

Simply Typed Lambda Calculus

From Untyped to Simply Typed Lambda Calculus

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Dream IT

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Untyped Lambda Calculus

Untyped Lambda Calculus - Recapitulation

We can boil down computation to a tiny calculus

All we need is:

- Function Definition / Abstraction ($\lambda x.e$)
- Function Application (ee)
- Parameters / Variables (x)

Then we get:

- Booleans
- Numerals
- Data Structures
- Control Flow
- ...
- Turing Completeness (If it can be computed, it can be

Build an Interpreter

Let's build an interpreter

- Deepen our intuition
- Later move on to the *Simply Typed Lambda Calculus*
 - Why do we need types?
 - How does a type checker work?
 - How does it restrict the programs we might write?
- On our way we'll learn some math mumbo-jumbo: *Natural Deduction*
 - Found in many papers about Type Systems and Programming Language Evaluation

$e ::=$

x

$\lambda x. t$

$t \ t$

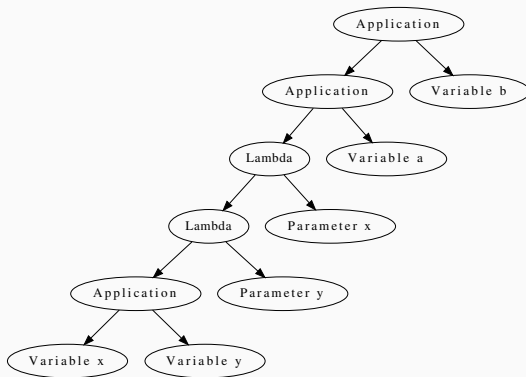
Expressions:

Variable

Abstraction

Application

Abstract Syntax Tree



$(\lambda x. \lambda y. x y) a b$

Interpreter - Syntax

```
module UntypedSyntax where
```

```
type Name = String
```

```
data Expr
```

```
  = Var Name
```

```
  | App Expr
```

```
^^IExpr
```

```
  | Lambda Name
```

```
^^I Expr
```

```
  deriving (Eq, Show)
```

Interpreter - Syntax - Examples

```
module UntypedSyntaxExamples where

import UntypedSyntax

-- true  $\equiv \lambda p. \text{lambda}q.p$ 
true :: Expr
true = Lambda "p" (Lambda "q" (Var "p"))

-- false  $\equiv \lambda p. \text{lambda}q.q$ 
false :: Expr
false = Lambda "p" (Lambda "q" (Var "p"))

-- if_then_else  $\equiv \lambda p. \lambda a. \lambda b. pab$ 
if_then_else :: Expr
if_then_else =
  Lambda "p" (Lambda "a" (Lambda "b" (App (App (Var "p") (Var "a")) (Var "b")))))
```

Evaluation Rules - Call by Value

Interpreter - Evaluation

```
module NaiveUntypedEval where

import UntypedSyntax

eval :: Expr -> Expr
eval variable@(Var _) = variable
eval lambda@(Lambda _ _) = lambda
eval (App term1 term2) =
  case eval term1 of
    (Lambda name term1') -> eval $ substitute name term2 term1'
  term -> App term term2
```

Interpreter - Substitution

```
substitute :: String -> Expr -> Expr -> Expr
substitute name substitution var@(Var varName)
  | name == varName = substitution
  | otherwise = var
substitute name substitution (App term1 term2) =
  App (substitute name substitution term1) (substitute name substitution term2)
substitute name substitution (Lambda varName term) =
  if name == varName
  then Lambda varName term
  else Lambda varName (substitute name substitution term)
```

Interpreter with Environment

```
module UntypedEval where

import UntypedSyntax

import qualified Data.Map.Strict as Map

type Environment = Map.Map Name Expr

eval :: Environment -> Expr -> Maybe Expr
eval env (Var name) = find env name
eval env (App term1 term2) = case eval env term1 of
    Just (Lambda name term) -> eval (Map.insert name term2 env) term
    Just term                -> Just (App term term2)
    Nothing -> Nothing
eval env lambda@(Lambda _ _) = Just lambda

find :: Environment -> Name -> Maybe Expr
find env name = Map.lookup name env
```

Simply Typed Lambda Calculus

Type Checker

```
module TypedCheck where

import qualified Data.Map.Strict as Map
import Data.Either.Extra

type Name = String
type Environment = Map.Map Name Type

data Type = TInt
  ^^I | TBool
  ^^I | TArr Type Type
  ^^I deriving (Eq, Show)

data Term = Variable Name |
  ^^I Application Term Term |
  ^^I Abstraction Name Type Term
  ^^I deriving (Eq, Show)

check :: Environment -> Term -> Either String Type
check env (Variable name) = find env name
check env (Application term1 term2) =
  do
    (TArr ta1 ta2) <- check env term1
    t2 <- check env term2
    if ta1 == t2 then
      Right t2
    else
      Left $ "Expected " ++ (show ta1) ++ " but got : " ++ (show t2)
check env (Abstraction name sigma term) = do
```