HW3 - ISIS Professional (Animating) - 0 X File View Edit Tools Design Graph Source Debug Library Template System Help + W: 46 52E %00101110 SP: 0 STATUS: 24 518 %00011000 RPX: 0 Z:0 DC:0 C:0 FSR: 61 53D %0011101 PCATH: 0 500 %00000000 OPTION: 255 5FF %11111111 INTCON: 0 500 %00000000 P L DEVIC PIC CPU Source Code - U1 11 4 4 PORT A: 224 \$E0 %11100000 TRIS A: 255 \$FF %11111111 PORT B: 135 \$87 %10000111 TRIS B: 255 \$FF %11111111 - * ≜ ¥ ¥ ₽ ₩ HW3copy20H_2FHto30H_3FH.SDI movwf INDF incf value,f incf FSR,f decfsz counter,f goto AGAIN1 16 ; set w = 16

counter; set counter =16

20H ; set w = 20H

source; set source = 20H

30H ; set w = 30H

destination; set destination = 30H AGAIN2: INDF,w value destination,w FSR value,w INDF INDF source,f destination,f counter,f AGAIN2 ▶ I▶ II ■ ↑ Message(s) | [U1] Digital breakpoint at time 1.2360ms (4.0000us elapsed) - Single Step [PC=0017] +2600.0 +900.0 th ;**** Program title: HW3.1 COPY 20H-2FH to 30H-3FH ********* ;**** Programmer: SUPPAKORN HENGPRASITH 5913370 PROCESSOR PIC16F628 #include <P16F628.INC> _CP_OFF & _MCLRE_ON & _INTRC_OSC_NOCLKOUT & CONFIG LVP_OFF & WDT_OFF ; Declare File register counter EQU 40H value **EQU** 41H source EQU 42H destination EOU 43H ORG 0x00; reset vector GOTO START ; jump to start of the program ORG 0x04 ; Interrupt vector START: ; SET 20-2F to 0-Fmovlw 20H movwf FSR clrw ; clrw = movlw OHmovwf value ; set value = w = 0movlw .16 ; set w = 16movwf counter ; set counter =16 AGAIN1: movf value, w movwf INDF incf value, f incf FSR, f decfsz counter, f goto AGAIN1 ; HW3 Move 20-2F to 30-3Fmovlw .16 ; set w = 16movwf counter ; set counter =16

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RETURN TOGGLE SW1:
           BTFSS PORTA, 0 ; K2 ACTIVE LOW use BTFSS
GOTO TOGGLE_SW2 ;
RETURN_TOGGLE_SW2:
           BTFSC SW1 STATE, 0
           GOTO LED1_ON
GOTO LED1_OFF
RETURN_LED1_ONOFF:
           BTFSC SW2_STATE, 0
GOTO LED2_ON
GOTO LED2_OFF
           DSF PORTB,1 ; LED1 ACTIVE HIGH >> on use BSF GOTO RETURN_LED1_ONOFF
LED1 ON:
           PORTB, 1 ; LED1 ACTIVE HIGH >> off use BCF GOTO RETURN_LED1_ONOFF
LED1 OFF:
LED2_ON:
           BCF
                 PORTB, 0 ; LED2 ACTIVE LOW >> on use BCF
           GOTO Inf_loop
LED2 OFF:
           GOTO Inf loop
TOGGLE SW1:
           MOVLW .1
           XORWF SW1 STATE, f ; TOGGLE SW1 STATE
           GOTO RETURN TOGGLE SW1
TOGGLE SW2:
           MOVLW .1
           XORWF SW2 STATE, f ; TOGGLE SW2 STATE
           GOTO RETURN TOGGLE SW2
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END