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**Cryptanalysis of Lattice Based  
Post-Quantum Encryption Schemes  
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# 1 List of Definitions, Notation, Abbreviations and Acronyms

<b>LWE</b> learning with errors . . . . .	4
<b>PKE</b> public-key encryption . . . . .	2
<b>CVP</b> closest vector problem . . . . .	4
<b>SVP</b> shortest vector problem . . . . .	4

**Def 1.1** (public-key encryption (PKE) Scheme). Let  $\Sigma$  be a PKE encryption scheme, consisting of the following three algorithms:

- *KeyGen*  
**Output:**  $(pk, sk)$ , where  $pk$  is the public key and  $sk$ , the private key.
- *Enc*  
**Input:**  $pk$  and  $m$ , where  $pk$  is as defined above and  $m$  is the plaintext message to be encrypted.  
**Output:**  $c$ , the ciphertext.
- *Dec*  
**Input:**  $sk$  and  $c$  as defined above.  
**Output:**  $m$ , the plaintext.

$\Sigma$  must also satisfy a correctness condition:

$$\forall m \in \mathcal{M} \text{ and } \forall (pk, sk) \leftarrow \Sigma.KeyGen$$

$$\Sigma.Dec_{sk}(\Sigma.Enc_{pk}(m)) = m$$

**Note:** All security properties discussed will be for PKE schemes.

**Def 1.2** (Indistinguishable).

$$(pk, sk) \leftarrow \Sigma.KeyGen$$

An adversary  $\mathcal{A}$  produces two messages  $m_0, m_1 \in \mathcal{M}$  (of equal length). We choose a bit  $b \in \{0, 1\}$ .

$$c = \Sigma.Enc_{pk}(m_b)$$

Give the adversary  $(c, pk)$ , and allow them to generate a bit  $a \in \{0, 1\}$ . If  $a = b$ , then the adversary has succeeded.

We say an encryption scheme  $\Sigma$  is indistinguishable if the following holds:

$$\mathbb{P}(\mathcal{A} \text{ succeeds}) = \frac{1}{2} + \varepsilon \quad \text{where } \varepsilon \text{ is negligible.}$$

Intuitively, an encryption scheme has indistinguishability if an adversary is given a challenge ciphertext  $c$ , they cannot tell if it is from  $m_0$  or  $m_1$ .

**Def 1.3** (IND-CPA or CPA security). “Indistinguishability of ciphertexts under chosen plaintext attack” for an encryption scheme  $\Sigma$ .

$$(pk, sk) \leftarrow \Sigma.KeyGen$$

The adversary  $\mathcal{A}$  is given  $pk$  and outputs two messages  $m_0, m_1$  (of equal length), and is also given a challenge ciphertext:

$$c = \Sigma.Enc_{pk}(m_b) \quad \text{for a chosen } b \in \{0, 1\}.$$

$\mathcal{A}$  now generates a bit  $a \in \{0, 1\}$ , and if  $a = b$  then  $\mathcal{A}$  has succeeded. The encryption scheme has CPA security if:

$$\mathbb{P}(\mathcal{A} \text{ succeeds}) = \frac{1}{2} + \varepsilon \quad \text{where } \varepsilon \text{ is negligible.}$$

This can intuitively be thought of as if an attacker is given access to the public key (therefore able to encrypt plaintext’s of their choice **but not decrypt**), then if given the encryption of one of two plaintexts, the attacker has negligible advantage over guessing.

