

Variable Name	Variable Description
total_points	The actual number of points this player has scored this gameweek.
position	Classifies a player's position (Forward, Midfielder, Defender, Goalkeeper).
team	The team this player plays for.
xP	Expected number of points this player will score this gameweek.
assists	Number of assists this player gave this gameweek.
bonus	Total amount of bonus points received by the player this gameweek.
bps	Bonus Points System (BPS). Every player is awarded a BPS score at the end of every match and the three players with the highest scores will receive bonus points. Gives us the BPS score from the corresponding gameweek.
clean_sheets	Total number of times this team played a game without conceding any goals this season.

creativity	A score that calculates player performance in terms of producing goalscoring opportunities for teammates. Essentially, a higher score means they are more likely to assist this gameweek based on past performances.
element	A number given to each player to search them by number.
fixture	The gameweek corresponding to this observation.
goals_conceded	Amount of goals conceded by their team this gameweek.
goals_scored	Amount of goals scored by their team this gameweek.
ict_index	The combination score of influence, threat, and creativity to give you a complete view on how good a player has been this gameweek.
influence	Measures a players impact on the game through key moments such as defensive actions, goals and assists. Then gives us a score for the way a player played this gameweek.
kickoff_time	The date and time this game was played.

own_goals	Number of own goals scored by this player this gameweek.
minutes	Amount of minutes played this game (capped at 90).
opponent_team	The opponent they played against this gameweek.
penalties_missed	The amount of penalties missed this gameweek.
penalties_saved	The amount of penalties saved this gameweek.
red_cards	Number of red cards received this gameweek. Equivalent to an expulsion.
round	Equivalent to the gameweek they played.
saves	The amount of saves made by a player who is a goalkeeper this gameweek.
selected	Amount of managers who have this player in their squad this gameweek.
team_a_score	Amount of goals the away team scored that gameweek.
team_h_score	Amount of goals the home team scored that gameweek.
threat	A score that hints at how likely a player will score goals.

transfers_balance	Transfers_in - transfers_out. Let's you know how popular or unpopular of a pick this player is this gameweek.
transfers_in	Amount of managers who just put this player into their team this gameweek.
transfers_out	Amount of managers who just took out this player from their team this gameweek.
value	Could not find any information about this variable. It seems like a higher value equates to a higher quality of player. Ideally, Value = XP / player price but this does not work.
was_home	Tells you if the player was the home team (True for yes, False for no).
yellow_cards	Number of yellow cards received. this gameweek.
GW	The gameweek of this observational row.