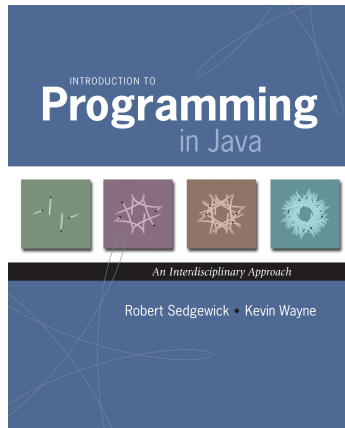


## 2.4 A Case Study: Percolation



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### A Case Study: Percolation

**Percolation.** Pour liquid on top of some porous material.  
Will liquid reach the bottom?

**Applications.** [ chemistry, materials science, ... ]

- Chromatography.
- Spread of forest fires.
- Natural gas through semi-porous rock.
- Flow of electricity through network of resistors.
- Permeation of gas in coal mine through a gas mask filter.
- ...

## 2.4 A Case Study: Percolation

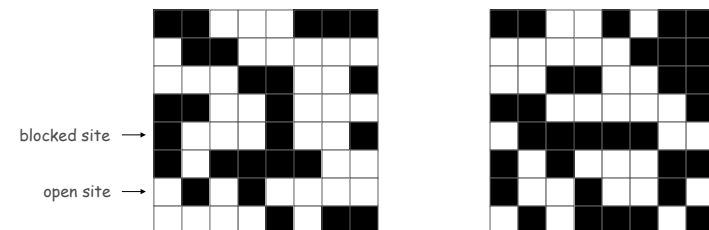


### A Case Study: Percolation

**Percolation.** Pour liquid on top of some porous material.  
Will liquid reach the bottom?

**Abstract model.**

- $N$ -by- $N$  grid of sites.
- Each site is either **blocked** or **open**.

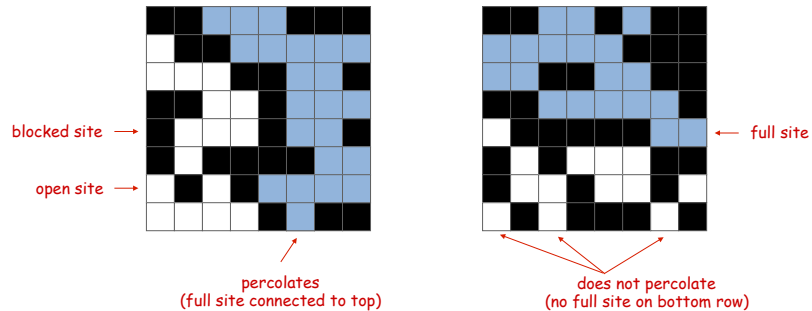


## A Case Study: Percolation

**Percolation.** Pour liquid on top of some porous material. Will liquid reach the bottom?

### Abstract model.

- $N$ -by- $N$  grid of sites.
- Each site is either **blocked** or **open**.
- An open site is **full** if it is connected to the top via open sites.



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## A Scientific Question

**Random percolation.** Given an  $N$ -by- $N$  system where each site is vacant with probability  $p$ , what is the probability that system percolates?



**Remark.** Famous open question in statistical physics.

no known mathematical solution

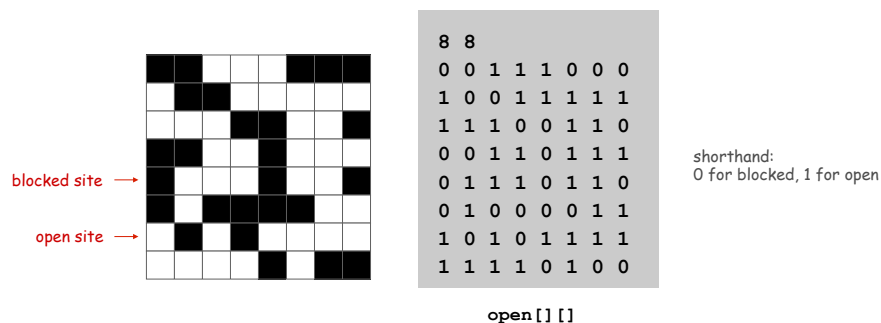
**Recourse.** Take a computational approach: **Monte Carlo simulation.**

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## Data Representation

**Data representation.** Use one  $N$ -by- $N$  boolean matrix to store which sites are open; use another to compute which sites are full.