**Def 1.4** (IND-CCA or CCA security). “Indistinguishability of ciphertexts under a chosen ciphertext attack” for an encryption scheme  $\Sigma$ .

$$(pk, sk) \leftarrow \Sigma.KeyGen$$

The adversary  $\mathcal{A}$  is given  $pk$  and a decryption oracle  $\mathcal{O}_{\Sigma.Dec_{sk}}$ , and outputs  $m_0, m_1$  (of equal length). The adversary is only able to query this oracle up until it receives the challenge ciphertext,

$$c = \Sigma.Enc_{pk}(m_b) \quad \text{for a chosen } b \in \{0, 1\}.$$

$\mathcal{A}$  then generates a bit  $a \in \{0, 1\}$ , and if  $a = b$  then  $\mathcal{A}$  has succeeded. The encryption scheme has CCA security if:

$$\mathbb{P}(\mathcal{A} \text{ succeeds}) = \frac{1}{2} + \varepsilon \quad \text{where } \varepsilon \text{ is negligible.}$$

Intuitively, this is if an adversary is able to ask for decryptions before given the challenge, once given the challenge ciphertext they have negligible advantage over guessing.

**Def 1.5** (IND-CCA2 or CCA2 security). “Indistinguishability of ciphertexts under an adaptive chosen ciphertext attack” for an encryption scheme  $\Sigma$ .

$$(pk, sk) \leftarrow \Sigma.KeyGen$$

The adversary  $\mathcal{A}$  is given  $pk$  and a decryption oracle  $\mathcal{O}_{Dec_{sk}}$ , and outputs  $m_0, m_1$  (of equal length). The adversary then receives the challenge ciphertext,

$$c = \Sigma.Enc_{pk}(m_b) \quad \text{for a chosen } b \in \{0, 1\}.$$

but may continue to query  $\mathcal{O}_{Dec_{sk}}$  provided the requested decryption is not of  $c$ .  $\mathcal{A}$  then generates a bit  $a \in \{0, 1\}$ , and if  $a = b$  then  $\mathcal{A}$  has succeeded. The encryption scheme has CCA security if:

$$\mathbb{P}(\mathcal{A} \text{ succeeds}) = \frac{1}{2} + \varepsilon \quad \text{where } \varepsilon \text{ is negligible.}$$

Intuitively, this can be thought of as if an adversary has the ability to decrypt any ciphertext other than the challenge, can they decrypt the challenge.

**Note:** We shall use  $\mathcal{B}$  to denote the set of 8-bit unsigned integers (or bytes), ie. the set  $\{0, \dots, 255\}$

## 2 Understanding the LWE problem

KYBER.PKE is a module learning with errors (LWE) based encryption scheme; relying on the hardness of the of the LWE problem - believed to be hard for both classical and quantum computers, first introduced by O. Regev **\*\*\*cite regev lwe\*\*\*\***. Below is an informal mod  $q$  set-up for the LWE problem for a prime  $q$ :

1. Let us chose an  $n$  dimensional vector  $\mathbf{s} \in \mathbb{F}_q^n$ . This is our secret.
2. Let us randomly and uniformly generate an  $m \times n$  matrix  $\mathbf{A}$  over  $\mathbb{F}_q$  from elements in  $\mathbb{F}_q$ .
3. Let us generate an  $m$  dimensional vector,  $\mathbf{e}$ , s.t.  $\mathbf{e}_i \sim \chi$  for all  $i \in 1, \dots, m$  independently for the distribution  $\chi$  on  $\mathbb{F}_q$  centred on 0 with a small variance.
4. Let  $\mathbf{b} = \mathbf{A}\mathbf{s} + \mathbf{e}$  over  $\mathbb{F}_q^m$

Now, given  $(\mathbf{A}, \mathbf{b})$ , find  $\mathbf{s}$ . Alternatively, the problem may be stated as given  $(\mathbf{A}, \mathbf{b})$ , determine if  $(\mathbf{A}, \mathbf{b})$  was generated from our LWE set-up or uniformly at random. This problem can be reduced to solving the lattice problems shortest vector problem (SVP) or closest vector problem (CVP).

