Prelim Activity 1

Creating Java Programs – Text Design TASK GUIDE

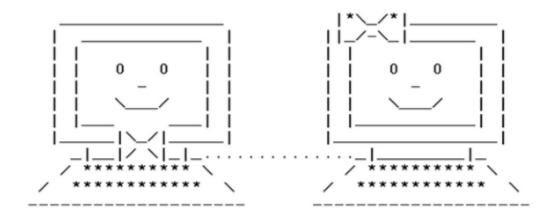
Due Date:

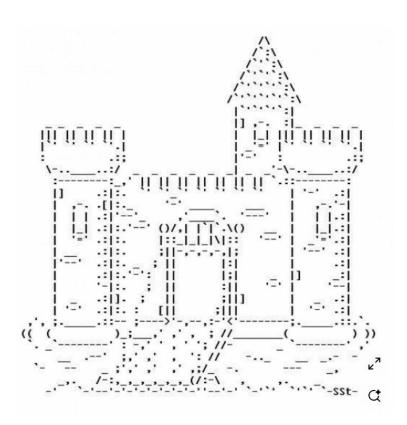
Objective: Create a Java program using IntelliJ IDEA showing any graphic design using numbers, character and symbols through the use of Java print and println statements.

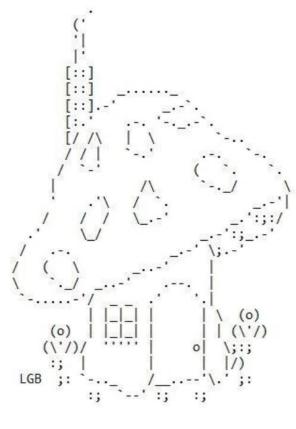
Requirements:

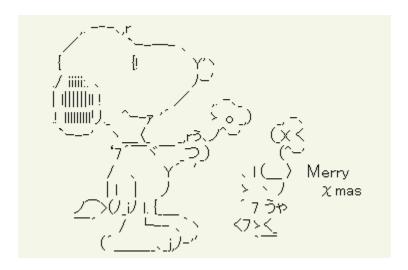
- 1. Create a Java source code/program using IntelliJ IDEA showing any graphic design using numbers, characters and symbols.
- 2. Compile and run the Java source program to check for errors and display output.
- 3. Place all instructions inside the main method. Apply the use of the statements System.out.print(n) and System.out.print(n).
- 4. Graphic design should have at least 40 characters/symbols across and 15 characters down.
- 5. Place the design name/label at the last line of the display for identification. E.g. eiffeltower, cartoon character name, etc.
- 6. Shown below are sample outputs when the program is executed:

Sample designs for inspiration and reference









Deliverable:

- Filename: PreAct1LastnameFirstname
- The java file should include comments indicating student name, date and activity name as header at the beginning of the java program.
- The java file should include comments providing the algorithm for the required program.

Rubric and Criteria:

Criteria	10 points	8 points	5 points	3 points	0 point
Program	The program	The	The	The	No
Correctness:	generates the	program	program	output	submission
Algorithm	perfect output.	generates	generates a	of the	
and logic	With complete	an output	partially	program	
	header and	with a	correct	is	
	algorithm.	minor	output	wrong	
		mistake			