**Standard array I/O library.** Library to support reading and printing 1- and 2-dimensional arrays.

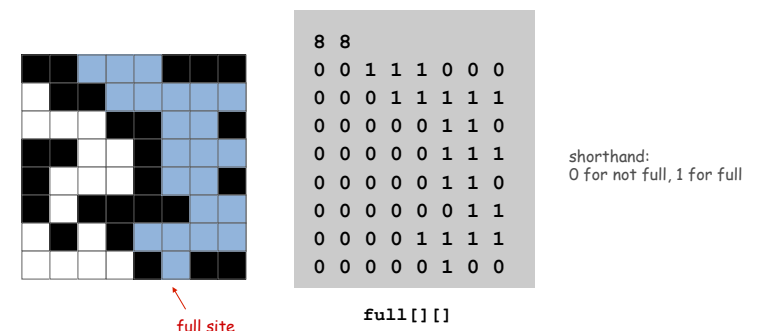


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## Data Representation

**Data representation.** Use one  $N$ -by- $N$  boolean matrix to store which sites are open; use another to compute which sites are full.

**Standard array I/O library.** Library to support reading and printing 1- and 2-dimensional arrays.



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```

public class StdArrayIO {
    ...

    // read M-by-N boolean matrix from standard input
    public static boolean[][] readBoolean2D() {
        int M = StdIn.readInt();
        int N = StdIn.readInt();
        boolean[][] a = new boolean[M][N];
        for (int i = 0; i < M; i++)
            for (int j = 0; j < N; j++)
                if (StdIn.readInt() != 0) a[i][j] = true;
        return a;
    }

    // print boolean matrix to standard output
    public static void print(boolean[][] a) {
        for (int i = 0; i < a.length; i++) {
            for (int j = 0; j < a[i].length; j++) {
                if (a[i][j]) StdOut.print("1 ");
                else StdOut.print("0 ");
            }
            StdOut.println();
        }
    }
}

```

**Approach.** Write the easy code first. Fill in details later.

```

public class Percolation {

    // return boolean matrix representing full sites
    public static boolean[][] flow(boolean[][] open)

    // does the system percolate?
    public static boolean percolates(boolean[][] open) {
        int N = open.length;
        boolean[][] full = flow(open);
        for (int j = 0; j < N; j++)
            if (full[N-1][j]) return true;
        return false;
    }
    // system percolates if any full site in bottom row

    // test client
    public static void main(String[] args) {
        boolean[][] open = StdArrayIO.readBoolean2D();
        StdArrayIO.print(flow(open));
        StdOut.println(percolates(open));
    }
}

```

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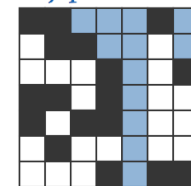
## Vertical Percolation

### Vertical Percolation

**Next step.** Start by solving an easier version of the problem.

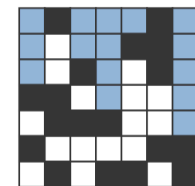
**Vertical percolation.** Is there a path of open sites from the top to the bottom that goes **straight down**?

*vertically percolates*



*site connected to top  
with a vertical path*

*does not vertically percolate*



*no open site connected to  
top with a vertical path*

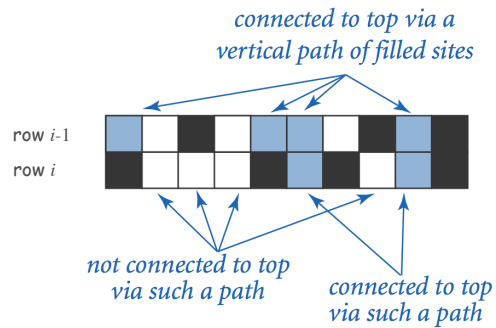
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## Vertical Percolation

Q. How to determine if site  $(i, j)$  is full?

A. It's full if  $(i, j)$  is open and  $(i-1, j)$  is full.

Algorithm. Scan rows from top to bottom.



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## Vertical Percolation

Q. How to determine if site  $(i, j)$  is full?

A. It's full if  $(i, j)$  is open and  $(i-1, j)$  is full.

Algorithm. Scan rows from top to bottom.

```
public static boolean[][] flow(boolean[][] open) {
    int N = open.length;
    boolean[][] full = new boolean[N][N];
    for (int j = 0; j < N; j++)
        full[0][j] = open[0][j];

    for (int i = 1; i < N; i++)
        for (int j = 0; j < N; j++)
            full[i][j] = open[i][j] && full[i-1][j];

    return full;
}
```

← initialize

← find full sites

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## Vertical Percolation: Testing

Testing. Use standard input and output to test small inputs.