First we consider the  $q$ -ary lattice

$$\mathcal{L}_{Im(\mathbf{A})} = \{y \in \mathbb{Z}^m | y = \mathbf{A}z \mod q \text{ for some } z \in \mathbb{Z}^n\}$$

from the image of our matrix  $\mathbf{A}$ ,  $Im(\mathbf{A}) = \mathbf{A}x | x \in \mathbb{F}_q^n$ , which we can see has the volume

$$Vol(\mathcal{L}_{Im(\mathbf{A})}) = q^{m-n}.$$

This lattice is generated by the column vectors of our matrix  $\mathbf{A} \mod q$ . From here, we can find our  $m \times m$  basis matrix,  $\mathbf{B}_{Im(\mathbf{A})}$  through the reduction of the  $(n+m) \times m$  matrix

$$\mathbf{A}_q^T = \left( \frac{\mathbf{A}^T}{q\mathbf{I}_m} \right)$$

**Def 2.1** (Shortest Vector Problem SVP). Given a lattice  $\mathcal{L}$  with basis matrix  $\mathbf{B}$ , find a non-zero vector  $\mathbf{v} \in \mathcal{L}$  such that the length,  $|\mathbf{v}|$ , is minimal.

**Def 2.2** (Closest Vector Problem CVP). Given a lattice  $\mathcal{L}$  with basis matrix  $\mathbf{B}$ , and a vector  $\mathbf{v} \in \mathbb{R}^n$ , find a vector  $\mathbf{w} \in \mathcal{L}$  such that  $|\mathbf{v} - \mathbf{w}|$  is minimal.

Therefore, we can see that given  $(\mathbf{A}, \mathbf{b})$  from an LWE problem, we can use these to generate a lattice  $\mathcal{L}_{Im(\mathbf{A})}$ . Then by finding the closest point to  $\mathbf{b} = \mathbf{A}\mathbf{s} + \mathbf{e}$ , we can find  $\mathbf{s}$  (the closest vector to  $\mathbf{b}$  should be  $\mathbf{A}\mathbf{s}$  given  $\mathbf{e}$  is small enough) - solving the LWE problem if CVP can be solved.

### 3 Algorithm specification of Kyber.PKE

KYBER.PKE is defined over the ring  $R \equiv \mathbb{Z}/(X^n + 1)$  and  $R_q \equiv \mathbb{Z}_q[X]/(X^n + 1)$  where  $n = 2^{n'-1}$  s.t.  $X^n + 1$  is the  $2^{n'}$ th cyclotomic polynomial [citecrystals]. In relation to our earlier explained LWE problem,  $R$  is  $\mathbb{F}$  and  $R_q$  is  $\mathbb{F}_q$ . We begin, by generating our matrix  $\mathbf{A}$  using the following algorithm:

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**Algorithm 1** Generate keys.

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 $N := 0$ 
 $(\rho, \sigma) := G(d)$   $\triangleright$  Where  $G$  is a hash function s.t.  $G : \mathcal{B}^* \rightarrow \mathcal{B}^{32} \times \mathcal{B}^{32}$ 
for  $i \leftarrow 0, k - 1$  do
  for  $j \leftarrow 0, k - 1$  do
     $\mathbf{A} := \text{Parse}(\text{XOF}(\rho, j, i))$   $\triangleright$  This essentially generates a random  $k \times k$  matrix
    over  $R_q$  as  $\rho$  is pseudorandom from the hash function  $G()$ .
  end for
end for
for  $i \leftarrow 0, k - 1$  do
   $\mathbf{s} := \text{CBD}(\text{PRF}(\sigma, N))$   $\triangleright$  Where CBD is a function outputting a polynomial
  in  $R_q$  with the coefficients distributed central-binomially.  $\text{PRF}$  is a pseudorandom
  function,  $\text{PRF} : \mathcal{B}^{32} \times \mathcal{B} \rightarrow \mathcal{B}^*$ .
   $N := N + 1$ 
end for
for  $i \leftarrow 0, k - 1$  do
   $\mathbf{e} := \text{CBD}(\text{PRF}(\sigma, N))$ 
   $N := N + 1$ 
end for
 $\mathbf{s} := \text{NTT}(\mathbf{s})$   $\triangleright$  Where NTT is a bijection mapping  $f \in R_q$  to a polynomial with the
  coefficient vector.
 $\mathbf{e} := \text{NTT}(\mathbf{e})$ 
 $\mathbf{b} := \mathbf{A}\mathbf{s} + \mathbf{e}$ 
return  $\mathbf{A}, \mathbf{s}, \mathbf{b}, \mathbf{e}$ 

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From this, we have our public and private keys,  $pk := (\mathbf{b} \bmod q) \parallel \rho$  and  $sk := \mathbf{s} \bmod q$  (both encoded).

