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Filename: EE2A Experiment4 USB, Serial Interfacing, Analogue-to-Digital Conversion and Closed-loop
Controllers
Target device: PIC18F27K40
Fuse settings:NOMCLR, NOWDT,NOPROTECT,NOCPD
Program function:
(i)PC Control of LEDs via USB interface
(ii)PC Control of LED Brightness using a PWM Module
(iii)Analogue-to-Digital Converter with USB Output
(iv)PC interface to aDC Motor Closed-Loop Armature CurrentController using a PWM Module
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#include <18F27K40.h>
#define adc=10
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#define fuses NOMCLR, NOWDT,NOPROTECT,NOCPD

/*****main frequency setting*****/
#define use delay(internal=32Mhz,clock_out)

/*****rs232 setting*****/
#define pin_select U1TX=PIN_C0 // transmit data
#define pin_select U1RX=PIN_C1 // receive data
#define use rs232(uart1, baud=9600, ERRORS)

/*****pwm setting*****/
#define pin_select PWM4=PIN_C3

/*****structure*****/
struct IO_Port_Definition
{
    int unusedA:7; //PIN_A0..6
    int1 ADC; //PIN_A7
    int unusedB:8; //PIN_B0..7
    int1 ts; //PIN_C0
    int1 rc; //PIN_C1
    int1 debug; //PIN_C2
    int1 PWM; //PIN_C3
    int1 LED4; //PIN_C4
    int unusedC:3; //PIN_C5..7
};
struct IO_Port_Definition Port;
struct IO_Port_Definition PortDirection;
#define byte Port = 0xF8D
#define byte PortDirection = 0xF88

/*****variables*****/
//RDA//
char CommandString[32];
int index=0;
//Sentence//
char led4on[]="LED4 ON";

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char    led4off[]="LED4 OFF";
char    led4flash[]="LED4 FLASH";
char    led3brightness[]="LED3 BRIGHTNESS";
char    led3brightnessjudge[16];
char    collectdata[]="COLLECT DATA";
char    armaturecurrent[]="ARMATURE CURRENT";
char    armaturecurrentjudge[17];
//ADC//
float    adcresult;
int16    Buffer_adc[1024];
long    count=0;
int    adcswitch=2;
//Main//
int    pause=1;//1 for continue;0 for stop
int    flag=0;

//ARMATURE CURRENT//
float Desire_Result;
float adc_average;
unsigned int16 duty1=0;

/*****RDA_interrupt*****/
#INT_RDA
void rda_isr(void)
{
    Port.debug=0b1;
    pause=1;
    adcswitch=2;
    CommandString[0]=0;//reset c
    index=0;
    do
    {
        CommandString[index]=getc();
        putc(CommandString[index]);
        if(CommandString[index]==127)//backspace check
        {
            index=index-2;
        }
        index++;
    }
    while((index<31)&&(CommandString[index-1]!=13));
    CommandString[index-1]=0;
    putc(13);//enter
    putc(10);//back to first column
    Port.debug=0b0;
    /***brightness***/
    strncpy(led3brightnessjudge,CommandString,15);//extract first 15 characters in CommandString
    and put them into led3brightnessjudge for later comparison
    led3brightnessjudge[15]=0;// add string end
    /***current***/
    strncpy(armaturecurrentjudge,CommandString,16);
    armaturecurrentjudge[16]=0;
    //ERROR JUDGEMENT//

if(STRICMP(CommandString,led4on)!=0&&STRICMP(CommandString,led4off)!=0&&STRICMP(CommandString,led4flash)!=0&&STRICMP(led3brightnessjudge,led3brightness)!=0&&STRICMP(CommandString,collectdata)!=0&&STRICMP(armaturecurrentjudge,armaturecurrent)!=0)

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    {
        puts("ERROR");
    }
}

/*****ADC_interrupt*****/
#INT_AD
void adc_isr(void)
{
    if(adcswitch==0)// adc is on, read data
    {
        if(count<1024)
        {
            adcresult = read_adc(ADC_READ_ONLY);
            Buffer_adc[count++] = adcresult;
        }
    }
    if(adcswitch==1)// adc is off, process data
    {
        if(count<2048)
        {
            adcresult = (0.9*adcresult)+(0.1*read_adc(ADC_READ_ONLY)); // reduce noise
            count = count+1;
        }
        if(count==2048) // data procession completed
        {
            adc_average = adcresult;//1024;
            if(Desire_Result-adc_average>=1)//negative feedback
            {
                duty1=duty1+1;
            }
            if(Desire_Result-adc_average<=-1)
            {
                if(duty1<10)
                {
                    duty1=0;
                }
                else
                {
                    duty1=duty1-1;
                }
            }
            if(duty1>=1000)
            {
                duty1=1000;
            }
            set_pwm4_duty(duty1);
            count=0;
        }
    }
}

