda b_{false}. c \ b_{true} \ b_{false}$$

Example

$$\begin{aligned} & if_then_else \ true \ a \ b \\ \equiv & (\lambda c. \lambda b_{true}. \lambda b_{false}. c \ b_{true} \ b_{false}) \ true \ a \ b \\ \rightarrow & true \ a \ b \\ \equiv & (\lambda t. \lambda f. t) \ a \ b \\ \rightarrow & (\lambda f. a) \ b \\ \rightarrow & a \end{aligned}$$

And

$$true \equiv \lambda t. \lambda f. t$$
$$false \equiv \lambda t. \lambda f. f$$
$$and \equiv \lambda p. \lambda q. p \ q \ p$$

► Example

$$and \ true \ false$$
$$\equiv (\lambda p. \lambda q. p \ q \ p) \ true \ false$$
$$\rightarrow (\lambda q. true \ q \ true) \ false$$
$$\rightarrow true \ false \ true$$
$$\equiv (\lambda t. \lambda f. t) \ false \ true$$
$$\rightarrow (\lambda f. false) \ true$$
$$\rightarrow false$$

Or

$\lambda p. \lambda q. ppq$

Pairs

$$\mathit{pair} \equiv \lambda x. \lambda y. \lambda z. z \ x \ y$$

$$\mathit{first} \equiv (\lambda p. p)(\lambda x. \lambda y. x)$$

$$\mathit{second} \equiv (\lambda p. p)(\lambda x. \lambda y. y)$$

Example

$$\begin{aligned} \mathit{pair}_{AB} &\equiv \mathit{pair} && a \ b \\ &\equiv && (\lambda x. \lambda y. \lambda z. z \ x \ y) \ a \ b \\ &\rightarrow && (\lambda y. \lambda z. z \ a \ y) b \\ &\rightarrow && \lambda z. z \ a \ b \\ &\equiv && \mathit{pair}'_{ab} \end{aligned}$$

Pair Example (continued)

$$\begin{aligned} pair'_{ab} &\equiv \lambda z. z \ a \ b \\ first &\equiv (\lambda p. p)(\lambda x. \lambda y. x) \end{aligned}$$

$$\begin{aligned} first \ pair'_{ab} &\equiv (\lambda p. p)(\lambda x. \lambda y. x) pair'_{ab} \\ &\rightarrow pair'_{ab}(\lambda x. \lambda y. x) \\ &\equiv (\lambda z. z \ a \ b)(\lambda x. \lambda y. x) \\ &\rightarrow (\lambda x. \lambda y. x) \ a \ b \\ &\rightarrow (\lambda y. a) \ b \\ &\rightarrow a \end{aligned}$$

Numerals

- ▶ Peano axioms
 - ▶ Every natural number can be defined with 0 and a successor function

$$0 \equiv \lambda f. \lambda x. x$$

$$1 \equiv \lambda f. \lambda x. f \ x$$

$$2 \equiv \lambda f. \lambda x. f \ (f \ x)$$

$$3 \equiv \lambda f. \lambda x. f \ (f \ (f \ x))$$

- ▶ Meaning

0 f is evaluated 0 times

1 f is evaluated once

x can be every lambda term

Numerals Example - Successor

$0 \equiv \lambda f. \lambda x. x$

$1 \equiv \lambda f. \lambda x. f\ x$

$successor \equiv \lambda n. \lambda f. \lambda x. f\ (n\ f\ x)$

$successor\ 1 \equiv (\lambda n. \lambda f. \lambda x. f\ (n\ f\ x))\ 1$

$\rightarrow \lambda f. \lambda x. f\ (1\ f\ x)$

$\equiv \lambda f. \lambda x. f\ ((\lambda f. \lambda x. f\ x)\ f\ x)$

$to \lambda f. \lambda x. f\ ((\lambda x. f\ x)\ x)$

$to \lambda f. \lambda x. f\ (f\ x)$

$\equiv 2$

Numerals Example - $0 + 0$

$0 \equiv \lambda f. \lambda x. x$

$plus \equiv \lambda m. \lambda n. \lambda f. \lambda x. mf(nfx)$

$plus\ 0\ 0 \equiv (\lambda m. \lambda n. \lambda f. \lambda x. mf(nfx))\ 0\ 0$

$\rightarrow (\lambda n. \lambda f. \lambda x. 0f(nfx))\ 0$

$\rightarrow (\lambda f. \lambda x. 0f(0fx))$

$\equiv (\lambda f. \lambda x. (\lambda f. \lambda x. x)f(0fx))$

$\rightarrow (\lambda f. \lambda x. (\lambda x. x)(0fx))$

$\rightarrow (\lambda f. \lambda x. (0fx))$

$\equiv (\lambda f. \lambda x. ((\lambda f. \lambda x. x)fx))$

$\rightarrow (\lambda f. \lambda x. ((\lambda x. x)x))$

$\rightarrow (\lambda f. \lambda x. x$

$\equiv 0$

The implementation of programming languages Type Systems

Thanks

- ▶ Hope you enjoyed this talk and learned something new.
- ▶ Hope it wasn't too much math and dusty formulas ... :)