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**Algorithm 2** Encryption

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**Input:**  $pk, m \in \mathcal{B}^{32}$

first we must extract  $\mathbf{A}$  and  $\mathbf{b}$  from  $pk$ .

$\rho := pk + 12 \cdot k \cdot \frac{n}{8} \quad \triangleright \rho$  was simply appended to the end of  $\mathbf{b}$  so we can extract it simply. As we now have  $\rho$  we can re-construct  $\mathbf{A}$  like we did in key generation.

**for**  $i \leftarrow 0, k-1$  **do**

**for**  $j \leftarrow 0, k-1$  **do**

$\mathbf{A}^T := \text{Parse}(\text{XOF}(\rho, i, j))$

**end for**

**end for**

**for**  $i \leftarrow 0, k-1$  **do**

$\mathbf{r} := \text{CBD}(\text{PRF}(r, N))$

$\triangleright$  Where  $r \in \mathcal{B}^{32}$  is a random coin.

$N := N + 1$

**end for**

**for**  $i \leftarrow 0, k-1$  **do**

$\mathbf{e}_1 := \text{CBD}(\text{PRF}(r, N))$

$N := N + 1$

**end for**

$e_2 := \text{CBD}(\text{PRF}(r, N))$

$\mathbf{r} := \text{NTT}((r))$

$\mathbf{u} := \text{NTT}^{-1}(\mathbf{A}^T \circ \mathbf{r}) + \mathbf{e}_1$

$v := \text{NTT}^{-1}(\mathbf{b}^T \circ \mathbf{r}) + e_2 + m$

**return**  $(\mathbf{u} \| v)$

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It is important that the ciphertext composes of two parts, only one of which is dependent on the message, so that the receiver has enough information in order to decrypt correctly.

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**Algorithm 3** Decryption

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**Input:**  $sk, c$

$m := v - \text{NTT}^{-1}(\mathbf{s}^T \circ \text{NTT}(\mathbf{u}))$

**return**  $m$

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It may not be readily obvious why it is this decryption works:

$$\begin{aligned} v - \text{NTT}^{-1}(\mathbf{s}^T \circ \text{NTT}(\mathbf{u})) &= \text{NTT}^{-1}(\mathbf{b}^T \circ \mathbf{r} + e_2 + m) - \text{NTT}^{-1}(\mathbf{s}^T \circ \text{NTT}(\mathbf{u})) \\ &= \text{NTT}^{-1}(\mathbf{b}^T \circ \mathbf{r} + e_2 + m) - \text{NTT}^{-1}(\mathbf{s}^T \circ \mathbf{A}^T \circ \mathbf{r} + \mathbf{e}_1) \\ &= \text{NTT}^{-1}(\mathbf{b}^T \circ \mathbf{r} + e_2 + m - \mathbf{s}^T \circ \mathbf{A}^T \circ \mathbf{r} + \mathbf{e}_1) \\ &= \text{NTT}^{-1}((\mathbf{A} \circ \mathbf{s})^T \circ \mathbf{r} - (\mathbf{s}^T \circ \mathbf{A}^T) \circ \mathbf{r} + \mathbf{e}^T + \mathbf{e}_1 + e_2 + m) \\ &= \text{NTT}^{-1}(m + \mathbf{e}^T + \mathbf{e}_1 + e_2) \end{aligned}$$

Therefore, we decrypt each bit as 0 if it is closer to 0 than  $\lfloor \frac{q}{2} \rfloor \bmod q$ , \*\*\*\*check and update\*\*\*\* otherwise we decrypt as 1.