```
% more testT.txt
5
0 1 1 0 1
0 0 1 1 1
1 1 0 1 1
1 0 0 0 1
0 1 1 1 1
```

```
% more testF.txt
5
1 0 1 0 0
1 0 1 1 1
1 1 1 0 1
1 0 0 0 1
0 0 0 1 1
```

```
% java VerticalPercolation < testT.txt
5
0 1 1 0 1
0 0 1 1 1
0 0 0 0 1
0 0 0 0 1
0 0 0 0 1
true
```

```
% java VerticalPercolation < testF.txt
5
1 0 1 0 0
1 0 1 0 0
1 0 1 0 0
1 0 0 0 0
0 0 0 0 0
false
```

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## Vertical Percolation: Testing

Testing. Add helper methods to generate random inputs and visualize using standard draw.

```
public class Percolation {
    ...

    // return a random N-by-N matrix; each cell true with prob p
    public static boolean[][] random(int N, double p) {
        boolean[][] a = new boolean[N][N];
        for (int i = 0; i < N; i++)
            for (int j = 0; j < N; j++)
                a[i][j] = StdRandom.bernoulli(p);
        return a;
    }

    // plot matrix to standard drawing
    public static void show(boolean[][] a, boolean foreground)
    {
    }
}
```

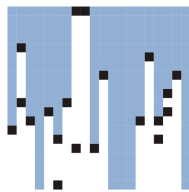
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## Data Visualization

**Visualization.** Use standard drawing to visualize larger inputs.

```
public class Visualize {
    public static void main(String[] args) {
        int N = Integer.parseInt(args[0]);
        double p = Double.parseDouble(args[1]);
        boolean[][] open = Percolation.random(N, p);
        boolean[][] full = Percolation.flow(open);
        StdDraw.setPenColor(StdDraw.BLACK);
        Percolation.show(open, false);
        StdDraw.setPenColor(StdDraw.CYAN);
        Percolation.show(full, true);
    }
}
```

% java Visualize 20 .95 1



% java Visualize 20 .9 1



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## Vertical Percolation: Probability Estimate

**Analysis.** Given  $N$  and  $p$ , run simulation  $T$  times and report average.

```
public class Estimate {

    public static double eval(int N, double p, int T) {
        int cnt = 0;
        for (int t = 0; t < T; t++) {
            boolean[][] open = Percolation.random(N, p);
            if (VerticalPercolation.percolates(open)) cnt++;
        }
        return (double) cnt / T;
    }

    public static void main(String[] args) {
        int N = Integer.parseInt(args[0]);
        double p = Double.parseDouble(args[1]);
        int T = Integer.parseInt(args[2]);
        StdOut.println(eval(N, p, T));
    }
}
```

← test client

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## Vertical Percolation: Probability Estimate

**Analysis.** Given  $N$  and  $p$ , run simulation  $T$  times and report average.

## General Percolation

```
% java Estimate 20 .7 100000
0.015768
% java Estimate 20 .8 100000
0.206757
% java Estimate 20 .9 100000
0.925191
% java Estimate 40 .9 100000
0.448536
```

agrees with theory  
 $1 - (1 - p^N)^N$

takes about 1 minute

takes about 4 minutes

a lot of computation!

**Running time.** Proportional to  $TN^2$ .

**Memory consumption.** Proportional to  $N^2$ .

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**Percolation.** Given an  $N$ -by- $N$  system, is there **any** path of open sites from the top to the bottom.

not just straight down

**Depth first search.** To visit all sites reachable from  $i$ - $j$ :

- If  $i$ - $j$  already marked as reachable, return.
- If  $i$ - $j$  not open, return.
- Mark  $i$ - $j$  as reachable.
- Visit the 4 neighbors of  $i$ - $j$  recursively.

**Percolation solution.**

- Run DFS from each site on top row.
- Check if any site in bottom row is marked as reachable.



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```
public static boolean[][] flow(boolean[][] open) {
    int N = open.length;
    boolean[][] full = new boolean[N][N];
    for (int j = 0; j < N; j++)
        if (open[0][j]) flow(open, full, 0, j);
    return full;
}

public static void flow(boolean[][] open,
                        boolean[][] full, int i, int j) {
    int N = full.length;
    if (i < 0 || i >= N || j < 0 || j >= N) return;
    if (!open[i][j]) return;
    if (full[i][j]) return;

    full[i][j] = true;           // mark
    flow(open, full, i+1, j);    // down
    flow(open, full, i, j+1);    // right
    flow(open, full, i, j-1);    // left
    flow(open, full, i-1, j);    // up
}
```

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## General Percolation: Probability Estimate

**Analysis.** Given  $N$  and  $p$ , run simulation  $T$  times and report average.

```
% java Estimate 20 .5 100000
0.050953

% java Estimate 20 .6 100000
0.568869

% java Estimate 20 .7 100000
0.980804

% java Estimate 40 .6 100000
0.595995
```

