

Going 4K 360 Live with QooCam 8K from the Phone

Ensure you have a strong network connection for live streaming.

For **Android** phones (app 2.8.1 or above):

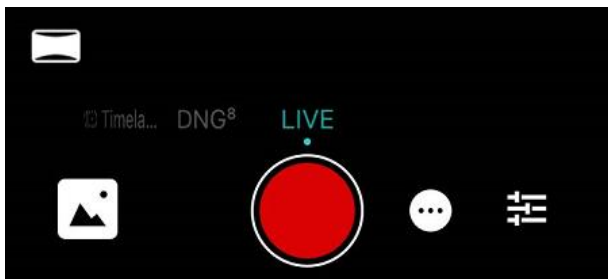
1. Turn on QooCam 8K, connect mobile and QooCam 8K via Kandao USB-C cable, and the preview will pop up, swipe and choose “Live”.



2. Connect Android mobile to Wifi or 4G mobile data.
3. Create a live event in FB or YouTube

For **iPhone** (app 2.8.1 or above)

1. Turn on QooCam 8K, connect mobile and QooCam 8K via WiFi, or via Kandao USB-C lightening cable (will be available soon), open QooCam app to get the preview, swipe and choose “Live”.

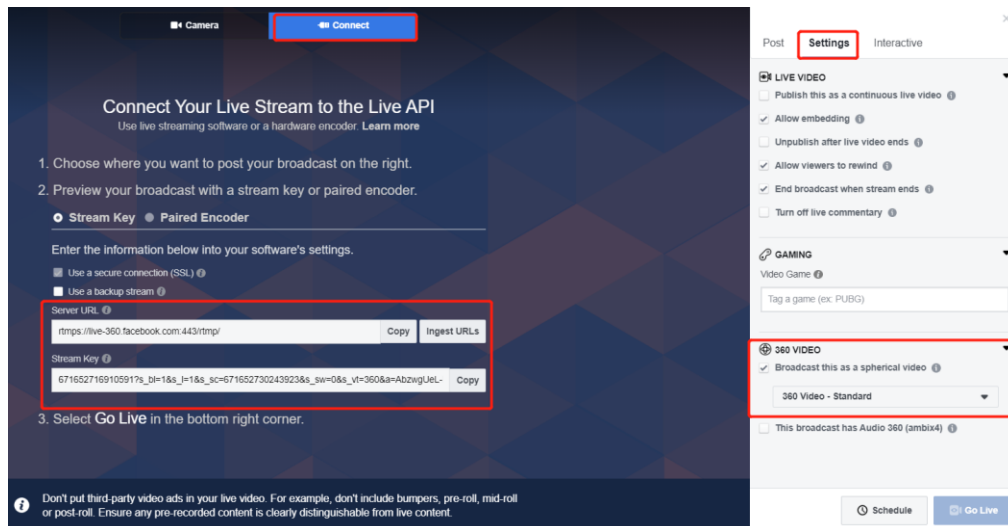


2. Connect iPhone to 4G mobile data.
3. Create a live event in FB or YouTube

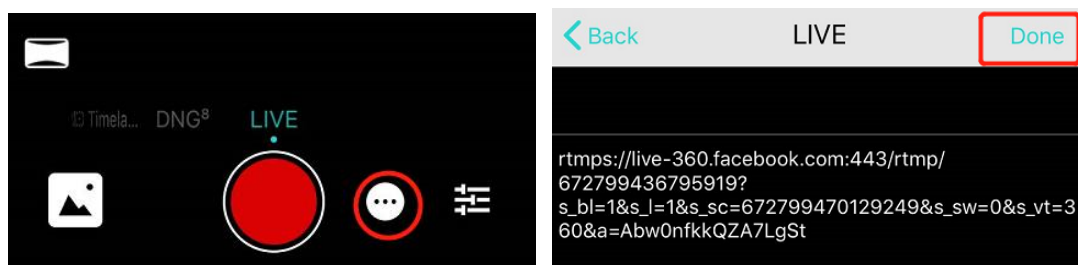
Live Stream to Facebook

- (1) You can go live from a profile, Page, group or event. Select Create Live Stream to begin, or go to <https://www.facebook.com/live/create> and click Create Live Stream. Choose where you want to post your live broadcast.
- (2) Click the “Settings”, go to “360 video” and select the checkbox for “Broadcast this as a spherical video”.

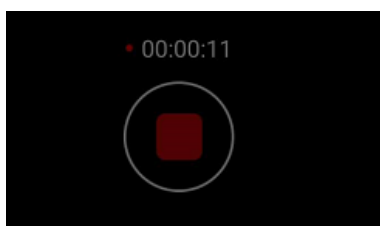
And choose “360 Video – Standard”



- (3) Copy and paste the Server URL and Stream key to the live deployment of QooCam app, e.g.
rtmps://live-
360.facebook.com:443/rtmp/671652716910591?s_bl=1&s_l=1&s_sc=671652730
243923&s_sw=0&s_vt=360&a=AbzwgUeL-KNlh_FQ



And click the shutter button to start sending the video stream to Facebook.



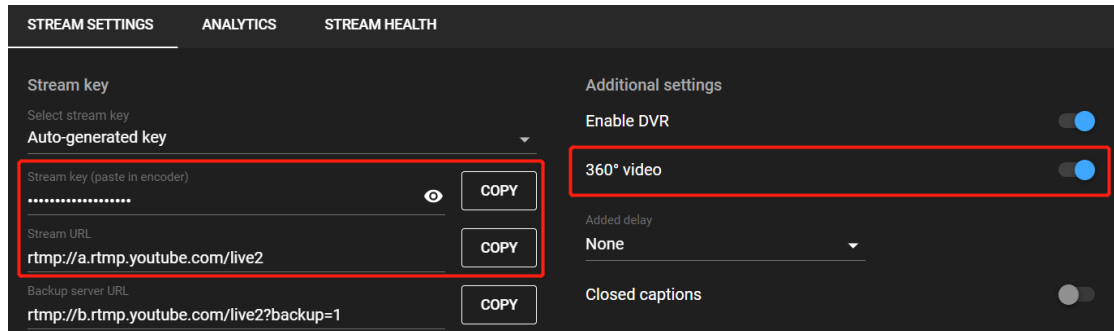
- (4) Click “Go Live” or Schedule in Facebook and start.

360 Live Stream to YouTube

- (1) Select “Events” on the [YouTube live platform](#), and create stream

Note: If you select “Stream Now” you won't be able to stream in 360.

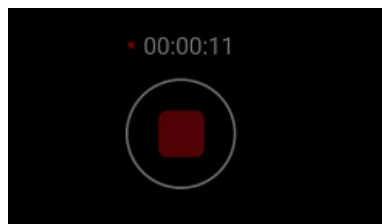
- (2) Go to streaming settings and **enable “360° video”**



- (3) Copy and paste the Server URL and Stream key to the live deployment of QooCam app, e.g. `rtmp://a.rtmp.youtube.com/live2qd2d-8pe7-qp47-5v5w`



And click the shutter button to start sending the video stream to YouTube.



- (4) Click “Go Live” to start streaming