/*****main_function*****/
void main()
{
    //Port Setting//
    PortDirection.ADC=0b1;

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PortDirection.ts=0b0;
PortDirection.rc=0b1;
PortDirection.debug=0b0;
PortDirection.PWM = 0b0;
PortDirection.LED4 = 0b0;
// Weak Pull Up//
int WPUC;//weak pull up PinC
#byte WPUC=0x0F18;
WPUC=0b11111111;
//RDA//
enable_interrupts(INT_RDA);
//PWM//
setup_timer_2(T2_CLK_INTERNAL|T2_DIV_BY_1,249,1);
setup_ccp2(CCP_PWM|CCP_USE_TIMER1_AND_TIMER2);
setup_pwm4(PWM_ENABLED|PWM_ACTIVE_HIGH|PWM_TIMER2);
//ADC//
setup_adc_ports(sAN7,VSS_FVR);
setup_adc(ADC_LEGACY_MODE|ADC_CLOCK_DIV_64);
setup_vref(VREF_ON|VREF_ADC_4v096);
set_adc_channel(7);
set_adc_trigger(ADC_TRIGGER_TIMER2);
enable_interrupts(INT_AD);
//GLOBAL//
enable_interrupts(GLOBAL);
while(1)
{
    flag=0;//ERROR JUDGEFLAG,0 for ERROR;1 for OK

/*****LED SWITCH CONTROL*****/
    if (STRICMP(CommandString,led4on)==0)
    {
        puts("OK");
        flag=1;
        pause=0;
        Port.LED4=0b1;
        while(pause==0)//Loop for stop
        {
        }
    }
    if (STRICMP(CommandString,led4off)==0)
    {
        puts("OK");
        flag=1;
        pause=0;
        Port.LED4=0b0;
        while(pause==0)
        {
        }
    }
    if (STRICMP(CommandString,led4flash)==0)
    {
        puts("OK");
        flag=1;
        pause=0;
        while(pause==0)
        {
            Port.LED4=0b1;

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        delay_ms(500);
        Port.LED4=0b0;
        delay_ms(500);
    }
}

/*****LED BRIGHTNESS CONTROL*****/
if (STRICMP(led3brightnessjudge,led3brightness)==0)
{
    char brt[4]={""};
    int32 num_brt;
    strncpy(brt,CommandString+16,3);
    num_brt=atoi(brt);// convert char to int
    if((num_brt<=100)&&(num_brt>=0))
    {
        puts("OK");
        flag=1;
        int32 pwmvalue=50;
        pwmvalue=(1000*num_brt)/100;
        set_pwm4_duty(pwmvalue);
    }
    else
    {
        puts("ERROR");
    }
    pause=0;
    while(pause==0)
    {
    }
}

/*****ADC COLLECT DATA*****/
if (STRICMP(CommandString,collectdata)==0)
{
    puts("OK");
    flag=1;
    pause=0;
    count=0;
    adcswitch=0;
    while(pause==0)
    {
        if(count==1024)
        {
            long ii;
            printf("[");
            for(ii=0;ii<=1023;ii++)
            {
                float adcvalue = (Buffer_adc[ii]*4.096)/1023; //rescale according to reference
                voltage

                if(ii<=1022)
                {
                    printf("%f ",adcvalue);
                }
                if(ii==1023)
                {
                    printf("%f",adcvalue);
                }
            }
        }
    }
}

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        }
        printf("J");
        putc(13);
        putc(10);
        while(pause==0);
    }
}

}

/*****ARMATURE CURRENT CONTROL*****/
if (STRICMP(armaturecurrentjudge,armaturecurrent)==0)
{
    char crt[5]={""};
    long num_crt;
    count=0;
    adcsresult=0;
    strncpy(crt,CommandString+17,4);
    crt[4]=0;
    num_crt=atol(crt);//convert char to long
    if((num_crt<=2000)&&(num_crt>=0))
    {
        puts("OK");
        flag=1;
        pause=0;
        adcs witch=1;
        Desire_Result=((num_crt*0.5/1000)*1023)/4.096;// resistor==0.5 ohms
        duty1=1000;
        while(pause==0)
        {
        }
    }
    else
    {
        puts("ERROR");
    }
}
if (flag==0)
{
    pause=0;
    while(pause==0);
}
}
}

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