

ASHIK SUBEDI

ANDROID DEVELOPER

As a mobile application developer, I embrace new challenges with a learner's attitude, constantly seeking innovative solutions. With a passion for technology and user-centric design, I create impactful mobile applications through effective communication and collaboration with cross-functional teams.

CONTACT

510 807 4223
ashik.subedi@icloud.com
www.ashiksubedi.com
San Francisco, California

TECH STACK

Language	Tools
Java	Figma
Dart	
Kotlin	
Solidity	

HIGHLIGHTS

- Startup Worldcup (Regionals) Winner, 2022
- Top 5 Startups of Nepal (ICT awards, 2019)
- Winner Hacklatch Nepal, 2016
- 3rd Position UNICEF Wearables Appathon (organized by Microsoft Innovation Center)
- Top 5 Finalist Connect IN (organized by Clock B Innovation)
- Top 7 Finalist Youth Colab II (organized by Ayon Nepal)

EDUCATION

2014 Batch
B.E. Computer Science (Dropout)
Kantipur Engineering College

2014 Batch
I.E. Computer Science
Western Regional Campus

TECHNICAL ABILITIES

- Solid understanding of the mobile development life cycle
- Worked with various architecture patterns including MVVM and MVP
- Experience with Room/SQLite for data persistence, JSON for RESTful web services
- Familiar with Async programming, Live data and Kotlin Coroutines
- Unit testing experience using JUnit and espresso
- UI development using XML and Android Compose
- Working knowledge of RX Java, DI framework dagger and Hilt
- Experience in developing hybrid (Android, iOS, Web...) applications with flutter using BLoC architecture
- Familiar with EVM, Hardhat, Infura for Smart Contracts.
- Experience in planning sprints, doing retrospectives, and strategizing on the technical roadmap as a part of Agile development in Scrum
- Have worked with designers, product managers, and other stakeholders in a highly collaborative environment.
- Well aware of startup culture

WORK EXPERIENCE

Professional Freelancer

Sep 2022 - present

Self employed

- Collaborate with multiple organizations' backend and UI/UX teams to develop their mobile application initially on native Android and later on Flutter for hybrid applications.
- Provide a complete application lifecycle for non-technical customers from requirement analysis, story creation, prototyping, , market feasibility study, business model, and digital marketing depending upon their needs.
- Hiring a team to cater for each client based upon the project requirements and networking on startup events for potential investors and/or collaborators.

Android Developer (Part Time)

Aug 2020 - Jun 2022

Beehive Technology Pvt Ltd

- Collaborate with the project manager and stakeholders for requirement analysis and prototyping.
- Provide prototype and API requirements to backend developers.
- Integrate the APIs and develop the mobile application.

Chief Technology Officer

Jan 2019 - Apr 2020

Walkman Green Coins

- Oversee the technological need, research and development that align with the business goals of the company.
- Planning sprints, doing retrospectives, and strategizing on the technical roadmap as a part of Agile development in Scrum.
- Discover and implement new technologies that yield competitive advantage.

Android developer / Associate business developer

Jun 2015 - Dec 2018

Smart Tech Nepal

- Visit rural areas for the feasibility study and meet with local government for the possibility of digitizing the communities.
- Extensively develop offline based solutions due to poor internet infrastructure.
- Act as a bridge between laymen and system designer and developer.
- Train the government official to use the platform.