

## Homework 2 Writeup

### Instructions

- Describe any interesting decisions you made to write your algorithm.
- Show and discuss the results of your algorithm.
- Feel free to include code snippets, images, and equations.
- Use as many pages as you need, but err on the short side. If you feel you only need to write a short amount to meet the brief, then
- **Please make this document anonymous.**

### Image Filtering

For image filtering, without FFT-based convolution and with zero padding, I first checked the shape of given kernel. If it is not odd dimension, it raises error. Next step is padding the image. I added an option `zero_pad=False` for the mode of pad. If it is false, the mode is reflect which makes it as `cv2.BORDER_REFLECT_101`. I divided cases for color image and grayscale image, as the number of channels is different. To perform convolution, I used the formula of  $h[m, n] = \sum_{k, l} f[k, l][m - k, n - l]$  for not FFT-based convolution. For FFT-based convolution,  $g * h = F^{-1}[F[g]F[h]]$  is used. Kernel needed to be zero padded for FFT, to become the same dimension of original image. After zero padding, I shifted the kernel so that the center of kernel get to the top left. The result of image filtering is in Figure 1.

### Hybrid Image

To get the low frequency image, I used my `my_filter_2D` function using the given kernel. For high frequency image, I subtracted the low frequency image from original one. By adding the high and low frequency image, I got the hybrid image. The result is shown in Figure 2.

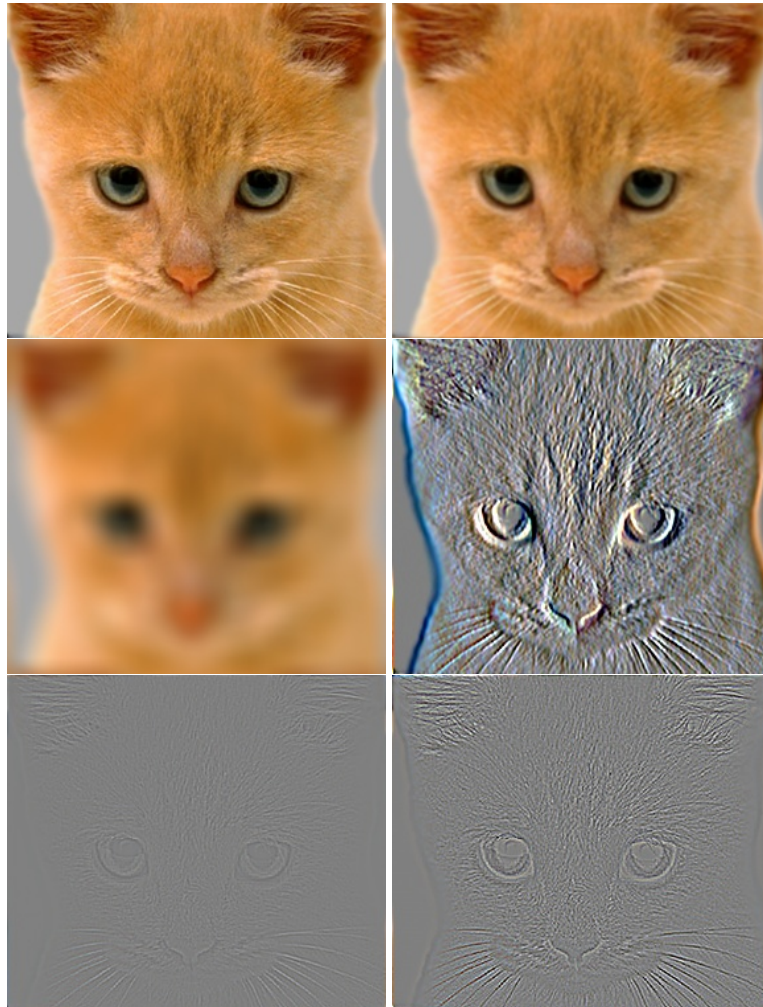


Figure 1: These are identity image, blur image, large blur image, sobel image, high pass image, and laplacian image from left to right, top to bottom.

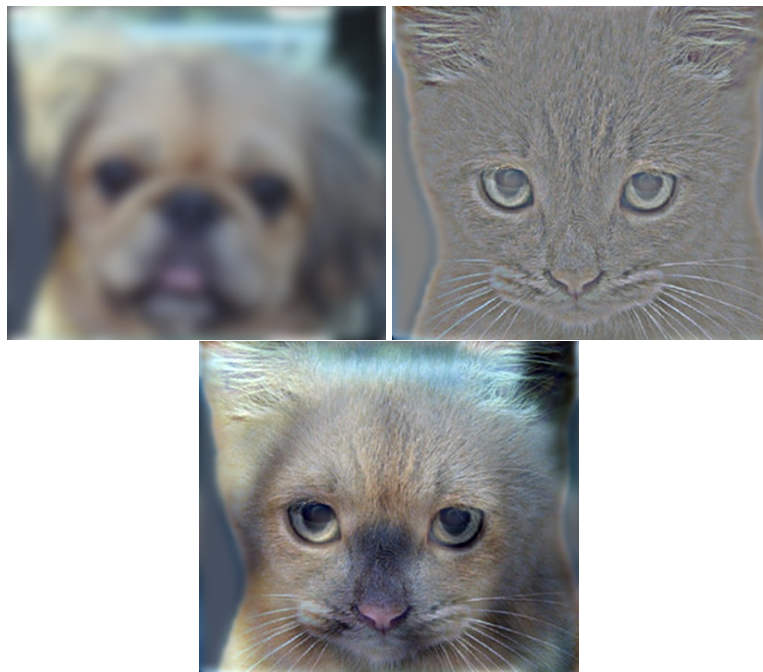


Figure 2: Hybrid image