**Running time.** Still proportional to  $TN^2$ .

**Memory consumption.** Still proportional to  $N^2$ .

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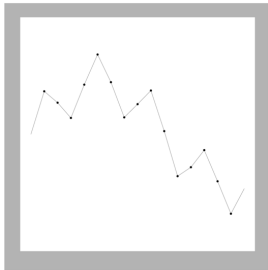
## Adaptive Plot

## In Silico Experiment

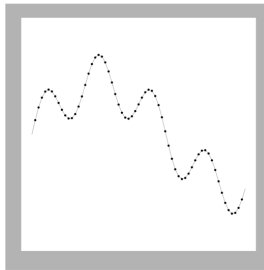
**Plot results.** Plot the probability that an  $N$ -by- $N$  system percolates as a function of the site vacancy probability  $p$ .

**Design decisions.**

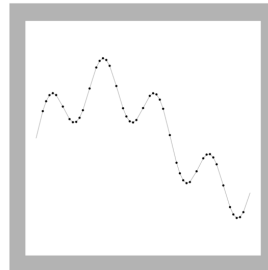
- How many values of  $p$ ?
- For which values of  $p$ ?
- How many experiments for each value of  $p$ ?



too few points



too many points



judicious choice of points

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## Percolation Plot: Java Implementation

```
public class PercolationPlot {
    public static void curve(int N, double x0, double y0,
        public static void curve(int N, double x1, double y1) {
        double gap = 0.05;
        double error = 0.005;
        int T = 10000;

        double xm = (x0 + x1) / 2;
        double ym = (y0 + y1) / 2;
        double fxm = Estimate.eval(N, xm, T);

        if (x1 - x0 < gap && Math.abs(ym - fxm) < error) {
            StdDraw.line(x0, y0, x1, y1);
            return;
        }

        curve(N, x0, y0, xm, fxm);
        StdDraw.filledCircle(xm, fxm, .005);
        curve(N, xm, fxm, x1, y1);
    }

    public static void main(String[] args) {
        int N = Integer.parseInt(args[0]);
        curve(N, 0.0, 0.0, 1.0, 1.0);
    }
}
```

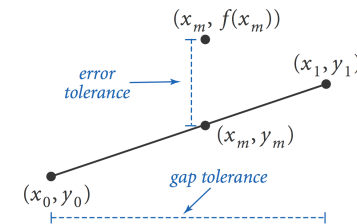
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## Adaptive Plot

**Adaptive plot.** To plot  $f(x)$  in the interval  $[x_0, x_1]$ :

- Stop if interval is sufficiently small.
- Divide interval in half and compute  $f(x_m)$ .
- Stop if  $f(x_m)$  is close to  $\frac{1}{2}(f(x_0) + f(x_1))$ .
- Recursively plot  $f(x)$  in the interval  $[x_0, x_m]$ .
- Plot the point  $(x_m, f(x_m))$ .
- Recursively plot  $f(x)$  in the interval  $[x_m, x_1]$ .

**Net effect.** Short program that judiciously chooses values of  $p$  to produce a "good" looking curve without excessive computation.

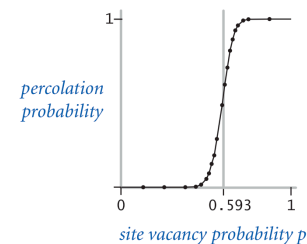


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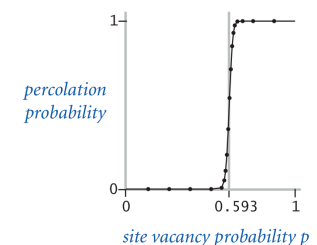
## Adaptive Plot

**Plot results.** Plot the probability that an  $N$ -by- $N$  system percolates as a function of the site vacancy probability  $p$ .

% java PercPlot 20



% java PercPlot 100



**Phase transition.** If  $p < 0.593$ , system almost never percolates; if  $p > 0.593$ , system almost always percolates.

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```

graph TD
    PercPlot --> StdDraw
    PercPlot --> Estimate
    StdDraw --> Visualize
    Visualize --> StdDraw
    Visualize --> Percolation
    Visualize --> StdArrayIO
    StdRandom --> Percolation
    Percolation --> StdDraw
    Percolation --> StdOut
    Percolation --> StdArrayIO
    StdOut --> Estimate
    StdOut --> StdArrayIO
    Estimate --> StdArrayIO
    StdArrayIO --> StdIn
  
```

## Lessons

Keep modules small. Enables testing and debugging.

Solve an easier problem. Provides a first step.

Consider a recursive solution. An indispensable tool.

Build reusable libraries. StdArrayIO, StdRandom, StdIn, StdDraw, ...